





















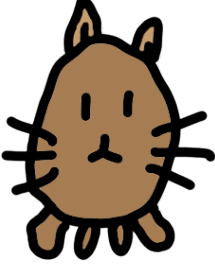




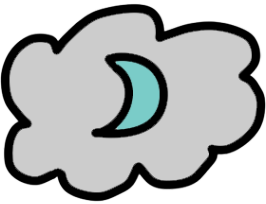
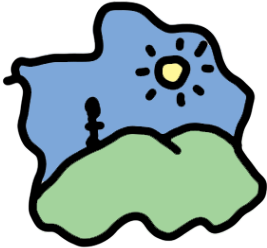
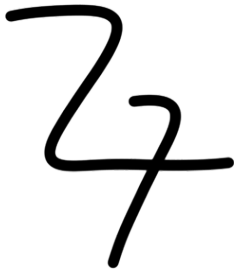
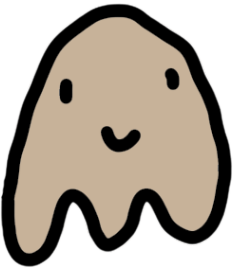
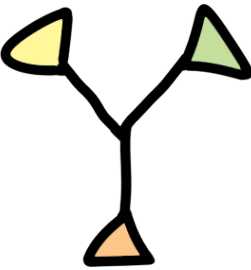
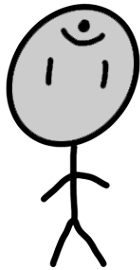
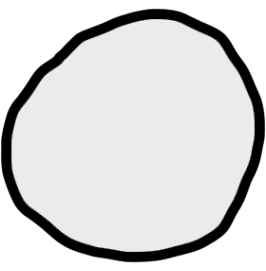
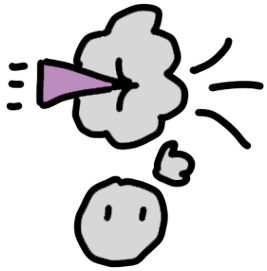
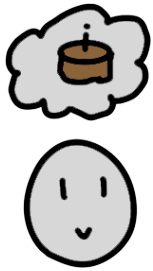
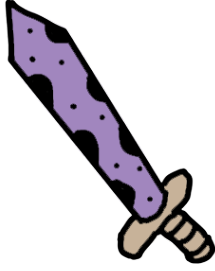


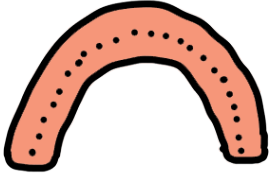





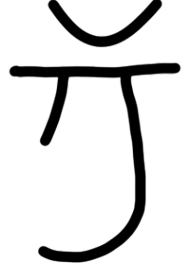


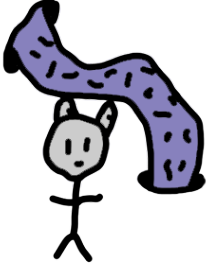



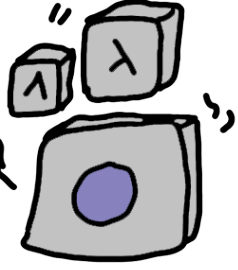












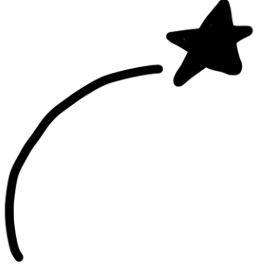





<p><b>Grasping Vine</b> </p>  <p><b>Spell</b></p> <p>Select an item equipped to an enemy creature. Take control of it and equip it to a friendly creature.</p>	<p><b>Photosynthesis</b> </p>  <p><b>Spell</b></p> <p>Heal 1 for each  creature you control.</p> <p></p>	<p><b>Reforestation</b> </p>  <p><b>Spell</b></p> <p>Destroy all spells.</p> <p></p>
<p><b>Twilight Forest</b> </p>  <p><b>Spell - Field</b></p> <p> creatures take no damage from spells.</p> <p> </p>	<p><b>Twilight Fortification</b> </p>  <p><b>Spell</b></p> <p>Your creatures have +0 / +2.</p> <p>  </p>	<p><b>Locate Object</b> </p>  <p><b>Spell</b></p> <p>Search for an item.</p>
<p><b>Psychic Kitten</b> </p>  <p><b>Creature</b></p> <p>Reveal a random card from each player's hand.</p> <p><b>1 / 2</b></p>	<p><b>Scry</b> </p>  <p><b>Spell</b></p> <p>View the top 3 cards of your deck and put them back in any order.</p>	<p><b>Sense Emotion</b> </p>  <p><b>Spell</b></p> <p>Your opponent reveals the number of cards of each Element in their hand.</p>

<p><b>Sleep</b></p>  <p><b>Spell - Permanent</b></p> <p>Creatures cannot attack. At the start of your turn, if the combined attack of all creatures on the battlefield is greater than or equal to 5, destroy this.</p>	<p><b>Vision</b></p>  <p><b>Spell</b></p> <p>View the top 3 cards of your opponent's deck and put them back in the same order.</p>	<p><b>Command</b></p>  <p><b>Spell</b></p> <p>Select a creature. It attacks a creature of your choice.</p>
<p><b>Friendly Ghost</b></p>  <p><b>Creature</b></p> <p>When you play a card on your turn that costs at least 1, you may summon this from your hand.</p> <p>2 / 2</p>	<p><b>Geas</b></p>  <p><b>Spell - Permanent</b></p> <p>Name a non-Hero card. Your opponent cannot play cards with that name.</p>	<p><b>Hold Person</b></p>  <p><b>Spell - Enchantment</b></p> <p>Enchant a creature. Set its attack to 0.</p>
<p><b>Lunar Communion</b></p>  <p><b>Spell</b></p> <p>View the top 3 cards of your deck. Draw 1 and put the others on the bottom of your deck.</p>	<p><b>Mind Spike</b></p>  <p><b>Spell - Reaction</b></p> <p>Cast when an enemy creature attacks you. Destroy it.</p>	<p><b>Sense Thoughts</b></p>  <p><b>Spell</b></p> <p>View your opponent's hand.</p>

<p><b>Spirit Blade</b></p>  <p><b>Item - Equipment</b></p> <p>Equip to a friendly creature. It has +X / +0, where X is the amount of  in your mana pool.</p> <p></p>	<p><b>Dominate Creature</b></p>  <p><b>Spell - Enchantment</b></p> <p>Enchant a creature. Take control of it.</p> <p> </p>	<p><b>Mind Seer</b></p>  <p><b>Creature</b></p> <p>Reveal a random card from your opponent's hand.</p> <p>  <b>2 / 3</b></p>
<p><b>Power Word Kill</b></p>  <p><b>Spell - Reaction</b></p> <p>Destroy a creature. This cannot be countered.</p> <p> </p>	<p><b>Spirit Sage</b></p>  <p><b>Creature</b></p> <p><b>Search</b> for a  card.</p> <p>  <b>3 / 3</b></p>	<p><b>Ancient Herald</b></p>  <p><b>Creature</b></p> <p>You may pay  to <b>search</b> for a Hero.</p> <p>   <b>4 / 4</b></p>
<p><b>Sprite Portal</b></p>  <p><b>Spell - Permanent</b></p> <p>At the end of your turn, add all "sprite" cards from your mana pool and exile piles to your hand.</p> <p>  </p>	<p><b>Time Stop</b></p>  <p><b>Spell</b></p> <p>Take another turn after this one.</p> <p>  </p>	<p><b>Wish</b></p>  <p><b>Spell</b></p> <p>Exile all creatures. Both players discard their hands. Draw 3 cards.</p> <p>  </p>