

```
#include <vector>
#include <iostream>
#include <opencv2/opencv.hpp>
```

// Define a structure to represent a pixel in the image

```
struct Pixel {
    int row;
    int col;
```

```
Pixel(int r, int c) : row(r), col(c) {}
};
```

// Function to perform a depth-first search to find connected components

```
void DFS(const cv::Mat& binaryImage, int row, int col, std::vector>& visited, std::vector& component) {
```

    // Check boundaries and pixel value

```
if (row < 0 || row >= binaryImage.rows || col < 0 || col >= binaryImage.cols || visited[row][col] || binaryImage.at(row, col) == 0) {
    return;
```

```
}
```

Mark the pixel as visited  
`visited[row][col] = true;`

Add the pixel to the connected component  
`component.push_back(Pixel(row, col));`

Recursive calls to neighbors  
`DFS(BinaryImage, row + 1, col, visited, component);`  
`DFS(BinaryImage, row - 1, col, visited, component);`  
`DFS(BinaryImage, row, col + 1, visited, component);`  
`DFS(BinaryImage, row, col - 1, visited, component);`  
`}`

// Function to find all connected components in the binary image  
`std::vector<`

`findConnectedComponents(const cv::Mat& binaryImage) {`  
`int rows = binaryImage.rows;`

```
int cols = binaryImage.cols;
```

```
std::vector visited(rows, std::vector(cols,  
false));
```

```
std::vector components;
```

```
for (int row = 0; row < rows; ++row) {
```

```
    for (int col = 0; col < cols; ++col) {
```

```
        if (binaryImage.at(row, col) == 255 &  
            !visited[row][col]) {
```

```
            // Start a new connected component
```

```
            std::vector component;
```

```
            DFS(binaryImage, row, col, visited,  
                component);
```

```
            components.push_back(component);
```

```
        }
```

```
    }
```

```
}
```

```
return components;
```

```
}
```

```
int main() {
```

```
    // Load an image using OpenCV
```

```
    cv::Mat inputImage =
```

```
cv::imread("/home/hi-born4/6th Sem/ Image  
Processing and Computer Vision/L6",  
cv::IMREAD_GRAYSCALE);
```

```
if (InputImage.empty()) {  
    std::cerr << "Error: Unable to load the  
image!" << std::endl;  
    return -1;  
}
```

Convert the image to binary (assuming  
it's a binary image with white foreground)

```
cv::Mat binaryImage;  
cv::threshold(InputImage, binaryImage, 128,  
255, cv::THRESH_BINARY);
```

Find connected components in the binary  
image

```
std::vector< component > =  
findConnectedComponents(binaryImage);
```

Display the results

```
for (const auto& component components)  
{  
    std::cout << "Connected Component:" <<
```

```
std::endl;
for (const auto& pixel : component) {
    std::cout << "(" << pixel.row << ", " <<
        pixel.col << ") ";
}
std::cout << std::endl;

return 0;
}
```