Additional XP: _____

○ Level 10

+1800 XP

▲

○ Level 9

+1600 XP

▲

○ Level 8

+1400 XP

▲

○ Level 7

+1200 XP

▲

○ Level 6

+1000 XP

▲

○ Level 5

+800 XP

▲

○ Level 4

+600 XP

▲

○ Level 3

+400 XP

▲

○ Level 2

+200 XP

● Level 1

Part 1: The Basics

✓	Page	Name	XP
☑	10	Knowledge Check - C#	25
☑	14	Install Visual Studio	75
☑	19	Hello, World!	50
☑	24	What Comes Next	50
☑	24	The Makings of a Programmer	50
☑	26	Consolas and Telim	50
☑	31	The Thing Namer 3000	100
☑	37	Knowledge Check - Variables	25
☑	45	The Variable Shop	100
☑	45	The Variable Shop Returns	50
☑	48	Knowledge Check - Type System	25
☑	53	The Triangle Farmer	100
☑	56	The Four Sisters and the Duckbear	100
☑	57	The Dominion of Kings	100
☐	68	The Defense of Consolas	200
☐	75	Repairing the Clocktower	100
☐	78	Watchtower	100
☐	82	Buying Inventory	100
☐	83	Discounted Inventory	50
☐	88	The Prototype	100
☐	89	The Magic Cannon	100
☐	94	The Replicator of D'To	100
☐	95	The Laws of Freach	50
☐	106	Taking a Number	100
☐	107	Countdown	100
☐	123	Knowledge Check - Memory	25
☐	124	Hunting the Manticore	250

Part 2: Object-Oriented Programming

✓	Page	Name	XP
☐	131	Knowledge Check - Objects	25
☐	135	Simula's Test	100
☐	143	Simula's Soups	100
☐	153	Vin Fletcher's Arrows	100
☐	162	Vin's Trouble	50
☐	168	The Properties of Arrows	100
☐	173	Arrow Factories	100
☐	191	The Point	75
☐	191	The Color	100
☐	191	The Card	100
☐	192	The Locked Door	100
☐	192	The Password Validator	100
☐	193	Rock-Paper-Scissors	150
☐	194	15-Puzzle	150
☐	194	Hangman	150
☐	195	Tic-Tac-Toe	300
☐	205	Packing Inventory	150

Part 3: Advanced Features

XP
TRACKER

Part 4: The Endgame

Part 5: Bonus Levels