

- Loss function for quantile estimation

$$L(x; \tau) = \begin{cases} \tau x & x > 0 \\ (\tau - 1)x & \text{otherwise} \end{cases}$$

generalize

$$f(x) = \begin{cases} ax & x \geq 0 \\ bx & x < 0 \end{cases} \quad \text{where } \begin{cases} a > 0 \\ b < 0 \end{cases}$$

• Why require  $y = cx$ : Piecewise-defined function  $f(x)$  is the combination of two linear functions in form of  $y = cx$ .

Let  $g(x)$  be the ~~smooth~~ <sup>differentiable</sup> function to smooth  $f(x)$ , and  $h(x) = \begin{cases} g(x) & \text{(when } x \text{ is around } 0) \\ f(x) & \text{otherwise} \end{cases}$

It's impossible for  $h(x)$  to satisfy both requirements: ①  $h(x)$  is a convex function

②  $h(x)$  passes through  $(0, 0)$ .

- A very informal proof:

For  $x \geq 0$ : Let's assume  $h(x) = \begin{cases} g(x) & 0 \leq x < c \\ f(x) & x \geq c \end{cases}$  and  $g(x)$  passes through  $(0, 0)$ .

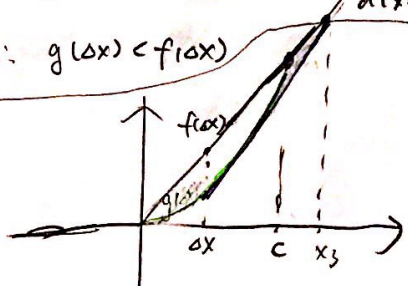
Since  $h(x)$  is convex,  $g(x)$  is convex. Thus we have

$$\begin{cases} g(0) = 0 \\ \frac{dg(x)}{dx} = 0 \text{ at } x = 0 \end{cases}$$

$$\therefore g(\Delta x) = g(0) + \Delta x \cdot \frac{dg(x=0)}{dx=0} = g(0) + \Delta x \cdot 0 = 0$$

$$f(\Delta x) = f(0) + \Delta x \cdot \frac{df(x=0)}{dx=0} = 0 + \Delta x \cdot a$$

$$\therefore g(\Delta x) < f(\Delta x)$$



let  $x_3 > c$ .

Connect  $(\Delta x, g(\Delta x))$  and  $(x_3, f(x_3))$ , we see  $h(x)$  is not convex.