

Teaching Plan

FAKULTI TEKNOLOGI MAKLUMAT DAN KOMUNIKASI UNIVERSITI TEKNIKAL MALAYSIA MELAKA

PROGRAMMING II

DITP1123 SEMESTER 2 SESI 2020/2021

DITP 1123 PROGRAMMING II (3, 2, 2)

TYPE OF COURSE: P

EDITION: 1

UPDATED: 14-03-2021

1.0 LEARNING OUTCOMES

Upon completion this course, students will be able to:

- i. Illustrate program codes by tracing and debugging in troubleshooting program applications (PLO1, C3)
- ii. Construct computer program codes by applying suitable programming tools, structures and techniques. (P3, PLO2)
- iii. Demonstrate suitable programming structures and techniques in problem solving. (PLO5, A3, CTPS1, CS1)

2.0 SYNOPSIS

This course covers the introductory topics in programming using C++ language. It includes problem solving using array, file, structured data and pointer are among the topics covered in the course.

3.0 PRE-REQUISITE

DITP1113 - Programming I

4.0 PRACTICAL

Microsoft Visual C++ will be used as the tool for practical session. Students will attend the laboratories for constructing programs using programming techniques that they have learnt.

5.0 REFERENCES

- [1] Gaddis, T., Walters, J., Muganda, G., (2011), "Starting Out with C++: Early Objects: International Version 7th Edition", Pearson Education International.
- [2] Gaddis, T., (2012), "Starting Out with C++: From Control Structures Through Objects 7th Edition", Pearson Education International.
- [3] Malik, D.S (2011), "C++ Programming from Problem Analysis to Program Design 5th Edition", Cengage Learning.
- [4] Liang, Y. D.(2010), "Introduction to Programming with C++ 2nd Edition", Pearson Education International.
- [5] Friedman, Koffman (2011), "Problem Solving, Abstraction and Design using C++ 6th Edition", Pearson.

6.0 COURSE IMPLEMENTATION

- i. Lecture
 - 2 hours per week for 14 weeks (Total = 28 hours)
- ii. Laboratory Activities
 - 2 hours per week for 14 weeks (Total = 28 hours)

6.0 COURSE EVALUATION

	LO 1	LO 2	LO 3	
Assessment Method				Scheme,
				Rubric/ guideline
Assignment = 10%			A1(10%)	
Lab Assessment = 15%		LA1 (15%)		
Project = 10%			P1 (10%)	
Lab Test = 20%		LT1 (20%)		
Mid Term = 15%	MT1 (15%)			
Final = 30%	F1 (30%)			
Total	45%	35%	20%	

8.0 STUDENT LEARNING TIME (SLT)

			Guided Lea	arning Time	2				Independa	pt Learnin	g				Assessm	ent Time]
Week	CLO	L	Т	P	0	L	Т	P	0 *	F	Т	Α	0	F	Т	Α	0	SLT
W1	1	2		2		2	0	1		0	0	0	0					7
W2	1	2		2		2	0	1		0	0	0	0.2				0.05	7.25
W3	1	2		2		2	0	1		0	0	0	0					7
W4	1	2		2		2	0	1		0	0	0	0					7
W5	2	2		2		2	0	1		0	4	0	0.2		1		0.05	12.25
W6	2	2		2		2	0	1		0	0	0	0					7
W7	2	2		2		2	0	1		0	0	1.2	0			0.3		8.5
W8	2	2		2		2	0	1		0	4	0	0.2		1		0.05	12.25
W9	2	2		2		2	0	1		0	0	0	0					7
W10	3	2		2		2	0	1		0	4	0	0		1			12
W11	3	2		2		2	0	1		0	0	0	0.2				0.05	7.25
W12	3	2		2		2	0	1		0	0	0	0					7
W13	3	2		2		2	0	1		0	0	0	0					7
W14	3	2		2		2	0	1		0	0	0	0.2				0.05	7.25
>W14										8	0	1	0	2		0.25		11.25
Overall		28	0	28	0	28	0	14	0	8	12	2.2	1	2	3	0.55	0.25	127
										SLT C	redit Equi	valent	3.175					

9.0 DETAILED SYLLABUS AND TEACHING PLAN

Week	Session	Contents	References	Delivery Method
1	Lecture 1	Revision Lecture content Control Structure – selection and repetition Function – pass by reference, pass by value	[1,2,3,4,5]	Lecture
	Lab1	Developing Program using control selection, repetition and function – pass by reference, pass by value		Lab
2	Lecture 2	Problem solving that requires one-dimensional array (Part 1) Lecture content Introduction to array. One dimensional array, declaration Output of array	[1,2,3,4,5]	Lecture
	Lab 2	Laboratory contentDeveloping programs using array		Lab
3	Lecture 3	Problem solving that requires one-dimensional array (Part 2) Lecture content	[1,2,3,4,5]	Lecture
	Lab 3	Laboratory contentDeveloping programs using array		Lab
4	Lecture 4	Problem solving that requires two- dimensional array (Part 1)	[1,2,3,4,5]	Lecture
	Lab 4	 Lecture content Introduction to array. Two dimensional array, declaration Output of array Assignment, Initialization, Operation on array. Laboratory content Developing programs using array 		Lab

5	Lecture 5	Problem solving that requires two- dimensional array (Part 2)	[1,2,3,4,5]	Lecture
		Passing of array Passing of a row / a column of two-dimensional array		
	Lab 5	Laboratory contentDeveloping programs using 2D array		Lab
6	Lecture 6	Problem solving with String and array of characters (Part 1)	[1,2,3,4,5]	Lecture
		 Lecture content String input and output String manipulation functions 		
	Lab 6	Developing programs using string and string manipulation function		Lab
7	Lecture 7	Problem solving with String and array of characters (Part 2)	[1,2,3,4,5]	Lecture
		Lecture content Array of strings Using conditional and repetition for string manipulation.		
	Lab 7	Developing programs using array of string and cstring manipulation function		Lab
8	Lecture 8	Problem solving using files (Part1)	[1,2,3,4,5]	Lecture
		 Lecture content Introduction to file External file as input or output 		
	Lab 8	Laboratory content Developing programs based on lecture content		Lab
9		MID TERM BREAK		
10	Lecture 9	Problem solving using files (Part 2)	[1,2,3,4,5]	Lecture

		Lecture content		
		Introduction to file		
		External file as input or output		
	Lab 9	Laboratory content Developing programs based on lecture content		Lab
11	Lecture 10	Problem solving using Structured Data – (Part1)	[1,2,3,4,5]	Lecture
		 Lecture content Introduction Declaration, initialization, assignment and data manipulation of struct enum, typedef and union 		
	Lab 10	Laboratory content Developing programs using struct as the data type		Lab
12	Lecture 11	Problem solving using Structured Data – (Part)	[1,2,3,4,5]	Lecture
		Lecture content • Array of struct		
	Lab 11	Laboratory content Developing programs using struct as the data type		Lab
13	Lecture 12	Pointer (Part 1)	[1,2,3,4,5]	Lecture
		 Lecture content Introduction Declaration, initialization and assignment 		
	Lab 12	Laboratory contentDeveloping programs using pointers and functions		Lab
14	Lecture 13	Pointer (Part 2)	[1,2,3,4,5]	Lecture
		Operation of pointers using arrays		
	Lab 13	Laboratory content Developing programs using pointers and arrays		Lab

15	Lecture 14	Introduction to Class	[1,2,3,4,5]	Lecture
	Lab 14	Lecture content Introduction Declaration, initialization, assignment and data manipulation of class Laboratory content Developing programs using class as the data type		Lab
16		REVISION WEEK		
17-18		FINAL EXAMINATION WEEK		

10.0 MATRIX OF LEARNING OUTCOMES

SUBJEC	Γ vs Pl	ROGR	AM C	OUTC	OME	(PO)						
						OUTCON	IE (PO)	l.	I.			
Subject	PO	PO	PO	PO	PO							
v	1	2	3	4	5	PO6	PO7	PO8	PO9			
DITP												
1123	X	X			X							
LEARNI	NG OU	G OUTCOME (LO) vs PROGRAM OUTCOME (PO)										
LO			Е	DD (CI	O A M C	OUTCON	/E (DO)					
LO	PO	PO	PO	PO	PO	l	IE (FO)					
	1	2	3	4	5	PO6	PO7	PO8	PO9			
I O1	1 V		3	4	3	FO0	ru/	ruo	rug			
LO1	X											
LO2		X										
LO3					X							

LEA (LO)	RNING OUTCOME							
LO1	Illustrate program codes by in troubleshooting program							
LO2	Construct computer progra suitable programming tool techniques. (PLO2, P3)				ıg			
LO3 Apply suitable programming structures and techniques in problem solving. (PLO5, A3, CTPS1, CS1)								

SUBJECT	Γ vs S(s SOFT SKILLS																							
												FT SK	ILLS												
Subject	communication skill critical thinking & problem solving							te	am wo	ork	lifelong learning		entrepreneurshi p skills				ics&mo			adersh skills	_				
	CS	CS	CS	CS	CS	CTPS	CTPS	CTPS	CTPS	CTPS	TS	TS	TS	LL	LL	LL	ES	ES	ES	EM	EM	EM	LS	LS	LS
	1	2	3	4	5	1	2	3	4	5	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
DITP																									
1123	X					X																			

LEARNIN	JO DI	G OUTCOME (LO) vs SOFT SKILLS					S																		
											SOI	FT SK	ILLS												
LO	C	communication skill critical thinking & problem solving								lving	te	am wo	ork	lifelong learning			entrepreneursh p skills				cs & m			adersh skills	ip
	CS	CS	CS	CS	CS	CTPS	CTPS	CTPS	CTPS	CTPS	TS	TS	TS	LL	LL	LL	ES	ES	ES	EM	EM	EM	LS	LS	LS
	1	2	3	4	5	1	2	3	4	5	1	2	3	1	2	3	1	2	3	1	2	3	1	2	3
LO1																									
LO2																									
LO3	X					X																		·	

											1	1		1	1	1	1		1	1	1	1	ı	
SUBJECT	Γ vs TA	AXON	OMY																					
		Taxonomy																						
Subject		A	ffectiv	'e				Cogni	tive					Psy	chomo	tor								
	A1	A2	A3	A4	A5	C1	C2	C3	C4	C5	C6	P1	P2	P3	P4	P5	P6	P7						
DITP																								
1123	X	X	X			X	X	X				X	X	X										
LEARNIN	JO DI	JTCO	ME (I	O) vs	TAX(ONOMY	•																	
								,	Taxonon	ny														
LO		A	ffectiv	'e				Cogni	tive					Psy	chomo	tor								
	A1	A2	A3	A4	A5	C1	C2	C3	C4	C5	C6	P1	P2	P3	P4	P5	P6	P7						
LO1						X	X	X																
LO2												X	X	X										
LO3	X	X	X																					

	TEACHING P	LAN APPROVAL
Prepare	ed by;	Approved by;
	Aniza Othman	Dean/Deputy Dean (Academic)/HOD
Stamp:		Stamp:
Date:	14 March 2021	Date:
		I IMPLEMENTATION STER BREAK)
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 Dean/D	eputy Dean (Academic)/HOD	
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