

# Topological Data Analysis & the “Donut of Attention” – Research Map

## Persistent Homology in Quantum Gravity Simplicial Spacetimes

Nonperturbative **quantum gravity models** based on simplicial manifolds (like **CDT/DT**) have recently adopted **topological data analysis (TDA)** to probe the “quantum foam” structure of spacetime <sup>1</sup>. By computing **Betti numbers** of triangulated geometries at varying coarse-graining scales, researchers obtain a “**topological fingerprint**” of quantum spacetime <sup>2</sup> <sup>1</sup>. This reveals how **topological features** (connected components, loops, voids) emerge or vanish under scale changes, providing new observables to characterize discrete spacetime phases. Key findings include the detection of “**baby universe**” **bubbles** (small  $S^2$  components) at Planckian scales in Euclidean 2D gravity <sup>3</sup> and differences between Euclidean and Lorentzian dynamics. Table 1 summarizes representative work in this area:

Citation (Domain)	Summary of Findings	TDA Metrics	Phase/Topology Signatures	DonutOS Insight (Torus-Scanner Fit)
<p>van der Duin et al., 2025 (Euclidean 2D CDT/DT) <sup>4</sup> <sup>5</sup></p> <p>&lt;br&gt;Quantum Gravity &amp; Effective Topology</p>	<p>Introduces <i>effective homology</i> as an observable in lattice quantum gravity. Coarse-graining 2D <b>Euclidean</b> triangulations produces many small “<i>bubbles</i>” (extra <math>S^2</math> components) at fine scales, reflecting a <b>fractal quantum foam</b> structure <sup>4</sup>. These bubbles (Betti-2 holes) appear in large numbers at the smallest scale and then vanish as the resolution grows, leaving one large component (the mother universe) <sup>4</sup>. This nontrivial homology across all scales is tied to the well-known fractal nature of Euclidean quantum gravity (minimal-neck baby universes) <sup>5</sup>.</p>	<p><b>Betti numbers</b> <math>\beta_0, \beta_1, \beta_2</math> measured on triangulations as a function of <b>coarse-graining scale</b> <math>\delta</math>. Used persistent homology (via GUDHI library) to track creation/merging of holes <sup>6</sup> <sup>7</sup>. Focus on <math>\beta_2</math> (2D voids) as function of <math>\delta</math>.</p>	<p><b>“Quantum foam” regime:</b> High <math>\beta_2</math> (many void bubbles) at small <math>\delta</math> <sup>4</sup>. &lt;br&gt;<b>Extended smooth regime:</b> <math>\beta_2 \rightarrow 1</math> at large <math>\delta</math> (single connected 2-sphere) <sup>4</sup>. &lt;br&gt;<i>Betti-1 remained 0</i> (no persistent loops on a sphere) <sup>8</sup>.</p>	<p><b>Foam Detector:</b> Spike in <math>\beta_2</math> at fine scales signals a <i>bubble-rich, foam-like</i> state. DonutOS can mirror this with a “<i>Quantum Foam</i>” badge when many voids are detected at high resolution. As <math>\beta_2</math> drops toward 1 at coarser scales, the UI can transition the scene to a <i>smooth sphere-like</i> overlay, indicating consolidation of bubbles into one continuum.</p>

Citation (Domain)	Summary of Findings	TDA Metrics	Phase/Topology Signatures	DonutOS Insight (Torus-Scanner Fit)
<p>van der Duin et al., 2025 (Lorentzian 2D CDT) <sup>4</sup> <sup>5</sup> &lt;br&gt;Quantum Gravity &amp; Effective Topology</p>	<p>Applies effective homology to <b>Lorentzian</b> 2D CDT (causal dynamical triangulations). In contrast to the Euclidean case, <b>causal structure suppresses local topology change</b>: the coarse-grained Lorentzian spacetimes remain simply connected, with <math>\beta_2 \approx 1</math> at all scales <sup>5</sup>. No explosion of baby-universe bubbles occurs (all nontrivial homology is “global” only) <sup>5</sup>. This indicates the <b>quantum geometry is topologically smoother</b> when causality constraints are imposed. The authors note this difference as evidence that Lorentzian quantum spacetime lacks the frothy foam of the Euclidean model.</p>	<p><b>Betti numbers vs scale</b> (same methodology as Euclidean). Tracked <math>\beta_2(\delta)</math> in 2D CDT simulations of fixed toroidal spatial topology <sup>9</sup>.</p>	<p><b>Causal phase:</b> <i>No foam bubbles:</i> <math>\beta_2</math> stays ~1 (topology fixed) across scales <sup>5</sup>. Only one connected component (<math>\beta_0=1</math>) and no persistent loops (<math>\beta_1=0</math>) throughout. &lt;br&gt;(In CDT, phases A/B/C correspond to geometric properties, but topology here stays trivial.)</p>	<p><b>Topology Stability Indicator:</b> A flat <math>\beta_2</math> curve implies a “sphere-like” continuous phase. DonutOS can flag this with a “Simply Connected” (no foam) status – e.g. a solid grid overlay – meaning the system’s structure has no toroidal or fragmented substructure. The stark contrast between Euclidean vs Lorentzian cases suggests a UI toggle: a <i>causality lock</i> could enforce sphere-like (single-component) visuals, suppressing bubble indicators.</p>

Citation (Domain)	Summary of Findings	TDA Metrics	Phase/Topology Signatures	DonutOS Insight (Torus-Scanner Fit)
Loll et al., 2022 (CDT Phase Diagram) <sup>10</sup>  Topology & Phase Transitions	Investigates how <b>spacetime topology influences phase transitions</b> in 4D CDT. Studied the CDT phase diagram (phases A, B, C, $C_b$ ) with spatial topology fixed to $T^3$ (torus) vs $S^3$ <sup>11</sup> . Found that the order of certain transitions (e.g. between branched-polymer “A” and extended “C” phase) can change with topology <sup>10</sup> . This work doesn’t use persistent homology, but suggests that <i>different underlying topologies (sphere vs torus)</i> lead to measurably different geometric phases. It underscores the idea that <b>toroidal vs spherical topologies</b> might be distinguished by observables.	<i>Traditional observables (volume profiles, etc.), not TDA – but conceptually highlights <b>topology as an order parameter.</b></i>	<b>Phase A (collapsed) vs Phase C (extended)</b> geometries; studied for both $S^3$ and $T^3$ spatial topology <sup>10</sup> . Toroidal spatial slices allowed completing the phase diagram.	<b>Phase-Topology Badge:</b> Motivates DonutOS to incorporate <i>base-topology awareness</i> . For example, a “ <i>Torus mode</i> ” indicator if the underlying state-space has periodic boundaries. Different UI color themes could be triggered if the system is in a <b>toroidal phase vs spherical phase</b> , reflecting how behavior changes (analogous to phase shifts seen in CDT with different topologies).

**Notes:** These studies demonstrate **how persistent homology can quantify quantum spacetime structure**. In particular, the rise and fall of  $\beta_2$  in 2D dynamical triangulations <sup>4</sup> directly corresponds to the emergence of *baby universes* – a phenomenon long qualitatively described in quantum gravity. The *effective Betti numbers* serve as **diagnostics for spacetime phases**: e.g. a **high  $\beta_2$  count signals a crumpled, foam-like regime**, whereas constant low  $\beta_2$  indicates a smooth extended phase. This approach is expected to extend to 4D CDT, where one could topologically distinguish the “**crumpled**” (**A**) phase, “branched polymer” (B) phase, and “**de Sitter**” (**C**) phase by their Betti fingerprints. For DonutOS, **torus-confidence scanning** can draw inspiration here: monitoring Betti numbers of user-attention “triangulations” might reveal **fragmentation vs integration** in a user’s focus, analogous to baby universes splitting off or remerging in the quantum realm.

## Topological Phase Transitions in Random Complexes & Graphs

Across random graphs and simplicial complexes, TDA has been used to **detect phase transitions** akin to percolation, but in higher dimensions. Classical Erdős–Rényi graphs  $G(n,p)$  undergo a sharp change at the connectivity threshold  $p \sim 1/n$ , where the giant component forms and the first cycle appears <sup>12</sup>. In *higher-dimensional analogues* (Linial–Meshulam **random  $d$ -complexes**  $Y_d(n,p)$ ), there are analogous thresholds for the emergence and disappearance of each homology group <sup>13</sup> <sup>14</sup>. Notably, **homology is not monotonic** in these models: as one increases connectivity, a given Betti number  $\beta_k$  *first rises then falls*, implying *two phase transitions* – one where  $k$ -dimensional holes *appear* and another where they *fill in* <sup>14</sup>.

TDA provides tools to capture these transitions quantitatively. For example, **persistent homology barcodes** of random Vietoris–Rips or Čech complexes reveal that the **largest loop or void appears right at criticality** <sup>15</sup>. Concepts like “**homological percolation**” have been introduced to describe the formation of giant topological cycles, analogous to giant components in ordinary percolation <sup>16</sup>. Table 2 highlights research on topological transitions in random complexes and evolving networks:

Citation (Model)	Summary of Results	Topological Metrics	Phase Transition Signatures	DonutOS Fit (Scene/Badge Mapping)
<b>Linial &amp; Peled, 2016</b> (Linial–Meshulam <i>random complexes</i> ) 12	<p>Proved a <b>phase transition for <math>d</math>-th homology</b> in the <math>Y_{d(n,p)}</math> model of random <math>d</math>-simplicial complexes. As <math>p</math> increases, there is a sharp threshold where <math>H_d</math> (the highest-dimensional homology) becomes non-zero 13. Below this threshold no <math>d</math>-cycles exist; just above it, a giant <math>d</math>-cycle appears <i>with high probability</i>. They determined the exact threshold <math>p_c</math> for homology emergence, and showed it coincides with formation of a “giant shadow” (the high-<math>d</math> analog of a giant component) 12. For <math>d \geq 2</math>, the birth of this giant cycle is a first-order transition (sudden jump in Betti rank).</p>	<p><b>Betti numbers</b> <math>\beta_d</math> (and Euler characteristic) as functions of <math>p</math>. Analytical thresholds via probabilistic combinatorics.</p>	<p><b>Homology appear threshold:</b> at <math>p \sim c/n^{1/d}</math>, <math>\beta_d</math> jumps from 0 to <math>\mathcal{O}(1)</math> 13.   <b>Homology vanish threshold:</b> at higher <math>p</math>, <math>\beta_d</math> returns to 0 as holes fill in (for clique complexes) 14.   <b>Giant cycle</b> (<math>d</math>-cycle spanning <math>\Omega(n)</math> volume) emerges at <math>p_c</math> (analogous to percolation cluster).</p>	<p><b>Critical Transition Alert:</b> DonutOS can monitor connectivity <i>and</i> loop counts as control parameters vary. A sudden rise in a higher-dimensional Betti (e.g. <math>\beta_1</math> or <math>\beta_2</math>) would trigger a “<i>Topology Percolation</i>” alert – signaling the formation of a large-scale loop/void (e.g. an attention loop forming). Likewise, a drop to <math>\beta_k=0</math> at high density can cue a “<i>hole collapse</i>” notification.</p>

Citation (Model)	Summary of Results	Topological Metrics	Phase Transition Signatures	DonutOS Fit (Scene/Badge Mapping)
<p><b>Kahle, 2017</b> <b>(Survey)</b> <sup>14</sup> &lt;br&gt;<i>Random Graphs</i> → <i>Random Complexes</i></p>	<p>Survey of <b>random topology results</b>. Emphasizes that random clique complexes exhibit two transitions for each homology dimension <math>k</math> <sup>14</sup> : one where <math>H_k</math> appears and one where it disappears as <math>p</math> grows. For example, in a random graph's clique complex (Rips complex), <math>H_1</math> first appears when the first cycle forms (near the ER graph connectivity threshold), and later <math>H_1</math> vanishes when enough triangles fill every cycle (at higher <math>p</math>) <sup>14</sup> . This non-monotonic <math>\beta_k(p)</math> is analogous to <b>"donut-shaped"</b> windows of connectivity – loops exist only in an intermediate regime. Kahle also summarizes threshold scalings: e.g. <math>H_k</math> appears around <math>p \sim n^{-1/k}</math> and vanishes around <math>p \sim ((k/2)\ln n)/n</math>.</p>	<p><b>Persistent homology</b> in parameter <math>p</math>; theoretical <b>threshold estimates</b> for appearance/ vanishing of <math>\beta_k</math>.</p>	<p><b>Loop phase:</b> intermediate <math>p</math> where <math>\beta_1, \beta_2, \dots</math> maximal (complex is "like a swiss cheese"). &lt;br&gt;<b>Sparse phase:</b> low <math>p</math>, <math>\beta_0</math> large (fragmented components), higher <math>\beta_k=0</math>. &lt;br&gt;<b>Dense phase:</b> high <math>p</math>, <math>\beta_0=1</math> and all loops filled (<math>\beta_k=0</math>).</p>	<p><b>Phase Badges:</b> DonutOS can classify network-like data by matching these regimes. E.g., a <b>"Fragmented" badge</b> when high <math>\beta_0</math> (many pieces, no loops), a <b>"Loopy (Torus-like)" badge</b> when <math>\beta_1</math> is appreciable (indicating one or more persistent cycles in the data structure), and a <b>"Fully Connected" label</b> when only <math>\beta_0=1</math> remains (all holes filled). The <b>Donuscope</b> timeline can highlight the window of loopiness as a distinct phase.</p>

Citation (Model)	Summary of Results	Topological Metrics	Phase Transition Signatures	DonutOS Fit (Scene/Badge Mapping)
<b>Bobrowski, Kahle &amp; Skraba, 2017</b> (Random <i>geometric</i> complexes) <span>15</span> <span>16</span>	<p>Initiated study of <b>persistent homology in random geometric graphs</b> (points in unit cube). They examined the <i>maximally persistent cycle</i> in random Čech/Rips filtrations. The <b>longest-lived <math>k</math>-dimensional hole</b> appears near the critical radius for percolation <span>15</span>. As <math>n \rightarrow \infty</math>, the persistence (lifetime) of this largest hole scales up and its birth time approaches the continuum percolation threshold <span>17</span>. In essence, at the exact point where a giant component percolates, a giant loop (for <math>k=1</math>) or void (<math>k=2</math>) also forms with maximal persistence. They quantified this by proving that the expected <b>max persistence</b> of a <math>k</math>-cycle grows on the order of <math>(\log n) / \log \log n^{1/k}</math> <span>18</span>.</p>	<p><b>Persistent homology</b> (barcodes) for random point cloud as radius grows. Metrics: <b>longest bar length</b> in <math>H_k</math>. Asymptotic probability analysis for persistence.</p>	<p><b>Percolation-like transitions:</b> At critical radius <math>r_c</math>, <math>\beta_0</math> drops (points connect) <i>and</i> a large 1-cycle appears (peak in <math>\beta_1</math> persistence) <span>15</span>. For <math>k=2</math>, a large void appears at higher <math>r</math>.</p> <p><b>Persistence plateau:</b> the largest cycle persists for <math>\Delta r \sim O((\log n / \log \log n)^{1/k})</math> before filling in <span>18</span>.</p>	<p><b>Persistent Cycle Tracker:</b> DonutOS's torus-confidence scanner can use the <i>longest persistence</i> as a signal. A very long-lived 1D cycle in the data (e.g. in an attention graph) would raise a “<i>Stable Loop</i>” flag, analogous to a giant toroidal structure. The UI could visually highlight that loop (e.g. a ring overlay) during the interval it persists. This aligns with using persistence length as an indicator of robust <i>torus-like</i> structure in the user's state.</p>



Citation (Model)	Summary of Results	Topological Metrics	Phase Transition Signatures	DonutOS Fit (Scene/Badge Mapping)
Speidel et al., 2018 (Continuum percolation in 2D) <sup>15</sup>	<p>Applied PH to a 2D continuum percolation model (random disks in a plane). They found clear evidence that <b>topological invariants spike at the percolation threshold</b>. In simulations, the <b>longest-persisting loop</b> (<math>H_1</math> feature) consistently was <i>born</i> at or extremely close to the critical disk radius for percolation <sup>15</sup>. This suggests that <b>persistent homology detects the percolation phase change</b>: as the system approaches criticality, a loop appears that spans the cluster structure and survives over a range of radius. Beyond criticality, that loop eventually gets filled by additional disks. In short, PH provided a new way to pinpoint <math>r_c</math> by looking for the most persistent cycle.</p>	<p><b>Persistent <math>H_0</math>, <math>H_1</math></b> as disk radius increases. Identified <b>longest bar</b> in <math>H_1</math> and its birth <math>r_b</math>.</p>	<p><b>Percolation critical point:</b> <math>r_b</math> for the longest <math>H_1</math> bar <math>\approx r_c</math> (giant loop forms at phase transition) <sup>15</sup>.</p> <p><b>Subcritical:</b> many components (<math>\beta_0</math> high), no loops.</p> <p><b>Supercritical:</b> one component (<math>\beta_0 \rightarrow 1</math>), loop eventually filled (<math>\beta_1 \rightarrow 0</math>).</p>	<p><b>Criticality Scanner:</b> DonutOS can use a surge in <math>\beta_1</math> persistence as an <i>automatic detector of phase transition</i>. For instance, if monitoring how clustering of attention nodes changes with a threshold, the system can flash a “Phase Shift – Loop Emergence” icon when a long-lived cycle appears, indicating a tipping point between fragmented and unified states.</p>

Citation (Model)	Summary of Results	Topological Metrics	Phase Transition Signatures	DonutOS Fit (Scene/Badge Mapping)
<p><b>Courtney &amp; Bianconi, 2020</b> (Higher-order network percolation) <small>16</small></p>	<p>Defined “<b>homological percolation</b>” as the phase where giant cycles form in higher-dimensional networks. Using simplicial complexes with growing interactions, they showed that the <b>expected Euler characteristic</b> <math>\chi(p)</math> crossing zero correlates with the emergence of a giant homological cluster <small>16</small>. In other words, when <math>\chi</math> changes sign, the counts of holes vs. components balance out, signaling a <b>topological phase transition</b>. They demonstrated this in model and empirical simplicial complexes, identifying distinct HPTs (homological percolation transitions) separate from ordinary connectivity percolation.</p>	<p><b>Euler characteristic</b> <math>\chi = \beta_0 - \beta_1 + \beta_2 - \dots</math> as a function of <math>p</math>. Critical points estimated by <math>\chi(p)=0</math> <small>16</small>. Also tracked giant <math>k</math>-cycles (size scaling).</p>	<p><b>Homological percolation transition (HPT):</b> <math>p</math> where a <b>giant <math>k</math>-cycle</b> first appears (for some <math>k \geq 1</math>). Empirically near zeros of <math>\mathbb{E}[\chi]</math> <small>16</small>. Multiple HPTs can occur (e.g. giant 1-cycle, giant 2-cycle at different <math>p</math>).</p>	<p><b>Euler Gauge &amp; Warnings:</b> DonutOS could display an <b>Euler meter</b> (showing <math>\chi</math> of the current attention graph). Crossing <math>\chi=0</math> would prompt a “<i>Topology Flip</i>” warning – meaning the system has as many loops/voids as components, a hallmark of a <i>critical transition</i>. This single metric combines Betti numbers to give users a quick sense of balance between fragmentation and connectivity (a zero indicating a sweet spot between order and chaos).</p>

Pranav et al., 2017  
(Cosmic Web structure)

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Used persistent Betti numbers to **classify cosmological structure** (galaxy distributions). They found that different topological features correspond to distinct cosmic environments: e.g.  **$\beta_0$  counts clusters,  $\beta_1$  captures loops in filaments**, and  **$\beta_2$  tracks voids (bubbles)** in the large-scale structure. By analyzing persistence diagrams from simulations, they could identify the **“Cosmic Web” phases** – clusters (nodes), filaments (1D chains), walls (2D sheets), and vast voids – and how these appear across scales <sup>19</sup>. The presence of long-persistence  $\beta_2$  features signaled large voids (foam-like structure), whereas a dominance of  $\beta_0$  with low  $\beta_{1,2}$  indicated a **fragmented galaxy distribution**. This is one of the first multiscale topological descriptions of a physical phase

**Multiscale filtration of density field** (alpha complexes). Metrics: persistence diagrams for  $H_0, H_1, H_2$ ; **Betti curves** vs density threshold.

**Void percolation:** At a certain density cutoff, voids percolate (giant void appears, peak in  $\beta_2$ ) <sup>19</sup>.  
**Filamentary phase:** persistent  $\beta_1$  loops identify cosmic filaments connecting clusters <sup>19</sup>.  
**Cluster phase:** at high density,  $\beta_0$  = number of disconnected clusters (no loops/voids).

### “Cosmic Foam”

**Overlay:** This work directly informs DonutOS’s visualization vocabulary. For instance, a **foam-like state** in DonutOS (many voids) can be labeled when  $\beta_2$  is high (analogous to cosmic voids). A **“network/filament” state** could be declared when  $\beta_1$  is significant (many loops connecting components, like a mesh). And a **“clustered” state** when  $\beta_0$  dominates (many isolated peaks). The UI can use icons (● clusters, loops, voids) drawn from cosmic web analogies to indicate the structural makeup of the attention network at different thresholds.





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	transition (matter going from a nearly uniform state to a web of voids and filaments).			

**Notes:** The above works illustrate that **topological invariants behave like order parameters** for phase transitions in random structures. In particular,  $\beta_0$  (**connected components**) maps to the usual percolation cluster behavior, while **higher Betti numbers** ( $\beta_1, \beta_2$ ) diagnose more complex transitions (emergence of loops, voids, “holes” in networks). A striking insight is that **toroidal or loop-like structures only exist in an intermediate regime** – e.g. a random graph must be neither too sparse nor too dense to support a nontrivial cycle <sup>14</sup>. This resonates with the **Donut of Attention** scenes (e.g. a “donut” arises only under certain balanced conditions). By borrowing measures like the **Euler characteristic** or persistent Betti counts, DonutOS could automatically detect when the user’s attention state enters a “**toroidal**” phase (e.g. a recurring loop in tasks or thoughts) versus when it fragments or consolidates.

## Bridging Topological Metrics into DonutOS (Donuscope Integration)

Using the above research, we can outline how **Donuscope’s phase history and overlays** might leverage persistent homology:

- **Filtration Analogy:** In physics models, scale (edge length  $\delta$  or bond probability  $p$ ) is the filtration parameter. For DonutOS, one can similarly **filter the attention graph** by some relevance threshold or time window, constructing a simplicial complex of related focus points. By sweeping this threshold (from strict to loose connections), the system produces a *persistence barcode of the user’s attention state*. This would mirror how coarse-graining was varied in CDT <sup>7</sup> or radius in percolation <sup>15</sup>.
- **Key Betti Features for DonutOS:** Based on the literature, a minimal set of **Betti-based features** can describe attention topology:
  - **$\beta_0$  (Connected Components):** Signals fragmentation. A surge in  $\beta_0$  indicates the user’s attention is split into many disconnected pieces (“*fractured*” state) <sup>20</sup>. DonutOS could display a “Fragmented Focus” badge when  $\beta_0$  exceeds a threshold, analogous to warning of a shattered network.
  - **$\beta_1$  (1D Loops/Tori):** Signals cyclic or **toroidal structure**. Non-zero  $\beta_1$  means at least one loop in the attention graph – e.g. the user cycling through tasks without linear progression (*torus-like attention*) <sup>21</sup>. A “*Looping Pattern*” indicator can light up when a persistent cycle is detected, with a confidence level proportional to its persistence length <sup>15</sup>. For instance, if two independent loops are present ( $\beta_1=2$ ), DonutOS might even use a **torus icon** to denote a strong toroidal mode of operation.

- **$\beta_2$  (2D Voids/Bubbles):** Signals higher-order “gaps” or **foam-like structure**. A high  $\beta_2$  could occur if the attention data has distinct voids – perhaps topics that are being circumnavigated but never filled in (akin to unanswered questions forming a hole in knowledge). Drawing from quantum gravity <sup>3</sup> and cosmic web analysis <sup>19</sup>, DonutOS could issue a “*Attention Void*” or “*Cognitive Foam*” alert when multiple 2D holes are identified, indicating the user’s mental map has big empty patches being maintained. Conversely, a **drop in  $\beta_2$  to zero** could trigger a “*Void Collapse*” notification – analogous to bubbles coalescing or being resolved (the user has finally filled in previously open gaps, making their knowledge space simply connected).
- **UI Encodings and Badges:** We recommend the UI use **intuitive graphical encodings** for these topological events:
  - A **torus-shaped ring** graphic (  ) can represent a torus-like phase (persistent cycle present). Its color or size could reflect persistence: e.g. a bold ring for a long-lived loop vs a faint ring for a short-lived one.
  - A **shattered grid icon** (  ) can denote a fragmented state (high  $\beta_0$ ). This might appear when the user’s focus is scattered – akin to multiple disconnected clusters.
  - A **foam or bubble icon** (  ) could signify a foamy state (many voids, high  $\beta_2$ ). This corresponds to an environment with lots of missing pieces or parallel independent scopes (comparable to the baby-universe “foam” in CDT <sup>22</sup> ).
  - A **sphere or solid disk** (  ) can indicate a simply-connected “sphere-like” state (no loops or voids, only one component). This is a stable, unified attention state – all tasks connected with no uncharted gaps.
- **Phase-Label Vocabulary:** DonutOS scene presets can borrow terminology directly from these domains:
  - “**Fragmented**” – attention in pieces ( $\beta_0 \gg 1$ ).
  - “**Integrated**” – one component ( $\beta_0 = 1$ ) but possibly complex internally.
  - “**Loopy**” or “**Toroidal**” – presence of cycles ( $\beta_1 > 0$ ) indicating repetitive transitions in focus (the user revisits topics periodically, forming a loop).
  - “**Spherical**” – no significant loops or voids ( $\beta_1 = \beta_2 = 0$ ), a smooth focus landscape.
  - “**Foam**” – multiple voids ( $\beta_2$  high) meaning the attention landscape has several **unconnected void regions** (like multiple topics being skirted around but not delved into).
  - “**Phase Transition**” – a dynamic label when the system detects a topological change (e.g. when a loop first appears or disappears). For example, if  $\beta_1$  jumps from 0 to 1, a label “*Entering Torus Phase*” could briefly highlight on the timeline.

The **Donuscope timeline** can plot these Betti numbers over time or as the user’s context changes. This would create a live “*Betti curve*” for the user: spikes in these curves serve as **milestones** (just as in brain networks analysis, Betti curves identified critical thresholds <sup>23</sup> ). By mapping academic concepts to UI cues – *fragmentation warnings*, *toroidal mode indicators*, *collapse alerts* – DonutOS can guide the user with a rich, mathematically-informed feedback of their attentional state.

## Cross-Branch Connections and Speculative Bridges

Finally, we note intriguing connections between these topological methods in physics and other domains – from neuroscience to user interface design – that could inspire DonutOS’s development:

- **Neural Manifolds & Cognitive Loops:** In neuroscience, **persistent homology has revealed toroidal and circular manifolds** underlying neural activity. For instance, **grid cell populations** in the entorhinal cortex form a 2-torus representation of 2D space <sup>24</sup> <sup>21</sup>, and head direction cells map out an  $S^1$  loop. These findings confirm that neural circuits naturally operate on donut-like topologies. DonutOS could leverage this by aligning its *attention torus* concept with cognitive models – e.g. detecting when a user’s thought patterns form a **closed loop (torus)** similar to a grid-cell attractor. The system’s “torus-confidence” readout thus bridges to real neural coding principles <sup>25</sup>, potentially making DonutOS useful in monitoring cognitive states or even neurofeedback therapy (identifying when a user is “in the loop” versus exploring new territory).
- **Human-Computer Interaction (HCI) & UX:** Topological thinking is entering HCI as well – e.g. using TDA to analyze gaze patterns or gesture trajectories for underlying loops and voids <sup>26</sup>. A UI can be thought of as a **manifold of user states**; TDA helps find features like “attention cycles” or “dead-ends” in UI engagement. DonutOS’s membrane-like UI (the “Donut”) could be enriched by **interactive topology cues**: imagine the interface surface deforming to show a hole when the user is stuck in a loop, or fragmenting into pieces when multitasking becomes too disparate. By doing so, the system provides an **intuitive visual metaphor** for complex state – much like a map showing “you are here” on a torus or sphere depending on context.
- **Symbolic-Geometric Hybrids (Category Theory & Logic):** Category theory offers a unifying language that could connect symbolic reasoning with topological data. Persistent homology itself can be seen as a **functor from data to barcode**, and recent work in applied topology treats barcodes in categorical terms. This suggests DonutOS could eventually interpret topological patterns in a more **semantic or logical way** – for example, categorizing a “torus” pattern as a particular type of cognitive loop (perhaps corresponding to a known workflow or habit). Moreover, ideas from **loop quantum gravity** (which replaces spacetime with networks of discrete loops) and from **knowledge representation** hint that *loops = recurrent processes* and *voids = knowledge gaps*. DonutOS might incorporate a rule engine that recognizes, say, a torus in attention as a need for creative intervention (to break the loop), or a high-genus (multi-hole) state as the user juggling many contexts (thus maybe suggesting focus or grouping).
- **Information Geometry & Membranes:** There is a parallel between the **information spaces** in AI (e.g. high-dimensional embedding spaces) and the **phase spaces** in physics. Both can have nontrivial topology. Techniques like TDA are being used to study the shape of loss landscapes in neural networks or the structure of knowledge graphs <sup>27</sup>. DonutOS can be seen as an **information membrane** where user intents and knowledge are mapped. By inferring topology (holes, connectivity) of this membrane, DonutOS could adapt its interaction style – for example, if the membrane has a large void, the system might proactively introduce relevant information to fill that gap (analogous to gravity pulling matter into a cosmic void). If the membrane splits (two separate components), the UI might prompt the user to either bridge them (create connections) or consciously separate the concerns (open a new “workspace” donut). These are speculative, but

grounded in the idea that **topology crosses disciplinary boundaries**: from quantum foam to brain activity to user behavior, *loops and holes* carry meaning.

In summary, the **Donut of Attention project** stands at a fertile intersection of quantum gravity, network science, and cognitive HCI. By assembling this research map, we highlight that **persistent homology and Betti numbers offer a powerful common language** – describing phases of spacetime, phases of random networks, and potentially phases of mind and interaction. Adopting these concepts, DonutOS can implement a *torus-confidence scanner* and phase badges that are not just whimsical visuals, but rooted in cutting-edge scientific understanding of loops, holes, and connectivity in complex systems. 21 19

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