

We should create a story that has the 12 steps of a hero's journey. The story should be broken down and have a flowchart that leads from the first step to the twelfth. A checklist should also be created to stay on track of what to do. There should be multiple options for possible paths of the story which could have different beginning and ends for each. Everyday there should be a journal entry for what progress was made that day. Once the story and flowchart are made we have to put it into code that features clickable buttons. We can't use the prompt, alert, or confirm methods to gather or display information. We must use objects to store the story parts and an array to keep track of the choices made. In the code there must be comment explaining what step is doing what. Make sure to have no repeated code, and make sure to perform all operations within functions. Only bindings should be at the Global level. Final project will be due November 1st but presentations will be October 31st.