HASBY FAHRUDIN

https://hfahrudin.github.io



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Education

Institut Teknologi Sepuluh Nopember

Bachelor Degree (2015-2019) **Electrical Engineer**

Seoul National University of Science and Technology

Master Degree(2020-present) **Electrical and Information Engineering**

Interest

- **Computer Vision**
- **Artificial Intelligence**
- Software Design
- **Embedded System**

Contacts



Seoul, South Korea



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Experiences

GKS ASEAN 2018 Participant

Selected student from reputable university in South East Asia given a chance to study engineer in Korea for a month.

Electronics Laboratory Assistant (2017-2019) at **Institut Teknologi Sepuluh Nopember**

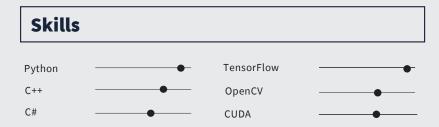
Facilitate other student to do their practice courses and involved on professor project.

Software Test Engineer (2019-Present) at IDEMIA LABS

Ensuring IDEMIA Labs product performing properly while develop supporting tools.

Research Assistant di Seoul National University of Science and **Technology (2020-Present)**

Research Assistant in Wireless Networking Laboratory. Focused on machine learning and VR Project.



Highlight Projects

PUBLICATION

H Kusuma, M Attamimi, H Fahrudin, "Deep learning based facial expressions recognition system for assisting visually impaired persons", in Bulletin of Electrical Engineering and Informatics 9 (3), 1208-1219

TREX AI

AI (based on reinforcement learning) that can play time-killer browser game, "dinosaur game".

Facex: Facial Expression Classifier Python API

Emotion recognition python API that can works on low spec devices, fast, and acceptable accuracy powered by Tensorflow.