

Performance Evaluation of Adaptivity in STM

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Motivation

- STM systems rely on many assumptions
 - Often contradicting for different programs
 - Statically tuned to a baseline
- Use self-optimizing systems
 - Adapt to different workloads
- What parameters can be adapted?
 - How to measure effectiveness?

Outline

- Introduction
- STM System
 - STM Baseline
 - Adaptive Parameters
- Evaluation
- Related work
- Conclusion

Introduction

- Software Transactional Memory (STM) applies transactions to memory
 - (Optimistic) concurrency control mechanism
 - Alternative to lock-based synchronization
- Multiple concurrent threads run transactions
 - Concurrent memory modifications

Introduction

- Concurrent transactions modify memory without synchronization
 - Transaction is verified after completion
 - Conflicts are detected and resolved
 - Changes committed for conflict-free transactions
 - Modifications only visible after commit

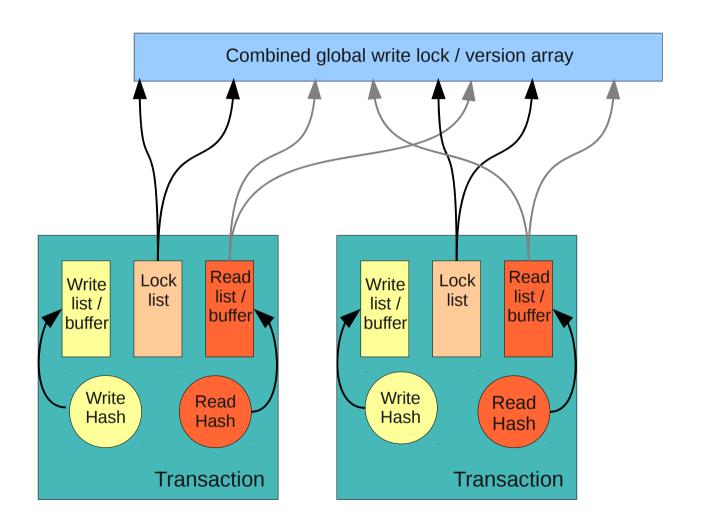
withdraw { tmp = balance; tmp = tmp - 100 balance = tmp; } deposit { tmp = balance; tmp = tmp + 100 balance = tmp; } Conflict detection, data committed

- What happens when balance is accessed concurrently?
 - Either locking or STM needed to ensure correct end balance
 - STM system decides which tx is executed first

STM Baseline

- Many efficient STM implementations agree on important design decisions:
 - Word-based locking
 - Global locking / version table
 - Eager locking
 - (Almost) no contention management
 - Simple write-set and read-set implementations

STM Baseline



Adaptive STM Parameters

- Global adaptivity
 - Synchronization needed
 - Optimizes to global optimum
 - Averages over all concurrent transactions
- (Thread-) local adaptivity
 - No synchronization needed
 - Limits adaptable parameters
 - Best parameters for each thread/transaction

Adaptive STM Parameters

- Different adaptive parameters measured:
 - Size of global locking/version-table *G
 - Size of local hash-tables *L
 - Write strategy *L
 - Locality tuning for hash-functions *L
 - Contention management *L

*L - local, *G - global

Adaptive Hash-Table

- Global hash-table: trade-off between overlocking and locality
 - Global strategy: coordinate lock collisions and overlocking between threads
 - Adapt size based on global information

- Local hash-table: trade-off between reset cost, and # hash-collisions
 - Local strategy: sample moving average of unique write locations
 - Adapt size based on trend

Adaptive Write Strategy

- Different costs depending on strategy
 - Write-back: cheap abort, expensive commit
 - Write-through: expensive abort, cheap commit
- Adapt strategy to per-thread workload
 - Measure abort rate

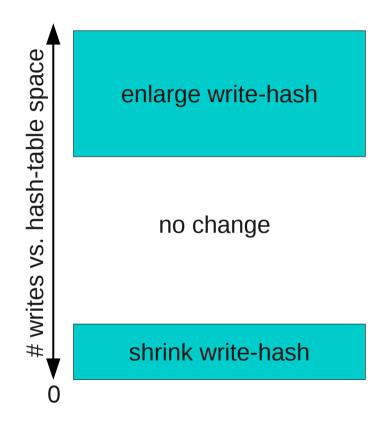
Adaptive Locality Tuning

- Different applications have different data access patterns
 - No optimal hash function for all data accesses
- Measure number of hash collisions for threadlocal hash tables
 - Circle through different hash functions

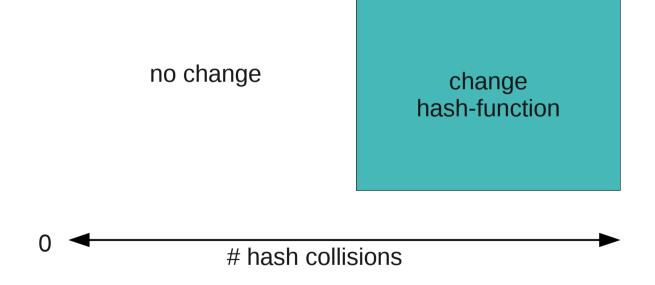
Adaptive Contention Management

- No single strategy works in all environments
- Measure contention and implement an adaptive back-off strategy
 - Wait and retry
 - Abort later

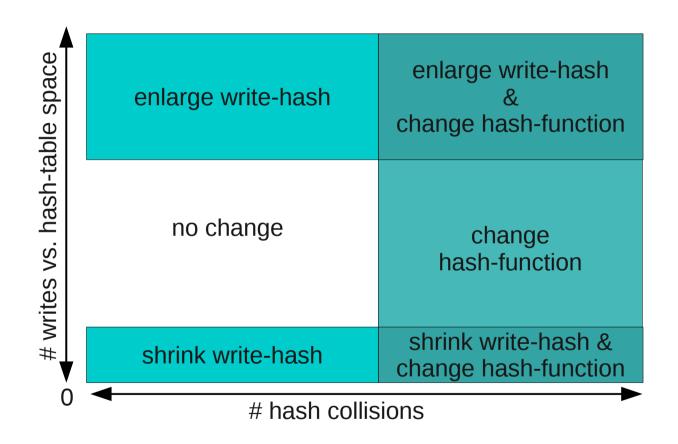
Local Adaptive STM Parameters (for local hash-table)



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Local Adaptive STM Parameters (for local hash-table)



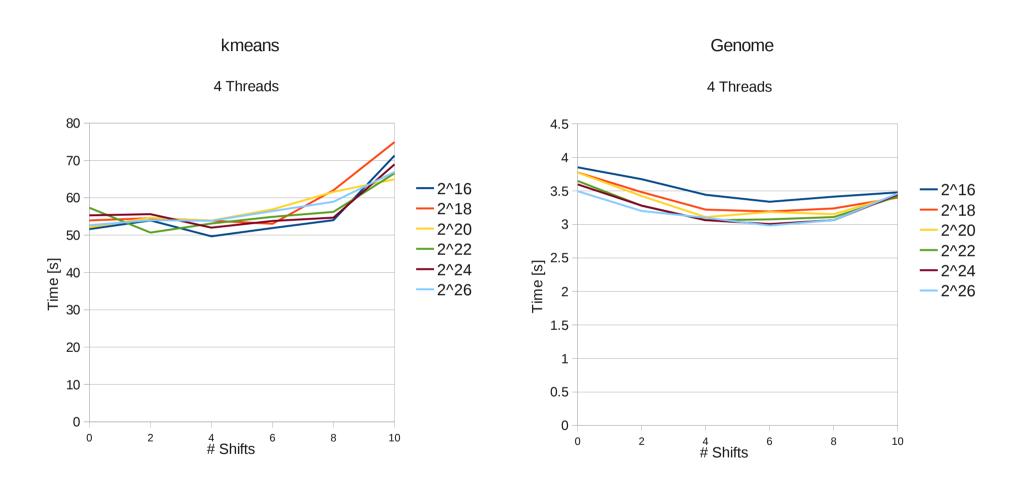
AdaptSTM

- Adaptive STM system built on presented features
 - Statically tuned competitive baseline
 - Static global hash function and hash table
 - Mature and stable implementation
 - Different local adaptive parameters
 - Write-set hash function and size of hash table
 - Write-through and write-back write strategy
 - Adaptive contention management

Evaluation

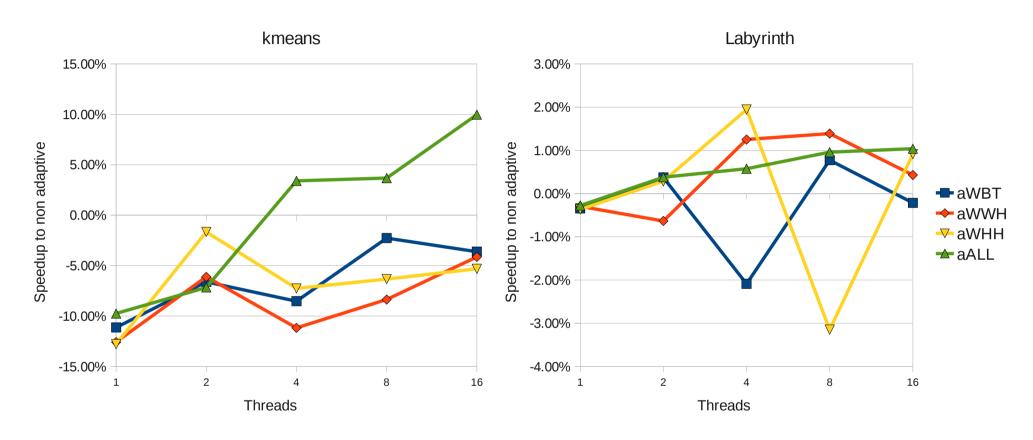
- Benchmark: STAMP 0.9.10
 - ++ configuration (increased workload for kmeans)
- AdaptSTM version 0.5.1
- Intel 4-core Xeon E5520 CPU
 - 8 cores @ 2.27GHz, 12GB RAM
 - 64bit Ubuntu 9.04

Evaluation: Global Hash-Table

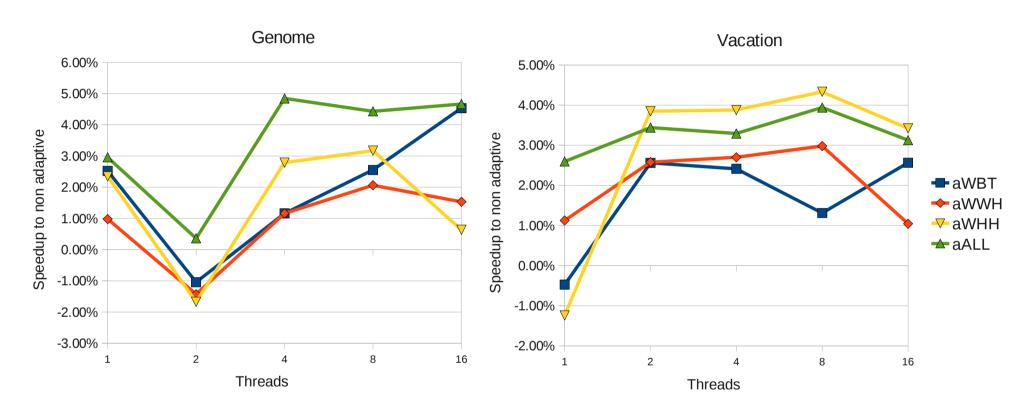


- Global optimizations have limited potential
 - Small optimization potential
 - High synchronization cost
 - Reasonable baseline outperforms global optimization

- Different configurations:
 - naWB: no adaptivity, use write-back
 - aWBT: adaptivity, adjust write-through / write-back
 - aWWH: aWBT plus an adaptive hash-table for the write-set
 - aWHH: aWWH plus different hash functions
 - aALL: all adaptive parameters plus Bloom filter for write-entries
- Adaptation system starts with best 'average' parameters, improves from there



- aWBT: adaptive, write-back/-through
- aWWH: adaptive, write-back/-through, write-hash
- aWHH: adaptive, write-back/-through, write-hash, hash-function
- aALL: adaptive, write-back/-through, write-hash, hash-function, Bloom filter



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- No single optimization works for all benchmarks
- Combination of all options leads to best performance
- Impressive speed-ups for individual benchmarks compared to the globally optimized case

Related Work

- TL2 (Dice et al.): baseline STM system
- Different related work on static tuning of global parameters (Harris, Dice, Ennals, Felber)
 - Crucial for efficient baseline
- TinySTM (Felber et al.): adapts size and hash function of global locking table
- ASTM (Marathe et. al.): adapts lazy-eager locking strategies and different meta-formats

Conclusions

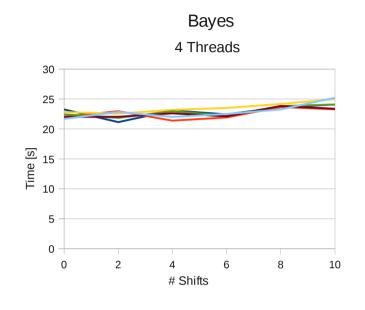
- Adaptivity in STM is important for good performance
 - Speedups up to 10% possible
- Global optimization are limited
 - Low potential, high synchronization cost
- Local optimizations tune thread-local parameters
 - High correlation with workload

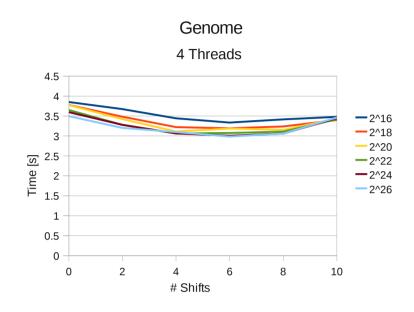
Questions

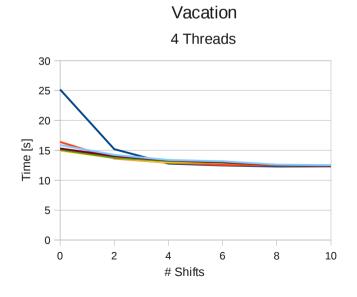


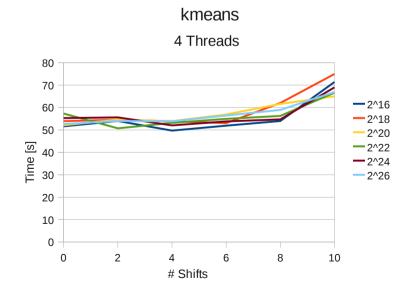
- Contact: mathias.payer@nebelwelt.net
- Source: http://nebelwelt.net/projects/adaptSTM/

Evaluation: Global Hash-Table

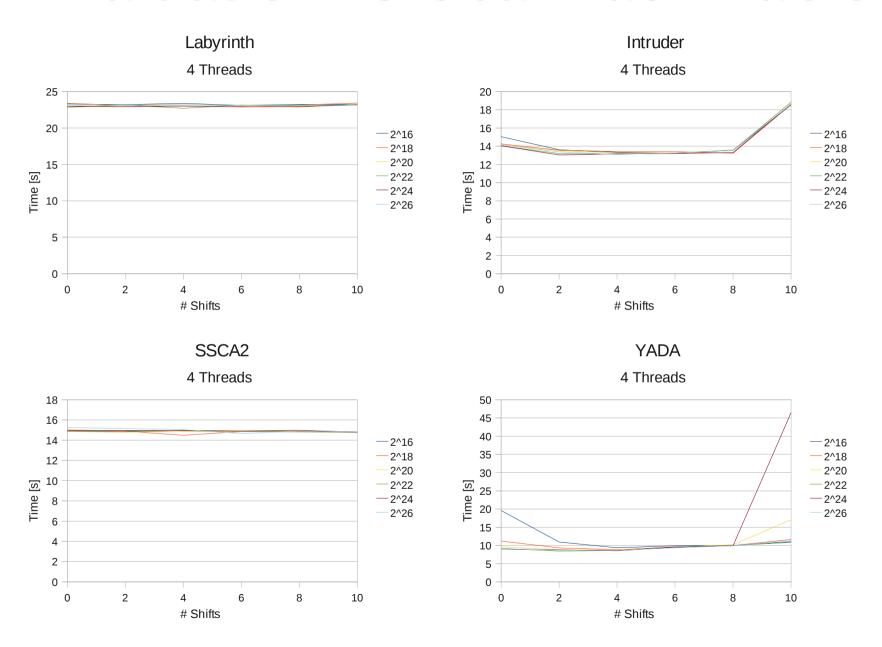








Evaluation: Global Hash-Table



STM Comparison

