

## Logic Building Assignment : 37

**1. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input : iRow = 4 iCol = 3

Output :

*	*	*
*	*	*
*	*	*
*	*	*

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**2. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input : iRow = 4 iCol = 3

Output :

1	2	3
1	2	3
1	2	3
1	2	3

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**3. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 5

Output :    5    4    3    2    1  
             5    4    3    2    1  
             5    4    3    2    1

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**4. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 4

Output :    \*    #    \*    #  
             \*    #    \*    #  
             \*    #    \*    #

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

**5. Write Java program which accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 4

Output :    1      1      1      1  
              2      2      2      2  
              3      3      3      3  
              4      4      4      4

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

