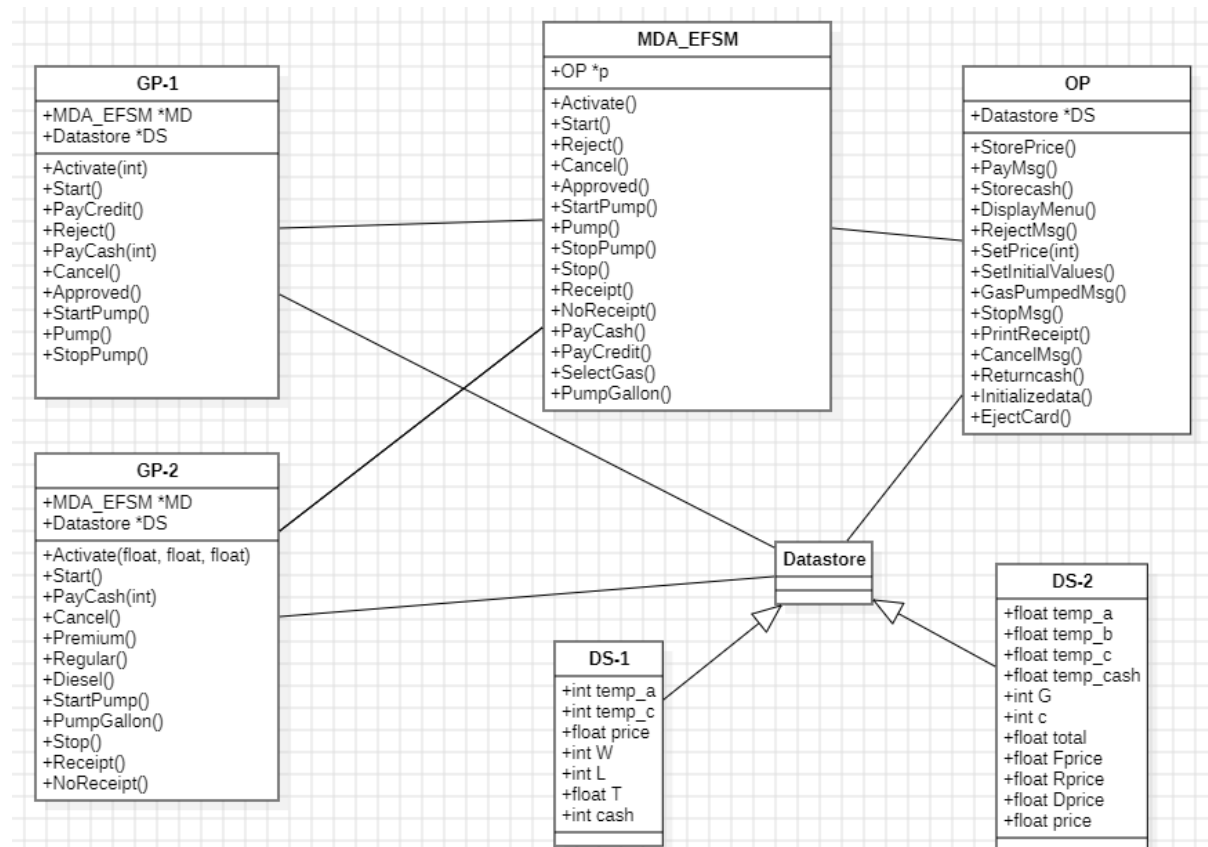


SSA PROJECT PART #1

CLASS Diagram:



MDA-EFSM Events:

Activate()

Start()

Reject()

Cancel()

Approved()

StartPump()

Pump()

StopPump()

Stop()

Receipt()

NoReceipt()

PayCash()

PayCredit()

SelectGas(int g)

// Regular: g=1; Premium: g=2; Diesel: g=3

PumpGallon()

MDA-EFSM Actions:

StorePrice()	// Store price(s) for the gas from temporary datastore
PayMsg()	// Displays type of Payment Method
Storecash()	// Stores cash from data store
DisplayMenu()	// Display Menu with a list of selections
RejectMsg()	// Displays credit card not approved message
SetPrice(int g)	// Set the price for gas identified by g
SetInitialValues()	// Set L or G and total to 0
GasPumpedMsg()	// Displays the amount of gas disposed
StopMsg()	// Stop Pump Message
PrintReceipt()	// Print receipt
CancelMsg()	// Displays the cancellation message
Returncash()	// Return the remaining cash
Initializedata()	// Set value of price and cash to 0
EjectCard()	// Remove the card

Operations of GasPump-1:

- Public void Activate(int a)
{
 if(a>0)
 {
 DS -> temp_a = a
 DS -> SetPrice(a);
 MD -> Activate();
 }
}
- Public void Start()
{
 MD -> Start();
}
- Public void PayCredit()
{
 MD -> PayCredit();
}
- Public void Reject()
{
 MD -> Reject();
}

```

    }
➤ Public void PayCash(int c)
    {
        If(c>0)
        {
            DS->temp_c=c;
            DS -> SetCash(c);
            MD -> PayCash();
        }
    }

➤ Public void Cancel()
    {
        Md -> Cancel();
    }

➤ Public void Approved()
    {
        DS -> setW(1);
        MD -> Approved();
    }

➤ Public void StartPump()
    {
        MD -> StartPump();
    }

➤ Public void Pump()
    {
        If((DS.getW()==1 || DS.getW()==0) && (DS.getcash() >= (DS.getPrice()*(DS.getL() + 1)))
        {
            MD -> StopPump();
        }
        Else if((DS.getW()==0) && (DS.getcash() < (DS.getPrice()*(DS.getL() + 1)))
        {
            MD -> Pump();
        }
    }

➤ Public void StopPump()
    {
        MD -> StopPump();
    }

```

Operations of GasPump-2:

```

➤ Public void Activate(float a, float b, float c)
    {
        If(a>0 && b>0 && c>0)
        {
            DS -> temp_a = a;
            DS -> temp_b = b;

```

```
        DS -> temp_c = c;
        DS -> setRprice(a);
        DS -> setPprice(b);
        DS -> setDprice(c);
        MD -> Activate();
    }
}

➤ Public void Start()
{
    MD -> Start();
}

➤ Public void PayCash(int c)
{
    If(c>0)
    {
        DS -> setcash(c);
        MD -> PayCash();
    }
}

➤ Public void Cancel()
{
    MD -> Cancel();
}

➤ Public void Premium()
{
    MD -> SelectGas(2);
}

➤ Public void Diesel()
{
    MD -> SelectGas(3);
}

➤ Public void Regular()
{
    MD -> SelectGas(1);
}

➤ Public void StartPump()
{
    MD -> StartPump();
}

➤ Public void PumpGallon()
{
    If(DS.getcash() >= (DS.getprice()*(DS.getG() + 1)))
    {
        MD -> Stop();
    }
}
```

```

        Else if(DS.getcash() < (DS.getprice()*(DS.getG() + 1)))
        {
            MD -> PumpGallon();
        }
    }

➤ Public void Stop()
{
    MD -> Stop();
}

➤ Public void Receipt()
{
    MD -> Receipt();
}

➤ Public void NoReceipt()
{
    MD -> NoReceipt();
}

```

State Diagram:

