

## Logic Building Assignment : 54

**Draw stack layout of each program separately.**

1. Write a recursive program which display below pattern.

Input :            5

Output :           \*   \*   \*   \*   \*

Prototype :

```
void Display(int iNo)
{
    // Logic
}
```

```
int main()
{
    int iValue = 0;

    printf("Enter number");
    scanf("%d",&iValue);

    Display(iValue);

    return 0;
}
```

2. Write a recursive program which display below pattern.

Input :            5

Output :           1   2   3   4   5

Prototype :

```
void Display(int iNo)
{
    // Logic
}
```

```
int main()
{
```

```
int iValue = 0;

printf("Enter number");
scanf("%d",&iValue);

Display(iValue);

return 0;
}
```

3. Write a recursive program which display below pattern.

Input : 5

Output : 5 4 3 2 1

Prototype :

```
void Display(int iNo)
{
    // Logic
}

int main()
{
    int iValue = 0;

    printf("Enter number");
    scanf("%d",&iValue);

    Display(iValue);

    return 0;
}
```

4. Write a recursive program which display below pattern.

Input : 6

Output : A B C D E F

Prototype :

```
void Display(int iNo)
```

```
{
    // Logic
}

int main()
{
    int iValue = 0;

    printf("Enter number");
    scanf("%d",&iValue);

    Display(iValue);

    return 0;
}
```

5. Write a recursive program which display below pattern.

Input : 6

Output : a b c d e f

Prototype :

```
void Display(int iNo)
{
    // Logic
}

int main()
{
    int iValue = 0;

    printf("Enter number");
    scanf("%d",&iValue);

    Display(iValue);

    return 0;
}
```