

# From “What The Fuzz?” To “All The Fuzz!”



Mathias Payer





## The Origins of Fuzzing

```
10 INPUT A$,  
20 POKE 12345, RND(256)  
30 PRINT A$  
40 GOTO 10  
  
FUZZING.....  
CRASH!!
```

Fuzzing started as  
random input  
mutation

## The Greybox Revolution

It became  
coverage-guided  
optimization



## Fuzzing the Future

It is now about  
modeling *state*,  
*semantics*, and  
*environment*



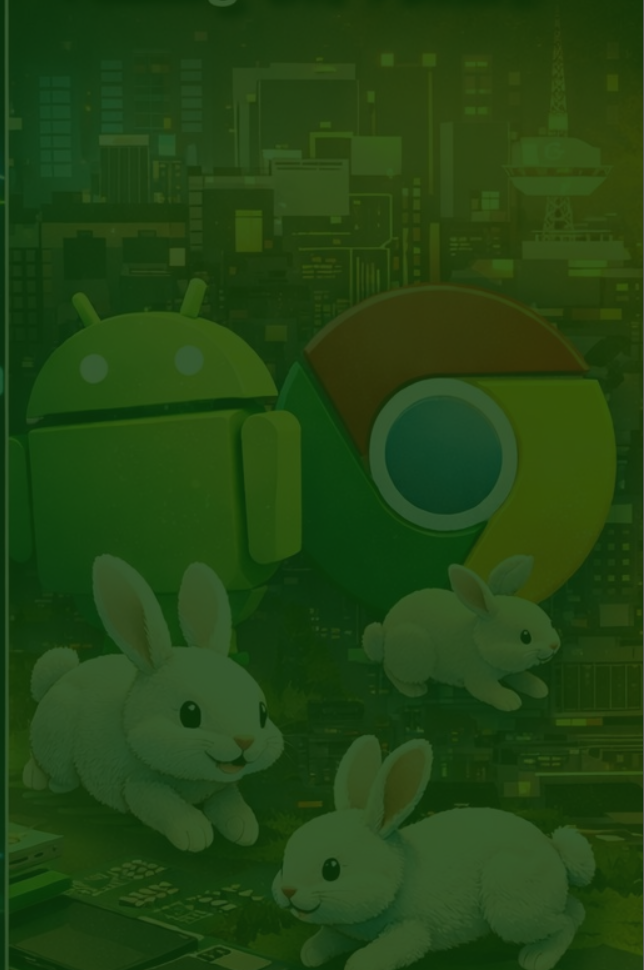
# The Origins of Fuzzing



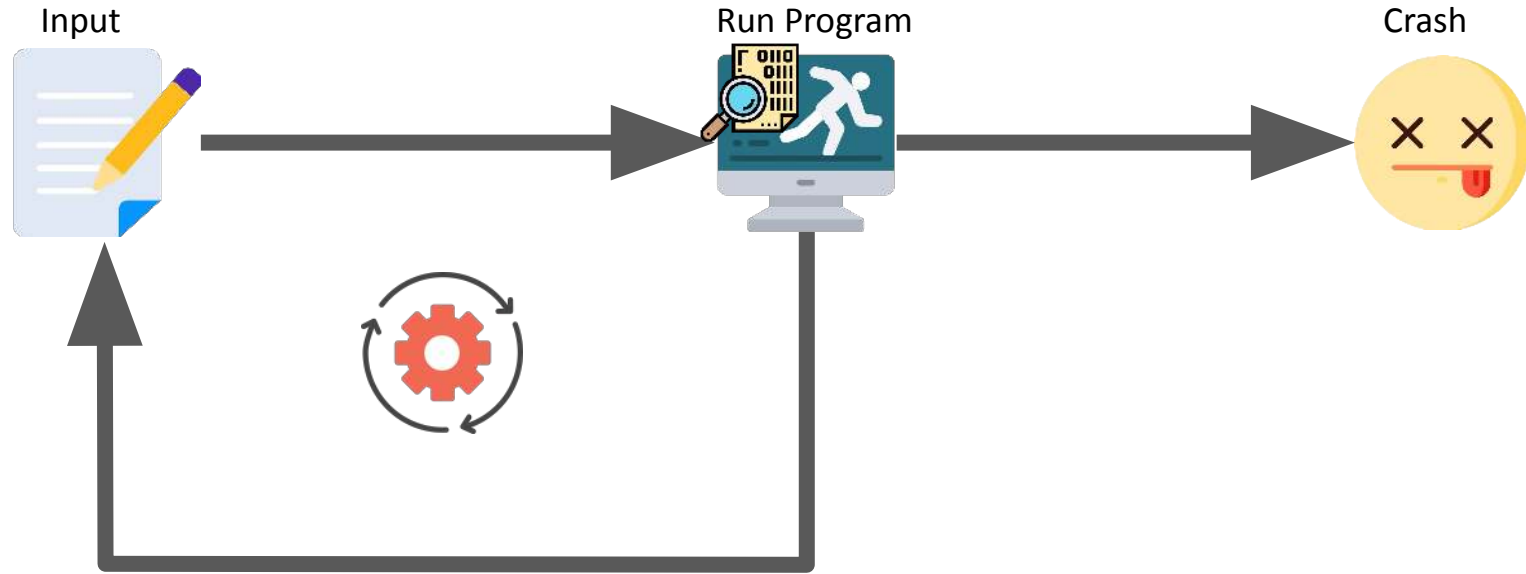
# The Greybox Revolution



# Fuzzing the Future



# Fuzzing: Automated (Fuzz) Testing





# The 90s: Birth of Blackbox Fuzzing

Barton Miller's classic UNIX fuzzing experiments

- Random inputs, surprising crash rates
- No instrumentation, no feedback

**Strength:** simplicity and generality

**Weakness:** inefficiency and blind exploration

## The Origins of Fuzzing



# Lessons from Blackbox Fuzzing

Software robustness overestimated

Diminishing returns after initial low-hanging fruit

Heavy use of domain knowledge

High precision, low generality

We learned that **structure matters.**

## The Origins of Fuzzing



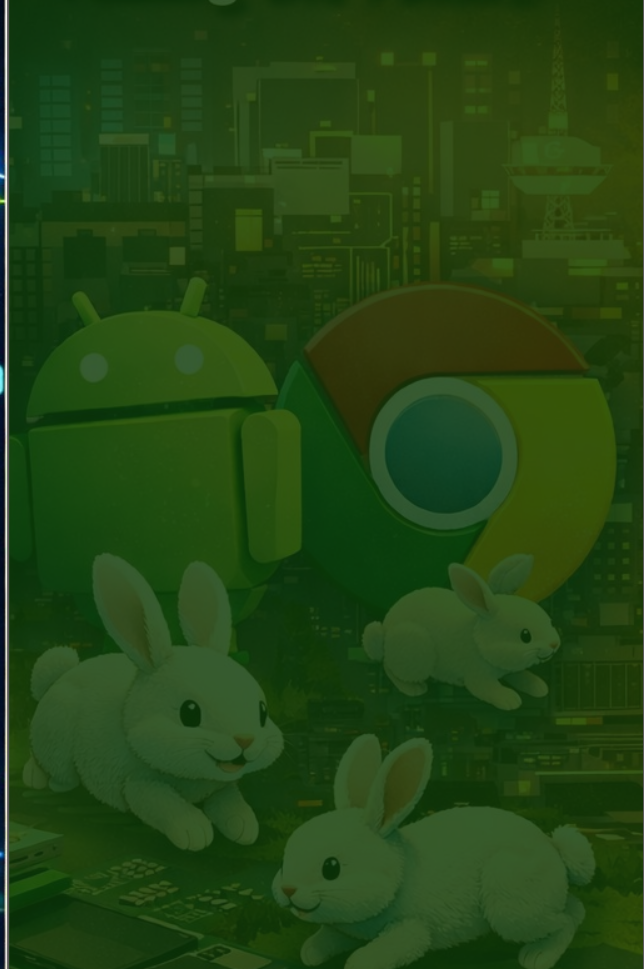
# The Origins of Fuzzing



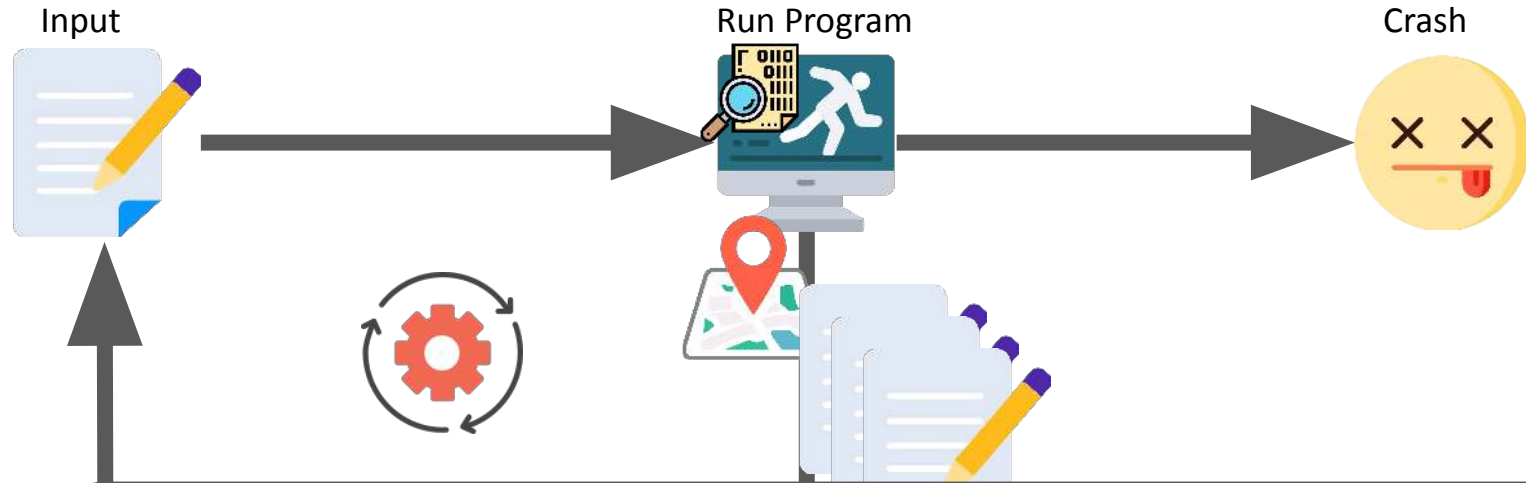
# The Greybox Revolution



# Fuzzing the Future



# Fuzzing: Automated (Fuzz) Testing



**Balance between blackbox and whitebox  
Scalability without symbolic execution**



# AFL: A Transformational Moment

American Fuzzy Lop (AFL)

Edge coverage as feedback signal

Mutation-based input generation

**AFL made fuzzing an engineering discipline**

The Greybox Revolution





# Greybox Fuzzers: A Genealogy

2013  
2015  
2016  
2017  
2018  
2019 (I)  
2019 (II)  
2020 (I)  
2020 (II)  
2021  
2022

Coll

PathAFL

LTL-Fuzz



honggfuzz

syndicator

Steelsix

FOT

Corebox

pfuzzer

FreeDom

Zorro

Sivo

SNAP

zz



# LibFuzzer, AFL++, libAFL, ...

LibAFL: the SE community steps up

AFL++/libAFL: modular fuzzing frameworks

Explosion of derivatives and extensions

Fuzzing becomes infrastructure

**Solved an enormous class of  
problems extremely well**

The Greybox Revolution





# What Does Really Matter?

Coverage  $\neq$  bugs

Many bugs hide behind

- State (e.g., in protocols)
- Environment (e.g., for JIT miscompilation)
- Semantics (e.g., for TEE trust-boundaries)

**Feedback design and mutation  
strategy as core challenges**

**The Greybox Revolution**



# FishFuzz: Separating Exploration and Exploitation

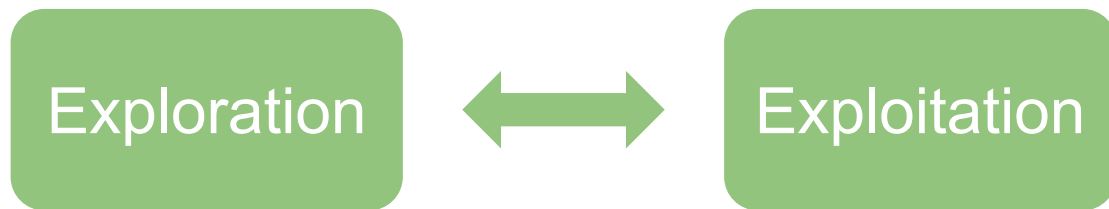


Coverage is *necessary* but not *sufficient* for bug discovery

- Buggy code must be executed to trigger vulnerability
- Bug requires correct input to trigger

Instead of fuzzing all code equally, focus on likely buggy code?

Goal: direct fuzzer towards “risky” code areas

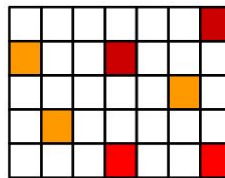


## A stylized illustration of a fishing boat. The boat is dark grey with a white cabin and a red crane-like structure on top. A fishing net is being hoisted by the crane. The boat is on blue wavy lines representing water.

56 unknown bugs discovered  
and 38 CVEs assigned



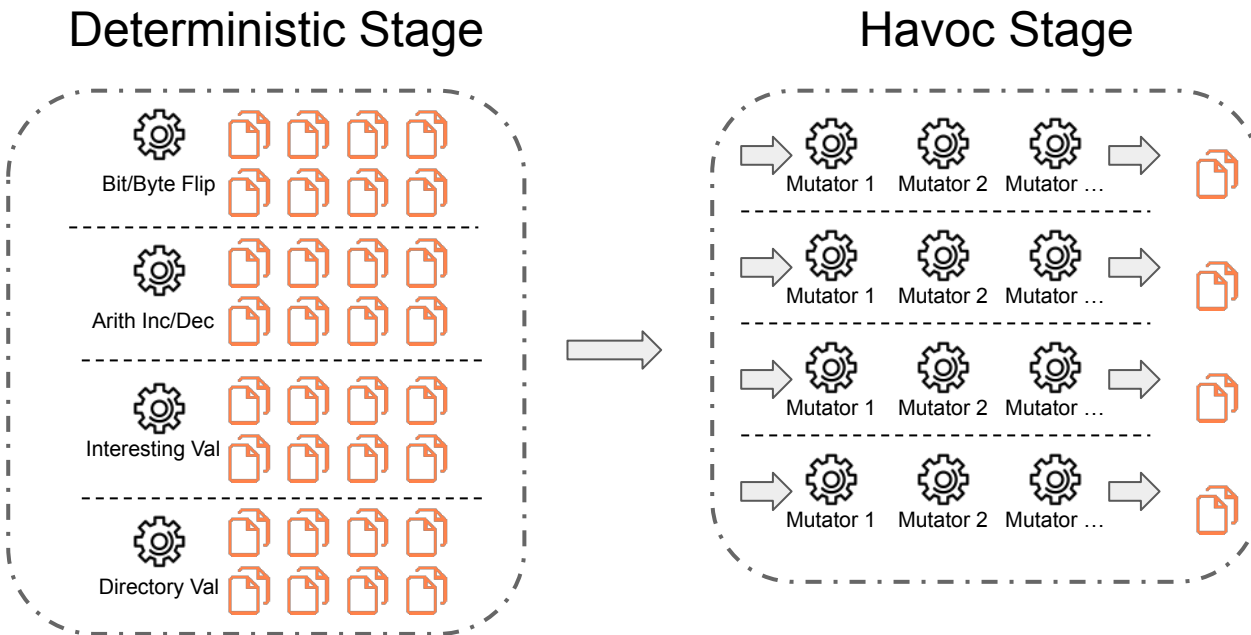
**Exploitation:** dynamic ranking to direct the fuzzer towards promising locations



14



# MendelFuzz: Mutation Quality Matters

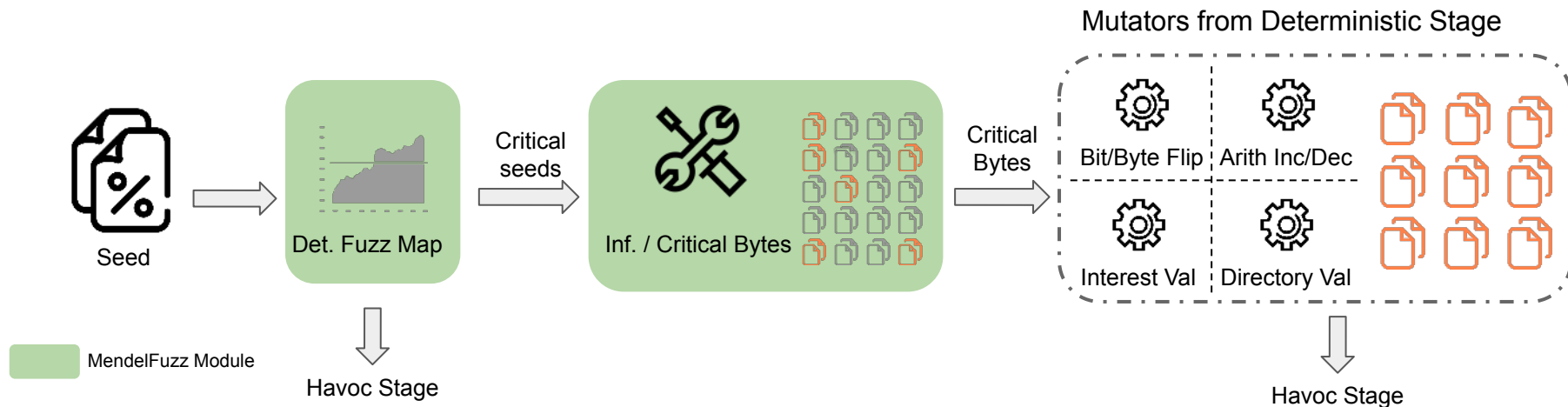


**Deterministic stage is too expensive!**

# MendelFuzz: Target Critical Bytes



MendelFuzz became the default mode in AFL++!



**Takeaway: mutation quality is an information problem**

# Improving “Signal” By Tracking State

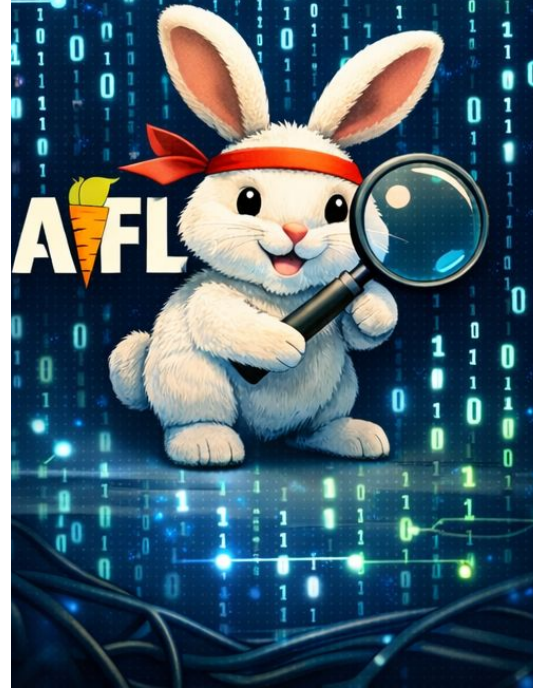
Path coverage disambiguates state

State variables give insight into higher-level state

Data flow abstracts state from code

**Feedback design as a core challenge**

**The Greybox Revolution**





# Different Bugs Require Different Oracles

No source	→ Yolo
Memory safety	→ use Address Sanitizer
Concurrency issues	→ use Thread Sanitizer
Type safety	→ use a Type Sanitizer
Logic bugs	→ Good luck!

**How to adapt oracles to bug types?**

## The Greybox Revolution



# Oracles: Knowing When You Win!

Crashes are only one signal

Silent misbehavior

Differential testing

Invariant violations

**How to infer specifications and more general oracles?**

**The Greybox Revolution**



# Evaluating Fuzzing Improvements



Code Coverage

is subjective



Crashes

are imprecise



Bugs

lack ground truth

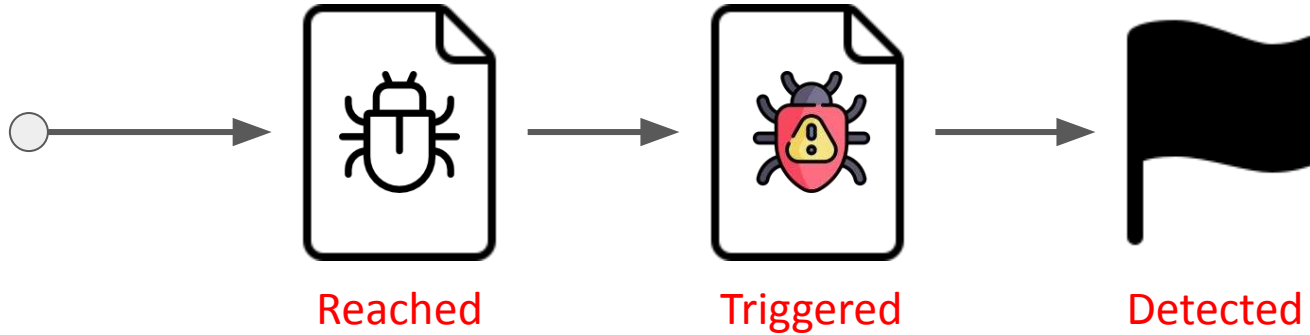
**We optimized fuzzers for metrics  
that are not aligned with  
vulnerability discovery**

The Greybox Revolution





# Evaluating Fuzzing Improvements



**Distinguish different capabilities**

**The Greybox Revolution**



# Magma's Community Impact

Cited 303 times

Used in 45+ papers across SE, SEC, SYS, PL

109 forks, 325 stars on GitHub

79 PRs for new targets, features, and fixes

**Challenge: How to keep benchmarks “alive” and current?**



Open-source at:

<https://hexhive.epfl.ch/magma/>

Year	Venue	Paper	Task	Category
2021	ISSTA	20	Seed Selection	Fuzzing
2022	CCS	59	Directed Fuzzing	Fuzzing
2022	NDSS	24	Mutation Scheduling	Fuzzing
2022	ACSAC	61	Directed Fuzzing	Fuzzing
2022	ACSAC	29	Mutation Scheduling	Fuzzing
2022	ASIACCS	91	Directed Fuzzing	Fuzzing
2022	ISSTA	46	Coverage Feedback	Fuzzing
2023	ICSE	32	Mutation Scheduling	Fuzzing
2023	TOSEM	21	Coverage Feedback	Fuzzing
2023	SBFT	28	Fuzzing Deployment	Deployment
2023	ISSTA	68	Directed Fuzzing	Fuzzing
2023	OOPSLA	35	Coverage Feedback	Fuzzing
2023	NDSS	73	Byte Selection and Mutation	Fuzzing
2023	Security	11	Parallel Fuzzing	Acceleration
2023	CCS	40	Input Generation	Fuzzing
2023	CCS	74	Fuzzing Acceleration	Acceleration
2023	ASE	47	Fuzzing for Program Analysis	Others
2024	ASIACCS	42	Seed Selection	Fuzzing
2024	CCS	60	Seed Selection and Mutation	Fuzzing
2024	TOSEM	65	Seed Selection	Fuzzing
2024	TOSEM	63	Coverage Feedback	Fuzzing
2024	TOSEM	54	Seed Selection	Fuzzing
2024	S&P	22	Directed Fuzzing	Fuzzing
2024	S&P	23	Directed Fuzzing	Fuzzing
2024	Security	34	Directed Fuzzing	Fuzzing
2024	Security	57	Directed Fuzzing	Fuzzing
2024	ISSTA	31	Mutation Scheduling	Fuzzing
2024	ISSTA	14	Directed Fuzzing	Fuzzing
2024	ASPLOS	37	Bug Sanitization	Fuzzing
2024	ASPLOS	71	Program Transformation	Others
2024	TSE	79	Seed Selection and Mutation	Fuzzing
2025	TOSEM	53	Coverage Feedback	Fuzzing
2025	TOSEM	36	Coverage Feedback	Fuzzing
2025	Security	72	Input Generation	Fuzzing
2025	Security	64	Coverage Feedback	Fuzzing
2025	Security	41	Directed Fuzzing	Fuzzing
2025	EuroS&P	17	Directed Fuzzing	Fuzzing
2025	EuroS&P	69	Coverage Feedback	Fuzzing
2025	ISSTA	70	Modular-Based Fuzzing	Implementation
2025	ISSTA	76	Parallel Fuzzing	Acceleration
2025	FSE	75	Mutation Scheduling	Fuzzing
2025	FSE	26	Crash Deduplication	Post-Fuzzing
2025	ICSE	10	Directed Fuzzing	Fuzzing
2025	ICSE	30	Fuzzing for Backdoor Detection	Others
2025	ICSE	62	Bug Sanitization	Fuzzing

# Open Greybox Challenges

Hybrid Fuzzing: How to improve feedback?

Understanding the target beyond CFGs

State explosion and path explosion: deep states

Scheduling and resource allocation

**Steady stream of continuous  
improvement for greybox fuzzing**

**The Greybox Revolution**





# Lessons From Greybox Fuzzing

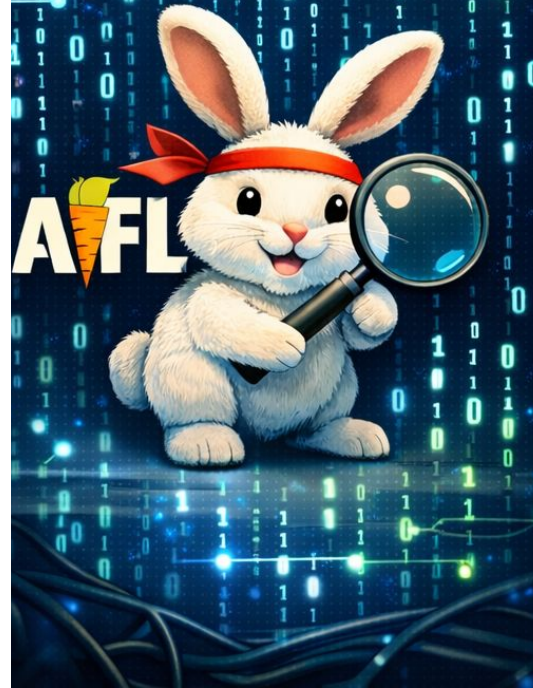
Fuzzing is no longer just about coverage

Mutation is no longer blind

Feedback, generation, and statefulness are key

**Natural transition to  
domain-specific fuzzing**

**The Greybox Revolution**



## The Origins of Fuzzing



## The Greybox Revolution



## Fuzzing the Future



# “Fuzzing Niches” Matter and are Key!

General-purpose fuzzers hit diminishing returns

Real-world systems are heterogeneous

Environment matters as much as code

Shift: not what inputs, but where  
and how to interact





# Niche 1: Embedded Systems and Firmwares

Limited observability

Hardware dependencies

Emulation vs real devices

Increasing relevance for IoT security

**How to rehost and emulate?**



## Niche 2: Browser Fuzzing

Huge attack surface

Massive codebases

Rich, structured inputs

Deep semantic expectations

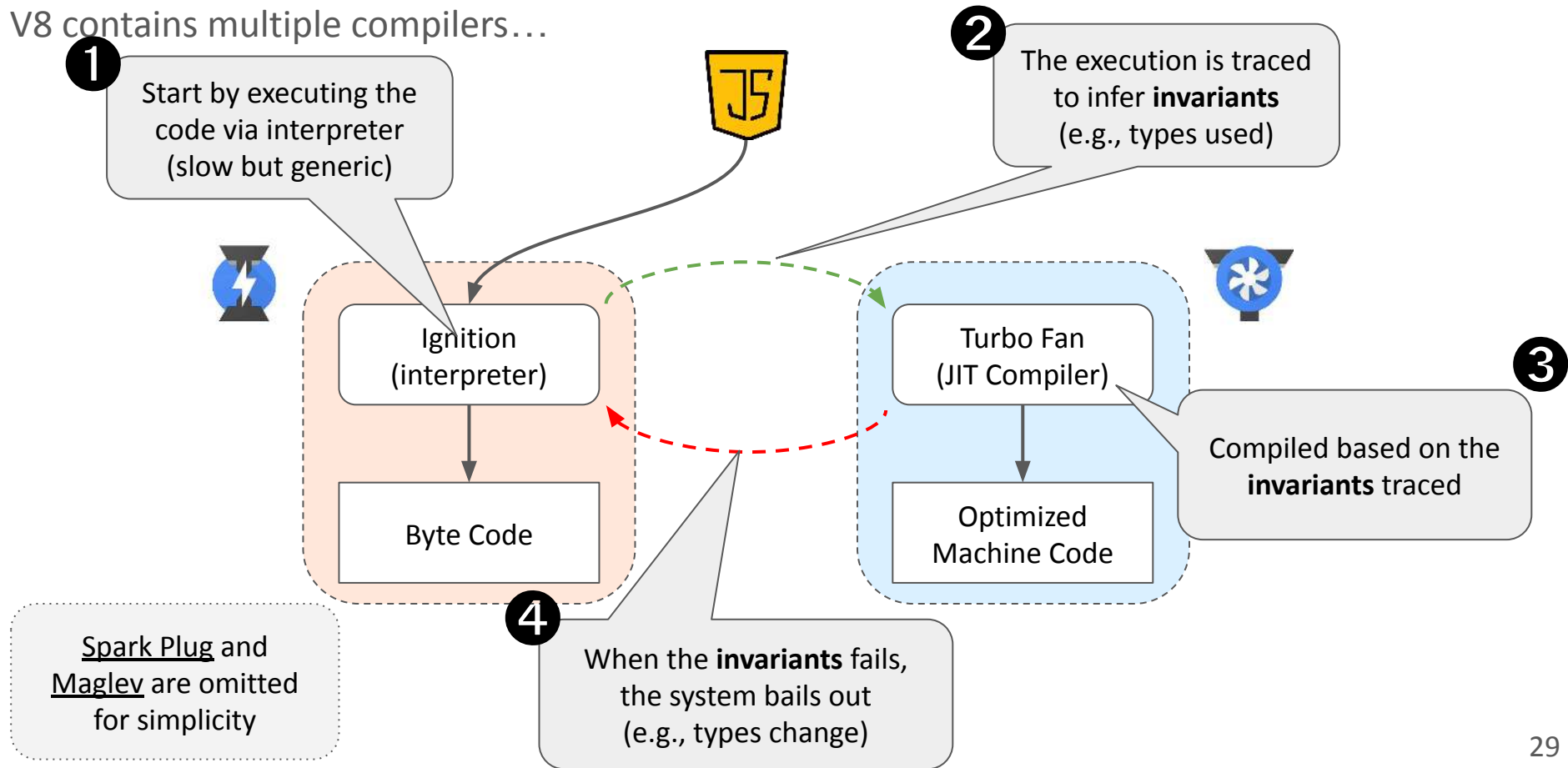
**Browsers are hostile to fuzzing**

Fuzzing the Future



# How to Fuzz Complex Browser Engines?

V8 contains multiple compilers...



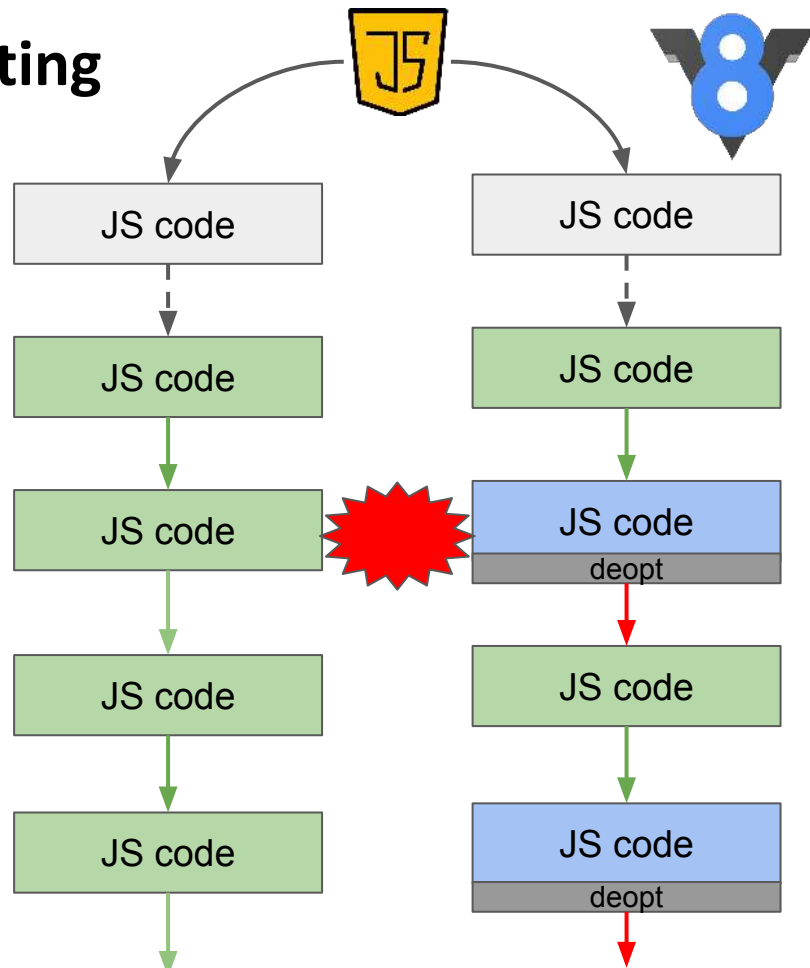


# DUMPLING: Differential JS engine testing

Intuition: dump JS frames in key locations, observe frame divergences

Challenges:

- Where to **dump**?
- How to **dump frames**?
- How to compare **frames**?



**DUMPLING: Fine-grained Differential JavaScript Engine Fuzzing.** *Liam Wachter, Julian Gremminger, Christian Wressneger, Mathias Payer, and Flavio Toffalini.* In NDSS'25 (**Distinguished Paper Award**)

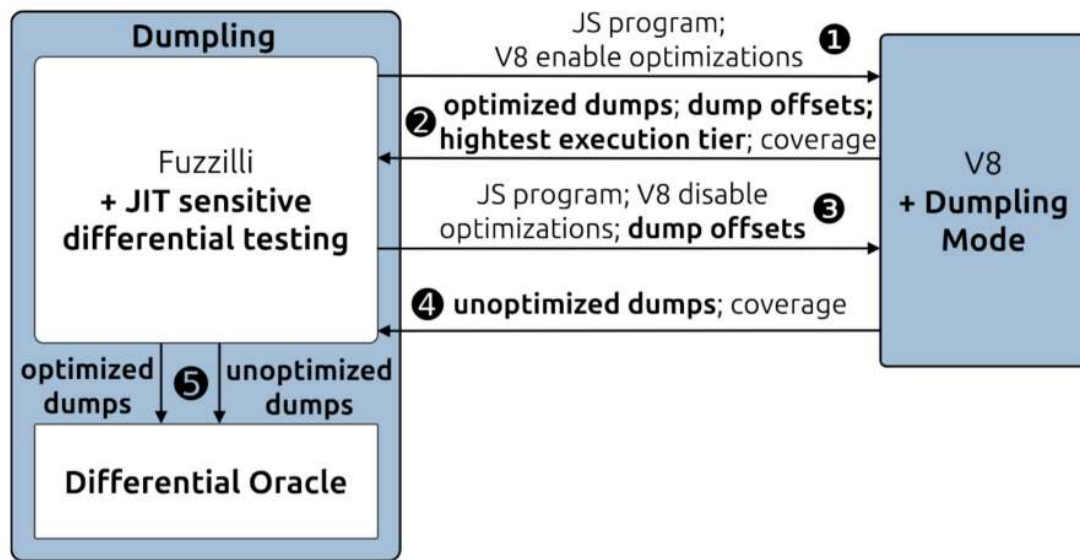
# DUMPLING: Differential Browser Snapshot Analysis

Bugs in compiler optimizations lead to exploitable bugs

**Key idea:** compare memory dumps of baseline/optimized executions

**Result:** 8 new V8 bugs

Upstreamed and  
integrated into  
Google's browser  
test suite



## Niche 3: Android Environment

Huge attack surface

Massive codebases

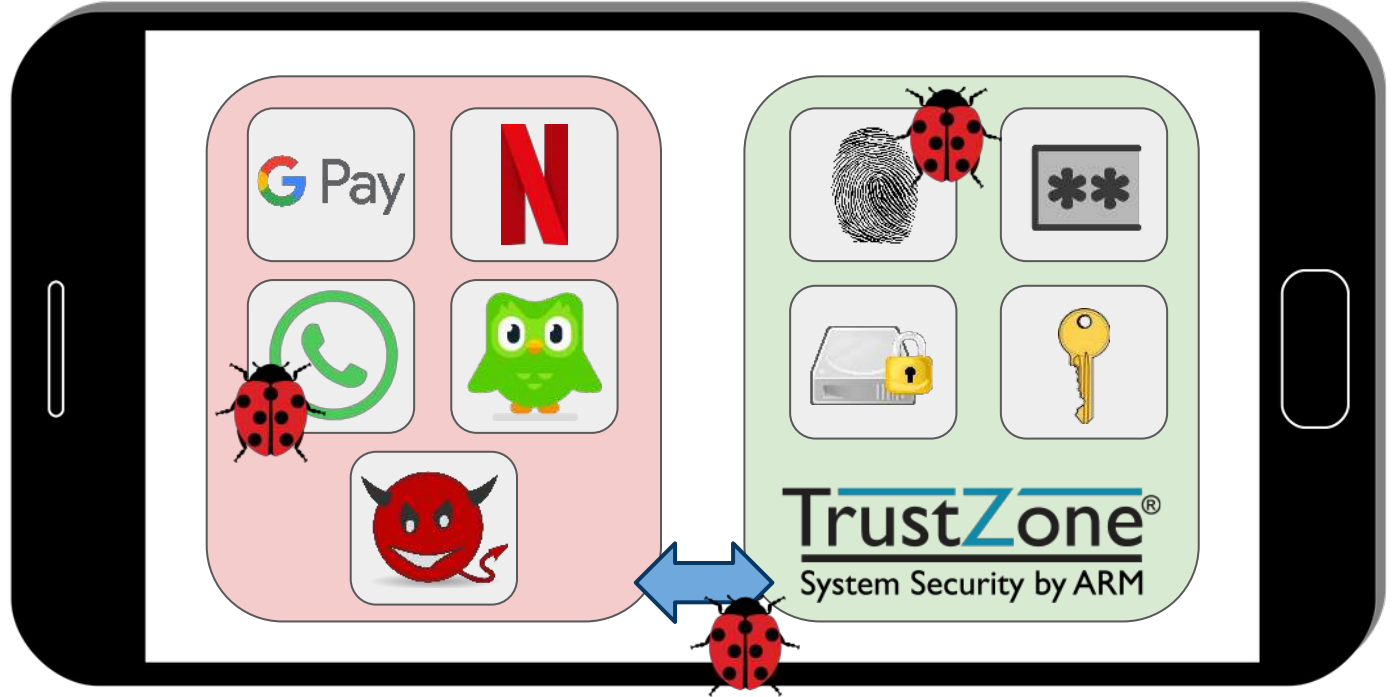
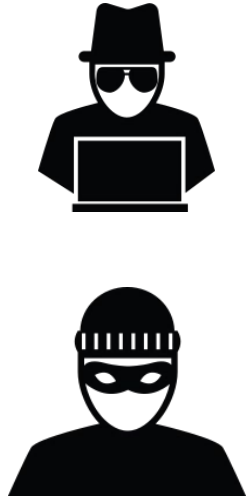
Rich, structured inputs

Deep semantic expectations

**Android has many components and trust boundaries**

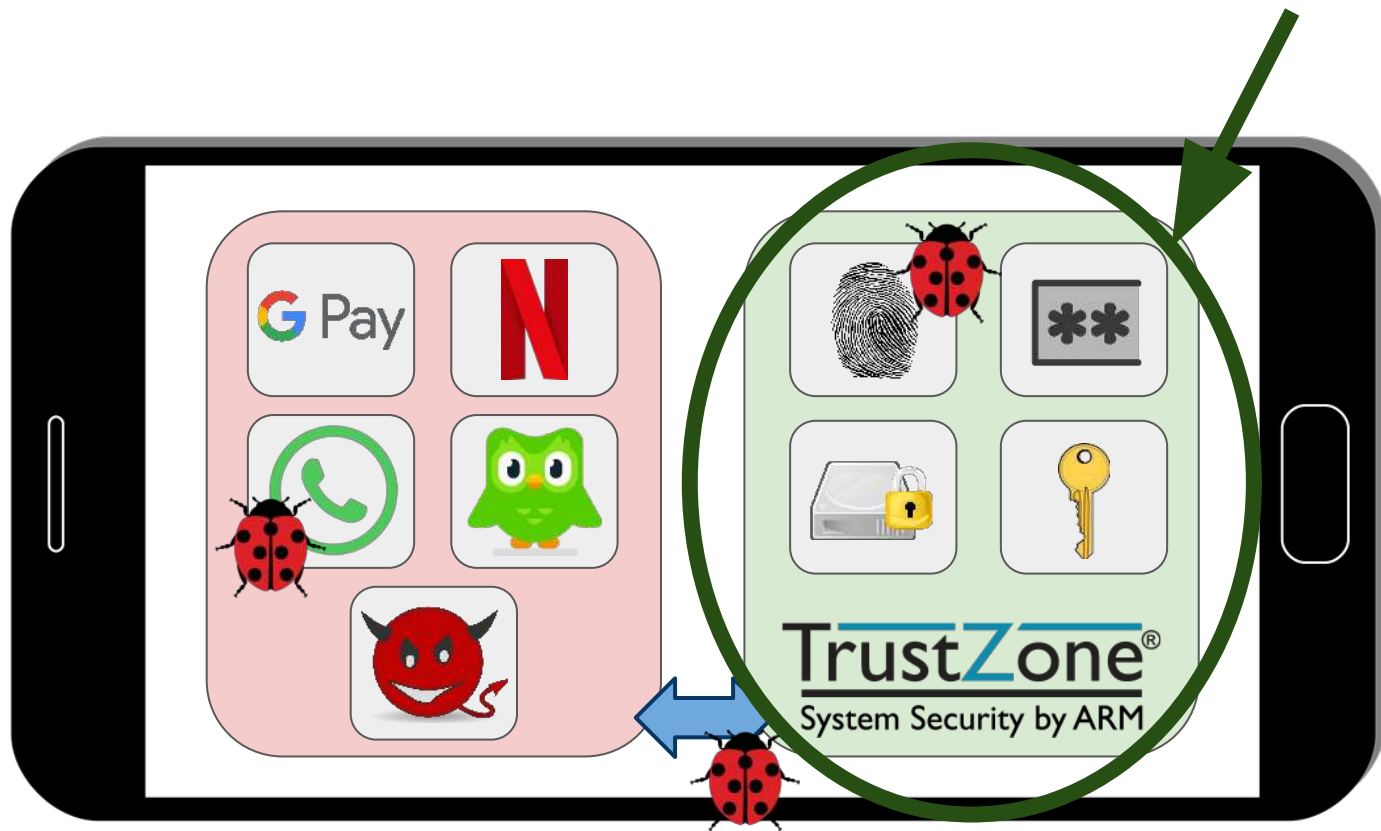
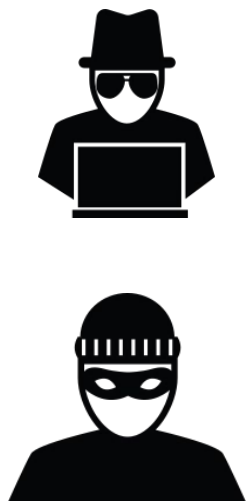


# Android Architecture Overview

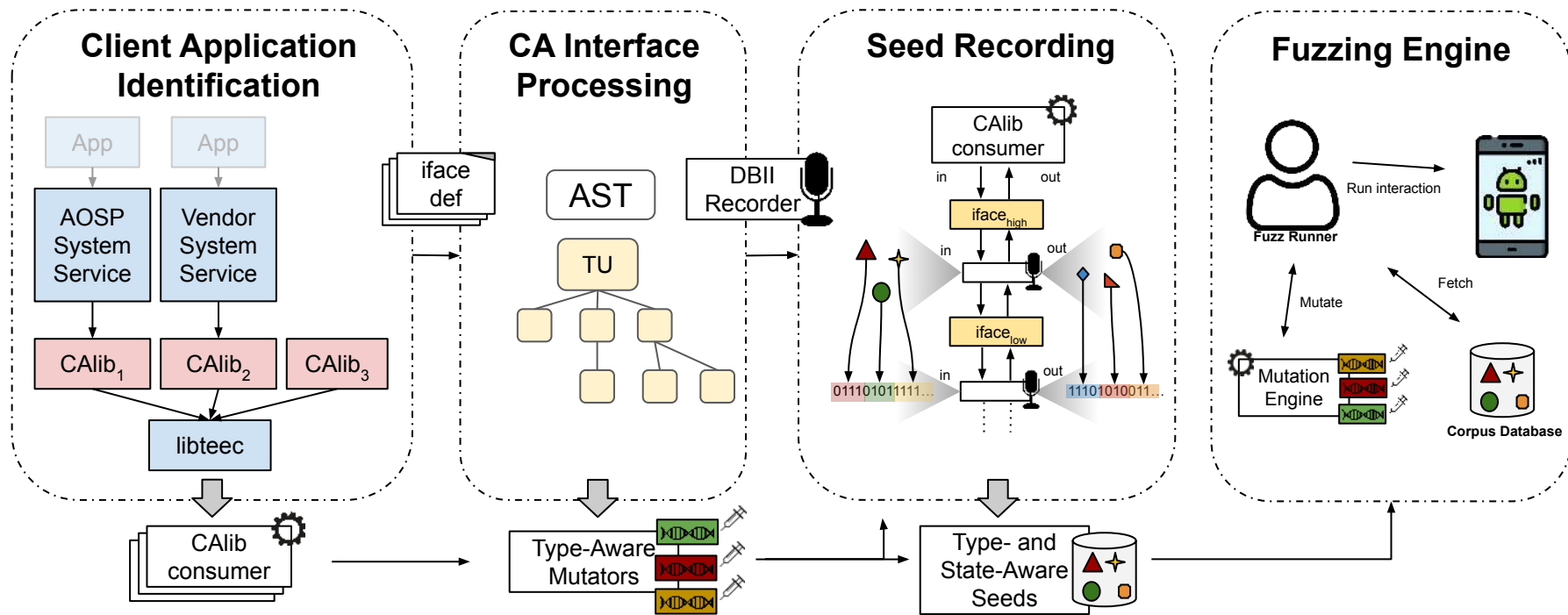




# Fuzzing Trusted Applications



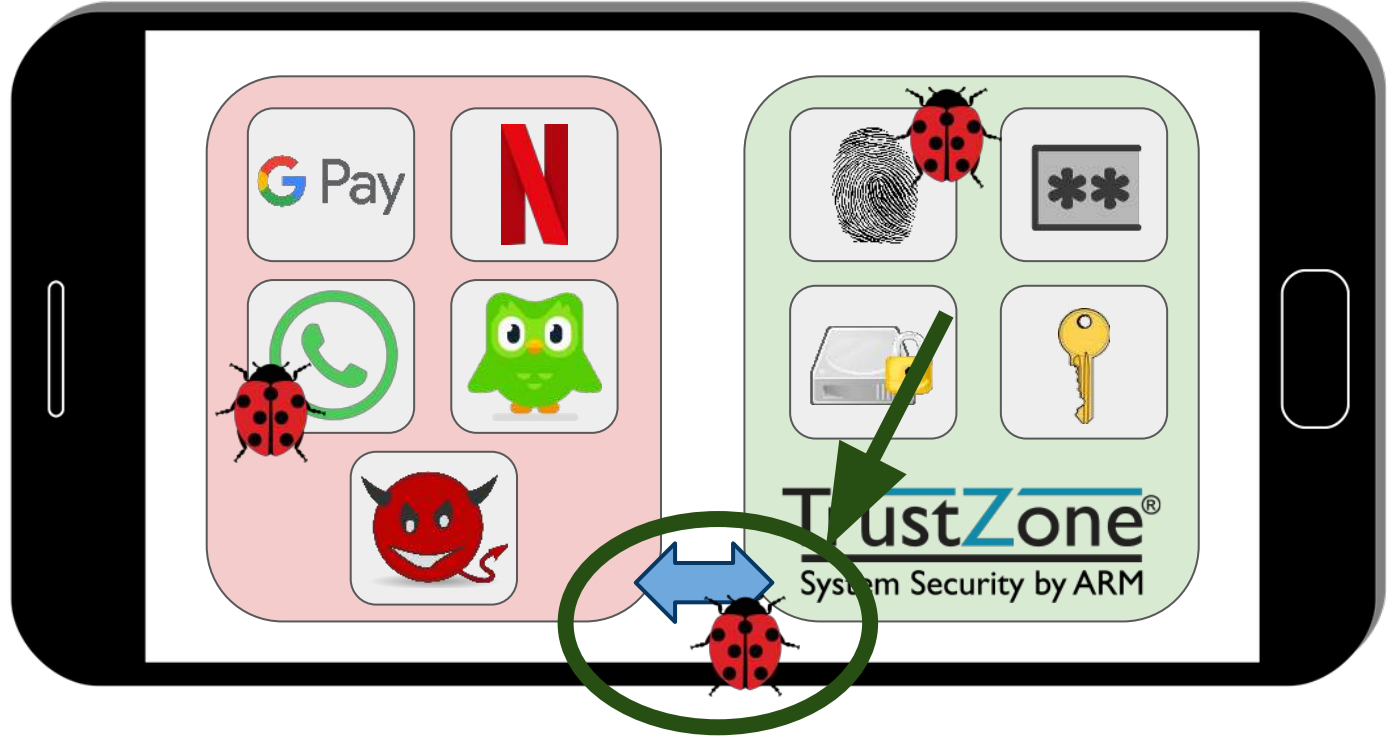
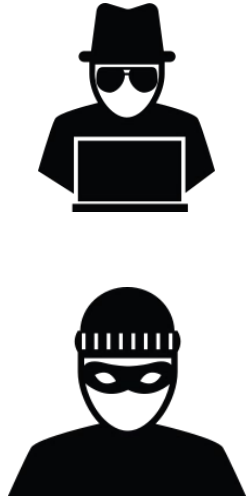
# TEEzz Fuzzing Pipeline: Stateful Interface Fuzzing



**TEEzz: Fuzzing Trusted Applications on COTS Android Devices.**

Marcel Busch, Mathias Payer, Aravind Machiry, Christopher Kruegel, Giovanni Vigna, and Chad Spensky. In Oakland'23 35

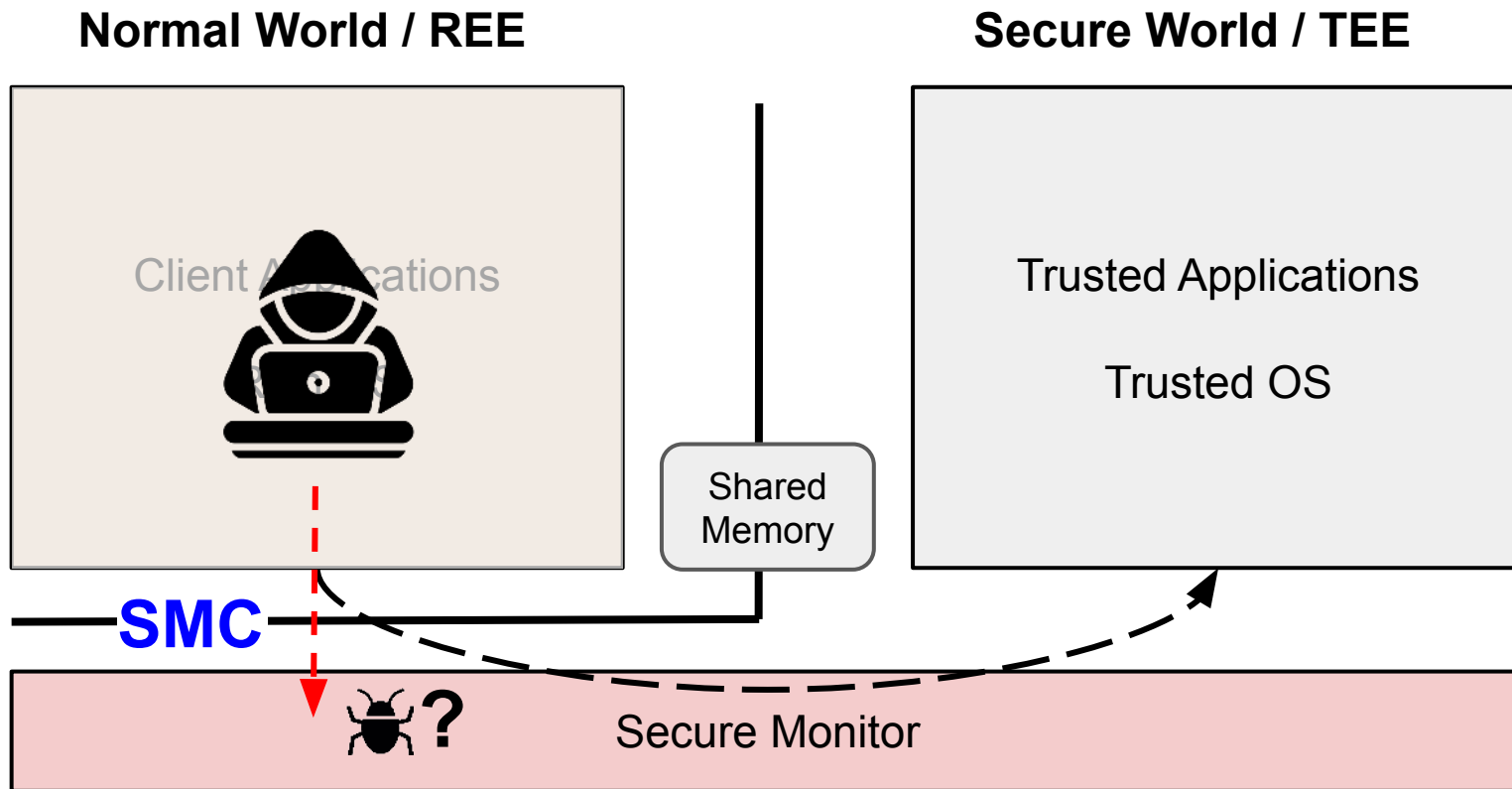
# EL3XIR: Fuzzing the Most Trusted Layer



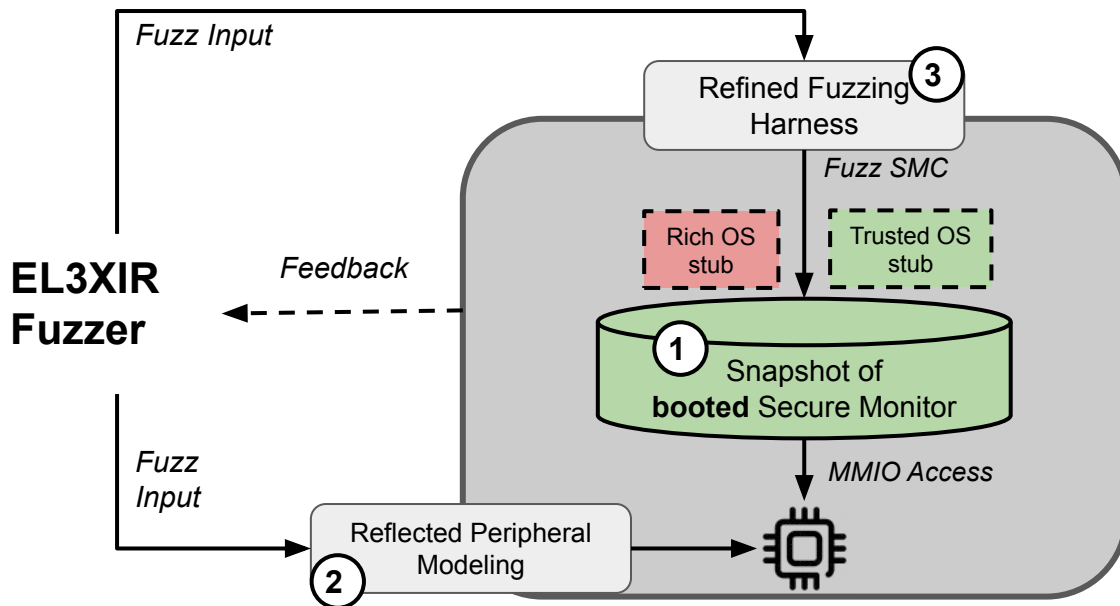


# ARMv8-A TrustZone

**arm**  
TRUSTZONE



# EL3XIR: Fuzzing COTS Secure Monitors



Rehosting Framework for  
proprietary TrustZone Firmware

Highly automated Fuzzing Pipeline  
including Harness Synthesis and  
Peripheral Modeling

Fuzz your own Secure Monitor

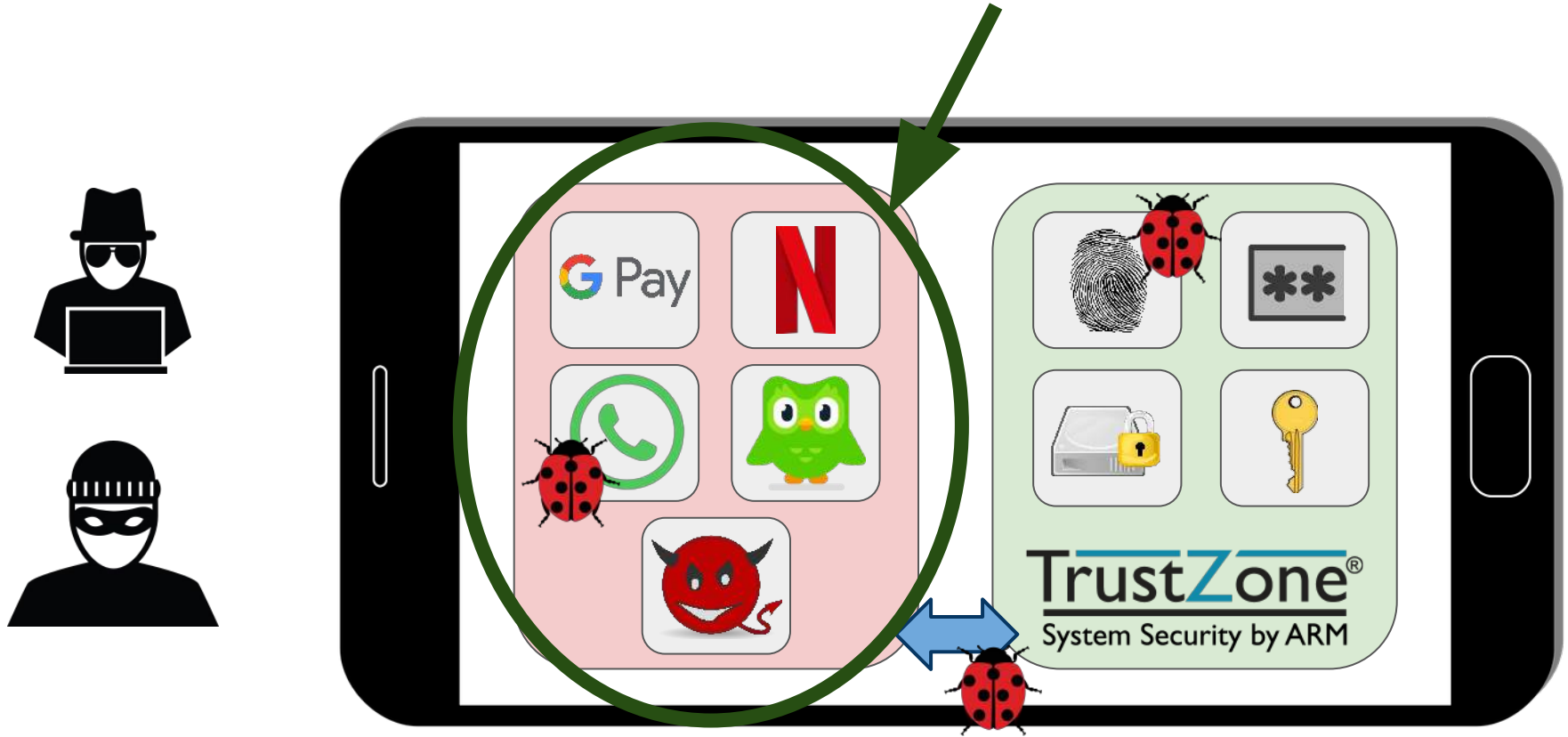


[github.com/HexHive/EL3XIR](https://github.com/HexHive/EL3XIR)

**EL3XIR: Fuzzing COTS Secure Monitors.**

*Christian Lindenmeier, Mathias Payer, and Marcel Busch. In SEC'24*

# How Privileged Services Become a Target 📖🔥





# NASS: Fuzzing Native Android System Services



System services are exposed through binder interface

Kernel binder module rewritten in Rust, exploitation focuses to C++ services

We introduce Deserialization-Guided Interface Extraction, recovering interface grammars

- Our prototype fuzzer targets on-device system services
- We get coverage through binary rewriting
- 12 vulnerabilities, 5 CVEs assigned by Google
- <https://github.com/HexHive/NASS>

**NASS: Fuzzing All Native Android System Services with Interface Awareness and Coverage.**

*Philipp Mao, Marcel Busch, and Mathias Payer. In Usenix SEC'25*

# Open Fuzzing Challenges

Security-relevant state outside traditional coverage

Model stateful interactions across trust boundaries

Program state modeling

Environment-aware vulnerability discovery

**Make the implicit state explicit**

**Fuzzing the Future**



# From What (The Fuzz) to Where (To Fuzz)

The future of fuzzing is selective

CFGs → state machines → system interactions

Integrating semantics, state, and environments

Must choose right abstraction level

Fuzzing the Future







EPFL

Join us on this research journey!





## The Origins of Fuzzing

```
10 INPUT A$,  
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40 GOTO 10  
  
FUZZING.....  
CRASH!!
```

Fuzzing has  
matured as a field

EPFL

## The Greybox Revolution

Coverage-guided  
fuzzing was a  
massive success



Mathias Payer

## Fuzzing the Future

The next  
breakthroughs are  
contextual and  
semantic

