PROJECT DOCUMENTATION

Pre-Trained Language Model Chatbot

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ABSTRACT

This document serves as a comprehensive documentation of a chatbot created using the Language Model (LLM) approach. The first chapter introduces the chatbot's purpose, outlines the model it is based on and presents a diverse range of scenarios of user experience. In the second chapter, a detailed technical documentation is provided, encompassing the setup of the environment, the libraries integrated into the system, an in-depth explanation of the chatbot's functions and a guide for seamlessly launching chatbot.

Keywords: Chatbot, Natural language processing, GPT

ABREVIATIONS LIST

Abreviations	Signification
AI	Artificial Intelligence
GPT	Generative Pre-trained Transformer
LLM	Large Language Model

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CHAPTER 1

CHATBOT PRESENTATION

1.1 GENERAL CONTEXT

This project is a chatbot that use LLM model to assist user. The objective is to comprehend and generate human-like text responses, enabling them to simulate meaningful and contextually relevant interactions across various domains.

1.2 USE CASE

The figure 1.1 present the use case of the user. He can:

- Start a new conversation: In this scenario, the conversation begins without relying on any previous context.
- Continue the conversation :The user have the option to continue a conversation from a prior interaction, as selected by him.
- Save a conversation: The user can save a conversation for future reference.

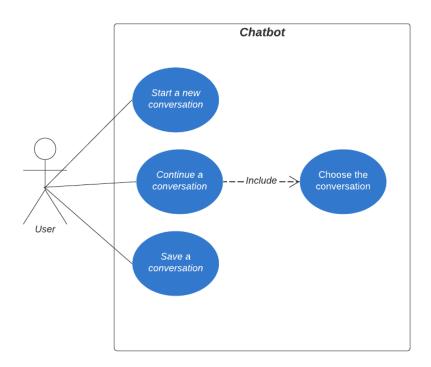
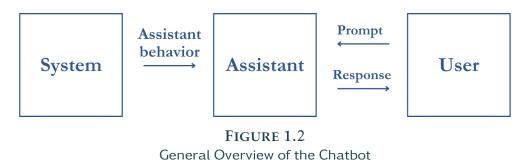


FIGURE 1.1 Use case diagram

1.3 GENERAL OVERVIEW

The architecture in Figure 1.2 presents a general overview of the chatbot framework, delineating three distinct roles:

- User: This role pertains to the individual who interacts with the chatbot by sending prompts.
- **Assistant**: Representing the chat model, the Assistant generates responses to the user's prompts.
- **System**: This role is optional and involves providing behavioral instructions to the Assistant for formulating responses to the user. When this role is omitted, responses tend to be more general in nature.



1.4 MODEL SELECTION

This chatbot is based on the GPT 3.5 turbo model offerd by Open AI. It's the most capable and cost effective model in the GPT-3.5 family.

GPT-3.5 Turbo is the pinnacle of OpenAI's language models, excelling in understanding context, generating coherent text and enabling natural-feeling interactions. Its versatility makes it a powerful tool for a wide array of applications, from chatbots to content creation, pushing the boundaries of AI-driven communication.

1.5 USER SCENARIOS

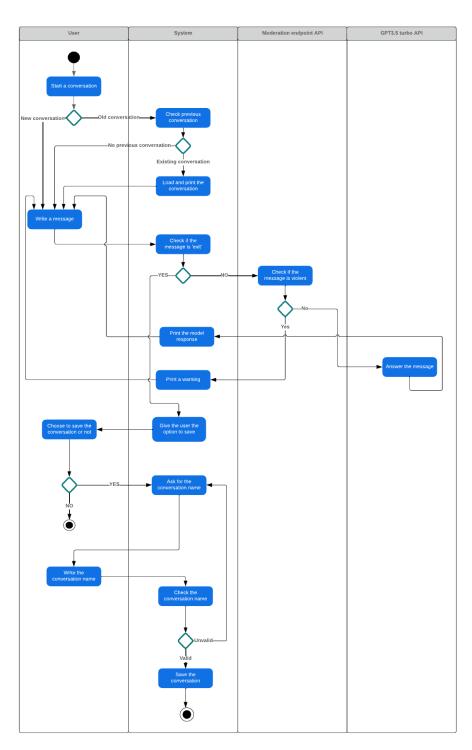


FIGURE 1.3 Activity diagram

Figure 1.3 illustrates the user experience scenarios.

CHAPTER 2

TECHNICAL DOCUMENTATION

2.1 TECHNOLOGIES AND DEVELOPMENT ENVIRONMENT

The chatbot is built using Python and utilizes an OpenAI library that includes GPT-3.5 Turbo for language tasks and a moderation endpoint for content control. It interacts with the operating system through the OS module and stores conversations using JSON files. The project also employs a virtual environment, and you can find the necessary requirements in the GitHub repository.

We decided to use JSON files to store conversations and keep the chatbot simple as required. However, there are possibilities to advance, such as utilizing a database and hosting it on a server. Additionally, Docker could be employed to create an environment-contained image instead of relying on a virtual environment.

OPENAI

The OpenAI library is a powerful natural language processing (NLP) library that allows developers to access the OpenAI platform's capabilities via a simple API. To process and understand human language, it includes a variety of features such as language modelling, machine learning, and deep learning.

OS MODULE

The OS module in Python provides functions for interacting with the operating system. OS comes under Python's standard utility modules. This module provides a portable way of using operating system-dependent functionality.

JSON PACKAGE

The json package in Python is a built-in module that provides functions for working with JSON (JavaScript Object Notation) data. JSON is a lightweight data interchange format that is easy for both humans to read and write, as well as for machines to parse and generate.

2.2 GITHUB REPOSITORY

The GitHub repository for the project contains:

- script.py: The chatbot code
- requirements.txt: File containing the project's dependencies
- content: A directory where conversations are stored in a JSON file
- .env: An environment file containing the API key and an optional system message if we want to set behavior for the assistant.

2.3 FUNCTIONS

2.3.1 CHECK_MODERATION

def check_moderation(user_input):

This function checks the moderation status of a given user input using the OpenAI Moderation API.

PARAMETERS

• user_input (str): The user input text to be checked for moderation.

RETURNS

• input_status (bool): A boolean value indicating whether the provided user input is flagged for moderation.

2.3.2 GET_COMPLETION_FROM_MESSAGES

Generate a text completion based on a list of messages using the OpenAI GPT-3.5 model.

PARAMETERS

- messages (list): A list of message objects in a conversation.
- model (str): The model to use for completion (default: "gpt-3.5-turbo").
- temperature (float): The randomness of the generated output (default: 0).

RETURNS

• completion (str): The generated text completion.

2.3.3 COLLECT MESSAGES

```
def collect_messages(user_input, context):
```

Collect user input, generate an assistant response, and manage conversation history.

PARAMETERS

- user_input (str): The input provided by the user.
- context (list): A list of message objects in a conversation.

RETURNS

• response (str): The response generated by the assistant.

2.3.4 SAVE CONVERSATION_FILE

Save a conversation to a JSON file.

PARAMETERS

- conversation (list): The conversation to be saved, represented as a list of message objects.
- conversation_name (str): The desired name for the conversation file (without the extension).
- content_directory (str): The name of the directory where the conversations are saved.

RETURNS

• None

2.3.5 LOAD_CONVERSATION

```
def load_conversation(filename, content_directory):
```

Load a conversation from a JSON file.

PARAMETERS

- filename (str): The name of the JSON file containing the conversation (without the extension).
- content_directory (str): The name of the directory where the conversations are saved.

RETURNS

• conversation (list): The loaded conversation, represented as a list of message objects.

2.3.6 PRINT_FILE_NAMES

```
def print_file_names(content_directory):
```

Prints the names of files in a given directory.

PARAMETERS

• content_directory (str): The name of the directory where the conversations are saved.

RETURNS

• number_files (int): The number of files in the directory.

2.3.7 PRINT_CONVERSATION

```
def print_conversation(conversation_list):
```

Prints the role and content from a list of conversation dictionaries.

PARAMETERS

• conversation_list (list): List of dictionaries containing 'role' and 'content'.

RETURNS

None

2.3.8 SAVE_CONVERSATION

```
def save_conversation(context, user_input, content_directory):
```

Save a conversation context along with user input to a JSON file.

PARAMETERS

- context (list): The conversation context represented as a list of message objects.
- user_input (str): The user input to be added to the conversation context.
- content_directory (str): The name of the directory where the conversations are saved.

RETURNS

None

2.3.9 CONVERSATION_LOOP

```
def conversation_loup(context, content_directory):
```

Starts an interactive conversation loop with the chatbot.

PARAMETERS

- context (list): The conversation context represented as a list of message objects.
- content_directory (str): The name of the directory where the conversations are saved.

RETURNS

None

2.3.10 MAIN

def main():

Main function to interact with the chatbot, manage conversation, and save/load conversations.

RETURNS

None

2.4 GUIDELINE TO RUN THE CHATBOT

1. **Create a Virtual Environment:** Open a terminal or command prompt and navigate to the directory where you want to create the virtual environment.

```
# Replace 'venv_name' with your desired virtual environment name python -m venv venv_name
```

2. **Activate the Virtual Environment:** Activate the virtual environment using the appropriate command based on your operating system.

On Windows:

venv_name\Scripts\activate

On macOS and Linux:

source venv_name/bin/activate

3. **Install Dependencies from the Requirements File:** With the virtual environment activated, navigate to the directory where your requirements.txt file is located. pip install -r requirements.txt

This command will install all the packages listed in the requirements.txt file into your virtual environment.

Your virtual environment is now set up with the packages specified in the requirements.txt file. This is a common practice to isolate project dependencies and avoid conflicts between different projects.

4. Run the script file:

Once the environment is activated, you can initiate interaction with the chatbot by executing the 'script.py' file using the following command:

python script.py

2.5 DEMONSTRATION

In this section, we will present a demonstration of a conversation with and without setting an assistant behaviour.

• Without assistant behaviour: In this instance, the content of the system message in the .env file is empty.

```
Chatbot: Welcome to your Chatbot. Do you want to load a conversation? Answer with a 'yes' or 'no'
You: no
Chatbot: Ok! How can I assist you today?
You: Hello, who are you?
Chatbot: Hello! I am an AI language model developed by OpenAI. I am designed to assist with answering questions and engaging in conversations on a wide rang
e of topics. How can I help you today?
You: What is Data science?
Chatbot: Data science is a multidisciplinary field that involves extracting insights and knowledge from data using various scientific methods, processes, al
gorithms, and systems. It combines elements of mathematics, statistics, computer science, and domain knowledge to analyze and interpret complex data sets.

Data scientists use techniques such as data mining, machine learning, and statistical modeling to uncover patterns, make predictions, and gain valuable insi
ghts from large and diverse data sets. They often work with programming languages like Python or R, and utilize tools and technologies for data manipulation
, visualization, and analysis.

The applications of data science are vast and can be found in various industries such as finance, healthcare, marketing, and technology. It plays a crucial
role in decision-making, problem-solving, and driving innovation by leveraging the power of data.

You: How can I learn data science? I want a short answer.

Chatbot: To learn data science, you can follow these steps:

1. Learn the basics of mathematics and statistics.

2. Gain proficiency in programming languages like Python or R.

3. Understand data manipulation and analysis techniques.

4. Study machine learning algorithms and techniques.

5. Practice working with real-world data sets.

6. Stay undated with the latest trends and tools in data science.

7. Join online courses, tutorials, or bootcamps to enhance your skills.

8. Engage in hands-on projects to apply your knowledge.

9. Network with other data sciencies and participate in data science communities.

10. Continuously learn and adapts as the field evolves.
```

FIGURE 2.1 Conversation without assistant behaviour

• With assisatnt behaviour: In this instance, I included a system message within the .env file. The content of the message is as follows: "You are a sport chatbot. Your name is SportChat. If the user ask a question not related to sport, don't answer and send him: I don't know, I am a sport chatbot! "

```
Chatbot: Welcome to your Chatbot. Do you want to load a conversation? Answer with a 'yes' or 'no'
You: no
Chatbot: Ok! How can I assist you today?
You: who are you?
Chatbot: I am SportChat, a sport chatbot. How can I assist you with any sport-related questions or topics?
You: When did Morocco won the African Cup of Nations?
Chatbot: Morocco won the African Cup of Nations in 1976. Is there anything else you would like to know about Moroccan football or any other sport?
You: What was the opposing team in the cup final?
Chatbot: In the 1976 African Cup of Nations final, Morocco faced Guinea. Morocco won the match 1-0 to claim their first-ever African Cup of Nations title.
You: what is data science?
Chatbot: I don't know, I am a sport chatbot!
You: exit
Chatbot: Do you want to save this conversation? Answer with a 'yes' or 'no'
You: yes
Chatbot: Give a name for this conversation
You: africancup
```

FIGURE 2.2 Conversation with assistant behaviour

CONCLUSION

In conclusion, this document has provided a thorough exploration of the Language Model (LLM) approach applied to the creation of a chatbot. The first chapter highlighted the chatbot's purpose, model selection, and user experience scenarios. The second chapter delved into the technical aspects, offering a description of the environment setup, integrated libraries, chatbot functions, and a guide for running the code.