## **Assignment-1**

- Q. 1. What two ways can you use to create a thread? Explain each in a couple of sentences.
- A.1. 1. By implementing the Runnable interface.
  - 2. By extending the Thread.
- 1. By implementing the Runnable interface: A class is implemented by Runnable interface, and we implement a single method called run(). Any instance of this kind are intended to be executed by thread. To create a thread we pass an instance of the class implemented earlier in Thread constructor. When the thread is started it calls run() method the class created earlier.
- 2. By extending the Thread: A class is extended by Thread Class and we override a method called run() and then create an instance of this class. The run method is executed by the thread after we call start.
- Q.2. Whichever way you choose to create a thread, what is the name of the method that must be part of your thread's implementation?
- **A.2.** public void run() is the name of the method that must be the part of the implementation.
- Q.3. Implement a class that checks whether a given number is a prime using both the Thread class and Runnable interface.
- A.3. Program Using Runnable

```
import java.util.*;
class PrimeNumberCheck implements Runnable
{
    int number;
    boolean flag = false ;
    PrimeNumberCheck(int no)
    {
        number = no ;
    }
    public void run()
    {
        for(int i = 2; i < number/2; i++)
        {
            if(number%i==0)
            { flag = true ;
                break;
            }
        }
        if(flag)
```

```
System.out.println("Number Is Not Prime");
        else
        System.out.println("Number Is Prime");
    }
}
class PrimeCheck {
        public static void main(String args[]) {
            System.out.println("Enter A Number : ");
            Scanner in = new Scanner(System.in);
            int no = in.nextInt();
            PrimeNumberCheck pmc = new PrimeNumberCheck(no);
            Thread t1 = new Thread(pmc);
            t1.start();
            in.close();
    }
}
```

## **Program Using Thread Class**

```
import java.util.*;
```

```
class PrimeNumberCheck extends Thread
{ int number;
   boolean flag = false ;
    PrimeNumberCheck(int no)
    {
        number = no ;
    }
    public void run()
    {
        for(int i = 2; i < number/2; i++)
        {
            if(number%i==0)
            { flag = true ;
                break;
            }
        }
        if(flag)
        System.out.println("Number Is Not Prime");
```

```
else
        System.out.println("Number Is Prime");
    }
}
class PrimeCheck {
        public static void main(String args[]) {
             System.out.println("Enter A Number : ");
             Scanner in = new Scanner(System.in);
             int no = in.nextInt();
             PrimeNumberCheck pmc = new PrimeNumberCheck(no);
             pmc.start();
             in.close();
    }
}
Q.4. What would be the result of the program if the main method called
     r1.run();
     r2.run();
     instead of starting threads?
```

<b>A.4.</b> By directly calling run method, here r1 and r2 will be treated as normal objects not as thread objects.