Stochastic Gradient Descent (SGD) on Quantile Estimation

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Overview

* Motivation:

- * Applications in quantile estimation of data stream
- * Restrictions on memory

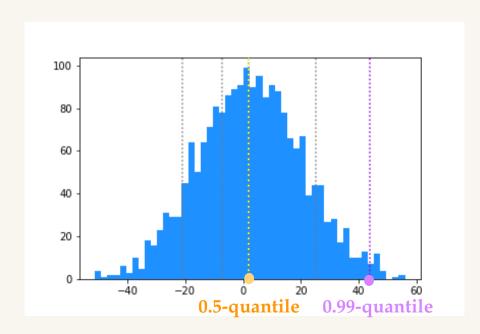
* SGD on quantile estimation

- * The SGD algorithm
- * Equivalence between SGD and Frugal-1U
- * Step size adaptation
 - * DH-SGD
- * Multi-quantile estimation

* Summary and Future Work

Motivation & Background

- Quantiles can help to characterize a data distribution.
- * Definition: the τ -quantile is the cutting point that divides the distribution by τ (e.g. 0.5-quantile is the median)



Data stream:

Large amount of data is not available all at once, instead the **data points come in sequence** in a stream-like form.

Quantile computation?

- -> restriction on **memory** space and **computation**
- -> sorting and computation is **not** a **feasible solution**

Quantile estimation on data streams

* Applications:

- * Network monitoring
- Data Mining

Motivation

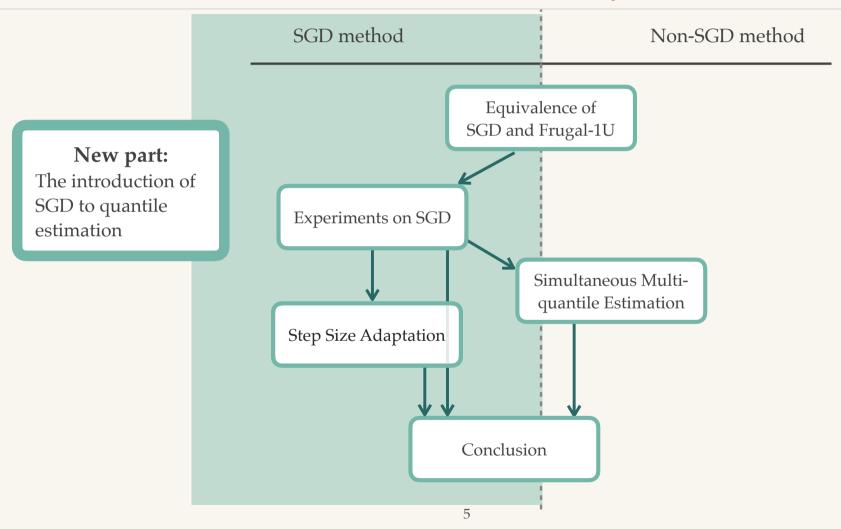
Memory restriction of big size data stream

- Problem: huge amount of data is not able to be stored.
- Current algorithms: space-efficient solutions

Algorithm	Space complexity
GK algorithm [1]	$O(\frac{1}{\epsilon}\log(\epsilon N))$
Q-Digest [2]	$O(\frac{1}{\epsilon}\log U)$
Count-Min sketch [3]	$O(\frac{1}{\epsilon}\log^2 N\log(\frac{\log N}{\phi\sigma}))$
Work of Felber and Ostrovsky [4]	$O(\frac{1}{\epsilon}\log\frac{1}{\epsilon})$

- * Design a method with **O(1) space complexity**?
 - Implement the machine learning approach of **Stochastic Gradient Descent (SGD)**

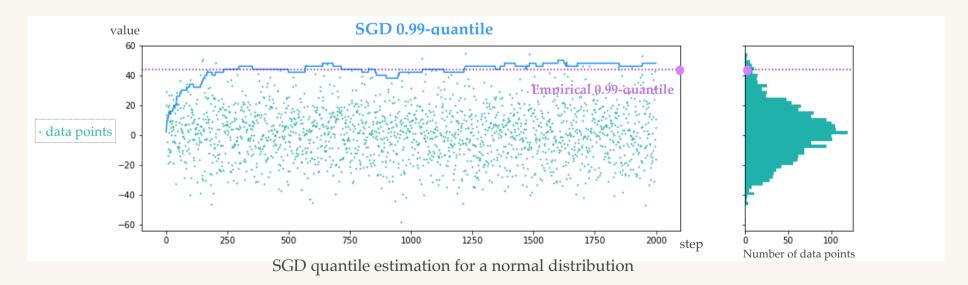
The Contribution of My Work



SGD on Quantile Estimation

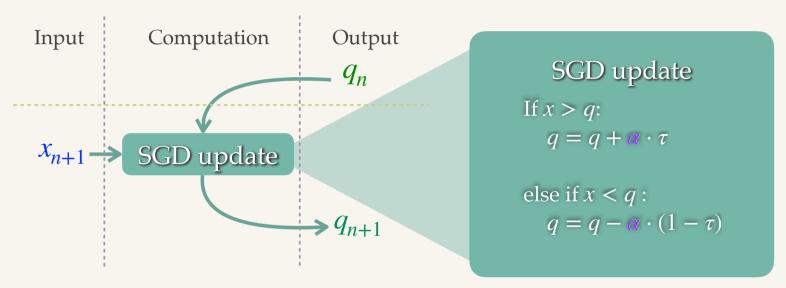
* Stochastic Gradient Descent (SGD)

- * **Gradient descent**: a convex optimization method, takes gradient from the **entire dataset**.
- * But for data streams, the entire data set is unavailable.
- * Stochastic Gradient Descent: stochastic approximation of gradient descent, using gradient from only the latest coming data.



SGD on Quantile Estimation

Update of quantile for a new coming data:



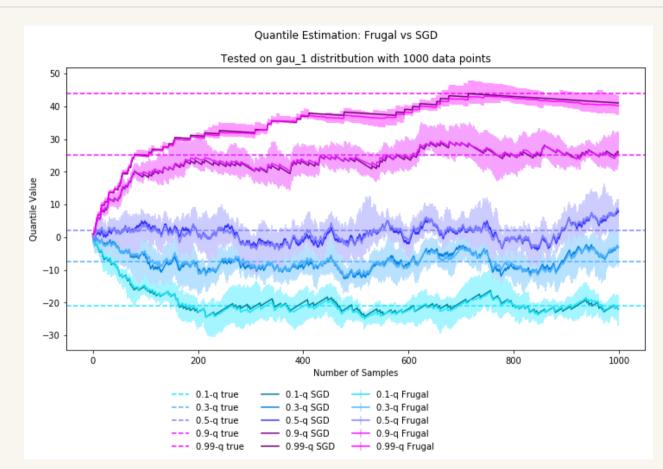
 α is the step size for each step

Computationally simple and cheap

Space complexity O(1) since only one unit of memory is needed for the current quantile estimate q_n

SGD is Equivalent to Frugal-1U

- Frugal-1U[7] is the current state of the art with O(1) space complexity that is very close to the SGD algorithm.
- Empirically very similar performances.
- * Theoretically, the equivalence holds when SGD step size $\alpha = 1$.
- * The result expectation of Frugal-1U is the same as SGD.



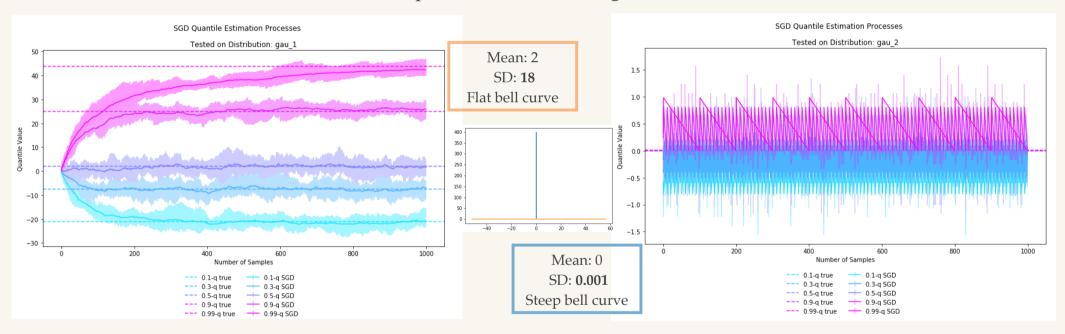
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SGD Convergence Experiment - Trend

Same SGD method (step size = 1) on **different gaussian distributions**

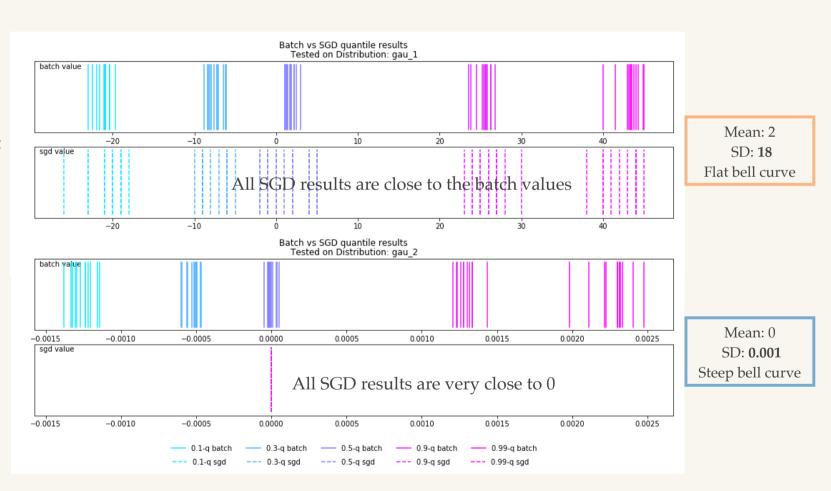


When the basic setting works: each quantile estimate steps to the true quantile value and remains stable around it. When the basic setting fails: need to fix the problems of **step sizes**, **quantile crossing**, and convergence

SGD Convergence Experiment - Results

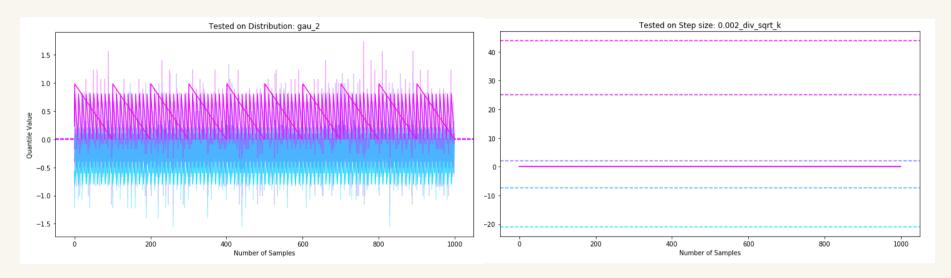
* Technical details: Does it "work" or not?

 For each quantile value, compare the SGD estimate results with the calculated batch_values



Problem 1: Selection of Step Size

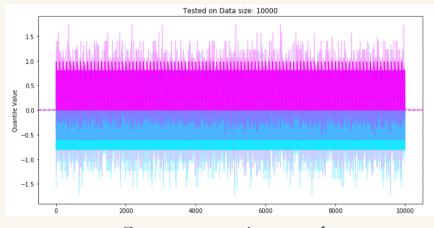
* There is no single setting of SGD step size that fits all input data streams



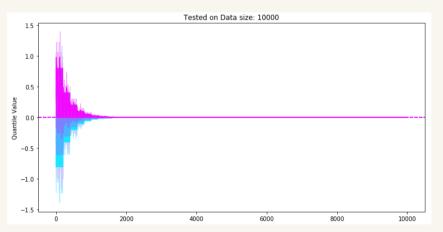
Step size	Fast convergence	Small fluctuation after convergence	Other problems
Big	✓	×	Quantile crossing, super inaccurate estimation
Small	×	✓	Might takes much more (e.g, 10000+ times) data to finally converge

Method 1: DH-SGD

- * More flexible adjustive step size that changes with regards to the distributions?
- * Doubling and Halving SGD (DH-SGD):
 - * Intuition: **Change** step size according to the **latest estimation record**.
 - * Implementation Details:
 - * For each **intervals of** *C* **updates**, record the number of increasing and decreasing updates
 - * Double the step size if it is too small, and halve the step size if it is too big.



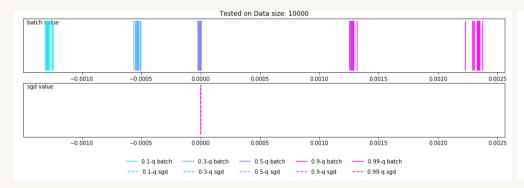
Constant step size $\alpha_n = 1$

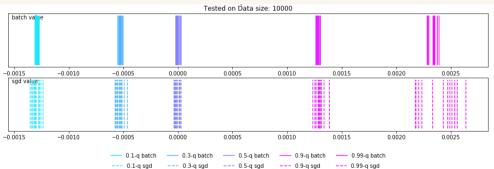


DH-SGD Adjustive step size based on previous update trends

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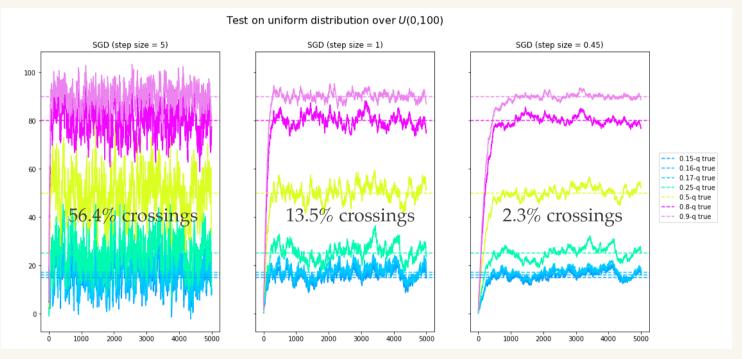


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Problem 2: Multi-quantile crossing

Monotone property: for a smooth distribution, we have $q_n^{(1)} < q_n^{(2)} < \ldots < q_n^{(K)}$

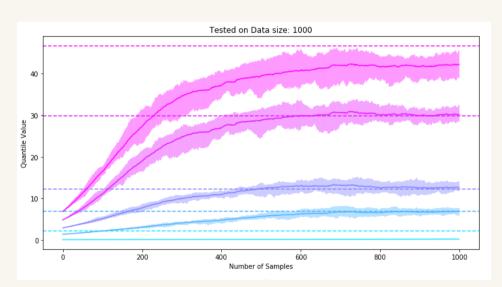


Missing Opportunity: We can use the extra information that the quantiles are in increasing order

Method 2: shiftQ or Extended P^2

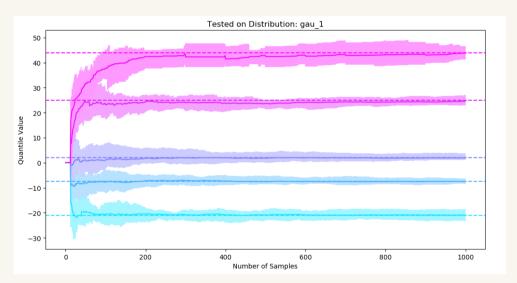
We have **not yet** come up with a SGD solution to it

Other people's quantile estimation methods, both are non-SGD methods



shiftQ algorithm

Note: It works only when all data are strictly positive



Extended P^2 algorithm

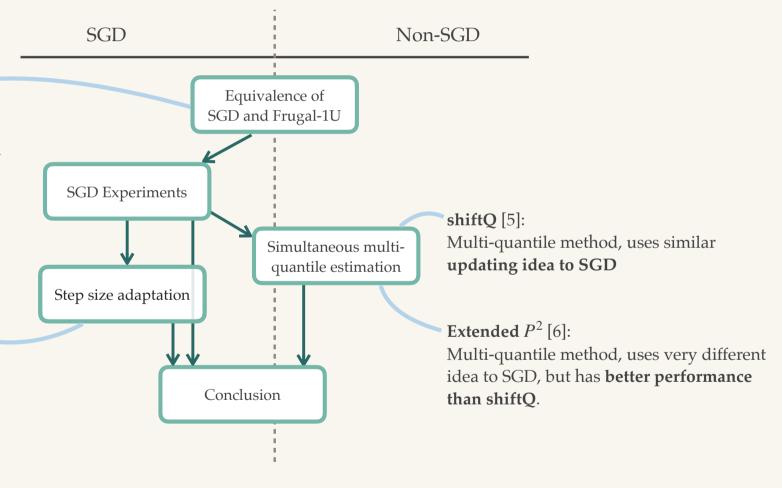
Missing methods in this talk

Frugal-1U:

Very similar to SGD, but approaches the quantile estimation **from a different aspect**.

SAG:

Step size adaptation method that implements the **machine learning** approach SAG for **better convergence** rate.



Summary & Future Work

- * SGD works, and is equivalent to Frugal-1U
- * Different settings of experiments affect the performance of SGD
- * Proposed step size adaptation algorithms (DH-SGD, SAG) are effective

- Improve the DH-SGD algorithm
- Multi-quantile SGD estimation development
- * Experiments on real data

* References

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[2] Nisheeth Shrivastava, Chiranjeeb Buragohain, Divyakant Agrawal, and Subhash Suri. "Medians and beyond: New Aggregation Techniques for Sensor Networks." In: Proceedings of the 2nd International Conference on Em- bedded Networked Sensor Systems. SenSys '04. Baltimore, MD, USA: Associa- tion for Computing Machinery, Nov. 2004, pp. 239–249. isbn: 978-1-58113-879-5.

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[4] David Felber and Rafail Ostrovsky. "A Randomized Online Quantile Sum- mary in $O((1/\epsilon)\log(1/\epsilon))$ Words." en. In: *Theory of Computing* 13.1 (2017), pp. 1–17. issn: 1557-2862.

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[6] Hugo Lewi Hammer, Anis Yazidi, and Håvard Rue. "Joint Tracking of Multiple Quantiles Through Conditional Quantiles." In: arXiv:1902.05428 [stat] (Feb. 2019).

[7] Qiang Ma, S. Muthukrishnan, and Mark Sandler. "Frugal Streaming for Es-timating Quantiles:One (or Two) Memory Suffices." en. In: arXiv:1407.1121 [cs] (July 2014). arXiv: 1407.1121 [cs].