

Rain Cafe

Hexastela

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Core Mechanics for the player:

- **Jump**
- **Walk/Navigation**
- **DodgeRoll**
- **Dash/attack forward**
- Shield/Heal
- Hexagon Interaction
- Shooting a laser
- **Melee attack**

Setting:

Arena inside a space ship with windows and stars

Core Mechanics for the boss:

- Beam attack
- Jump wave attack
- **Roll attack**
- **Projectile attack**
- Hexagon Interaction
- Tentacle spawn attack
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Extra Mechanics:

Stretch Goals:

- Networking
- Coach Co-op
- PVP
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