

Lab04-Dynamic Programming

CS214-Algorithm and Complexity, Xiaofeng Gao, Spring 2019.

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1. Given a positive integer n , find the least number of perfect square numbers (e.g., 1, 4, 9, ...) which sum to n .

- (a) Assume that $\text{OPT}(a)$ = the least number of perfect square numbers which sum to a . Please write a recurrence for $\text{OPT}(a)$.

Solution.

$$\text{OPT}(a) = \begin{cases} 0 & a = 0 \\ \min_{1 \leq b \leq \lfloor \sqrt{a} \rfloor} \{1 + \text{OPT}(a - b^2)\} & \text{otherwise} \end{cases}$$

□

- (b) Base on the recurrence, write down your algorithm in the form of *pseudo code*.

Solution. The *pseudo code* is as follow:

Algorithm 1: Tabulation

Input: n

Output: $M[n]$

```
1 M[0]=0 ;
2 for  $j = 1 \rightarrow n$  do
3   M[j]=1+M[j-1] ;
4   for  $i = 2 \rightarrow \sqrt{j}$  do
5     M[j] = min{M[j], 1 + M[j - i2]} ;
```

□

2. Given an input string s (could be empty, and contains only lowercase letters a-z) and a pattern p (could be empty, and contains only lowercase letters a-z and characters like '?' or '*'), please design an algorithm using dynamic programming to determine whether s matches p based on the following rules:

- '?' matches any single character.
- '*' matches any sequence of characters (including the empty sequence).
- The matching should cover the entire input string (not partial).

Assume $m = \text{len}(s)$ and $n = \text{len}(p)$. Output **true** if s matches p , or **false** otherwise.

- (a) Assume that $\text{ANS}(i, j)$ means whether the first i ($0 \leq i \leq m$) characters of s match the first j ($0 \leq j \leq n$) characters of p . Please write a recurrence for $\text{ANS}(i, j)$.

Solution. We denote that $s[i]$ is the i^{th} letter of string s and $p[j]$ is the j^{th} letter of string p .

$$ANS(i, j) = \begin{cases} true & i = 0, j = 0 \\ false & i = 0, j \neq 0, p[j] \neq '*' \\ ANS[0][j-1] & i = 0, j \neq 0, p[j] = '*' \\ false & i \neq 0, j = 0 \\ false & s[i] \neq p[j] \text{ and } p[j] \neq '?' \\ & \text{and } p[j] \neq '*' \\ ANS(i-1, j-1) & s[i] = p[j] \text{ or } p[j] = '?' \\ ANS(i, j-1) \cup ANS(i-1, j) & p[j] = '*' \end{cases}$$

□

(b) Base on the recurrence, write down your algorithm in the form of *pseudo code*.

Solution. The *pseudo code* is as follow:

Algorithm 2: Tabulation

Input: $s, p, m = \text{len}(s), n = \text{len}(p)$

Output: $ANS[n][n]$

```

1  ANS[0][0]=true ;
2  for  $i = 1 \rightarrow m$  do
3     $\lfloor$  ANS[i][0]=false ;
4  for  $i = 0 \rightarrow m$  do
5    for  $j = 1 \rightarrow n$  do
6      if  $i == 0$  then
7        if  $p[j] == '*'$  then
8           $\lfloor$  ANS[i][j]=ANS[i][j-1];
9        else
10        $\lfloor$  ANS[i][j]=false ;
11     else if  $s[i] == p[j]$  or  $p[j] = '?'$  then
12        $\lfloor$  ANS[i][j]=ANS[i-1][j-1] ;
13     else if  $p[j] == '*'$  then
14        $\lfloor$  ANS[i][j]=max{ANS[i-1][j], ANS[i][j-1]}
15     else
16        $\lfloor$  ANS[i][j]=false;

```

Algorithm 3: ImprovedTabulation

Input: $s, p, m = \text{len}(s), n = \text{len}(p)$ **Output:** $ANS[n]$

```
1 for  $j = 0 \rightarrow n$  do
2   for  $i = 0 \rightarrow m$  do
3     if  $j == 0$  then
4       if  $i == 0$  then
5          $ANS[i] = \text{true}$ ;
6       else
7          $ANS[i] = \text{false}$  ;
8     else if  $i == 0$  then
9       if  $p[j] == '*'$  then
10         $ANS[i] = PREV[i]$ ;
11      else
12         $ANS[i] = \text{false}$  ;
13    else if  $s[i] == p[j]$  or  $p[j] == '?'$  then
14       $ANS[i] = PREV[i-1]$  ;
15    else if  $p[j] == '*'$  then
16       $ANS[i] = \max\{ANS[i-1], PREV[i]\}$ 
17    else
18       $ANS[i] = \text{false}$ ;
19  PREV = ANS;
```

□

(c) Analyze the time and space complexity of your algorithm.

- Solution.** i. Time Complexity We need $O(1)$ time to compute each $ANS[i][j]$, and we have to compute mn items like this, so the time complexity is $O(mn)$.
- ii. Space Complexity Originally, we need to store the matrix ANS with $O(mn)$ space complexity. Then, I find that if we keep updating every column of matrix, we can also solve the problem. So in the **ImprovedTabulation**, we only need $O(m)$ space complexity.

□

3. Recall the *String Similarity* problem in class, in which we calculate the edit distance between two strings in a sequence alignment manner.

- (a) Implement the algorithm combining dynamic programming and divide-and-conquer strategy in C/C++ with time complexity $O(mn)$ and space complexity $O(m + n)$. (The template [Code-SequenceAlignment.cpp](#) is attached on the course webpage).
- (b) Given $\alpha(x, y) = |\text{ascii}(x) - \text{ascii}(y)|$, where $\text{ascii}(c)$ is the ASCII code of character c , and $\delta = 13$. Find the edit distance between the following two strings.

$$X[1..60] = PSQAKADIETSJPUOMZLNLOMOZNLTLQ \\ CFQHZZRIOQCOCFPRWOUXXCEMYSWUJ$$
$$Y[1..50] = SUYLVUSDROFBXUDCOHAAEBKN \\ AAPNXEVWNLMYUQRPEOCQOCIMZ$$

Solution. By running the code, we find that the edit distance is **439**. □

- (c) **(Bonus)** Visualize the shortest path found in (b) on the corresponding edit distance graph using any tools you like.

Solution. I export the points on the path computed in **C++** code to the *.txt* file. Then I import the points to **python** and use **Tkinter** to visualize the path. The horizontal axis represents the string p and the vertical axis represents the string s .

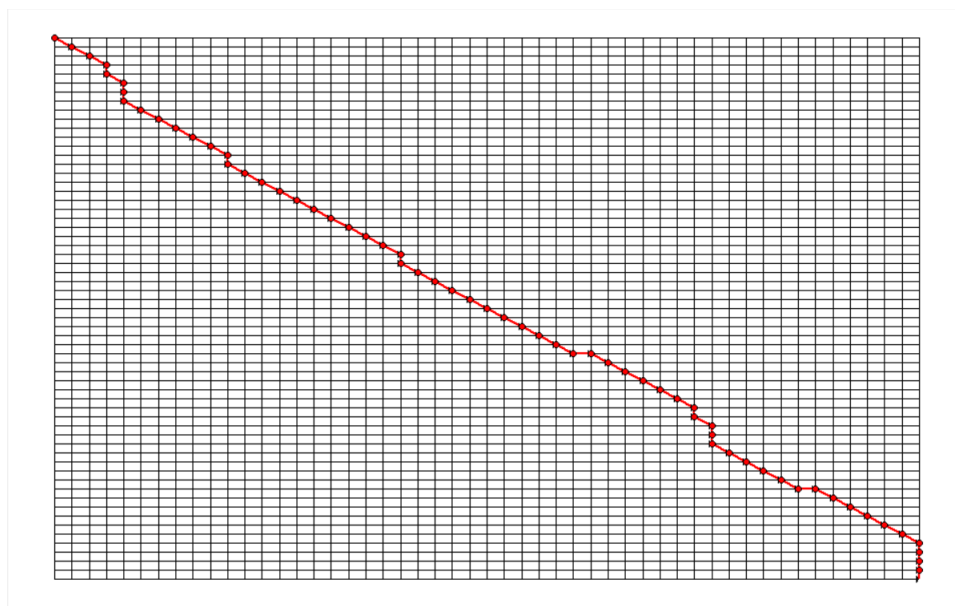


图 1: The shortest path

□

Remark: You need to include your *.cpp*, *.pdf* and *.tex* files in your uploaded *.rar* or *.zip* file.