Universidad Nacional Autónoma de México

Facultad de estudios Superiores Aragón

Ingeniería en Computación

Área: Ciencias de la Computación

Materia: Estructura de Datos

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Título: Matriz Dispersa (Sparse Matrix)

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Grupo: 2307

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Sparse Matrix

"In numerical análisis and scientific computing, a sparse matrix or sparse array is a matrix in which most of the elements are zero".

$$\begin{pmatrix}
5 & 0 & 0 & 0 \\
0 & 8 & 0 & 0 \\
0 & 0 & 3 & 0 \\
0 & 6 & 0 & 0
\end{pmatrix}$$

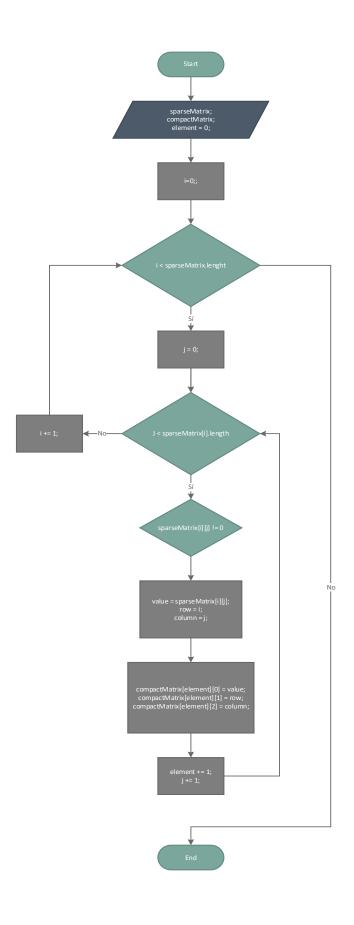
The matrix above is a sparse matrix where most of its elements are o.

In computer science or programming, we usually represent matrices using bidimensional arrays (a[i][j], where i = row and j=column), in most of the cases that approach works fine, but in the particular case of sparse matrices we can use a different approach saving memory resources.

The approach consists in keeping only the non-zero values in the matrix, and the matrix position data. We can describe the process as:

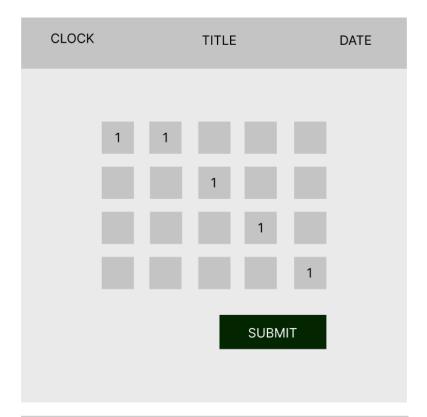
- 1) Iterate through the matrix counting the number of elements distinct to zero.
- 2) Generate a bidimensional array [i][3], where i = the number of elements distinct to zero.
- 3) Iterate through the matrix taking the elements distinct to zero, the column and the row it belongs to, and insert that data in the new array such that:
 - a. [i][o] = the value
 - b. [i][1] = the row
 - c. [i][2] =the column
- 4) We can reconstruct the original matrix by applying the same process reversed.

Flowchart



UML Diagram -userInterface: View -sparseMatrix: Model -rows: int -columns: int + start() + handleSubmit() + handleSubmit() + getValuesFromView() + changeVishBit() + actionPerformed() + innerMatrix: int[][] + nRows: int + mColumns: int + storeMatrix(int[][]) + showCompactMatrix() + reconstructMatrix() + mainPanel: JPanel + northPanel: NorthPanel + centralPanel: CentralPanel + southPanel: VoidPanel + eastPanel: VoidPanel + westPanel: VoidPanel + initComponents() + matrixPanel + submitButton + reconstructMatrixButton + initComponents() + inputMatrix: TextField[][+ outputMatrix: ILabel[][] + initComponents() + getValuesMatrix(] + reconstructMatrix(int[][]) + voidLabel: JLabel + initComponents()

User Interface



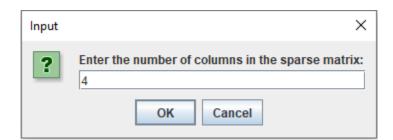


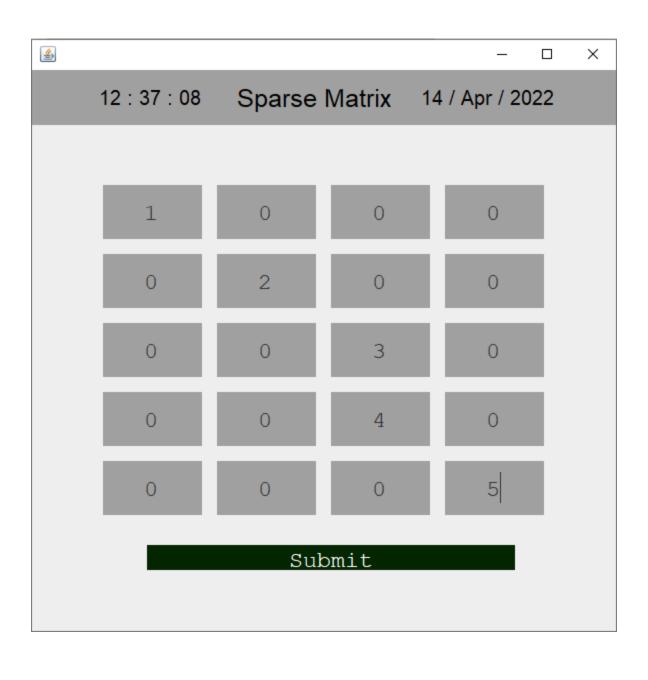


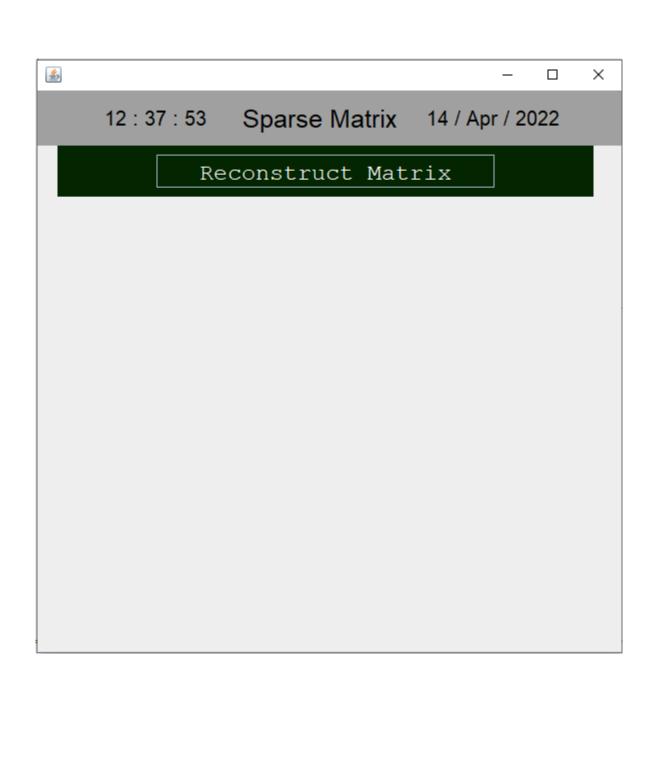
Codebase

<u>GITHUB</u>

Results







```
SparseMatrix (run) 
Projects - D:\Hoeco\Documents\HHG\Universidad\CO\2do Semestre\Data Structures\Projects 

run:
    Submit
Submit button pushed
Value: [1][2][3][4][5]
Row: [0][1][2][3][4]
Column: [0][1][2][2][3]
    Reconstruct Matrix
Reconstruction button pushed
```

