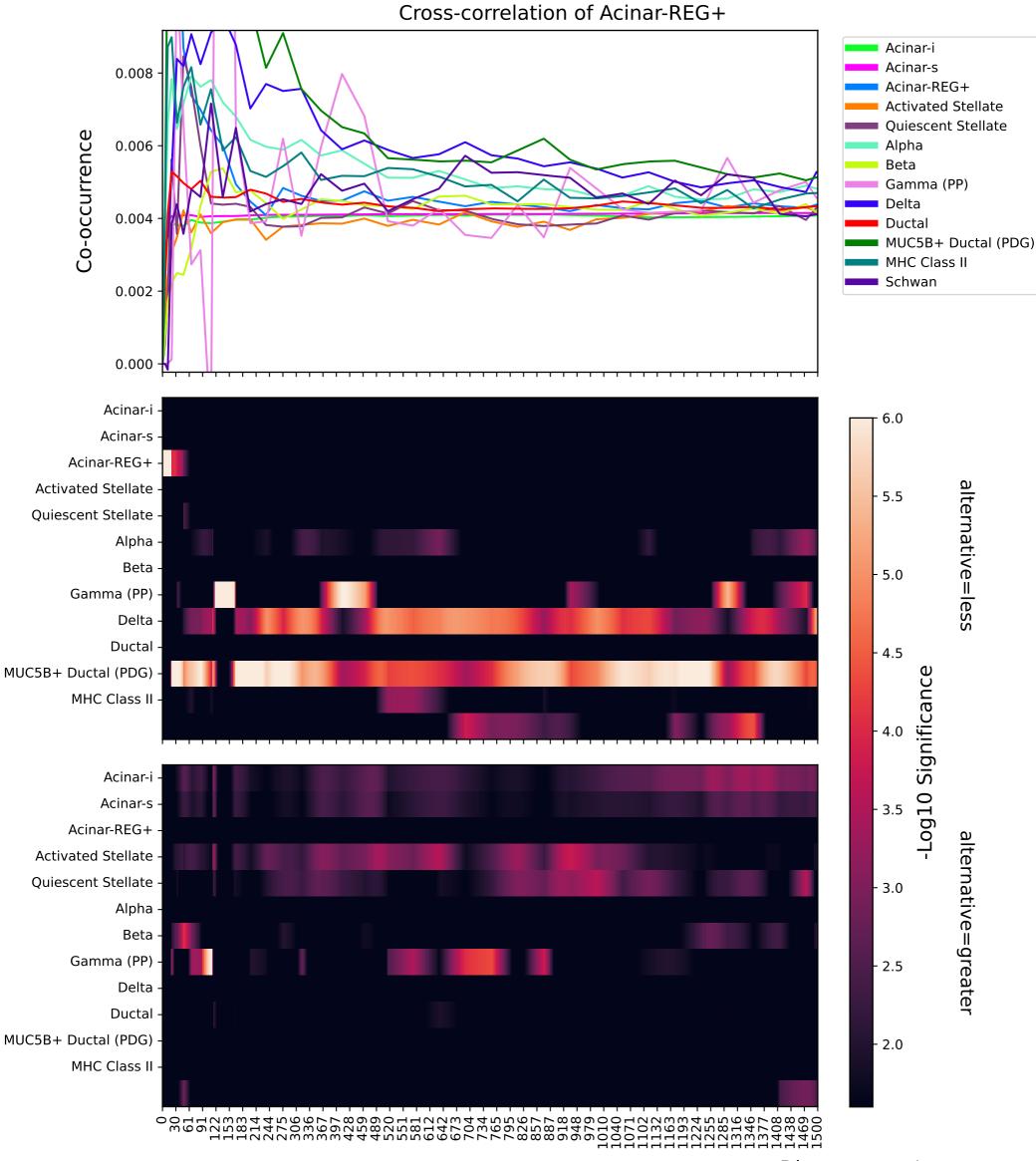
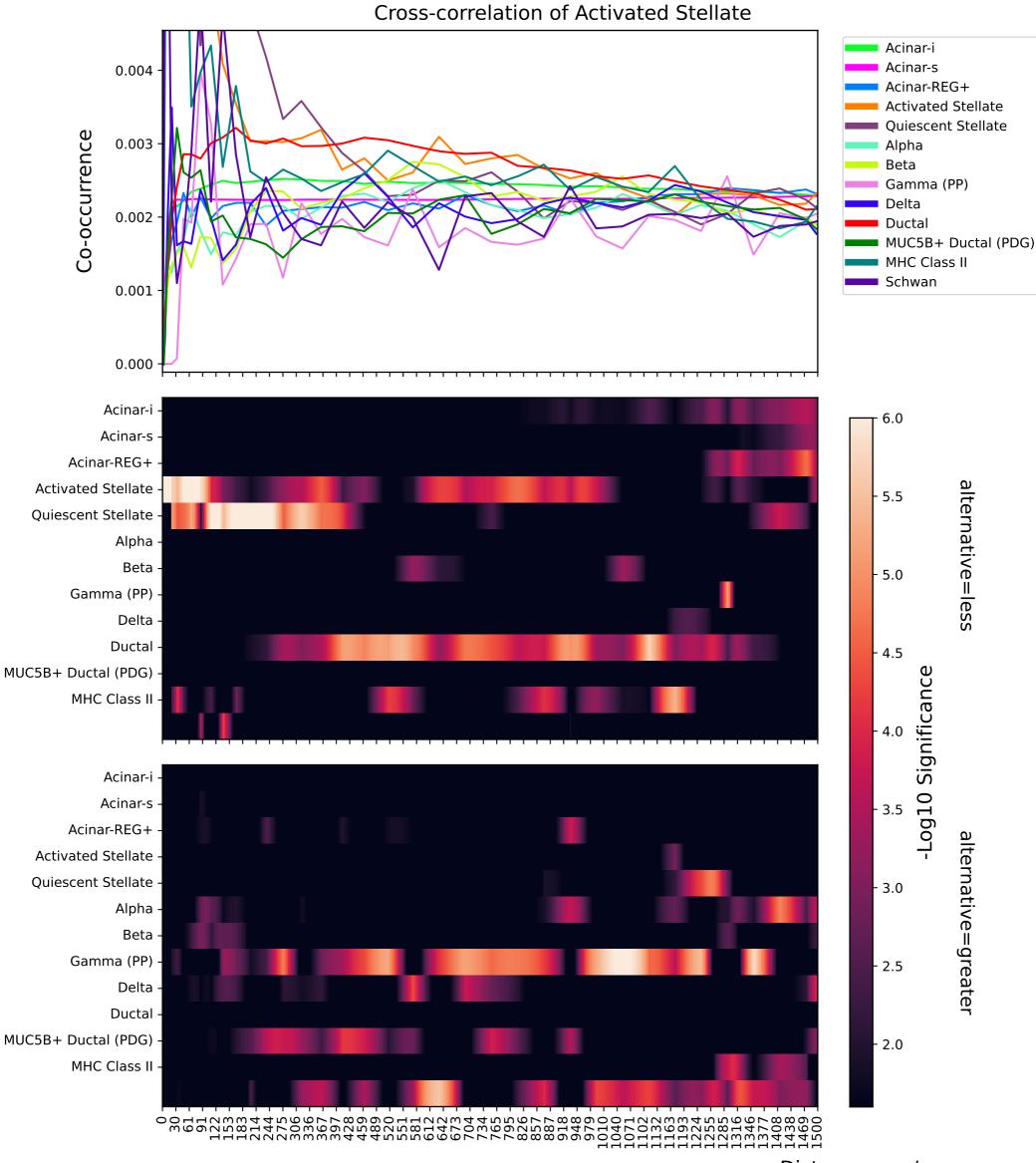
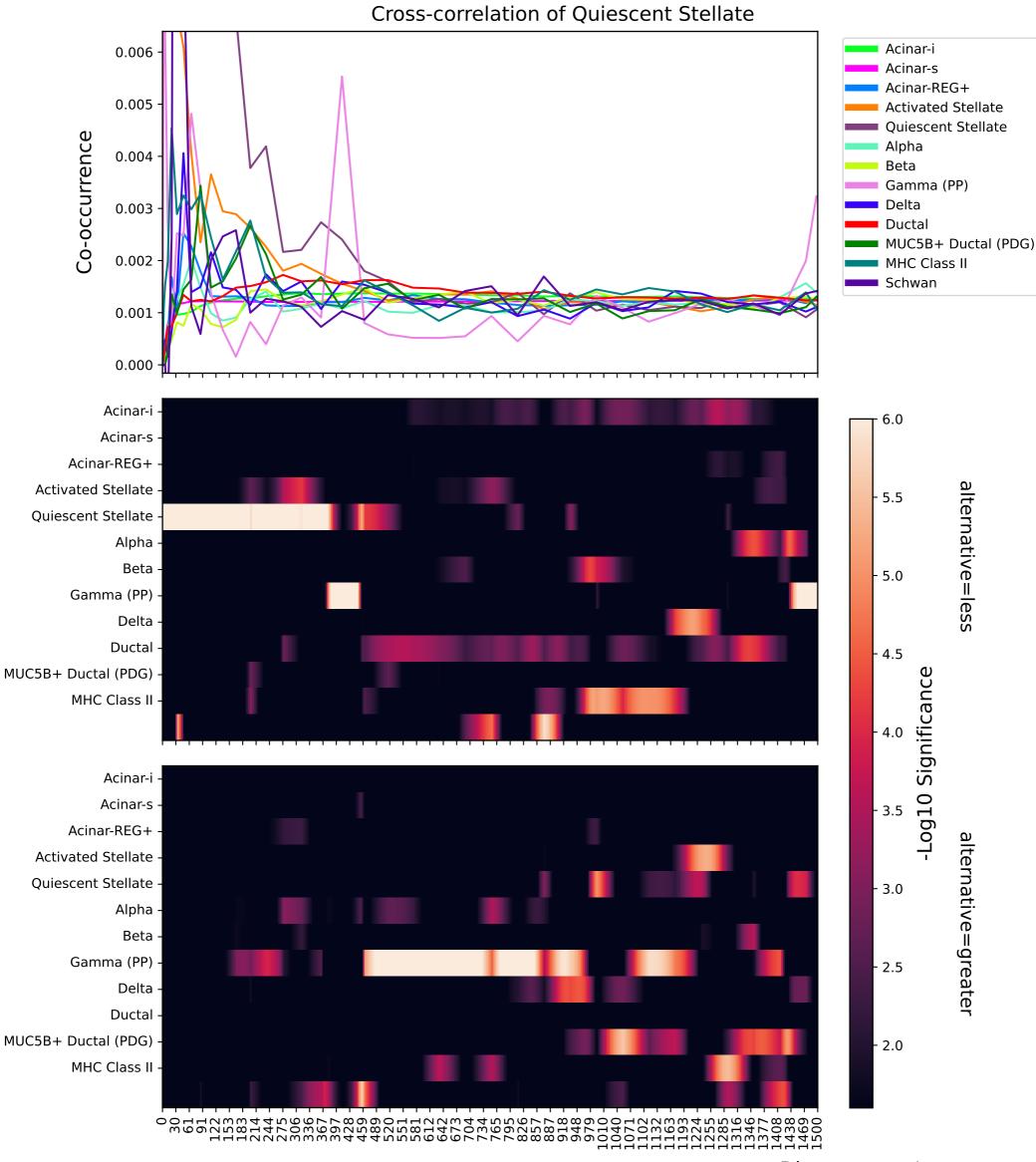


Distance, um/px







Distance, um/px

