

```
1 package mud;
2
3 import java.rmi.Remote;
4 import java.rmi.RemoteException;
5
6
7 /**
8  * @author stefanrudvin 51549217
9  *
10  * Class modified from practicals.package practicals.rmishout.ShoutServiceInterface
11  */
12 public interface MUDServiceInterface extends Remote {
13
14     String welcome() throws RemoteException;
15
16     boolean initializePlayer(String username, String serverName) throws RemoteException;
17
18     String getStartLocation() throws RemoteException;
19
20     String getLocationInfo(String location) throws RemoteException;
21
22
23     void decrementPlayerTimeOut() throws RemoteException;
24
25     String refreshPlayerTimeOut(String username) throws RemoteException;
26
27
28     String moveDirection(String current, String direction, String username) throws
RemoteException;
29
30     String getObjectsAtLocation(String location) throws RemoteException;
31
32     void takeItem(String item, String location) throws RemoteException;
33
34     void dropItem(String item, String location) throws RemoteException;
35
36
```

```
37     boolean createMUD(String name) throws RemoteException;
38
39     String changeMUD(String name, String playerName) throws RemoteException;
40
41     void exitMUD(String username, String location) throws RemoteException;
42
43     String getMudsString() throws RemoteException;
44
45
46     String getMUDTotal() throws RemoteException;
47
48     String getPlayerTotal() throws RemoteException;
49
50     String getMUDPlayerTotal() throws RemoteException;
51
52     Integer setMaxPlayersPerMud(int maxPlayersPerMud) throws RemoteException;
53
54     Integer setMaxTotalPlayers(int maxTotalPlayers) throws RemoteException;
55
56     Integer setMaxNumOfMuds(int maxNumOfMuds) throws RemoteException;
57
58 }
59
```