

# AI School 6기 1주차

파이썬 기초1

딥러닝 기초 이론1

텐서플로우 기초

# AI School 6기 1주차

## 파이썬 기초1

# 파이썬이란?

- 파이썬(Python)은 1990년 암스테르담의 귀도 반 로섬 (Guido Van Rossum)이 개발한 인터프리터 언어
- 인터프리터 언어: 한 줄씩 소스 코드를 해석해서 그때그때 실행해 결과를 바로 확인할 수 있는 언어
- 구글에서 만든 소프트웨어의 50%이상이 파이썬으로 작성

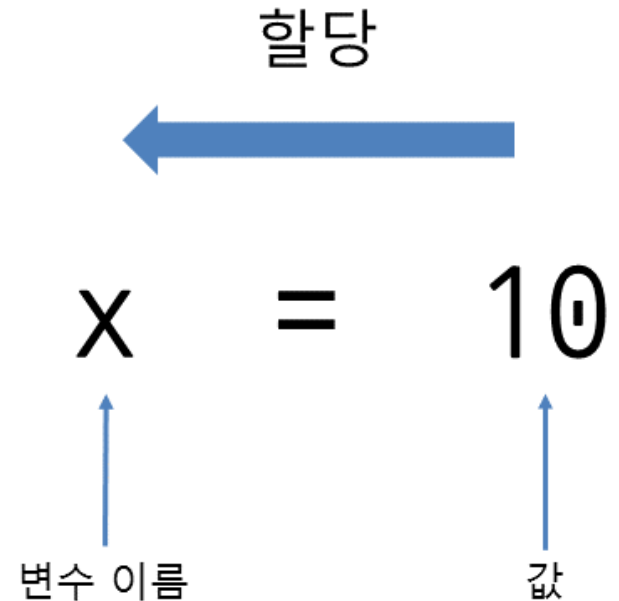
# 파이썬의 특징

1. 파이썬은 인간다운 언어이다
2. 파이썬은 문법이 쉬워 빠르게 배울 수 있다
3. 파이썬은 무료이지만 강력하다
4. 파이썬은 간결하다
5. 파이썬은 프로그래밍을 즐기게 해준다
6. 파이썬은 개발 속도가 빠르다

# 파이썬의 자료형 - 숫자

- 자료형이란 프로그래밍을 할 때 쓰이는 숫자, 문자열 등 자료 형태로 사용하는 모든 것을 뜻함
- 변수: 메모리에 값을 저장하기 위해 할당하는 공간  
(할당 후 내부의 값 변경 가능)

항목	사용 예
정수	123, -345, 0
실수	123.45, -1234.5, 3.4e10
8진수	0o34, 0o25
16진수	0x2A, 0xFF



# 파이썬의 자료형 - 숫자

- 숫자형(Number)이란 숫자 형태로 이루어진 자료형

# int (정수형)

```
a = 3  
print(a)
```

```
b = 2  
print(b)
```

```
c = 0  
print(c)
```

```
a = -12  
print(a)
```



# float (실수형)

```
b = 3.4  
print(b)
```

```
a = -2.5  
print(a)
```

```
a = 3.5e-3  
print(a)
```

```
a = 2e+3  
print(a)
```



# float -> int

```
a = 3.7  
print(a)
```

```
b = int(a)  
print(b)
```

```
# int -> float  
print(float(b))
```

```
# type()  
print(type(a))  
print(type(b))
```

# 파이썬의 자료형 - 숫자

- 숫자형을 활용하기 위한 연산자들

# 사칙연산

```
a = 3
b = 5
c = a + b
print(a + b)
print(c)
print(a - b)
print(a * b)
print(a / b)
```

```
a = 3.0
print(a + b)
```

# 제곱, 나머지, 몫

```
a = 5
b = 2

print(a ** b)
print(a % b)
print(a // b)
```

# 연습문제 - 숫자

- 언어 = 90, 영어 = 60, 수학 = 81
- 위 학생의 평균 성적을 구하는 코드를 작성하세요.
- (average)

.

.

.

.

```
print(average)
```



# 파이썬의 자료형 - 문자열

- 문자열(String)이란 문자, 단어 등으로 구성된 문자들의 집합

```
print("Hello World")
print('Hello World')
print("a")
print('123', end=" ")
print('456')
```

```
c = "Kangmin's paper"
print(c)
d = 'He said "Hi"'
print(d)
c = 'KangminW's
paper'
print(c)
d = "He said W"HiW"
print(d)
```

```
# multiline
multiline = "Life is too shortWnYou need
python"
print(multiline)
```

```
multiline = """
Life is too short
You need python
"""
print(multiline)
```

```
multiline = '''
Life is too short
You need python
'''
print(multiline)
```

# 파이썬의 자료형 - 문자열

- 문자열 연산
- 문자열 인덱싱
- 문자열 슬라이싱

```
teacher = "Kim's "  
title = "AI School"  
print(teacher + title)  
print("="*30)
```

```
print(len(title))
```

```
print(title[0])  
print(title[-1])  
print(title[:2])  
print(title[3:])
```

```
odd_even = "홀짝홀짝홀짝"  
print(odd_even[::2])  
print(odd_even[1::2])
```

AI School

0 1 2 3                      -1

# 파이썬의 자료형 - 문자열

- 문자열 관련 함수

```
a = "apple"
print(a.count("p"))
print(a.find("p"))
print(a.index("p"))
print(".".join(a))
a = a.upper()
print(a)
print(a.lower())
```

```
num = "234"
print(num)
num = float(234)
print(num)
num = str(num)
print(num)
```

```
b = " How can I improve my coding skills?"
print(b)

b = b.strip()
print(b)

b = b.replace("?", "")
print(b)

word_list = b.split(" ")
print(word_list)
```

# 파이썬의 자료형 - 문자열 포매팅

```
apple_num = 4
orange_num = 2
apple_num_string = "three"

print("I eat %d apples." % apple_num)
print("I eat {0} apples.".format(apple_num))
print("I eat %s apples." % apple_num_string)
print("I eat %d apples and %d oranges." % (apple_num, orange_num))
print("I eat {0} apples and {1} oranges.".format(apple_num, orange_num))
print("I eat {apple_num} apples and {orange_num} oranges.".format(apple_num=1, orange_num=2))

print("Error is %d%%." % 98)

print(f'I eat {apple_num} apples.')
pi = 3.141592
print("pi = %f" % pi)
print("pi = %0.4f" % pi)
```

## 연습문제 - 문자열

- Mary's cosmetics 을 출력하세요.
- "dk2jd923i1jdk2jd93jfd92"의 길이를 구하세요.
- t1 = 'python', t2 = 'java' 일 때 문자열 더하기와 곱하기를 이용하여 "python java python java python java"를 출력 하세요.
- id = "890910-1157963"에서 성별을 나타내는 수를 출력하세요.
- license\_plate = "24가 2210"에서 번호판 뒷자리만 출력하세요.
- url = portal.ac.kr 에서 kr만 출력하세요. (split 함수 사용)
  
- dha8102@naver.com

# 파이썬의 자료형 - 리스트

- 리스트 생성
- 리스트 인덱싱과 슬라이싱

# 리스트 (List) 사용법

```
a = [1, 2, 3, 4, 5]
```

```
print(a)
```

```
print(len(a))
```

```
b = ["a", "b", "c", "d"]
```

```
print(b)
```

```
print(len(b))
```

```
c = [1, "a", 2.5]
```

```
print(c)
```

```
print(len(c))
```

```
d = [1, 2, [3, 4, 5]]
```

```
print(d)
```

```
print(len(d))
```

# 리스트 인덱싱과 슬라이싱

```
print(a[0])
```

```
print(a[1])
```

```
print(a[-1])
```

```
print(a[0:2])
```

```
print(a[:2])
```

```
print(a[2:])
```

```
print(a+b)
```

```
print(a*3)
```

```
print(len(a))
```

```
print(d[2][:2])
```

[1, 2, 3, 4, 5]

0 1 2 3 4  
-5 -4 -3 -2 -1

# 파이썬의 자료형 - 리스트

- 리스트 관련 함수

```
a = [1, 2, 3, 4, 5]
a[2] = 6
print(a)
print(a.index(4))
del a[2]
print(a)
del a[2:]
print(a)
a.append(2)
print(a)
print(a.count(2))
print(max(a))
print(min(a))
print(sum(a))
```

```
a = [2, 1, 5, 4, 3]
b = sorted(a)
print(a)
print(b)
a.sort()
print(a)

a.reverse()
print(a)
a.insert(0, 6)
print(a)
a.remove(6)
print(a)
print(a.pop())
print(a)
a.extend([1, 0])
print(a)
```

## 연습문제 - 리스트

- `language1 = ["C", "C++", "JAVA"]`, `language2 = ["Python", "Go", "C#"]` 두 리스트의 원소를 모두 갖는 `languages`를 만드세요.
- `nums = [12, 245, 33, 77, 858]`의 평균을 구하세요.
- `a = ["b", "a", "d", "c"]` 리스트를 알파벳 순으로 정렬하세요.

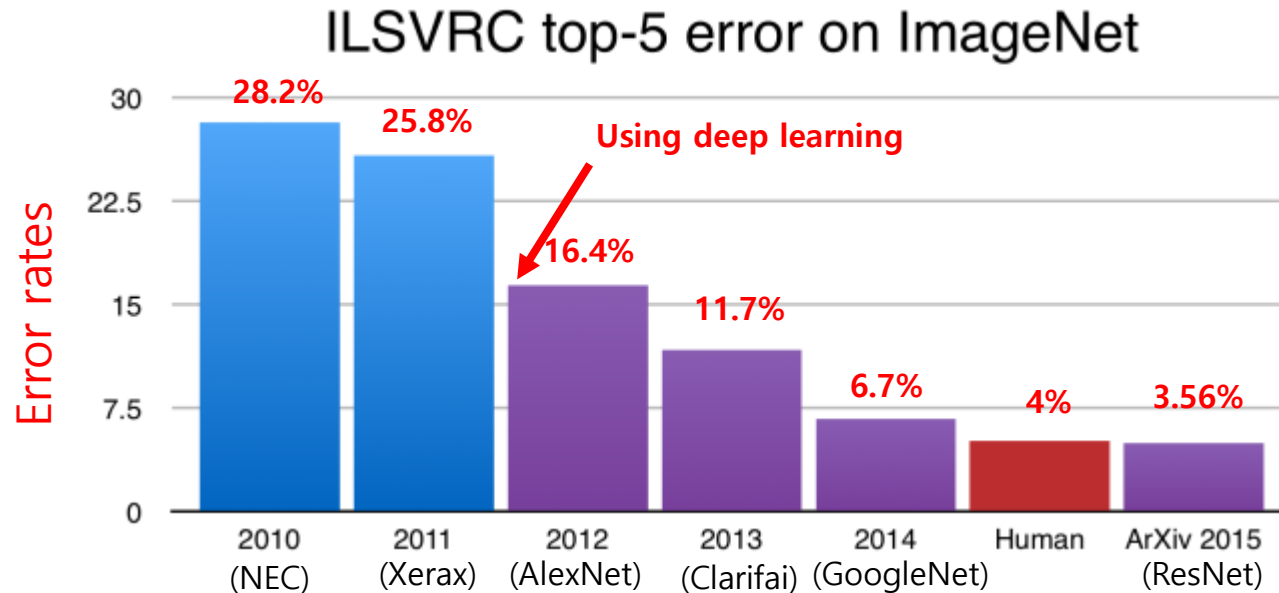


# AI School 6기 1주차

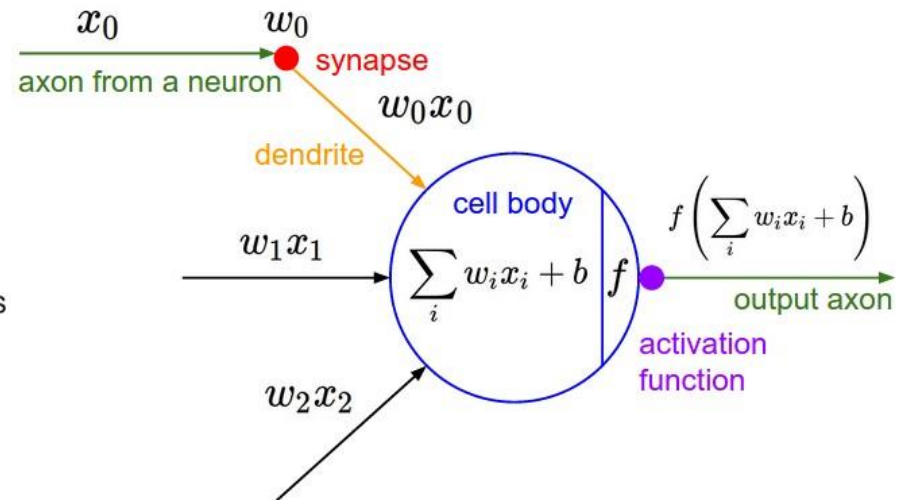
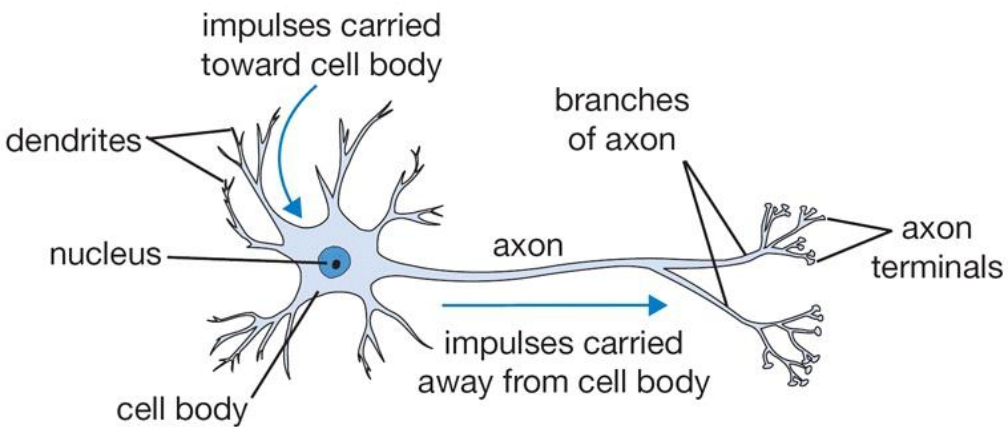
## 딥러닝 기초 이론

# Why deep learning?

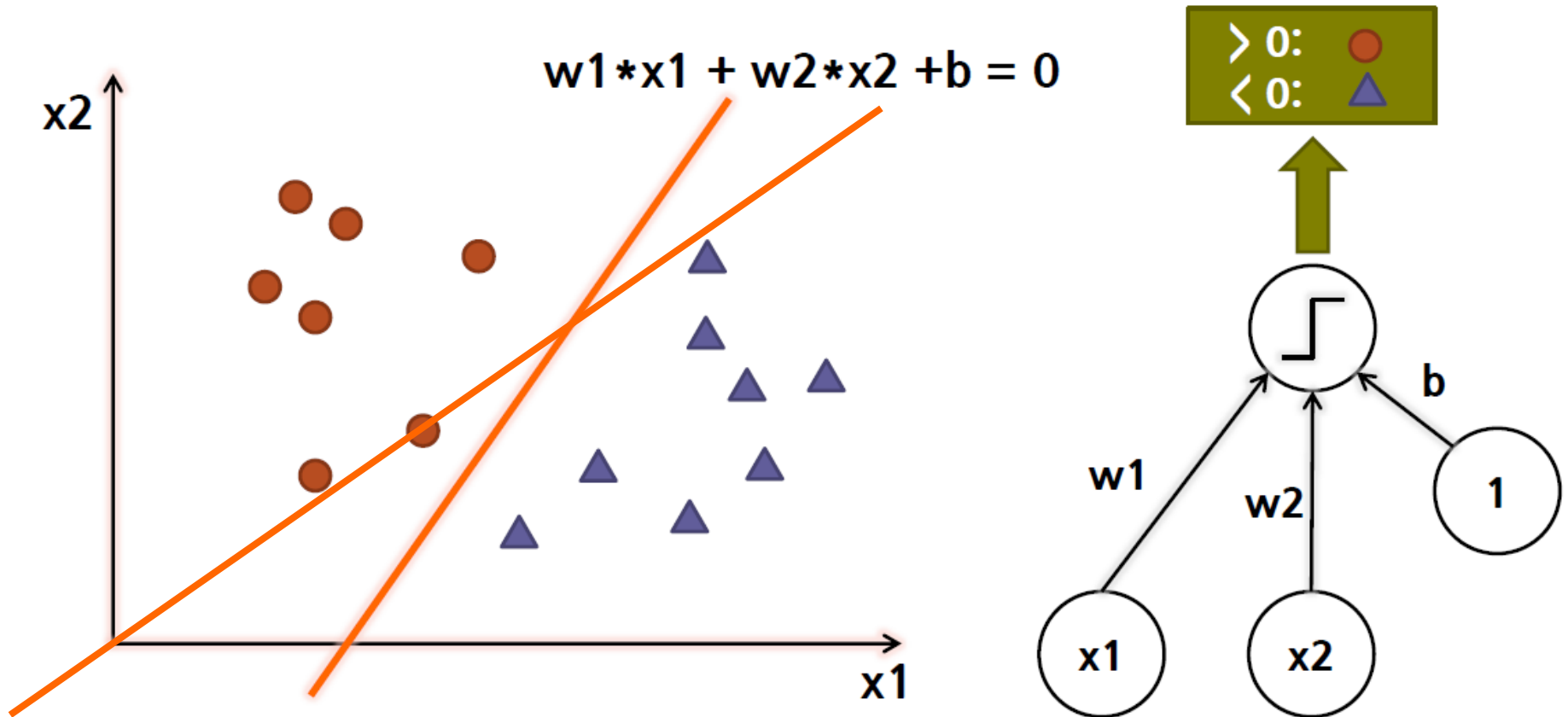
- Visual Recognition



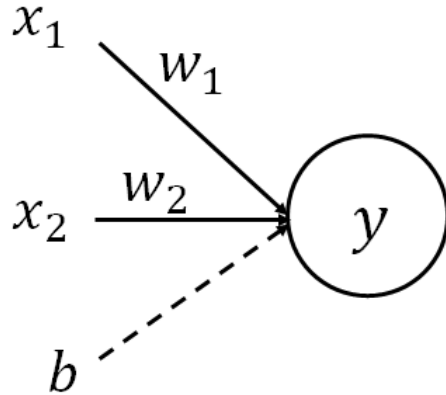
# Perceptron



# Perceptron (1958~)

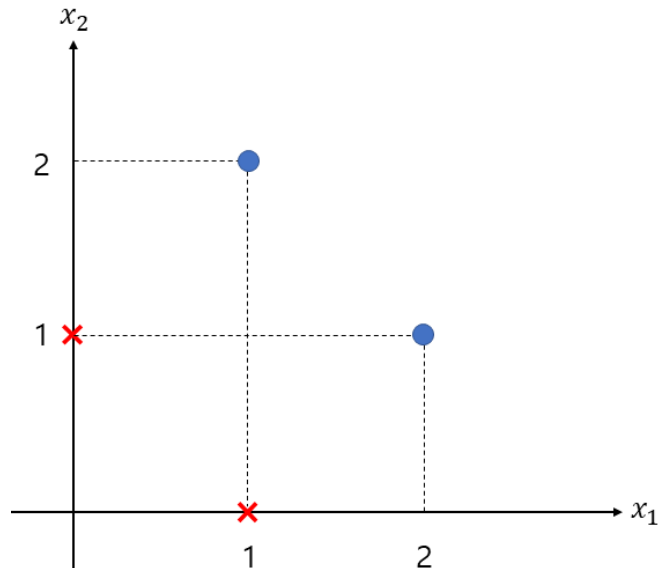


# Perceptron (1958~)



$$y = f(w_1x_1 + w_2x_2 + b)$$

$$f(x) = \begin{cases} 1 & (x \geq 0) \\ 0 & (x < 0) \end{cases}$$

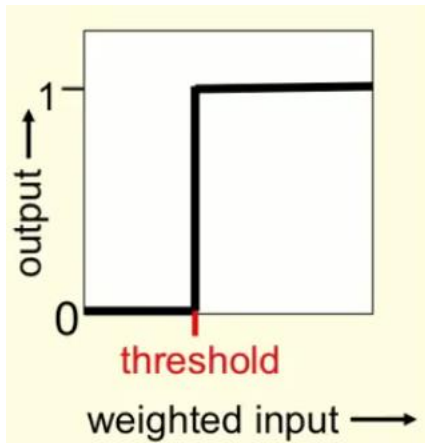


$w_1$	1
$w_2$	1
$b$	-2
$f$	단위 계단 함수

# Activation Function

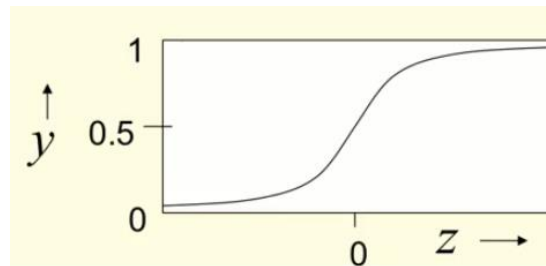
- 입력이 작을 때의 출력은 0에 가깝고, 입력이 커지면 출력이 1에 가까워지는 구조 (ReLU는 입력값을 출력)
- 즉, **입력이 중요하면 큰 값을 출력하고 입력이 중요하지 않으면 작은 값을 출력**

Step function



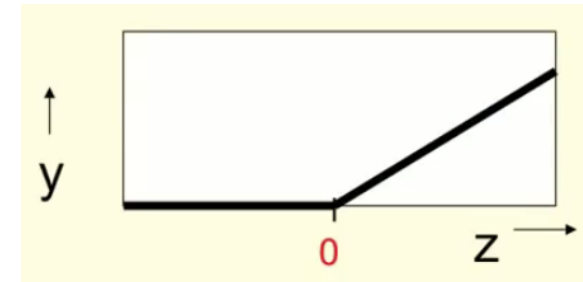
- 퍼셉트론에서 사용
- 미분 값 0

Sigmoid function



- 입력의 절대값이 포화하여 일정값을 가짐
- 그 사이의 값에 대해서는 출력이 서서히 매끄럽게 변함
- 생물의 신경세포가 갖는 성질을 모델링

Rectified linear unit



- 단순하고 계산량 적음
- 학습이 빠름
- 최종 결과도 더 좋은 경우가 많음


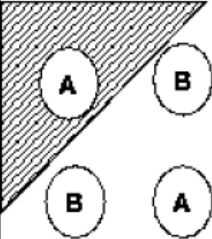
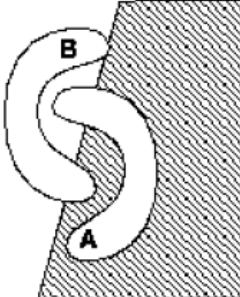
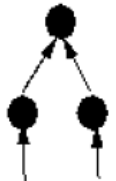
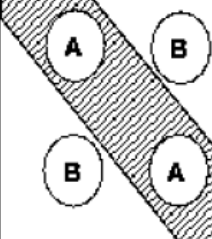
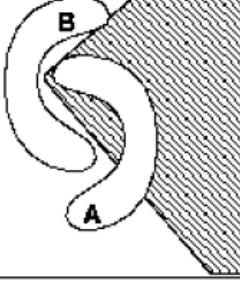

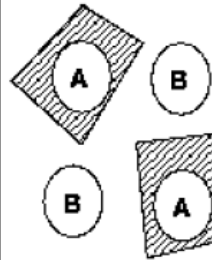
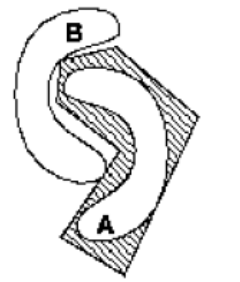
# Multiple layer Perceptron(1969)

- Multiple boundaries are needed(e.g. XOR problem)

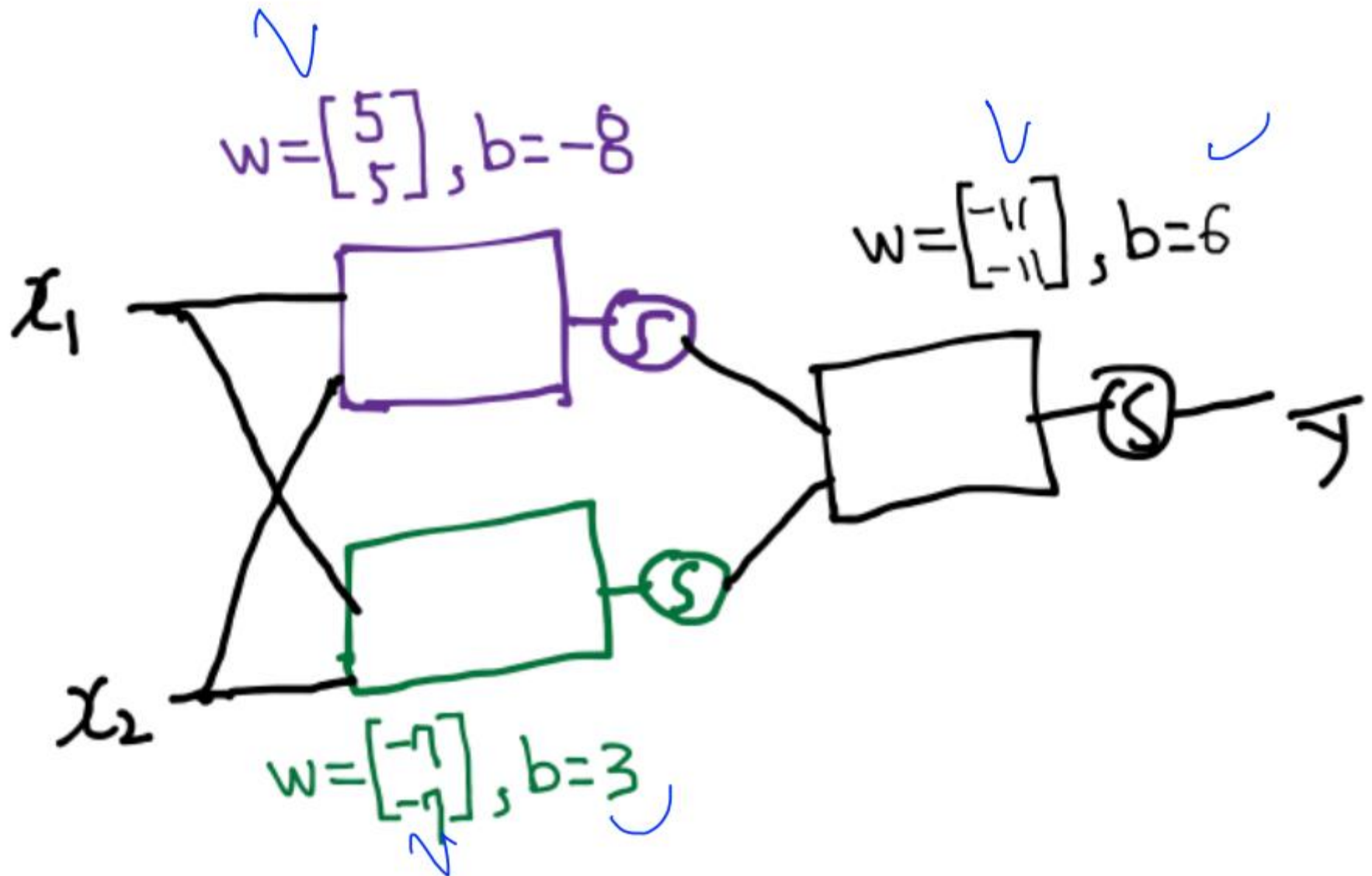
➡ Multiple Units

- More complex regions are needed(e.g. Polygons)

➡ Multiple Layers

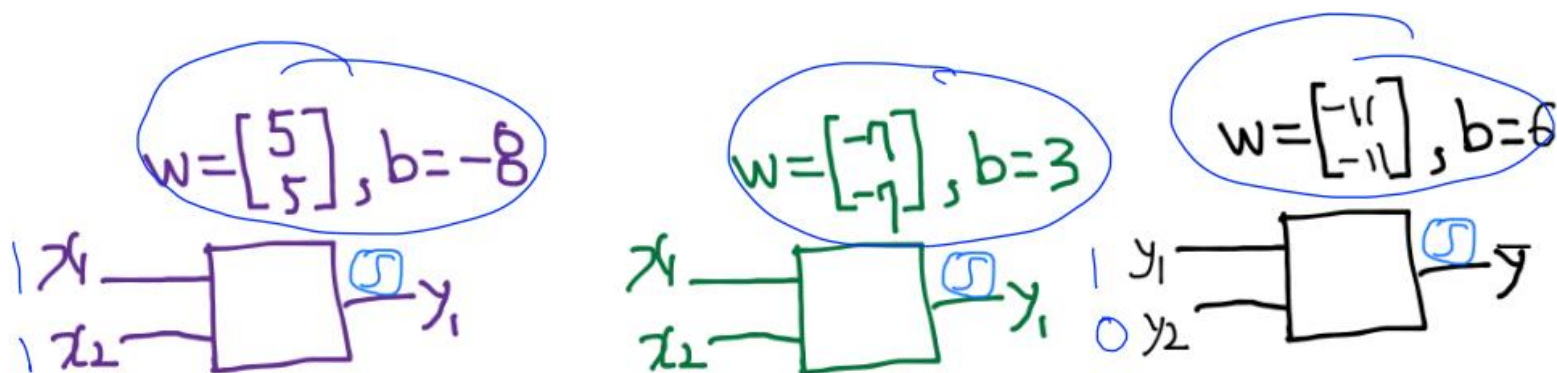
Structure	Regions	XOR	Meshed regions
single layer 	Half plane bounded by hyper-plane		
two layer 	Convex open or closed regions		
three layer 	Arbitrary (limited by # of nodes)		

# Multiple layer Perceptron(1969)





# Multiple layer Perceptron(1969)



$$[1 \ 1] \begin{bmatrix} 5 \\ 5 \end{bmatrix} - 8 = 5 + 5 - 8 = 2, \text{Sigmoid}(2) = 1$$

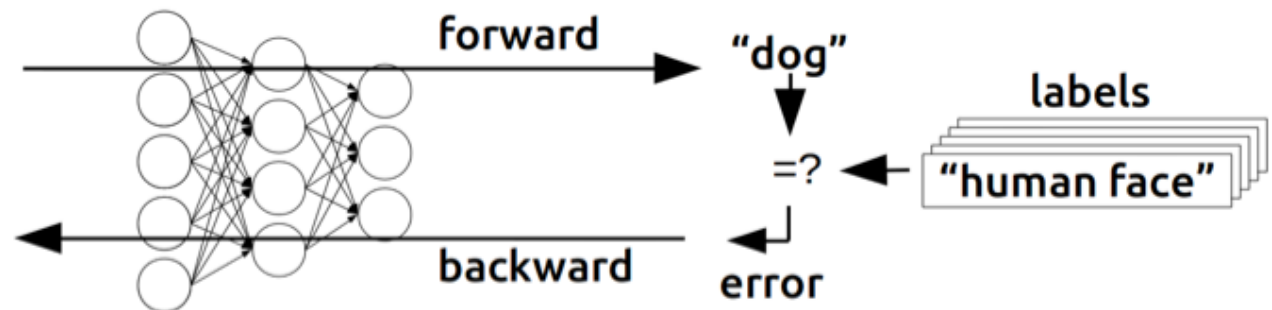
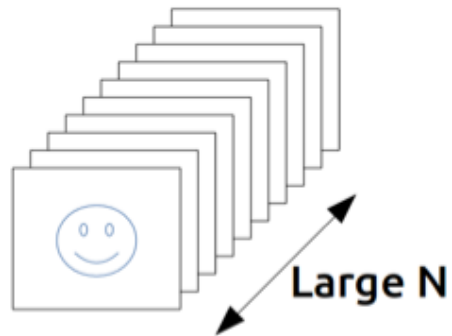
$$[1 \ 1] \begin{bmatrix} -1 \\ -1 \end{bmatrix} + 3 = -1 - 1 + 3 = 1, \text{Sigmoid}(1) = 0$$

$$[1 \ 0] \begin{bmatrix} -1 \\ -1 \end{bmatrix} + 6 = -1 + 0 + 6 = 5, \text{Sigmoid}(5) = 1$$

$x_1$	$x_2$	$y_1$	$y_2$	$\bar{y}$	XOR
0	0	0	1	0	0
0	1	0	0	1	1
1	0	0	0	1	1
1	1	1	0	0	0

# Multiple layer Perceptron(1969)

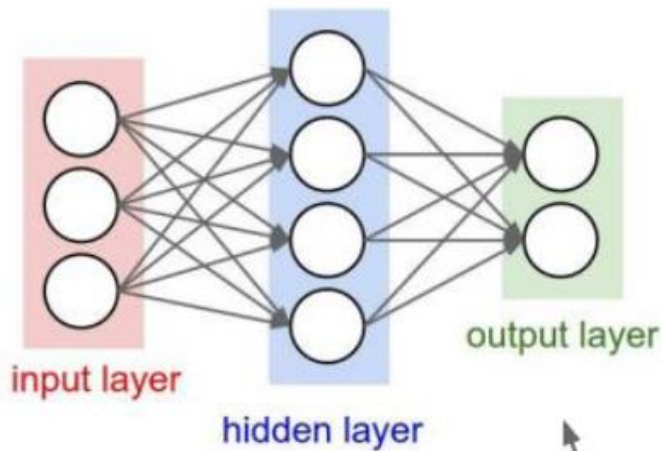
## Training



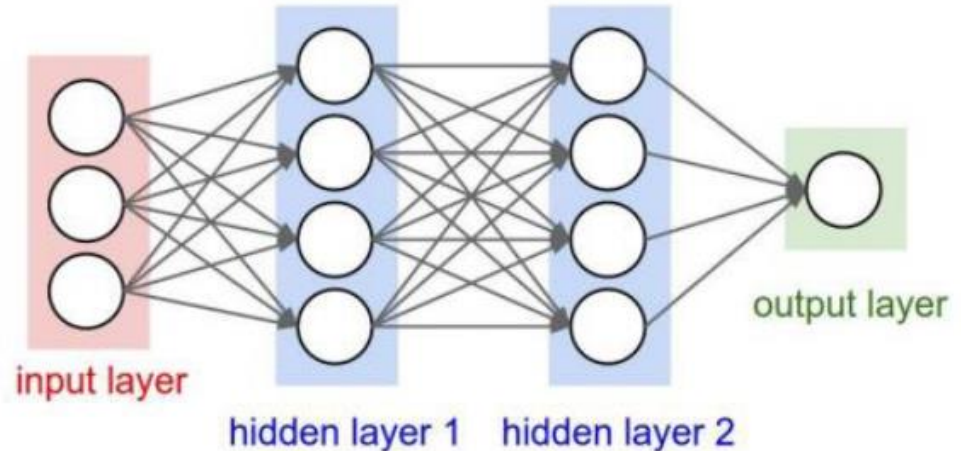
# Multiple layer Perceptron(1986~)

# of hidden layers  $\leq 1$   
 → **Shallow** neural network.

# of hidden layers  $\geq 2$   
 → **deep** neural network



“2-layer Neural Net”, or  
 “1-hidden-layer Neural Net”



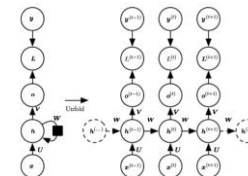
“3-layer Neural Net”, or  
 “2-hidden-layer Neural Net”

“Fully-connected” layers

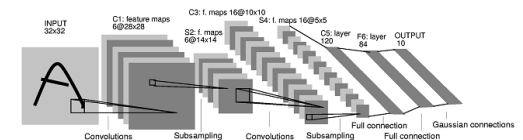


word2vec

RNN

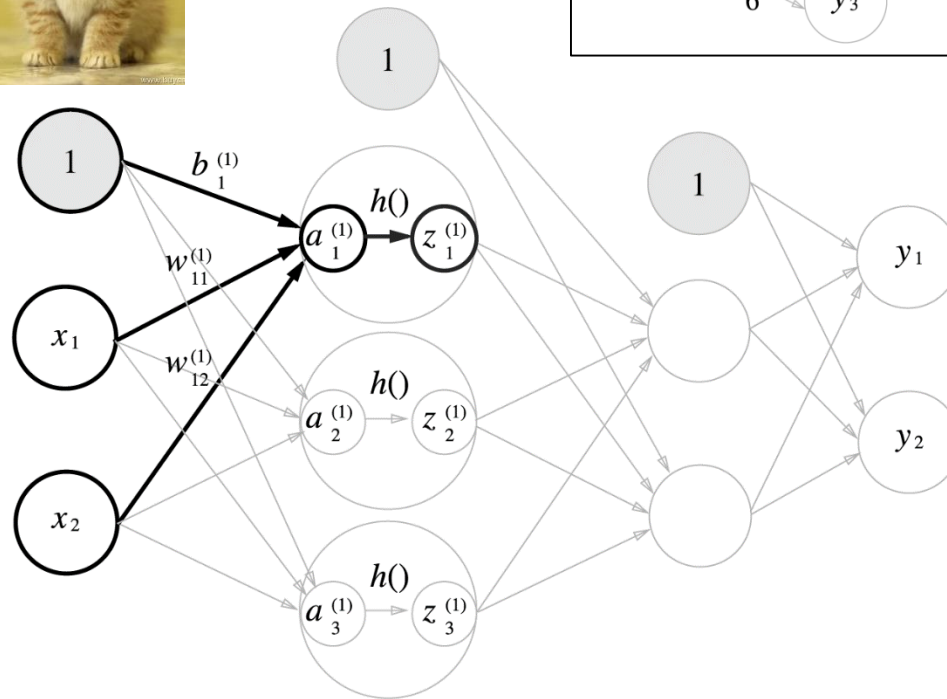
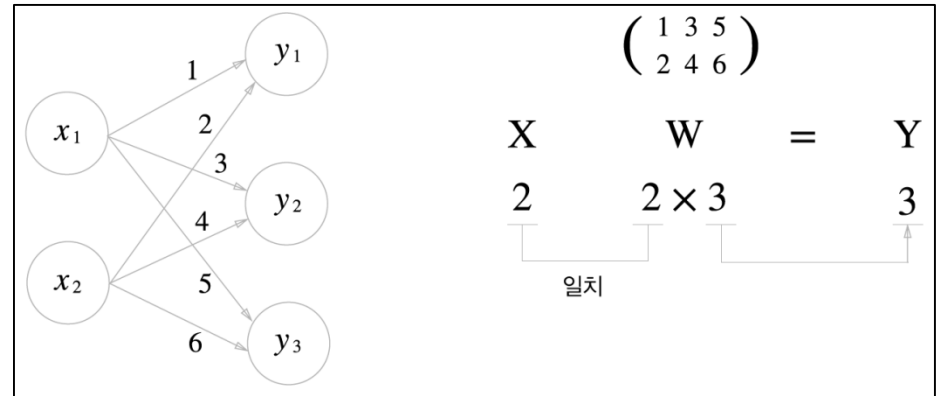


CNN



# Feedforward

problem :  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$



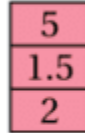
# Scalar, Vector, Matrix, Tensor

(11)

SCALAR



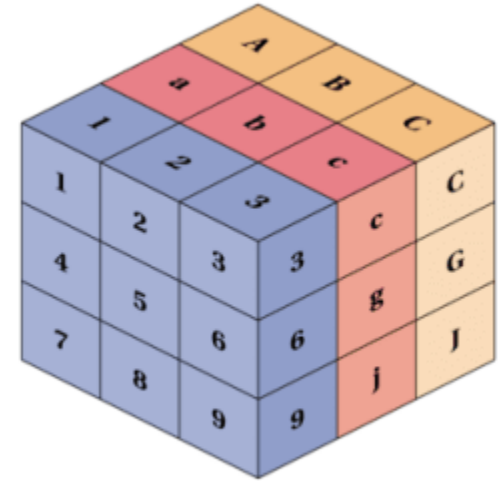
Row Vector  
(shape 1x3)



Column Vector  
(shape 3x1)



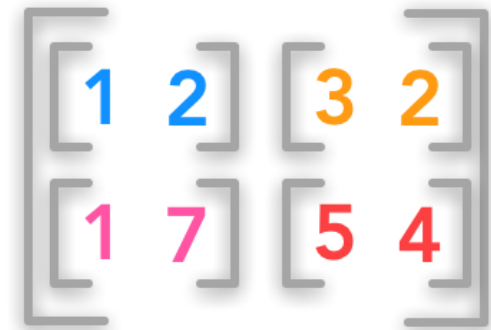
MATRIX



TENSOR

Scalar    Vector    Matrix    Tensor

1



# Vector

Scalar

24

Vector

$$\begin{bmatrix} 2 & -8 & 7 \end{bmatrix}$$

row

or  
column

$$\begin{bmatrix} -6 \\ -4 \\ 27 \end{bmatrix}$$

Matrix

$$\begin{bmatrix} 6 & 4 & 24 \\ 1 & -9 & 8 \end{bmatrix}$$

row(s) × column(s)

Sum

$$\vec{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} \quad \vec{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

$$\vec{u} + \vec{v} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} + \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

$$\vec{u} + \vec{v} = \begin{bmatrix} u_1 + v_1 \\ u_2 + v_2 \\ u_3 + v_3 \end{bmatrix}$$

Dot

$$\mathbf{a} = \begin{pmatrix} x_1 \\ y_1 \\ z_1 \end{pmatrix} \quad \mathbf{b} = \begin{pmatrix} x_2 \\ y_2 \\ z_2 \end{pmatrix}$$

$$\mathbf{a} \cdot \mathbf{b} = x_1 x_2 + y_1 y_2 + z_1 z_2$$

$$\mathbf{a} = \begin{pmatrix} 2 \\ 4 \\ 6 \end{pmatrix} \quad \mathbf{b} = \begin{pmatrix} 3 \\ 5 \\ 7 \end{pmatrix}$$

$$\mathbf{a} \cdot \mathbf{b} = 2(3) + 4(5) + 6(7)$$

$$= 68$$

Norm

$$x = [x_1, x_2, \dots, x_n]$$

Define the p-Norm:  $|x|_p = \left( \sum_{i=1}^n |x_i|^p \right)^{\frac{1}{p}}$

L1-Norm is  $|x|_1 = \sum_{i=1}^n |x_i|$

L2-Norm is  $|x|_2 = \sqrt{\sum_{i=1}^n |x_i|^2}$

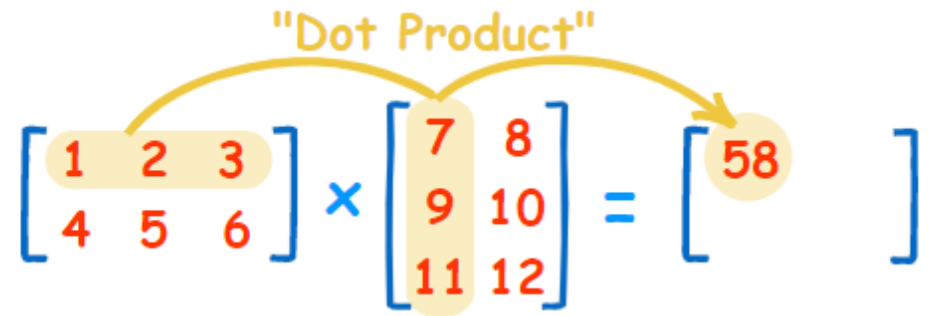
# Matrix

Sum

$$\begin{pmatrix} 5 & 2 \\ 4 & 9 \\ 10 & -3 \end{pmatrix} + \begin{pmatrix} -11 & 0 \\ 7 & 1 \\ -6 & -8 \end{pmatrix} = \begin{pmatrix} 5+(-11) & 2+0 \\ 4+7 & 9+1 \\ 10+(-6) & -3+(-8) \end{pmatrix}$$
$$= \begin{pmatrix} -6 & 2 \\ 11 & 10 \\ 4 & -11 \end{pmatrix}$$

Dot

"Dot Product"

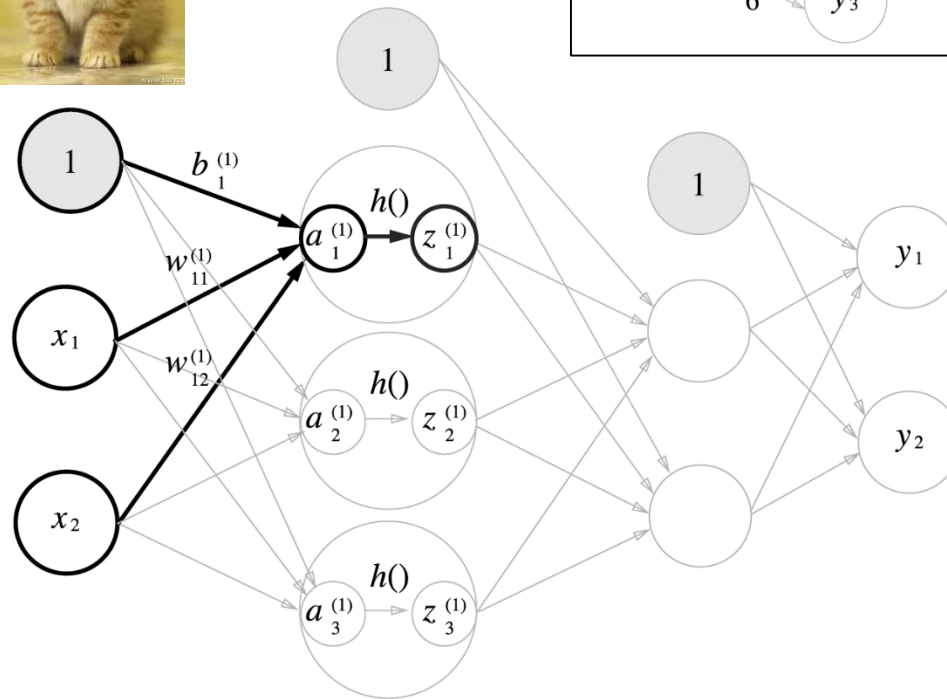
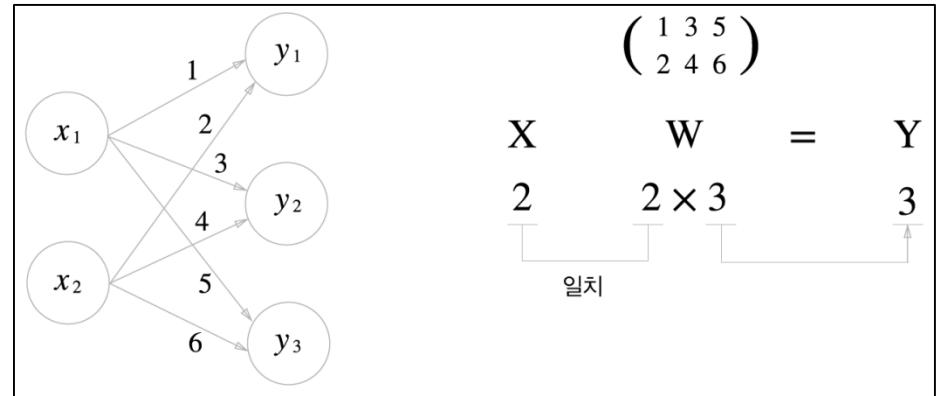

$$\begin{bmatrix} 1 \\ 4 \\ 11 \end{bmatrix} \times \begin{bmatrix} 2 \\ 5 \\ 12 \end{bmatrix} = \begin{bmatrix} 154 \end{bmatrix}$$

Element wise multiplication

$$\begin{matrix} G \\ \begin{bmatrix} 3 & 5 & 7 \\ 4 & 9 & 8 \end{bmatrix} \end{matrix} \circ \begin{matrix} H \\ \begin{bmatrix} 1 & 6 & 3 \\ 0 & 2 & 9 \end{bmatrix} \end{matrix} = \begin{matrix} N \\ \begin{bmatrix} 3 \times 1 & 5 \times 6 & 7 \times 3 \\ 4 \times 0 & 9 \times 2 & 8 \times 9 \end{bmatrix} \end{matrix}$$

# Feedforward

problem :  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$

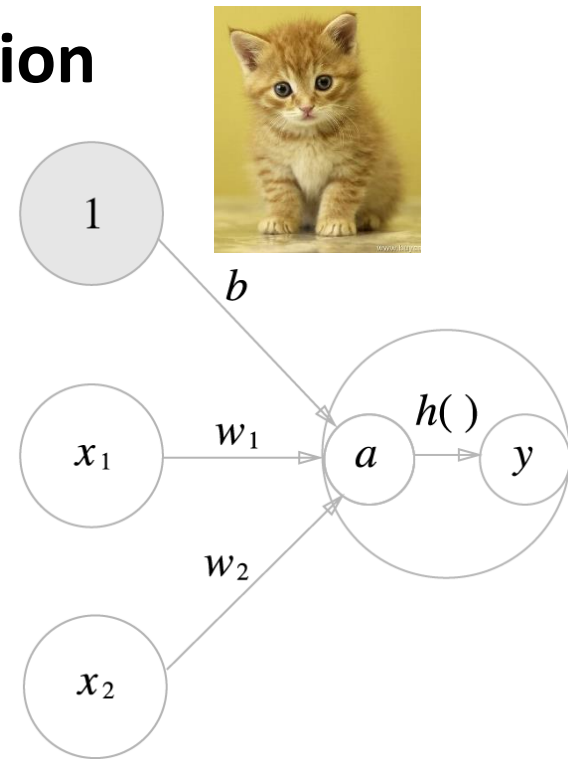




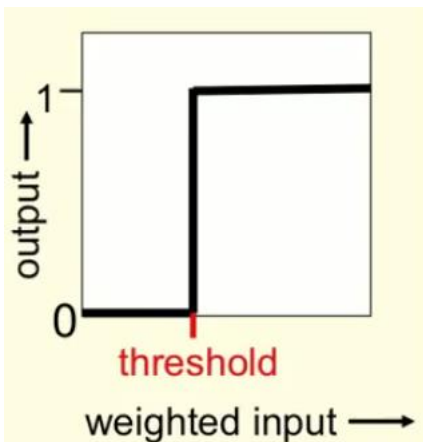
# Activation Function

$$a = b + w_1x_1 + w_2x_2$$

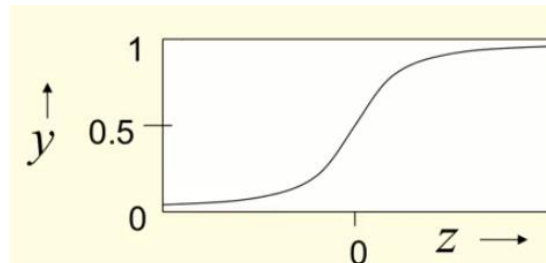
$$y = h(a)$$



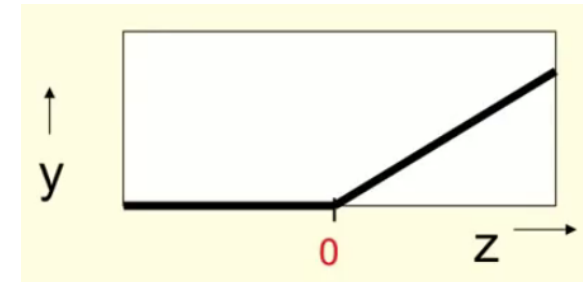
Step function



Sigmoid function

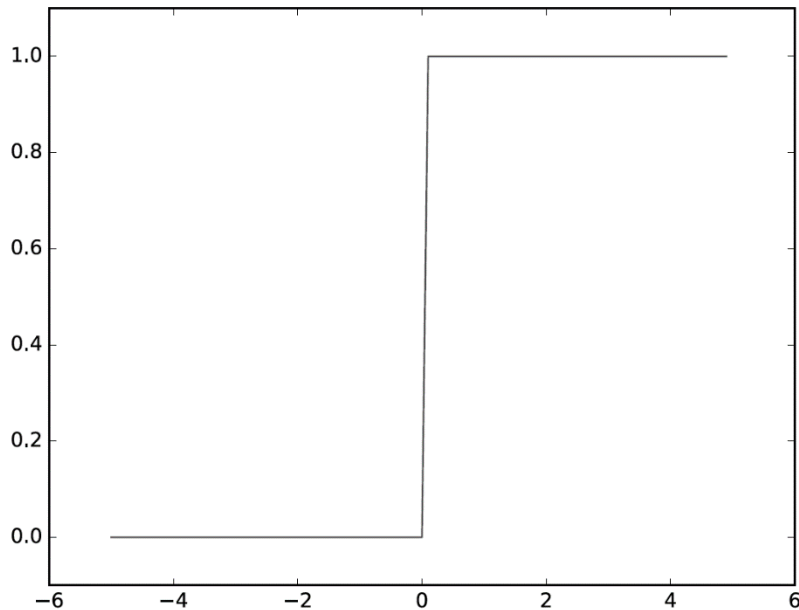


Rectified linear unit



# Step Function

$$h(x) = \begin{cases} 0 & (x \leq 0) \\ 1 & (x > 0) \end{cases}$$



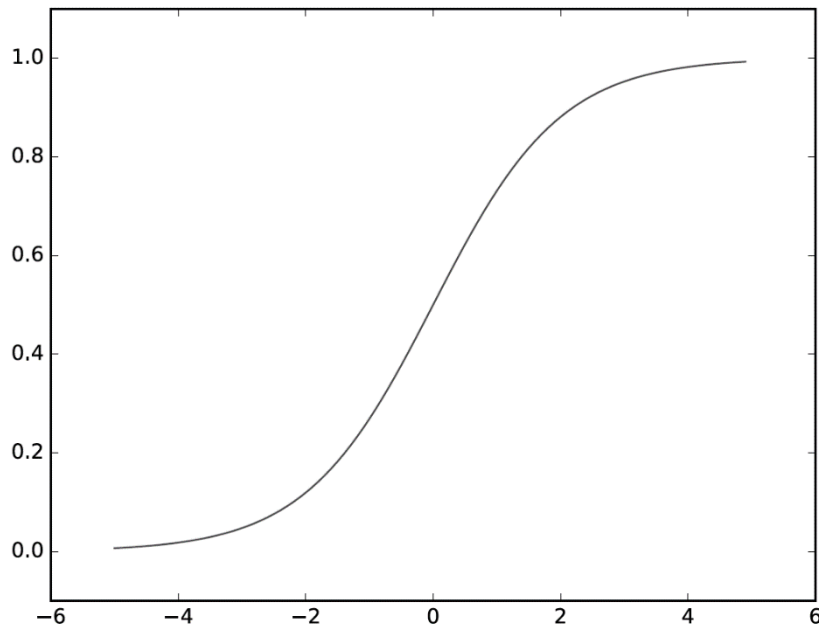
```
import numpy as np
import matplotlib.pyplot as plt

def step_function(x):
    return np.array(x > 0, dtype=np.int)

X = np.arange(-5.0, 5.0, 0.1)
Y = step_function(X)
plt.plot(X, Y)
plt.ylim(-0.1, 1.1)
plt.show()
```

# Sigmoid Function

$$h(x) = \frac{1}{1 + \exp(-x)}$$



```
import numpy as np
import matplotlib.pyplot as plt
```

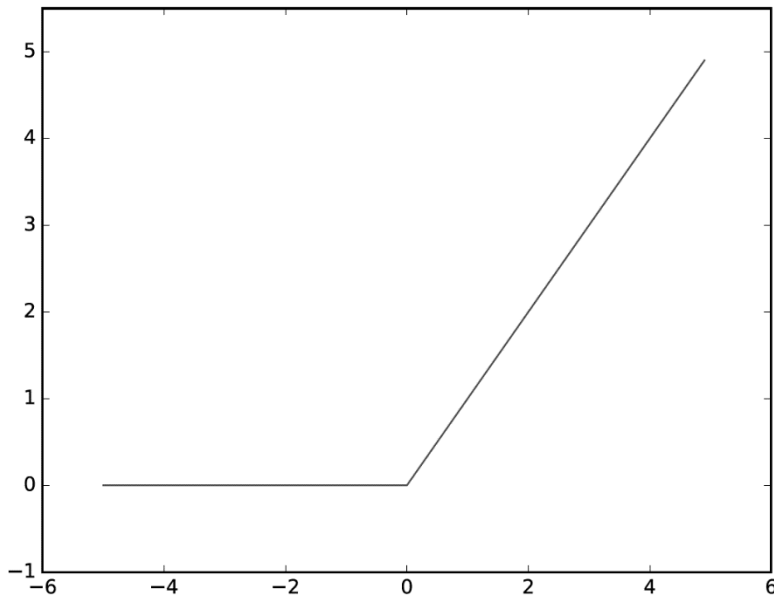
```
def sigmoid(x):
    return 1 / (1 + np.exp(-x))
```

```
x = np.array([-1.0, 1.0, 2.0, -6.0, 6.0])
print(sigmoid(x))
```

```
X = np.arange(-5.0, 5.0, 0.1)
Y = sigmoid(X)
plt.plot(X, Y)
plt.ylim(-0.1, 1.1)
plt.show()
```

# ReLU Function

$$h(x) = \begin{cases} x & (x > 0) \\ 0 & (x \leq 0) \end{cases}$$



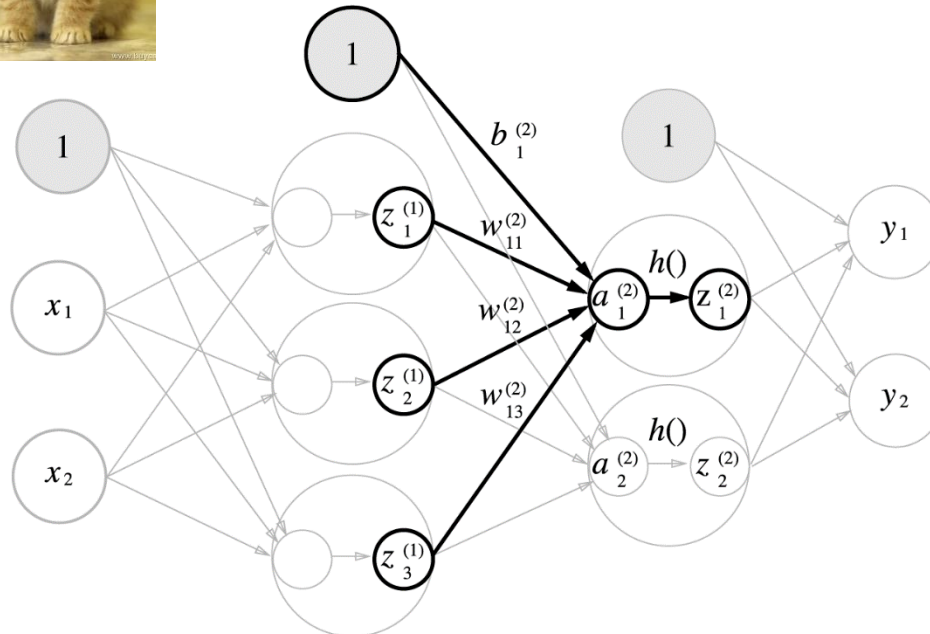
```
import numpy as np
import matplotlib.pyplot as plt
```

```
def relu(x):
    return np.maximum(0, x)
```

```
x = np.arange(-5.0, 5.0, 0.1)
y = relu(x)
plt.plot(x, y)
plt.ylim(-1.0, 5.5)
plt.show()
```

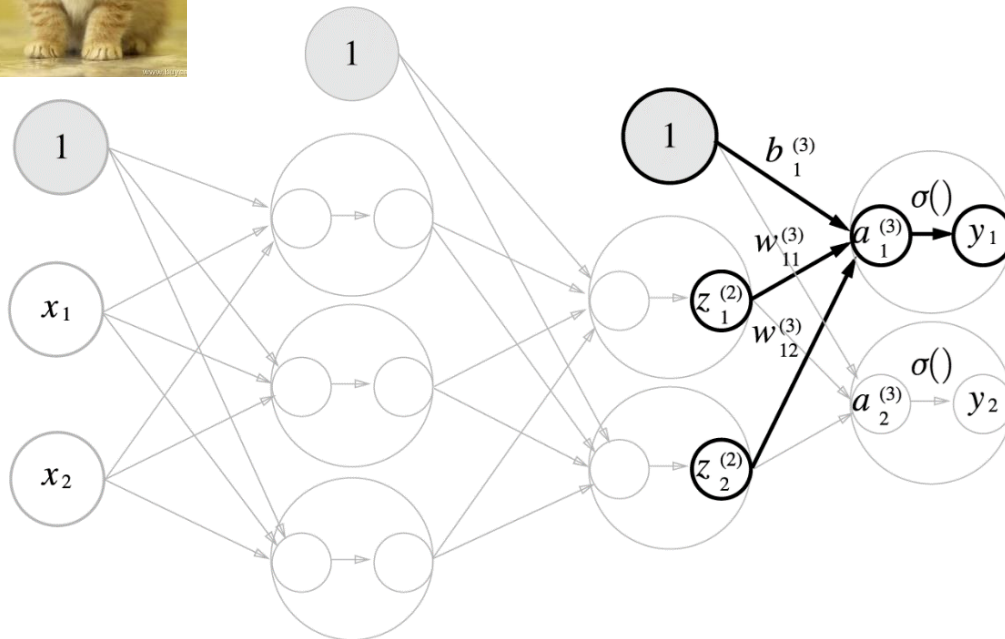
# Feedforward

problem :  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$



# Feedforward

problem :  $x^{(1)}, x^{(2)}, \dots, x^{(m)}$



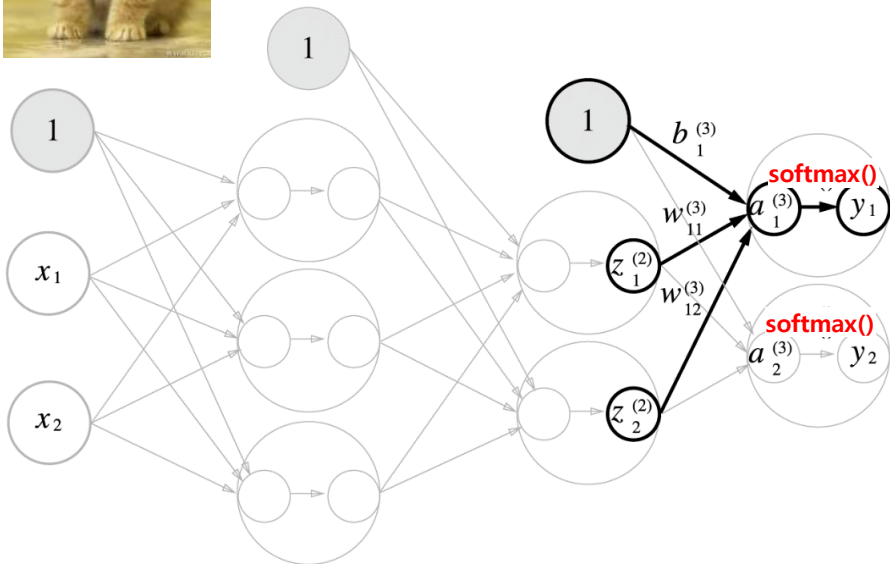
**Cat: 1.5**

**Dog: 3.7**

# Softmax Function

- 입력의 지수함수에 모든 입력의 지수 함수의 합으로 나누어 줌
- **출력을 확률값**으로 나타냄 (출력의 총합이 1)
- 분류문제에 사용

$$y_k = \frac{\exp(a_k)}{\sum_{i=1}^n \exp(a_i)}$$



**Cat: 1.5**  $\frac{e^{1.5}}{e^{1.5} + e^{3.7}} = 0.1$

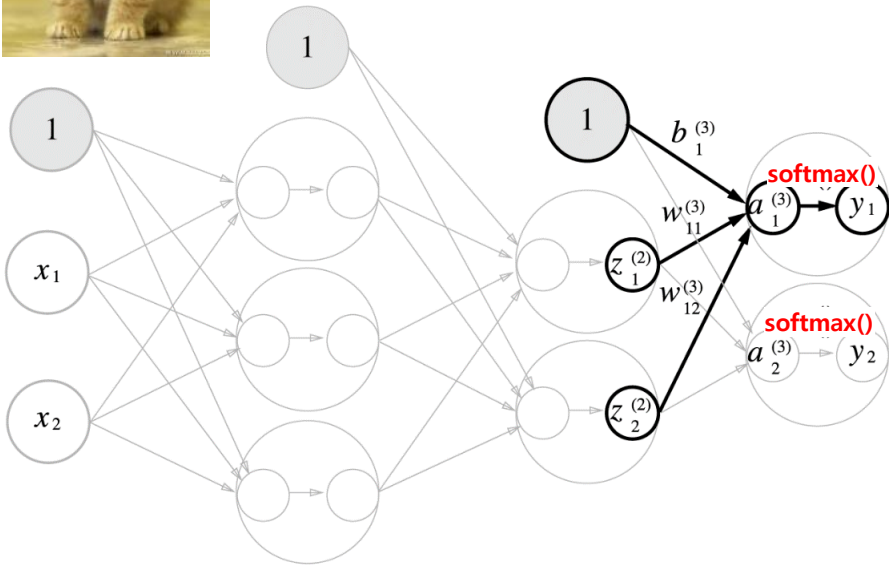
**Dog: 3.7**  $\frac{e^{3.7}}{e^{1.5} + e^{3.7}} = 0.9$

\*  $\frac{1.5}{1.5+3.7} + \frac{3.7}{1.5+3.7} = 1$  <-이렇게는 안되나요?

# Softmax Function

- 입력의 지수함수에 모든 입력의 지수 함수의 합으로 나누어 줌
- **출력을 확률값**으로 나타냄 (출력의 총합이 1)
- 분류문제에 사용

```
def softmax(a):  
    c = np.max(a)  
    exp_a = np.exp(a-c)  
    sum_exp_a = np.sum(exp_a)  
    y = exp_a / sum_exp_a  
    return y  
print(softmax(a))  
print(np.sum(softmax(a)))
```

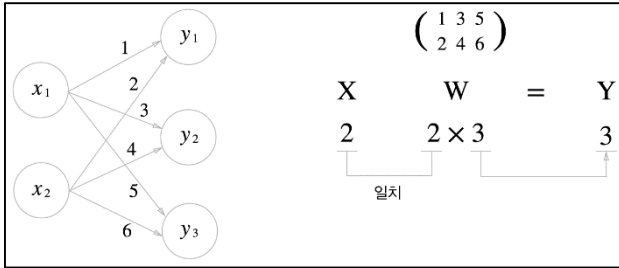


$$\text{Cat: } 1.5 \quad \frac{e^{1.5}}{e^{1.5} + e^{3.7}} = 0.1$$

$$\text{Dog: } 3.7 \quad \frac{e^{3.7}}{e^{1.5} + e^{3.7}} = 0.9$$

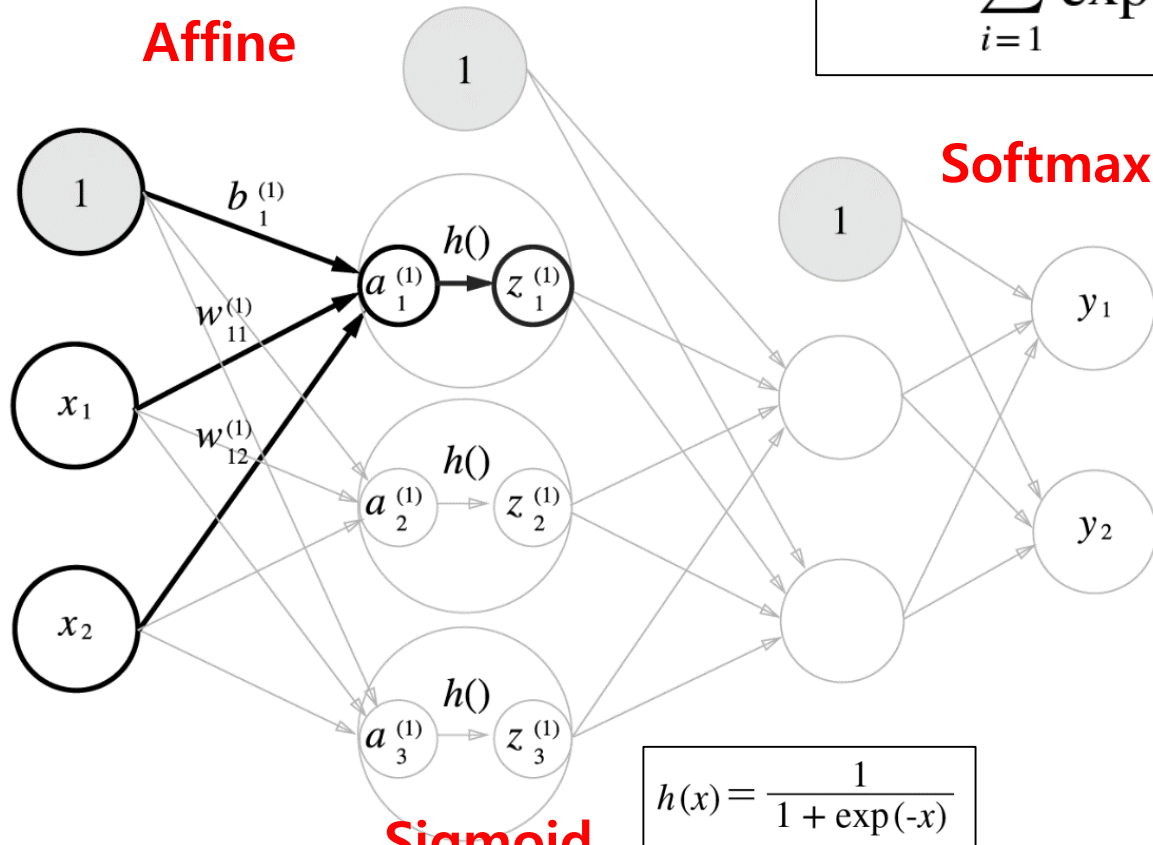


# Feedforward



$$y_k = \frac{\exp(a_k)}{\sum_{i=1}^n \exp(a_i)}$$

**Affine**



**Softmax**

**Loss function**

$$E = -\sum_k t_k \log y_k$$

**Sigmoid**

**ReLU**

$$h(x) = \frac{1}{1 + \exp(-x)}$$

$$h(x) = \begin{cases} x & (x > 0) \\ 0 & (x \leq 0) \end{cases}$$

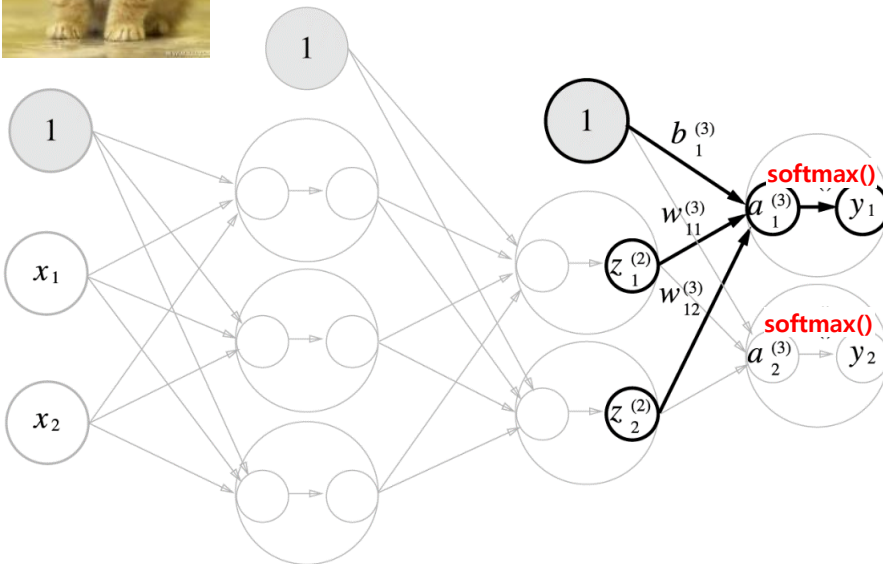
# Loss Function (Error Function)

- Mean squared error (평균 제곱 오차)

$$E = \frac{1}{2} \sum_k (y_k - t_k)^2$$

```
def mean_squared_error(y, t):  
    return 0.5 * np.sum((y-t)**2)
```

y = [0.1, 0.9]  
t = [1.0, 0.0]



Cat: 0.1

Dog: 0.9

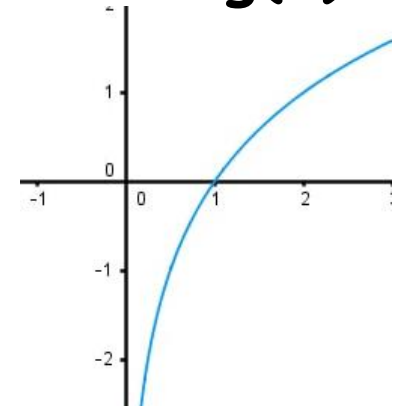
error

$$(0.1 - 1)^2$$

$$(0.9 - 0)^2$$

# Loss Function (Error Function)

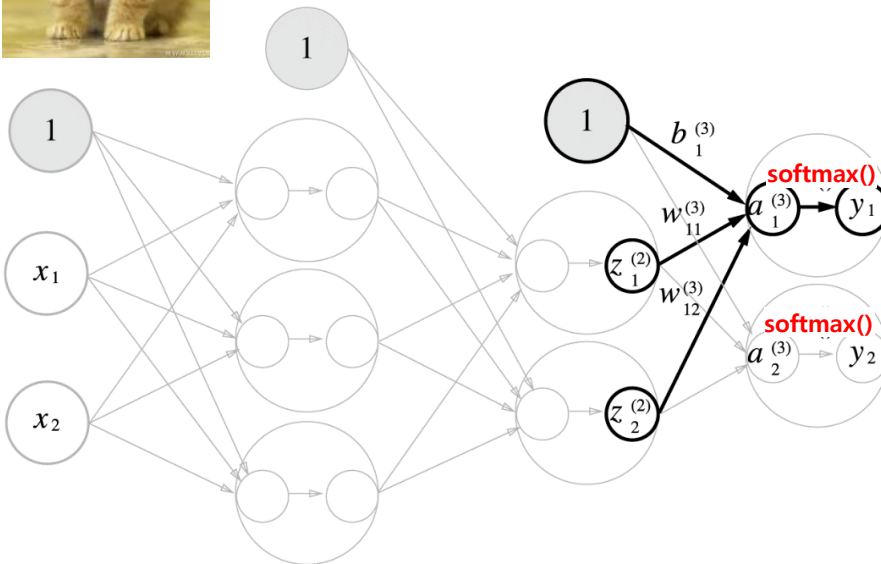
$\log(x)$



- Cross entropy error (교차 엔트로피 오차)
- 정답일 때의 출력이 전체 값을 결정

$$E = -\sum_k t_k \log y_k$$

$$y = [0.1, 0.9]$$
$$t = [1.0, 0.0]$$



**error**

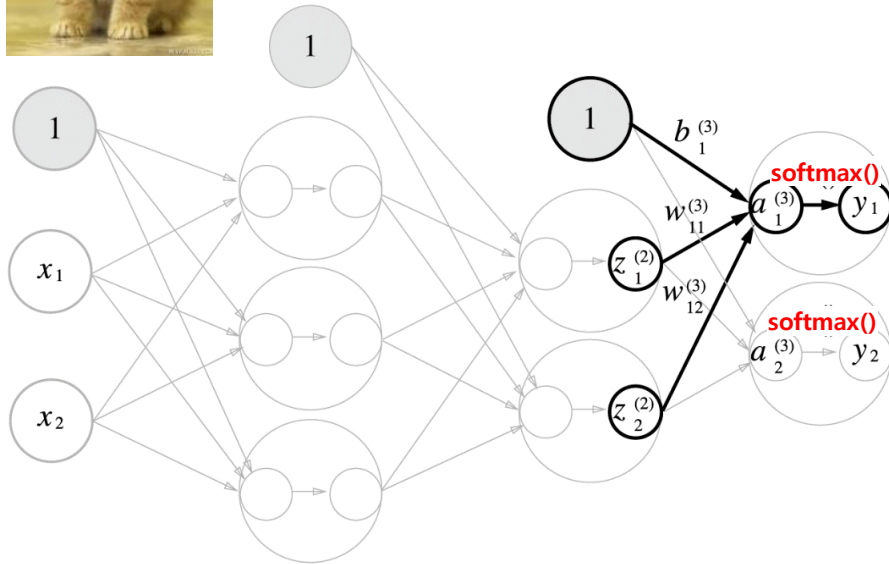
**Cat: 0.1**

$$1 * \log 0.1$$

**Dog: 0.9**

$$0 * \log 0.9$$

## A small, fluffy orange and white kitten is sitting on a light-colored surface. The kitten has large, round, blue eyes and is looking directly at the camera. Its fur is a mix of orange and white, with some darker stripes on its legs. The background is a solid, light yellow color.



**Dog: ?**

?

?

44

# Calculate Loss!

$z_1$	$z_2$	$w_{11}$	$w_{12}$	$w_{21}$	$w_{22}$	$b_1$	$b_2$	activation
0.5	0.1	0.2	0.3	0.1	0.4	0.7	0.2	softmax

truth = [1.0 0.0]

$z = [0.5 \ 0.1]$       $w = \begin{bmatrix} 0.2 & 0.1 \\ 0.3 & 0.4 \end{bmatrix}$       $b = [0.7 \ 0.2]$

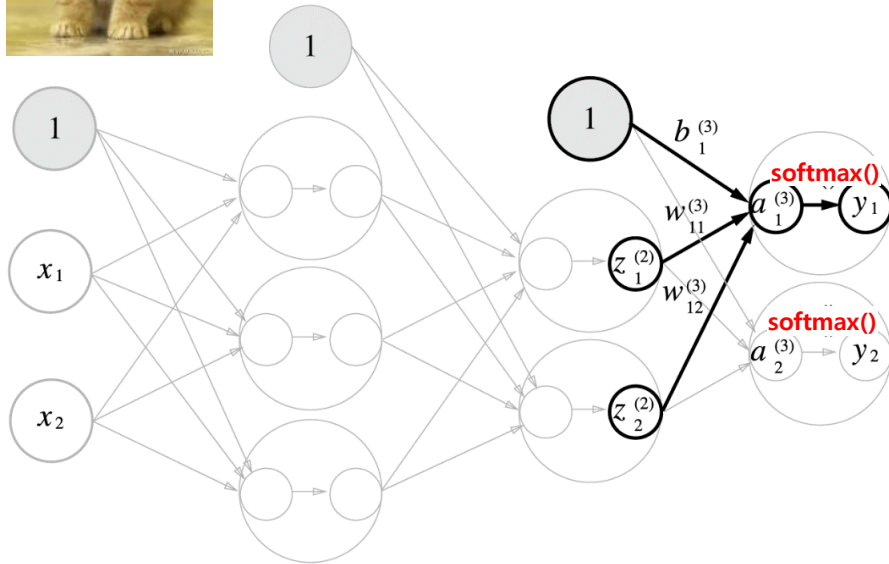
$z \cdot w = [0.13 \ 0.09]$

$z \cdot w + b = [0.83 \ 0.29]$

$\text{softmax}(z \cdot w + b) = [0.63 \ 0.37]$

$\text{crossentropy}(\text{softmax}(z \cdot w + b)) = 0.2 + 0.0 = 0.2$

# Homework - Calculate Loss!



Cat: ?

Dog: ?

error

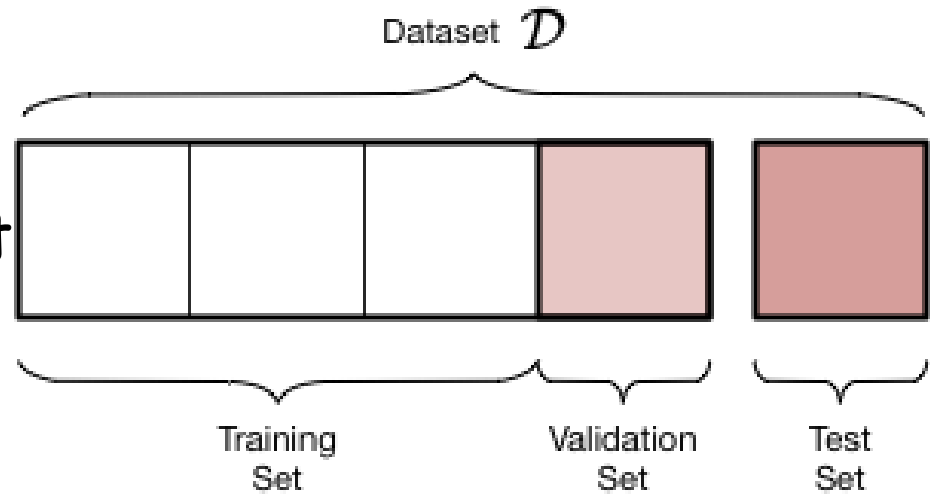
?

?

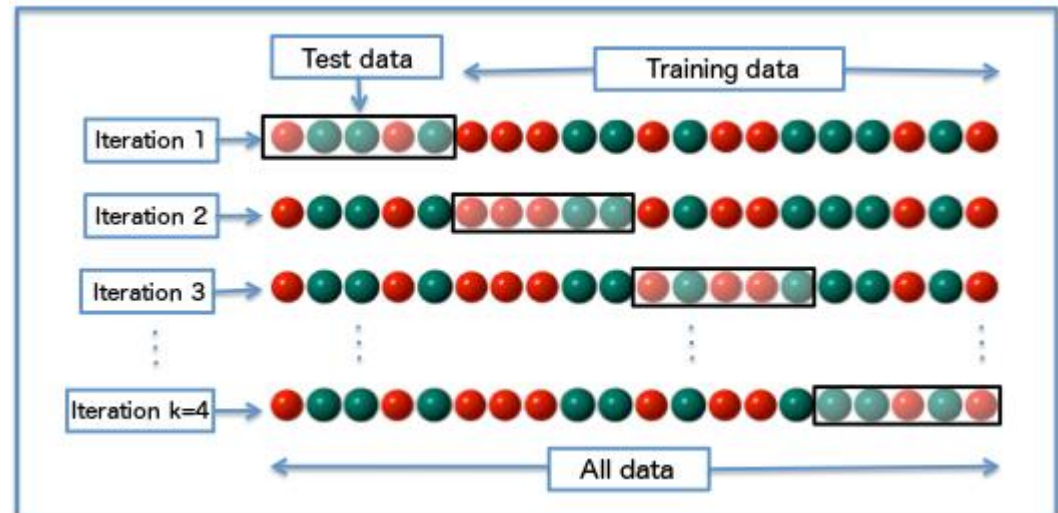
$z_1$	$z_2$	$w_{11}$	$w_{12}$	$w_{21}$	$w_{22}$	$b_1$	$b_2$	activation
0.2	0.4	0.1	0.2	0.9	0.2	0.1	0.9	softmax

# Training, Test, Validation (development) set

Training, Test, Validation set



cross validation



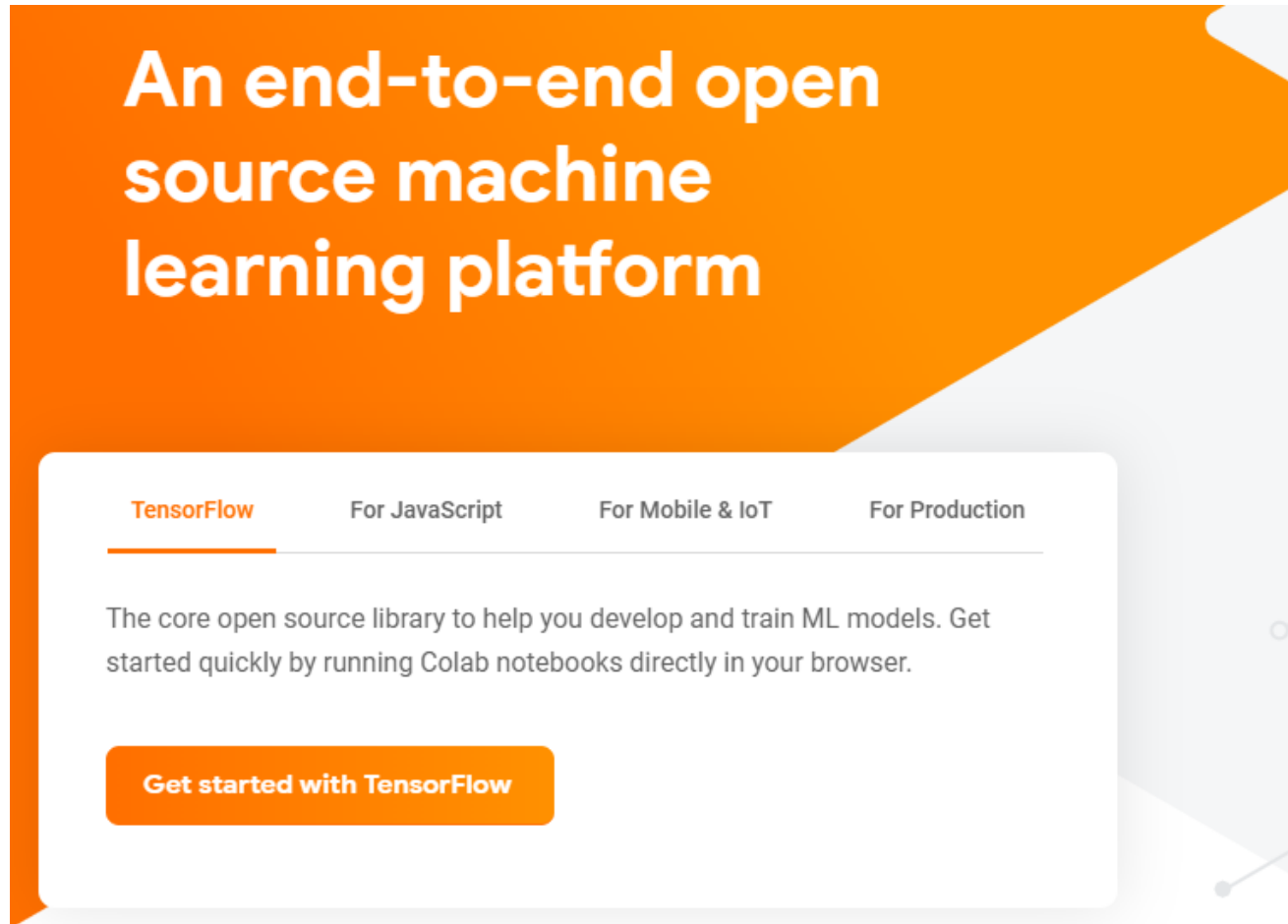
**AI School 6기 1주차**

**텐서플로우 기초**



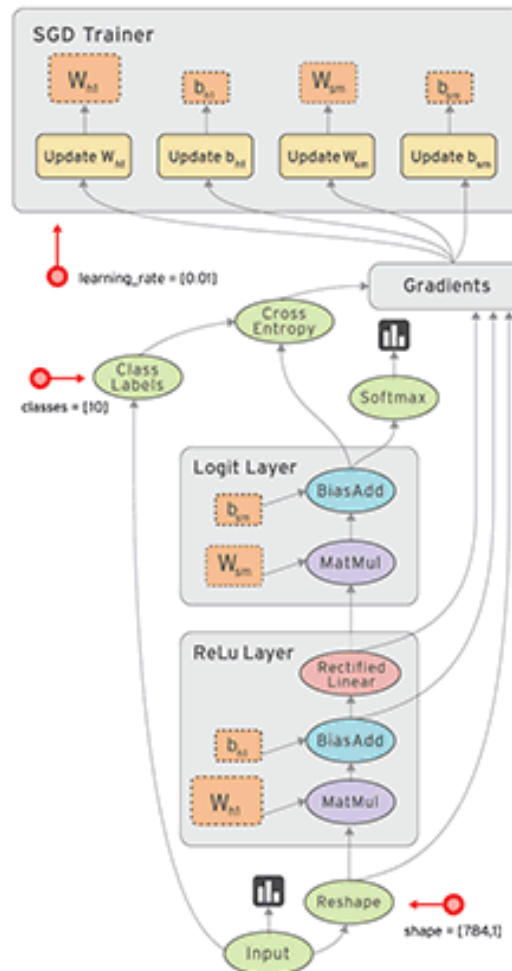
# TensorFlow

- 오픈소스 머신러닝 플랫폼



# Dataflow graph

- the **nodes** represent units of computation, and the **edges** represent the data consumed or produced by a computation (multidimensional data arrays)



# Hello TensorFlow!

```
import tensorflow as tf  
  
hello = tf.constant('Hello, TensorFlow!')  
sess = tf.Session()  
print(sess.run(hello))
```

# Computational Graph

```
import tensorflow as tf

node1 = tf.constant(3.0, tf.float32)
node2 = tf.constant(4.0) # also tf.float32 implicitly
node3 = tf.add(node1, node2)

print("node1:", node1, "node2:", node2)
print("node3: ", node3)

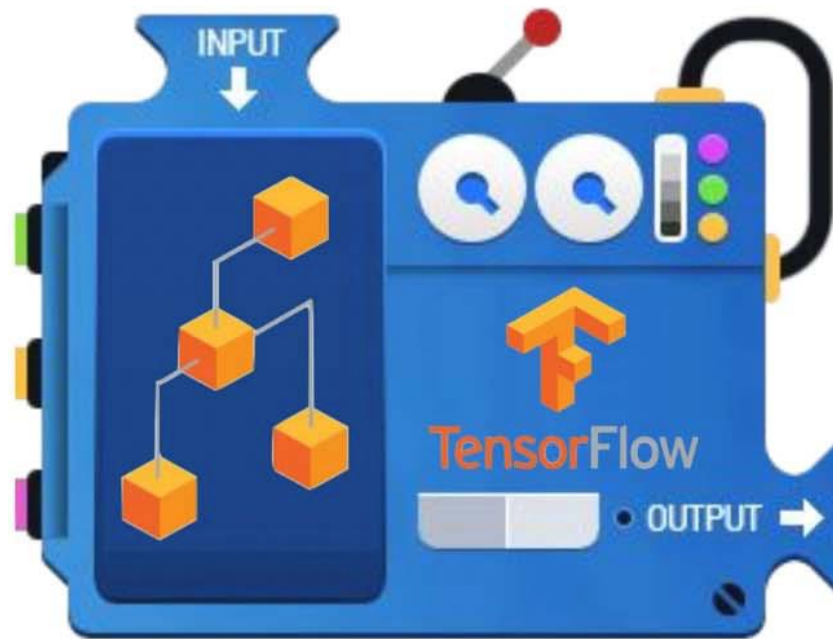
sess = tf.Session()
print("sess.run(node1, node2): ", sess.run([node1, node2]))
print("sess.run(node3): ", sess.run(node3))
```

# TensorFlow process

```
sess = tf.Session()  
print("sess.run(node1, node2): ", sess.run([node1, node2]))  
print("sess.run(node3): ", sess.run(node3))
```

2 feed data and run graph (operation)  
***sess.run (op)***

1 Build graph using  
TensorFlow operations



3 update variables  
in the graph  
(and return values)

```
node1 = tf.constant(3.0, tf.float32)  
node2 = tf.constant(4.0)  
node3 = tf.add(node1, node2)
```

# Placeholder

- Placeholder: 프로그램 실행 중에 값을 변경할 수 있는 가역변수

```
a = tf.placeholder(tf.float32)
b = tf.placeholder(tf.float32)
adder_node = a + b

sess = tf.Session()

print(sess.run(adder_node, feed_dict={a: 3, b: 4.5}))
print(sess.run(adder_node, feed_dict={a: [1,3], b: [2, 4]}))
```

```
a = tf.placeholder(tf.float32)
b = tf.placeholder(tf.float32)
y = tf.add(a, b)

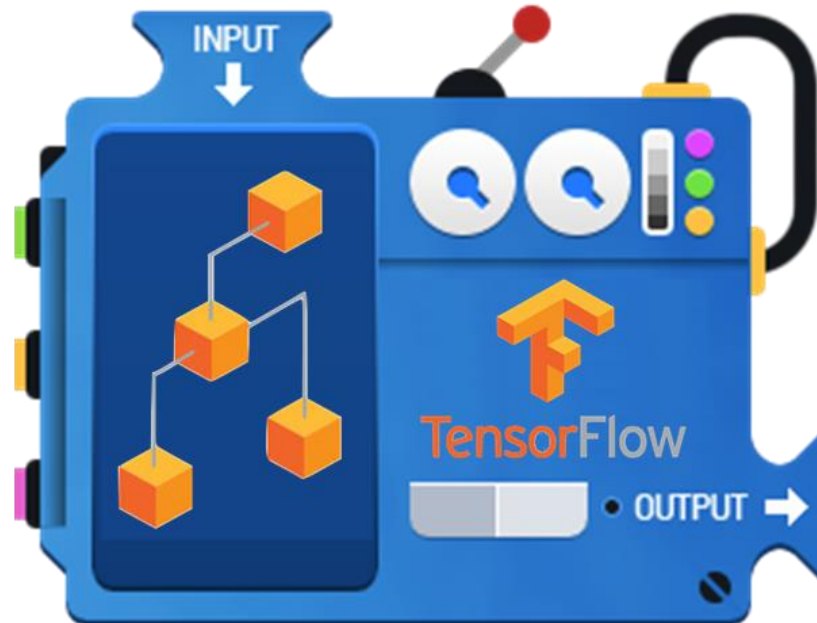
sess = tf.Session()

print(sess.run(y, feed_dict={a: 3, b: 4.5}))
```

# TensorFlow process

- 2 feed data and run graph (operation)  
`sess.run (op, feed_dict={x: x_data})`

- 1 Build graph using  
TensorFlow operations



- 3 update variables  
in the graph  
(and return values)

# Tensor rank, Shapes, and Types

```
t = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]
```

Rank	Math entity	Python example
0	Scalar (magnitude only)	<code>s = 483</code>
1	Vector (magnitude and direction)	<code>v = [1.1, 2.2, 3.3]</code>
2	Matrix (table of numbers)	<code>m = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]</code>
3	3-Tensor (cube of numbers)	<code>t = [[[2], [4], [6]], [[8], [10], [12]], [[14], [16], [18]]]</code>
n	n-Tensor (you get the idea)	<code>....</code>



# Tensor rank, Shapes, and Types

```
t = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]
```

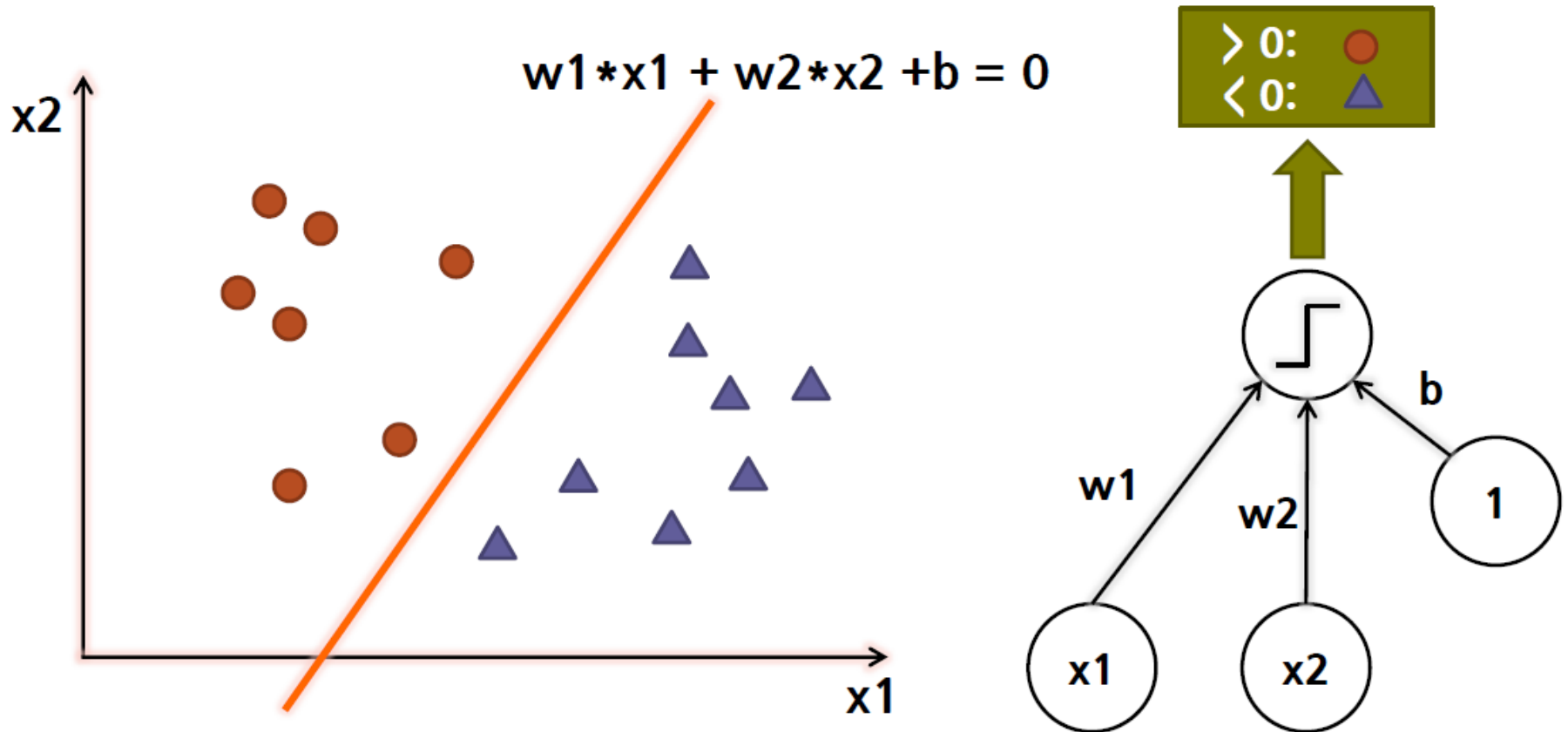
Rank	Shape	Dimension number	Example
0	[]	0-D	A 0-D tensor. A scalar.
1	[D0]	1-D	A 1-D tensor with shape [5].
2	[D0, D1]	2-D	A 2-D tensor with shape [3, 4].
3	[D0, D1, D2]	3-D	A 3-D tensor with shape [1, 4, 3].
n	[D0, D1, ... Dn-1]	n-D	A tensor with shape [D0, D1, ... Dn-1].

# Tensor rank, Shapes, and Types

```
t = [[1, 2, 3], [4, 5, 6], [7, 8, 9]]
```

Data type	Python type	Description
DT_FLOAT	<code>tf.float32</code>	32 bits floating point.
DT_DOUBLE	<code>tf.float64</code>	64 bits floating point.
DT_INT8	<code>tf.int8</code>	8 bits signed integer.
DT_INT16	<code>tf.int16</code>	16 bits signed integer.
DT_INT32	<code>tf.int32</code>	32 bits signed integer.
DT_INT64	<code>tf.int64</code>	64 bits signed integer.

# Perceptron (1958~)



# Perceptron (1958~)

```
import tensorflow as tf

x_data = [[1, 2]]

X = tf.placeholder(tf.float32, shape=[None, 2])

W = tf.Variable(tf.random_normal([2, 1]), name='weight')
b = tf.Variable(tf.random_normal([1]), name='bias')

hypothesis = tf.sigmoid(tf.matmul(X, W) + b)      ReLU?

with tf.Session() as sess:
    sess.run(tf.global_variables_initializer())

    prediction = sess.run(hypothesis, feed_dict={X: x_data})
    print(prediction)
```

# Q&A

과제 송부 메일 : [dha8102@naver.com](mailto:dha8102@naver.com)