

```

        cout << "After call to add_tax\n"
              << "tax_rate is " << tax_rate << endl
              << "cost is " << cost << endl;

        cout << "Test again?"
              << " (Type y for yes or n for no): ";
        cin >> ans;
        cout << endl;
    } while (ans == 'y' || ans == 'Y');

    return 0;
}

```

```

void add_tax(double tax_rate, double& cost)
{
    cost = cost + ( tax_rate/100.0 ) * cost;
}

```

21. A stub is a simplified version of a function that is used in place of the function so that other functions can be tested.
22. *//THIS IS JUST A STUB.*  

```

double rain_prob(double pressure, double humidity, double temp)
{
    return 0.25; //Not correct, but good enough for some testing.
}

```
23. `assert(z != 0).`
24. A debugger is a tool that allows the programmer to set breakpoints, step through the code line by line, and inspect or modify the value of variables.
25. Keeping an open mind, adding `cout` statements to narrow down the cause of the error, using a debugger, searching for common errors, and devising a variety of tests are a few techniques that you can use to debug a program.

## PROGRAMMING PROJECTS

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1. Write a program that converts from 24-hour notation to 12-hour notation. For example, it should convert 14:25 to 2:25 PM. The input is given as two integers. There should be at least three functions, one for input, one to do the conversion, and one for output. Record the AM/PM information as a value of

whether it is AM or PM. (The function will have other parameters.) Include a loop that lets the user repeat this computation again and again until the user says he or she wants to exit.

2. Write a program that uses the fundamental idea of Euclid's algorithm, which is one of the oldest known algorithms, for calculating the greatest common divisor of two numbers using a function. If `p` and `q` are two integers, the `gcd()` function will perform the calculation in the following way:

```

gcd(p,0) = p
gcd(p,q) = gcd(q, p%q)

```

3. Write a program to find the factorial of a number using a function. For example, the factorial of 5 =  $5 \times 4 \times 3 \times 2 \times 1 = 120$ .
4. Write a program that computes the "to the power" operation. The function should take two integers, one for the exponent, and another for the base. You should use three functions: one for input, another for calculation, and another for output. The calculation function should have two parameters: one for the exponent, and another for the base.
5. Write a program that tells what coins to give out for an amount from 1 cent to 99 cents. For example, if the amount is 86 cents, the program would be something like the following:

86 cents can be given as  
 3 quarter(s) 1 dime(s) and 1 penny(pennies)

Use coin denominations of 25 cents (quarters), 10 cents (dimes), and 1 cent (pennies). Do not use nickel and half-dollar coins. Write the following function (among others):

```

void compute_coins(int coin_value, int& num, int& amount_left)
//Precondition: 0 < coin_value < 100; 0 <= amount_left
//Postcondition: num has been set equal to the number of
//of coins of denomination coin_value cents that are needed
//from amount_left. Additionally, amount_left has been set
//by the value of the coins, that is, decreased by num * coin_value.

```

For example, suppose the value of the variable `amount_left` is 86. After the following call, the value of `num` will be 3 and the value of `amount_left` will be 11 (because if you take 3 quarters, you are left with 11 cents):

```

compute_coins(25, num, amount_left);

```

## Subtasks

```
>> cost >> tax_rate;
tax(tax_rate, cost);

<< "After call to add_tax\n"
<< "tax_rate is " << tax_rate << endl
<< "cost is " << cost << endl;

<< "Test again?"
<< " (Type y for yes or n for no): ";
>> ans;
<< endl;
(ans == 'y' || ans == 'Y');
;
```

```
(double tax_rate, double& cost)
```

```
ost + ( tax_rate/100.0 ) * cost;
```

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her functions can be tested.

```
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prob(double pressure, double humidity, double temp)

.25; //Not correct, but good enough for some testing.
```

```
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```

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t should convert 14:25 to 2:25 PM. The input is given as two  
: should be at least three functions. one for input. one to do the



type char, 'A' for AM and 'P' for PM. Thus, the function for doing the conver-  
sions will have a call-by-reference formal parameter of type char to record  
whether it is AM or PM. (The function will have other parameters as well.)  
Include a loop that lets the user repeat this computation for new input values  
again and again until the user says he or she wants to end the program.

2. Write a program that uses the fundamental idea of Euclid's algorithm, which  
is one of the oldest known algorithms, for calculating the greatest common  
divisor of two numbers using a function. If p and q are the numbers, the  
gcd() function will perform the calculation in the following manner:

```
gcd(p,0) = p
gcd(p,q) = gcd(q, p%q)
```

3. Write a program to find the factorial of a number using a function. For  
example, the factorial of 5 = 5 x 4 x 3 x 2 x 1 = 120.

4. Write a program that computes the "to the power" calculation of a given  
number, where the base and exponent are given by the user. Your program  
should take two integers, one for the exponent, and another for the base.  
You should use three functions: one for input, another for exponent cal-  
culation, and another for output. The calculation function must take two  
parameters: one for the exponent, and another for the base.

5. Write a program that tells what coins to give out for any amount of change  
from 1 cent to 99 cents. For example, if the amount is 86 cents, the output  
would be something like the following:

```
86 cents can be given as
3 quarter(s) 1 dime(s) and 1 penny(pennies)
```

Use coin denominations of 25 cents (quarters), 10 cents (dimes), and 1 cent  
(pennies). Do not use nickel and half-dollar coins. Your program will use  
the following function (among others):

```
void compute_coins(int coin_value, int& num, int& amount_left);
//Precondition: 0 < coin_value < 100; 0 <= amount_left < 100.
//Postcondition: num has been set equal to the maximum number
//of coins of denomination coin_value cents that can be obtained
//from amount_left. Additionally, amount_left has been decreased
//by the value of the coins, that is, decreased by
//num * coin_value.
```

For example, suppose the value of the variable amount\_left is 86. Then,  
after the following call, the value of number will be 3 and the value of  
amount\_left will be 11 (because if you take 3 quarters from 86 cents, that  
leaves 11 cents):