

Logic Building Assignment : 36

1. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 4

Output : A B C D
 A B C D
 A B C D
 A B C D

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

2. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 4

Output : A B C D
 a b c d
 A B C D
 a b c d

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

3. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 5

Output : A A A A A
 B B B B B

C C C C C

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

4. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 4 iCol = 5

Output :

4	4	4	4	4
3	3	3	3	3
2	2	2	2	2
1	1	1	1	1

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```

5. Write Java program which accept number of rows and number of columns from user and display below pattern.

Input : iRow = 3 iCol = 4

Output :

1	2	3	4
5	6	7	8
9	10	11	12

Program Layout :

```
class Pattern
{
    public void Pattern(int iRow, int iCol)
    {
        // Logic
    }
}
```