

## 2D Battle Background

Version 2.0.0

2024-10-10

### Summary

There are fantasy art style **367 battle background images** in this package that can be used in **various game genres**.

It is designed to be used for '**portrait view**' as well as '**landscape view**'.

### Description

1. Consists of **367 background images** including variations in **15 themes**.

**(137 original images + 230 variation images)**

**Castle 30** images (10 original + 2 variations each)

**Cave 30** images (10 original + 2 variations each)

**Desert 30** images (10 original + 2 variations each)

**Field 30** images (10 original + 2 variations each)

**Forest 30** images (10 original + 2 variations each)

**Ice Field 30** images (10 original + 2 variations each)

**Lake 30** images (10 original + 2 variations each)

**Lava 20** images (10 original + 1 variations each)

**Mountain 30** images (10 original + 2 variations each)

**Mushroom-Forest 6** images (6 original)

**Ruins 30 images** (10 original + 2 variations each)

**Seashore 30 images** (10 original + 2 variations each)

**Swamp 10 images** (10 original)

**Temple 30 images** (10 original + 2 variations each)

**Winter 30 images** (10 original + 2 variations each)

**ETC 1 image** (1 original Bonus image)

2. Each background supports '**portrait**' and '**landscape**' resolutions.

3. High quality & High Resolution images. (**2048x2048 pixels**) .

### **I have used AI/ML in my package creation process**

The assets were created using a combination of digital hand drawing and generative AI.

The workflow is as follows:

1. Images were produced using digital painting tools for hand drawing.
2. Generative AI techniques such as 'Image to Image' and 'Prompt' were employed to generate images.
3. Post-processing was conducted using image editing software, which included fixing
4. imperfections, resizing, color adjustments, and other retouching tasks on the generated images.