

```
#include "Graph.h"
void main() {
    Graph g(7);
    g.addEdge(0, 1);
    g.addEdge(1, 2);
    //g.addEdge(2, 3);
    g.addEdge(3, 4);
    g.addEdge(3, 0);
    g.addEdge(4, 5);
    g.addEdge(5, 6);
    //g.addEdge(6, 4);
    g.SCCs();
    g.topSort();
}
```