






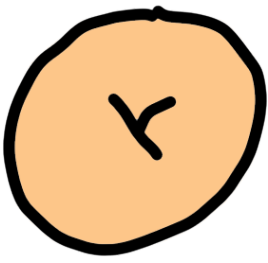






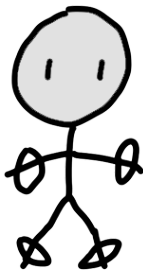



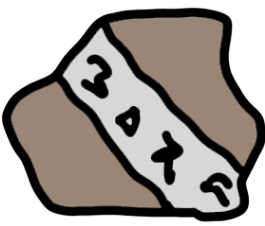




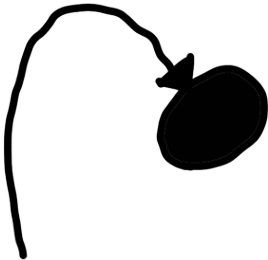

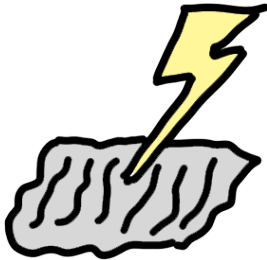

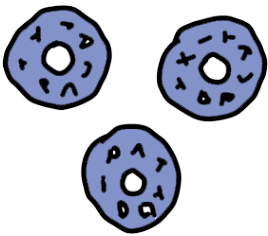


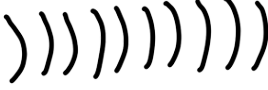



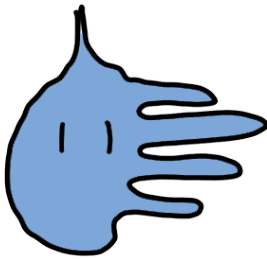


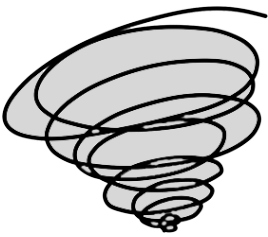







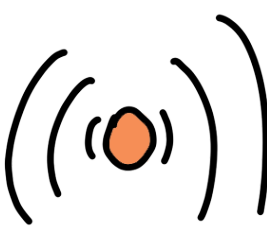







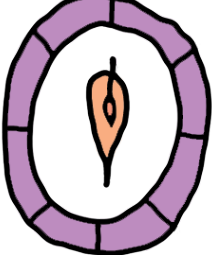












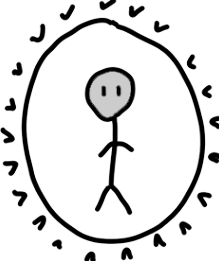













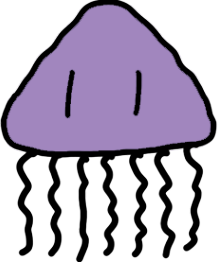

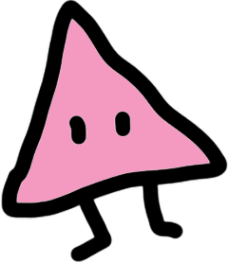

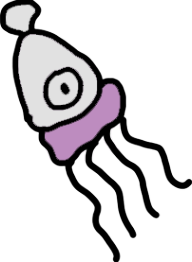




<p>Air Talisman </p>  <p>Item</p> <p>Play when one of your creatures is attacked. Cancel the attack. That creature cannot be targeted by attacks until the end of the turn.</p>	<p>Bottled Storm </p>  <p>Item</p> <p>Deal 1 damage to all creatures.</p>	<p>Counterspell </p>  <p>Spell - Reaction</p> <p>Cast when your opponent casts a spell. Channel \oplus equal to the spell's converted mana cost to counter it.</p>
<p>Disable </p>  <p>Spell</p> <p>Your opponent discards 1 card at random.</p>	<p>Dispel Magic </p>  <p>Spell</p> <p>Destroy a spell.</p>	<p>Draught of the Storm Caller </p>  <p>Item</p> <p>Search for an  creature.</p>
<p>Force Bindings </p>  <p>Spell - Enchantment</p> <p>Enchant a creature. It gains "cannot attack or counterattack".</p>	<p>Mana Potion </p>  <p>Item</p> <p>Burn 2.</p>	<p>Negate Magic </p>  <p>Spell - Permanent</p> <p>When a spell is cast, destroy this to counter it.</p>

<p>Overcast </p>  <p>Spell - Field Field spells cost  more.</p>	<p>Planar Redirection </p>  <p>Spell - Reaction Cast when your opponent plays a creature. Exile it.</p>	<p>Quicken Spell </p>  <p>Spell - Reaction You may immediately cast a spell as though it had "Reaction" on top of this.</p>
<p>Warding Runes </p>  <p>Spell - Permanent Creatures cost  more. At the start of your turn, destroy this.</p>	<p>Barometric Pulse </p>  <p>Spell Deal 2 damage to all creatures except  creatures.</p> <p></p>	<p>Become Ethereal </p>  <p>Spell - Enchantment Enchant a creature. It gains "ethereal".</p> <p></p>
<p>Hurricane </p>  <p>Spell - Field Creatures cost  less.</p> <p></p>	<p>Sandstorm </p>  <p>Spell - Field  creatures have -0 / -1.</p> <p></p>	<p>Detonate </p>  <p>Spell - Reaction Destroy a creature. No creatures can attack until the start of your next turn.</p> <p> </p>

<p>Mana Drain </p>  <p>Spell</p> <p>Exile the top 2 cards of your opponent's mana pool.</p> <p> </p>	<p>Sealing Sigil </p>  <p>Spell - Permanent</p> <p>Cards added to either player's mana pool are exiled instead.</p> <p> </p>	<p>Thunderwave </p>  <p>Spell</p> <p>Deal 3 damage to all enemy creatures.</p> <p> </p>
<p>Updraught </p>  <p>Spell - Permanent</p> <p>Your  creatures have +1 / +0.</p> <p> </p>	<p>Anti-Magic Field </p>  <p>Spell - Field</p> <p>Spells cost  more.</p> <p>  </p>	<p>Pegasus </p>  <p>Creature</p> <p>If you've played an  spell this turn, this costs  less.</p> <p>    3 / 5</p>
<p>Astral Jellyfish </p>  <p>Creature</p> <p>1 / 2</p>	<p>Spirit Sprite </p>  <p>Creature</p> <p>Reveal a random card from your opponent's hand.</p> <p>1 / 1</p>	<p>Lunar Squid </p>  <p>Creature</p> <p>Search for a  card.</p> <p> 1 / 1</p>