

CS-520-A Homework Assignment #3

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1. Shortest Job First (SJF) scheduling algorithm is optimal in that it minimizes the average waiting time.

We have already known the formula for average waiting time and the definition of Shortest Job First scheduling algorithm. Here is the formula of average waiting time:

$$\frac{1}{n} \sum_{i=1}^{n-1} (n-i)t_i$$

Where n is the number of processes, t_i is the burst time of number i process. SJF scheduling algorithm means the process that requests the shortest length of the process is allocated the CPU first.

Based on these information, we can prove that SJF scheduling algorithm minimizes the average waiting time. Here are two supposes: suppose all n processes are already in the system at the time the scheduling decision has to made, and suppose all processes have arrived at the same time.

For proving, we can use an example to help illustrate it. Here are three processes, process P_1 , which has 15 milliseconds burst time, process P_2 , which has 3 milliseconds burst time, and process P_3 , which has 6 milliseconds burst time. Suppose that the processes arrive in the order: P_2 , P_3 , P_1 , and are served in SJF order. We can get the waiting time is 0 milliseconds for process P_2 , 3 milliseconds for process P_3 , and 9 milliseconds for process P_1 . Then, we can calculate the average waiting time under SJF policy is $(0+3+6)/3=3$ milliseconds.

For detecting whether this average waiting time is minimal. We change the order which the processes arrive into: P_1 , P_2 , P_3 , and are served in FCFS order. Using the same method to get the waiting time of each process, we can get the average waiting time under FCFS policy is $(0+15+3)/3=6$ milliseconds.

According the change the order which the processes arrive, we can get different average waiting time. After comparing them, we can find that the average waiting time under SJF policy is minimal. It is because, we have move the short process before the long process, and this action decrease the waiting time of the short process. Consequently, the average waiting time also decreases.

2.

First of all, we calculate the turnaround time and waiting time by analysis, then, we design one event-driven code to achieve the FCFS (First come-First Served Scheduling), SJF (Shortest-Job-First Scheduling), Nonpreemptive Priority Scheduling and RR (Round-Robin Scheduling). At the last, we use the code to check if the code is correctly.

For solving Problem 5.3:

There are three processes in the list. Here is a table which suggests the arrival time and the burst time for each process.

Process	Arrival Time	Burst Time
P_1	0.0	8
P_2	0.4	4
P_3	1	1

If we used FCFS scheduling algorithm, the processes would arrive in the order P_1 , P_2 , P_3 . The turnaround time is 8 milliseconds for process P_1 , 11.6 milliseconds for process P_2 , and 12 milliseconds for process P_3 . Thus, the average turnaround time is $(8+11.6+12)/3=10.53$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 3
Enter the Arrival Time of Process P1 : 0.0
Enter the Burst Time of Process P1 : 8
Enter the priority of Process P1 : 0
Enter the Arrival Time of Process P2 : 0.4
Enter the Burst Time of Process P2 : 4
Enter the priority of Process P2 : 0
Enter the Arrival Time of Process P3 : 1
Enter the Burst Time of Process P3 : 1
Enter the priority of Process P3 : 0
Process  Arrival Time  Burst Time  Priority
    P1           0         8           0
    P2          0.4         4           0
    P3           1         1           0
Start using First Come First Served scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P1_____| 8  P2____| 12  P3__| 13
The waiting time of Process P1 is: 0
The turnaround time of Process P1 is: 8
The waiting time of Process P2 is: 7.6
The turnaround time of Process P2 is: 11.6
The waiting time of Process P3 is: 11
The turnaround time of Process P3 is: 12
The average waiting time is: 6.2
The average turnaround time is: 10.5333

```

If we used SJF scheduling algorithm, the processes would be served in the order P_1 , P_3 , P_2 . It is because when process P_1 is being served, both of process P_2 and P_3 have arrived. So, according to the definition of SJF algorithm, after process P_1 is being served, we need to compare process P_2 and P_3 , and find out which process has the shortest burning time. Then, we have the served order. Based on the order, we can calculate the turnaround time is 8 milliseconds for process P_1 , 12.6 milliseconds for process P_2 , and 8 milliseconds for process P_3 . Thus, the average turnaround time is $(8+12.6+8)/3=9.53$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 3
Enter the Arrival Time of Process P1 : 0.0
Enter the Burst Time of Process P1 : 8
Enter the priority of Process P1 : 0
Enter the Arrival Time of Process P2 : 0.4
Enter the Burst Time of Process P2 : 4
Enter the priority of Process P2 : 0
Enter the Arrival Time of Process P3 : 1
Enter the Burst Time of Process P3 : 1
Enter the priority of Process P3 : 0
Process  Arrival Time  Burst Time  Priority
    P1             0           8         0
    P2            0.4          4         0
    P3             1           1         0
Start using Shortest Job First scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P1_____| 8 P3_| 9 P2_____| 13
The waiting time of Process P1 is: 0
The turnaround time of Process P1 is: 8
The waiting time of Process P2 is: 8.6
The turnaround time of Process P2 is: 12.6
The waiting time of Process P3 is: 7
The turnaround time of Process P3 is: 8
The average waiting time is: 5.2
The average turnaround time is: 9.53333

```

If the CPU is left idle time for 1 unit, and then we used SJF scheduling, the process would be served in the order P_2 , P_3 , P_1 . It is because when the CPU has 1 unit idle time, process P_1 and process P_2 have already waited in the serving line. Comparing two processes, process P_2 has the shorter burst time. So, we run the process P_2 firstly. After process P_2 has being served, process P_3 has already coming. Then, we compare the burst time of process P_1 and process P_3 , process P_3 has shorter burst time. So, we run the process P_3 . At the last, we run the process P_1 . According to the order, we can calculate the turnaround time is 14 milliseconds for process P_1 , 4.6 milliseconds for process P_2 , and 5 milliseconds for process P_3 . Thus, the average turnaround time is $(14+4.6+5)/3=7.87$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 3
Enter the Arrival Time of Process P1 : 0.0
Enter the Burst Time of Process P1 : 8
Enter the priority of Process P1 : 0
Enter the Arrival Time of Process P2 : 0.4
Enter the Burst Time of Process P2 : 4
Enter the priority of Process P2 : 0
Enter the Arrival Time of Process P3 : 1
Enter the Burst Time of Process P3 : 1
Enter the priority of Process P3 : 0
Process  Arrival Time  Burst Time  Priority
    P1             0           8         0
    P2            0.4          4         0
    P3             1           1         0
Start using Shortest Job First scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 1
0 | P2_____| 4 P3_| 5 P1_____| 13
The waiting time of Process P1 is: 6
The turnaround time of Process P1 is: 14
The waiting time of Process P2 is: 0.6
The turnaround time of Process P2 is: 4.6
The waiting time of Process P3 is: 4
The turnaround time of Process P3 is: 5
The average waiting time is: 3.53333
The average turnaround time is: 7.86667

```

For solving Problem 5.12:

There are five processes in the list. Here is a table which suggests the burst time and the priority for each process.

Process	Burst Time	Priority
P_1	10	3
P_2	1	1
P_3	2	3
P_4	1	4
P_5	5	2

If we used FCFS scheduling algorithm, the processes would arrive in the order P_1, P_2, P_3, P_4, P_5 . The waiting time is 0 milliseconds for process P_1 , 10 milliseconds for process P_2 , 11 milliseconds for process P_3 , 13 milliseconds for process P_4 , and 14 milliseconds for process P_5 . The turnaround time is 10 milliseconds for process P_1 , 11 milliseconds for process P_2 , 13 milliseconds for process P_3 , 14 milliseconds for process P_4 , and 19 milliseconds for process P_5 . Thus, the average waiting time is $(0+10+11+13+14)/5=9.6$, the average turnaround time is $(10+11+13+14+19)/5=13.4$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 5
Enter the Arrival Time of Process P1 : 0
Enter the Burst Time of Process P1 : 10
Enter the priority of Process P1 : 3
Enter the Arrival Time of Process P2 : 0
Enter the Burst Time of Process P2 : 1
Enter the priority of Process P2 : 1
Enter the Arrival Time of Process P3 : 0
Enter the Burst Time of Process P3 : 2
Enter the priority of Process P3 : 3
Enter the Arrival Time of Process P4 : 0
Enter the Burst Time of Process P4 : 1
Enter the priority of Process P4 : 4
Enter the Arrival Time of Process P5 : 0
Enter the Burst Time of Process P5 : 5
Enter the priority of Process P5 : 2
Process  Arrival Time  Burst Time  Priority
P1         0           10           3
P2         0            1           1
P3         0            2           3
P4         0            1           4
P5         0            5           2
Start using First Come First Served scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P1_____ | 10 P2__ | 11 P3___ | 13 P4__ | 14 P5_____ | 19
The waiting time of Process P1 is: 0
The turnaround time of Process P1 is: 10
The waiting time of Process P2 is: 10
The turnaround time of Process P2 is: 11
The waiting time of Process P3 is: 11
The turnaround time of Process P3 is: 13
The waiting time of Process P4 is: 13
The turnaround time of Process P4 is: 14
The waiting time of Process P5 is: 14
The turnaround time of Process P5 is: 19
The average waiting time is: 9.6
The average turnaround time is: 13.4

```

If we used SJF scheduling algorithm, the processes would be served in the order P_2, P_4, P_3, P_5, P_1 . It is because the five processes are all arrive at time 0. So, we need to find out which process has the shortest burst time, and let this process run firstly. Then, we find process P_2 and process P_4 all have the shortest burst time, 1. At this situation, we let process P_2 being served firstly, because before SJF, the processes are assumed to have arrived in the order P_1, P_2, P_3, P_4, P_5 . Then, after the process P_2 being served, we keep finding the process which has the shortest burst time, and we get the serving order of these processes. Next, we can calculate the turnaround time is 19 milliseconds for process P_1 , 1 milliseconds for process P_2 , 4 milliseconds for process P_3 , 2 milliseconds for process P_4 , and 9 milliseconds for process P_5 . The waiting time is 9 milliseconds for process P_1 , 0 milliseconds for process P_2 , 2 milliseconds for process P_3 , 1 milliseconds for process P_4 , and 4 milliseconds for process P_5 . Thus, the average turnaround time is $(19+1+4+2+9)/5=7$, the average waiting time is $(9+0+2+1+4)/5=3.4$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 5
Enter the Arrival Time of Process P1 : 0
Enter the Burst Time of Process P1 : 10
Enter the priority of Process P1 : 3
Enter the Arrival Time of Process P2 : 0
Enter the Burst Time of Process P2 : 1
Enter the priority of Process P2 : 1
Enter the Arrival Time of Process P3 : 0
Enter the Burst Time of Process P3 : 2
Enter the priority of Process P3 : 3
Enter the Arrival Time of Process P4 : 0
Enter the Burst Time of Process P4 : 1
Enter the priority of Process P4 : 4
Enter the Arrival Time of Process P5 : 0
Enter the Burst Time of Process P5 : 5
Enter the priority of Process P5 : 2

```

Process	Arrival Time	Burst Time	Priority
P1	0	10	3
P2	0	1	1
P3	0	2	3
P4	0	1	4
P5	0	5	2

```

Start using Shortest Job First scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P2__| 1 P4__| 2 P3__| 4 P5_____| 9 P1_____| 19
The waiting time of Process P1 is: 9
The turnaround time of Process P1 is: 19
The waiting time of Process P2 is: 0
The turnaround time of Process P2 is: 1
The waiting time of Process P3 is: 2
The turnaround time of Process P3 is: 4
The waiting time of Process P4 is: 1
The turnaround time of Process P4 is: 2
The waiting time of Process P5 is: 4
The turnaround time of Process P5 is: 9
The average waiting time is: 3.2
The average turnaround time is: 7

```

If we used nonpreemptive priority scheduling algorithm, with the suppose that the smaller priority number implies a higher priority, the process would be served in the order P_2, P_1, P_3, P_5, P_4 . This order under the theory that the higher priority should be served at first. So, the process P_2 runs firstly because it has priority 1 which is the highest priority. Similarly, we let process P_5 runs secondly. However, process P_1 and process P_3 have the same priority, 3. We let process P_1 runs firstly, because the assumed order which from the question. Then, we assigned the order. Based on this order, the waiting time is 6 milliseconds for process P_1 , 0 milliseconds for process P_2 , 16 milliseconds for process P_3 , 18 milliseconds for process P_4 , and 1 milliseconds for process P_5 . The turnaround time is 16 milliseconds for process P_1 , 1 milliseconds for process P_2 , 18 milliseconds for process P_3 , 19 milliseconds for process P_4 , and 6 milliseconds for process P_5 . Thus, the average waiting time is $(6+0+16+18+1)/5=8.2$, the average turnaround time is $(16+1+18+19+6)/5=12$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 5
Enter the Arrival Time of Process P1 : 0
Enter the Burst Time of Process P1 : 10
Enter the priority of Process P1 : 3
Enter the Arrival Time of Process P2 : 0
Enter the Burst Time of Process P2 : 1
Enter the priority of Process P2 : 1
Enter the Arrival Time of Process P3 : 0
Enter the Burst Time of Process P3 : 2
Enter the priority of Process P3 : 3
Enter the Arrival Time of Process P4 : 0
Enter the Burst Time of Process P4 : 1
Enter the priority of Process P4 : 4
Enter the Arrival Time of Process P5 : 0
Enter the Burst Time of Process P5 : 5
Enter the priority of Process P5 : 2

```

Process	Arrival Time	Burst Time	Priority
P1	0	10	3
P2	0	1	1
P3	0	2	3
P4	0	1	4
P5	0	5	2

```

Start using Nonpreemptive Priority scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P2__| 1 P5_____| 6 P1_____| 16 P3___| 18 P4___| 19
The waiting time of Process P1 is: 6
The turnaround time of Process P1 is: 16
The waiting time of Process P2 is: 0
The turnaround time of Process P2 is: 1
The waiting time of Process P3 is: 16
The turnaround time of Process P3 is: 18
The waiting time of Process P4 is: 18
The turnaround time of Process P4 is: 19
The waiting time of Process P5 is: 1
The turnaround time of Process P5 is: 6
The average waiting time is: 8.2
The average turnaround time is: 12

```

If we used RR scheduling algorithm, with the quantum equals to 1, the process would be divided into pieces according to the definition of RR. And the serving order would be $P_1, P_2, P_3, P_4, P_5, P_1, P_3, P_5, P_1, P_5, P_1, P_5, P_1$. Since the quantum is equal to 1, the process P_2 and process P_4 are being served and finished at the first round, the process P_3 is at the second round, the process P_5 is at the fifth round, and the process P_1 is at the tenth round. Based on this order, the waiting time is $0+5+2+1+1=9$ milliseconds for process P_1 , 1 milliseconds for process P_2 , $2+3=5$ milliseconds for process P_3 , 3 milliseconds for process P_4 , and $4+2+1+1+1=9$ milliseconds for process P_5 . The turnaround time is 19 milliseconds for process P_1 , 2 milliseconds for process P_2 , 7 milliseconds for process P_3 , 4 milliseconds for process P_4 , and 14 milliseconds for process P_5 . Thus, the average waiting time is $(9+1+5+3+9)/5=5.4$, the average turnaround time is $(19+2+7+4+14)/5=9.2$. Here is the picture for using event-driven code to solve problem.

```

Enter the number of the process: 5
Enter the Arrival Time of Process P1 : 0
Enter the Burst Time of Process P1 : 10
Enter the priority of Process P1 : 3
Enter the Arrival Time of Process P2 : 0
Enter the Burst Time of Process P2 : 1
Enter the priority of Process P2 : 1
Enter the Arrival Time of Process P3 : 0
Enter the Burst Time of Process P3 : 2
Enter the priority of Process P3 : 3
Enter the Arrival Time of Process P4 : 0
Enter the Burst Time of Process P4 : 1
Enter the priority of Process P4 : 4
Enter the Arrival Time of Process P5 : 0
Enter the Burst Time of Process P5 : 5
Enter the priority of Process P5 : 2
Process  Arrival Time  Burst Time  Priority
    P1              0         10         3
    P2              0          1         1
    P3              0          2         3
    P4              0          1         4
    P5              0          5         2
Please input the quantum of Round-Robin scheduling: 1
Start using Round-Robin scheduling algorithm.
If CPU is left idle, please input it(if not, please enter 0): 0
0 | P1__| 1 P2__| 2 P3__| 3 P4__| 4 P5__| 5 P1__| 6 P3__| 7 P5__| 8 P1__| 9 P5__| 10
P1__| 11 P5__| 12 P1__| 13 P5__| 14 P1__| 15 P1__| 16 P1__| 17 P1__| 18 P1__| 19
The waiting time of Process P1 is: 9
The turnaround time of Process P1 is: 19
The waiting time of Process P2 is: 1
The turnaround time of Process P2 is: 2
The waiting time of Process P3 is: 5
The turnaround time of Process P3 is: 7
The waiting time of Process P4 is: 3
The turnaround time of Process P4 is: 4
The waiting time of Process P5 is: 9
The turnaround time of Process P5 is: 14
The average waiting time is: 5.4
The average turnaround time is: 9.2

```

The average waiting time for FCFS is 9.4 milliseconds, for SJF is 3.4, for nonpreemptive priority is 8.2 milliseconds, for RR is 5.4 milliseconds. So, the minimum average waiting time is 3.4 milliseconds, which using the SJF scheduling algorithm.

3.

From the Figure 1 of the question, at the beginning of the simulation, each job from these 10 jobs might be at the Ready queue, or I/O waiting queue, or it is being executed by the CPU. If it is at the Ready queue, the next station of this job is being executed by the CPU. If it is at the I/O waiting queue, the next station of this job is being executed by I/O channel, then going Ready queue. If it is at the CPU, when it finished, the next station is going I/O waiting queue. During the simulation, we use the uniform distribution method for generating the length of each jobs. Here is the reference of uniform real distribution method:

```
//use uniform_int_distribution to acculate the length of jobs
//reference from http://www.cplusplus.com/reference/random/uniform\_int\_distribution/
double cpu_schd::uniform_random_length(int start, int end)
{
    // construct a trivial random generator engine from a time-based seed:
    unsigned seed = std::chrono::system_clock::now().time_since_epoch().count();
    std::default_random_engine generator(seed);

    std::uniform_int_distribution<int> distribution(start, end);

    double number_1 = distribution(generator);
    return number_1;
}
```

And we use poisson random to promise the mean inter-I/O intervals. Here is the reference of poisson random:

```
//use poisson distribution to acculate the possibility of random
//reference from http://www.cplusplus.com/reference/random/poisson\_distribution/
double cpu_schd::poisson_random(double mean)
{
    // construct a trivial random generator engine from a time-based seed:
    unsigned seed = std::chrono::system_clock::now().time_since_epoch().count();
    std::default_random_engine generator(seed);
    std::poisson_distribution<int> distribution(mean);
    return distribution(generator);
}
```

a) Here is the pictures of FCFS simulation.

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	33	0	2164	1
P2	0	36	0	3443	3
P3	0	42	0	3011	3
P4	0	40	0	3085	3
P5	0	36	0	3429	3
P6	0	52	0	3185	2
P7	0	70	0	3315	2
P8	0	73	0	3755	3
P9	0	75	0	3036	3
P10	0	70	0	3570	2

The CPU utilization is: 0.867272
The waiting time of Process P1 is: 2225
The turnaround time of Process P1 is: 3001
The waiting time of Process P2 is: 16119
The turnaround time of Process P2 is: 17220
The waiting time of Process P3 is: 15545
The turnaround time of Process P3 is: 16860
The waiting time of Process P4 is: 14938
The turnaround time of Process P4 is: 16380
The waiting time of Process P5 is: 15336
The turnaround time of Process P5 is: 16920
The waiting time of Process P6 is: 14583
The turnaround time of Process P6 is: 15840
The waiting time of Process P7 is: 14149
The turnaround time of Process P7 is: 15900
The waiting time of Process P8 is: 14727
The turnaround time of Process P8 is: 16740
The waiting time of Process P9 is: 12372
The turnaround time of Process P9 is: 13897
The waiting time of Process P10 is: 13610
The turnaround time of Process P10 is: 15507
The throughput is: 0.58072
The average waiting time is: 13360
The average turnaround time is: 14826

From this picture, we can that the CPU utilization is about 86.7%, the throughput is about 0.58072. And the average waiting time is 13360, average turnaround time is 14826. Besides that, cause we let the first process has the shortest burst time, and go to the CPU firstly, this process has the shortest waiting time.

Here is the pictures of SJF simulation with α values of 0.9, 0.5, and 0.33.

α values of 0.9						α values of 0.5					
Process	Arrival Time	Burst Time	Priority	Length	Burst_Control	Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	29	0	3950	2	P1	0	32	0	3277	3
P2	0	41	0	2994	3	P2	0	33	0	2984	2
P3	0	41	0	2944	1	P3	0	53	0	2068	3
P4	0	38	0	3969	2	P4	0	51	0	3702	3
P5	0	47	0	3497	3	P5	0	47	0	3476	3
P6	0	65	0	2253	2	P6	0	75	0	3354	3
P7	0	59	0	2457	3	P7	0	64	0	2588	2
P8	0	53	0	2915	2	P8	0	61	0	3491	3
P9	0	65	0	3618	2	P9	0	61	0	2698	2
P10	0	81	0	2731	2	P10	0	78	0	3279	2
Please input the a values: 0.9						Please input the a values: 0.5					
The CPU utilization is: 0.695861						The CPU utilization is: 0.741511					
The waiting time of Process P1 is: 1760.65						The waiting time of Process P1 is: 1744.36					
The turnaround time of Process P1 is: 3060						The turnaround time of Process P1 is: 2880					
The waiting time of Process P2 is: 16750.7						The waiting time of Process P2 is: 16057.1					
The turnaround time of Process P2 is: 17880						The turnaround time of Process P2 is: 17160					
The waiting time of Process P3 is: 15929						The waiting time of Process P3 is: 12510.2					
The turnaround time of Process P3 is: 17040						The turnaround time of Process P3 is: 13380					
The waiting time of Process P4 is: 16915.2						The waiting time of Process P4 is: 16284.5					
The turnaround time of Process P4 is: 18544.2						The turnaround time of Process P4 is: 17880					
The waiting time of Process P5 is: 17111.1						The waiting time of Process P5 is: 15961.6					
The turnaround time of Process P5 is: 18420						The turnaround time of Process P5 is: 17462.6					
The waiting time of Process P6 is: 12020.9						The waiting time of Process P6 is: 15805					
The turnaround time of Process P6 is: 13140						The turnaround time of Process P6 is: 17400					
The waiting time of Process P7 is: 13882.6						The waiting time of Process P7 is: 13013.8					
The turnaround time of Process P7 is: 15000						The turnaround time of Process P7 is: 14280					
The waiting time of Process P8 is: 14554.9						The waiting time of Process P8 is: 16157.7					
The turnaround time of Process P8 is: 15909.9						The turnaround time of Process P8 is: 17700					
The waiting time of Process P9 is: 16020.3						The waiting time of Process P9 is: 13799					
The turnaround time of Process P9 is: 17760						The turnaround time of Process P9 is: 15060					
The waiting time of Process P10 is: 15181.9						The waiting time of Process P10 is: 15229					
The turnaround time of Process P10 is: 16440						The turnaround time of Process P10 is: 16800					
The throughput is: 0.539253						The throughput is: 0.559284					
The average waiting time is: 14012						The average waiting time is: 13656					
The average turnaround time is: 15319						The average turnaround time is: 15000					
α values of 0.33											
Process	Arrival Time	Burst Time	Priority	Length	Burst_Control						
P1	0	23	0	2720	2						
P2	0	25	0	2581	1						
P3	0	47	0	2444	3						
P4	0	38	0	2164	2						
P5	0	63	0	3565	3						
P6	0	56	0	3053	2						
P7	0	58	0	2685	2						
P8	0	59	0	3421	3						
P9	0	72	0	3968	2						
P10	0	68	0	3600	2						
Please input the a values: 0.33											
The CPU utilization is: 0.759805											
The waiting time of Process P1 is: 1320.17											
The turnaround time of Process P1 is: 2220											
The waiting time of Process P2 is: 14551.4											
The turnaround time of Process P2 is: 15540											
The waiting time of Process P3 is: 13560.6											
The turnaround time of Process P3 is: 14552.6											
The waiting time of Process P4 is: 11675.8											
The turnaround time of Process P4 is: 12600											
The waiting time of Process P5 is: 15699.7											
The turnaround time of Process P5 is: 17100											
The waiting time of Process P6 is: 14597.6											
The turnaround time of Process P6 is: 15960											
The waiting time of Process P7 is: 12932.9											
The turnaround time of Process P7 is: 14220											
The waiting time of Process P8 is: 15138.6											
The turnaround time of Process P8 is: 16740											
The waiting time of Process P9 is: 15305.5											
The turnaround time of Process P9 is: 17236											
The waiting time of Process P10 is: 15059.5											
The turnaround time of Process P10 is: 16860											
The throughput is: 0.580181											
The average waiting time is: 12984											
The average turnaround time is: 14302											

Compared the CPU utilization and average waiting time with different α values, we can find that with the decreasing of α values, the CPU utilization is increased, and the throughput is decreased, the waiting time is decreased. It is because SJF simulation need to find out which job has the shortest burst time, and the α values help control the predict burst time of the jobs.

Compared the FCFS simulation and the SJF simulation, we can find that the SJF simulation has the shorter CPU utilization. However, the FCFS has the shorter throughput. It is because SJF need to find out which job has the shortest burst time, and FCFS do not need to do so. Thus, the FCFS has the shorter throughput.

However, when α values is less than 0.5, the simulation might more easily cause starvation. The simulation is easily cause starvation in my code. It is because the mean inter-I/O intervals for these jobs is fixed. There always exist one job which has 30ms mean interval, and this job might always has the shortest burst time, and it should be run at the first. However, there also exist one job which has 75ms mean interval, and this job might always has the largest burst time, and it also need to wait for other jobs. So, it cause the starvation. When the α values is less than 0.5, the predict burst time is changed a little, at the first, the predict burst time is always around 35ms, and it increases gradually. If the last predict burst time is 70ms, then the job which has the largest mean intervals might not be run, so, it causes the starvation.

- b) When quantum in Round Robin is decreasing, the waiting time increases:

From the question, we can know that the I/O burst time is 60ms. So, when the quantum under the 60ms, the waiting time is increases. It is because the quantum might just have influence on Ready queue, and when the quantum is less than 60ms which is the burst time of I/O, the job will spend more time on I/O, and spend less time on CPU. So, all of the jobs need to wait for the I/O burst, then execute CPU. Thus, the waiting time of these jobs increases, because they have to increase the waiting time one more time.

When quantum in Round Robin is decreasing, the waiting time decreases:

Based on the analysis of the increasing waiting time, the decreasing waiting time is also having been influenced by the I/O burst time. When the quantum upper than 60ms, the waiting time is unstable. We cannot make sure that the waiting time is decreasing of increasing with the decreasing quantum. It is because the different job has different burst time, the job which has the larger burst time than the quantum, might decreasing the time they spend on CPU than before. For example, if one job has the 75ms burst in CPU, and the quantum is 65ms. Under this situation, this job can only burst 65ms in CPU. If there is no quantum, it should burst 75ms. So, when the quantum is larger than the I/O burst, 60ms, the job which actually have more burst time, might need to wait for one I/O burst, then executing CPU again. So, we cannot make sure the average waiting time of all jobs. However, during this situation, the average waiting time might decrease under some quantum.

c) Here are the pictures for increasing the waiting time with decreasing quantum

waiting time increase with decreasing quantum

quantum = 60

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 60
 The CPU utilization is: 0.834223
 The waiting time of Process P1 is: 1290
 The turnaround time of Process P1 is: 1980
 The waiting time of Process P2 is: 12610
 The turnaround time of Process P2 is: 13440
 The waiting time of Process P3 is: 13005
 The turnaround time of Process P3 is: 13980
 The waiting time of Process P4 is: 13065
 The turnaround time of Process P4 is: 14165
 The waiting time of Process P5 is: 13320
 The turnaround time of Process P5 is: 14580
 The waiting time of Process P6 is: 13495
 The turnaround time of Process P6 is: 14940
 The waiting time of Process P7 is: 13560
 The turnaround time of Process P7 is: 15180
 The waiting time of Process P8 is: 13800
 The turnaround time of Process P8 is: 15505
 The waiting time of Process P9 is: 13945
 The turnaround time of Process P9 is: 15780
 The waiting time of Process P10 is: 14005
 The turnaround time of Process P10 is: 15960
 The throughput is: 0.626566
 The average waiting time is: 12209
 The average turnaround time is: 13551

quantum = 55

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 55
 The CPU utilization is: 0.800185
 The waiting time of Process P1 is: 1265
 The turnaround time of Process P1 is: 1980
 The waiting time of Process P2 is: 12580
 The turnaround time of Process P2 is: 13440
 The waiting time of Process P3 is: 13015
 The turnaround time of Process P3 is: 13980
 The waiting time of Process P4 is: 13065
 The turnaround time of Process P4 is: 14165
 The waiting time of Process P5 is: 13300
 The turnaround time of Process P5 is: 14580
 The waiting time of Process P6 is: 13455
 The turnaround time of Process P6 is: 14940
 The waiting time of Process P7 is: 13865
 The turnaround time of Process P7 is: 15420
 The waiting time of Process P8 is: 14265
 The turnaround time of Process P8 is: 15900
 The waiting time of Process P9 is: 14370
 The turnaround time of Process P9 is: 16100
 The waiting time of Process P10 is: 14415
 The turnaround time of Process P10 is: 16260
 The throughput is: 0.615006
 The average waiting time is: 12359
 The average turnaround time is: 13676

quantum = 49

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 49
 The CPU utilization is: 0.747642
 The waiting time of Process P1 is: 1183
 The turnaround time of Process P1 is: 1863
 The waiting time of Process P2 is: 12599
 The turnaround time of Process P2 is: 13440
 The waiting time of Process P3 is: 13052
 The turnaround time of Process P3 is: 14040
 The waiting time of Process P4 is: 13041
 The turnaround time of Process P4 is: 14160
 The waiting time of Process P5 is: 13379
 The turnaround time of Process P5 is: 14640
 The waiting time of Process P6 is: 13966
 The turnaround time of Process P6 is: 15300
 The waiting time of Process P7 is: 14297
 The turnaround time of Process P7 is: 15742
 The waiting time of Process P8 is: 14629
 The turnaround time of Process P8 is: 16200
 The waiting time of Process P9 is: 14874
 The turnaround time of Process P9 is: 16500
 The waiting time of Process P10 is: 14934
 The turnaround time of Process P10 is: 16680
 The throughput is: 0.59952
 The average waiting time is: 12595
 The average turnaround time is: 13856

quantum = 40

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 40
 The CPU utilization is: 0.646359
 The waiting time of Process P1 is: 990
 The turnaround time of Process P1 is: 1680
 The waiting time of Process P2 is: 12680
 The turnaround time of Process P2 is: 13500
 The waiting time of Process P3 is: 13125
 The turnaround time of Process P3 is: 14100
 The waiting time of Process P4 is: 13585
 The turnaround time of Process P4 is: 14640
 The waiting time of Process P5 is: 14325
 The turnaround time of Process P5 is: 15445
 The waiting time of Process P6 is: 14965
 The turnaround time of Process P6 is: 16165
 The waiting time of Process P7 is: 15480
 The turnaround time of Process P7 is: 16800
 The waiting time of Process P8 is: 15820
 The turnaround time of Process P8 is: 17220
 The waiting time of Process P9 is: 16090
 The turnaround time of Process P9 is: 17520
 The waiting time of Process P10 is: 16135
 The turnaround time of Process P10 is: 17700
 The throughput is: 0.564972
 The average waiting time is: 13319
 The average turnaround time is: 14477

quantum = 71

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 71

The CPU utilization is: 0.876646

The waiting time of Process P1 is: 1516

The turnaround time of Process P1 is: 2160

The waiting time of Process P2 is: 12636

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13218

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 13008

The turnaround time of Process P4 is: 14108

The waiting time of Process P5 is: 13479

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13350

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13361

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13456

The turnaround time of Process P8 is: 15240

The waiting time of Process P9 is: 13472

The turnaround time of Process P9 is: 15480

The waiting time of Process P10 is: 13535

The turnaround time of Process P10 is: 15600

The throughput is: 0.641026

The average waiting time is: 12103

The average turnaround time is: 13458

quantum = 70

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 70

The CPU utilization is: 0.87328

The waiting time of Process P1 is: 1515

The turnaround time of Process P1 is: 2160

The waiting time of Process P2 is: 12555

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13195

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12985

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13515

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13315

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13265

The turnaround time of Process P7 is: 15060

The waiting time of Process P8 is: 13490

The turnaround time of Process P8 is: 15255

The waiting time of Process P9 is: 13445

The turnaround time of Process P9 is: 15420

The waiting time of Process P10 is: 13620

The turnaround time of Process P10 is: 15625

The throughput is: 0.64

The average waiting time is: 12090

The average turnaround time is: 13450

quantum = 69

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 69

The CPU utilization is: 0.869707

The waiting time of Process P1 is: 1513

The turnaround time of Process P1 is: 2160

The waiting time of Process P2 is: 12692

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13329

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12999

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13517

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13284

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13323

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13497

The turnaround time of Process P8 is: 15262

The waiting time of Process P9 is: 13547

The turnaround time of Process P9 is: 15480

The waiting time of Process P10 is: 13533

The turnaround time of Process P10 is: 15657

The throughput is: 0.638692

The average waiting time is: 12123

The average turnaround time is: 13465

quantum = 68

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 68

The CPU utilization is: 0.86944

The waiting time of Process P1 is: 1511

The turnaround time of Process P1 is: 2160

The waiting time of Process P2 is: 12649

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13103

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 13013

The turnaround time of Process P4 is: 14113

The waiting time of Process P5 is: 13417

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13393

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13431

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13564

The turnaround time of Process P8 is: 15269

The waiting time of Process P9 is: 13579

The turnaround time of Process P9 is: 15489

The waiting time of Process P10 is: 13497

The turnaround time of Process P10 is: 15660

The throughput is: 0.63857

The average waiting time is: 12115

The average turnaround time is: 13469

quantum = 65

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 65

The CPU utilization is: 0.858868

The waiting time of Process P1 is: 1405

The turnaround time of Process P1 is: 2100

The waiting time of Process P2 is: 13780

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 12995

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12995

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13330

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13455

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13535

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13465

The turnaround time of Process P8 is: 15240

The waiting time of Process P9 is: 13735

The turnaround time of Process P9 is: 15600

The waiting time of Process P10 is: 13035

The turnaround time of Process P10 is: 15730

The throughput is: 0.635728

The average waiting time is: 12173

The average turnaround time is: 13477

quantum = 64

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 64

The CPU utilization is: 0.855229

The waiting time of Process P1 is: 1401

The turnaround time of Process P1 is: 2100

The waiting time of Process P2 is: 12634

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13105

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12985

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13436

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13403

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13436

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13472

The turnaround time of Process P8 is: 15240

The waiting time of Process P9 is: 13704

The turnaround time of Process P9 is: 15540

The waiting time of Process P10 is: 13731

The turnaround time of Process P10 is: 15780

The throughput is: 0.633714

The average waiting time is: 12130

The average turnaround time is: 13476

quantum = 63

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 63

The CPU utilization is: 0.848312

The waiting time of Process P1 is: 1397

The turnaround time of Process P1 is: 2100

The waiting time of Process P2 is: 12568

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 13095

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12975

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13302

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13486

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13417

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13665

The turnaround time of Process P8 is: 15420

The waiting time of Process P9 is: 13908

The turnaround time of Process P9 is: 15696

The waiting time of Process P10 is: 13852

The turnaround time of Process P10 is: 15840

The throughput is: 0.631313

The average waiting time is: 12166

The average turnaround time is: 13515

quantum = 62

Process	Arrival Time	Burst Time	Priority	Length	Burst_Control
P1	0	30	0	2000	1
P2	0	35	0	2200	2
P3	0	40	0	2400	2
P4	0	45	0	2600	2
P5	0	50	0	2800	2
P6	0	55	0	3000	2
P7	0	60	0	3200	3
P8	0	65	0	3400	3
P9	0	70	0	3600	3
P10	0	75	0	3800	3

Please input the quantum: 62

The CPU utilization is: 0.844707

The waiting time of Process P1 is: 1393

The turnaround time of Process P1 is: 2100

The waiting time of Process P2 is: 12622

The turnaround time of Process P2 is: 13380

The waiting time of Process P3 is: 12965

The turnaround time of Process P3 is: 13980

The waiting time of Process P4 is: 12965

The turnaround time of Process P4 is: 14100

The waiting time of Process P5 is: 13288

The turnaround time of Process P5 is: 14580

The waiting time of Process P6 is: 13469

The turnaround time of Process P6 is: 14940

The waiting time of Process P7 is: 13478

The turnaround time of Process P7 is: 15120

The waiting time of Process P8 is: 13670

The turnaround time of Process P8 is: 15420

The waiting time of Process P9 is: 13852

The turnaround time of Process P9 is: 15699

The waiting time of Process P10 is: 13885

The turnaround time of Process P10 is: 15841

The throughput is: 0.631273

The average waiting time is: 12158

The average turnaround time is: 13516

The form above suggest the decrease waiting time with decreasing quantum. From the left picture to the right picture, the waiting time is decreased. Since the unstable of the waiting time, we just pick these pictures to illustrate the problem b.

During these experiments, we fixed the burst time, the length and the state of each process. The only difference is the quantum.

Based on the analysis of the experiment, we also find that there are some situation cannot suggest the waiting information, such as quantum=58, 51, 50, 48, 47, 45, 44, 41, 36, 34, 33, 31, 30. These quantum might cause starvation of the simulation, since the quantum might equal to the burst time of some jobs.