

## Logic Building Assignment : 20

Create separate visual Studio project for each problem statement separately.

**1. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 4

Output :    A    B    C    D  
              A    B    C    D  
              A    B    C    D  
              A    B    C    D

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
{
    // Logic
}
```

```
int main()
{
    int iValue1 = 0, iValue2 = 0;

    printf("Enter number of rows and columns");
    scanf("%d %d",&iValue1, &iValue2);

    Pattern(iValue1, iValue2);

    return 0;
}
```

**2. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4              iCol = 4

Output :    A      B      C      D  
              a      b      c      d  
              A      B      C      D  
              a      b      c      d

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```

**3. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 5

Output :    A    A    A    A    A  
              B    B    B    B    B  
              C    C    C    C    C

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```

**4. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 4                  iCol = 5

Output :    4      4      4      4      4  
              3      3      3      3      3  
              2      2      2      2      2  
              1      1      1      1      1

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```

**5. Accept number of rows and number of columns from user and display below pattern.**

Input :      iRow = 3              iCol = 4

Output :    1      2      3      4  
             5      6      7      8  
             9     10     11     12

Program Layout :

```
#include<stdio.h>
```

```
void Pattern(int iRow, int iCol)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue1 = 0, iValue2 = 0;  
  
    printf("Enter number of rows and columns");  
    scanf("%d %d",&iValue1, &iValue2);  
  
    Pattern(iValue1, iValue2);  
  
    return 0;  
}
```