

Week# 4

Type Conversion, Bitwise, Logical, and Relational Operators

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Lecture# 10

`String` Objects and Stream Manipulators

Working with Characters

`String` Objects

Working with Characters - `cin >>`

- ❑ The key word `cin` along with `>>` operator is used to input strings from user, **BUT** it can cause problem too, such as;

It passes over and ignores any leading whitespace characters (spaces, tabs or line breaks)

```
cout << "What is your name?";  
cin >> name; //if Ali Nawaz is entered  
cout<< name; // only Ali will be printed
```

Working with Characters – `getline()`

- ❑ To overcome this limitation, `getline` function can be used to input string characters
- ❑ `<string>` header file

Program Output with Example Input Shown in Bold

```
Please enter your name: Kate Smith [Enter]
Enter the city you live in: Raleigh [Enter]
Hello, Kate Smith
You live in Raleigh
```

```
1 // This program demonstrates using the getline function
2 // to read character data into a string object.
3 #include <iostream>
4 #include <string>
5 using namespace std;
6
7 int main()
8 {
9     string name;
10    string city;
11
12    cout << "Please enter your name: ";
13    getline(cin, name);
14    cout << "Enter the city you live in: ";
15    getline(cin, city);
16
17    cout << "Hello, " << name << endl;
18    cout << "You live in " << city << endl;
19    return 0;
20 }
```

Working with Characters – `getline()`

❑ To switch between `cin` and `getline()`, use **`cin.ignore()`** function

```
1 //Lecture 10: Working with strings
2 // Example of getline()
3
4 #include<iostream>
5 #include<string>
6 using namespace std;
7
8 int main()
9 {
10     int age;
11     string ch;
12
13     cout << "How old are you: ";
14     cin >> age ;
15
16     cout<<"Enter your name: ";
17
18     cin.ignore();
19
20     getline(cin,ch);
21     cout<< "Hello " << ch << " you are " << age << " years old.";
22
23     return 0;
24 }
```

Program Output:

```
How old are you: 22
Enter your name: Ali Nawaz
Hello Ali Nawaz you are 22 years old.
```

Working with Characters – `cin.get()`

❑ To read a **single character**:

➤ Use `cin`:

```
char ch;  
cout << "Strike any key to continue";  
cin >> ch;
```

Problem: compiler will skip over **blanks and tabs**

➤ Use `cin.get()`:

```
cin.get(ch);
```

Will read the next character entered, **even whitespace**

❑ It is usually used with array

Working with Characters – `cin.get()`

```
1 // This program demonstrates three ways
2 // to use cin.get() to pause a program.
3 #include <iostream>
4 using namespace std;
5
6 int main()
7 {
8     char ch;
9
10    cout << "This program has paused. Press Enter to continue.";
11    cin.get(ch);
12    cout << "It has paused a second time. Please press Enter again.";
13    ch = cin.get();
14    cout << "It has paused a third time. Please press Enter again.";
15    cin.get();
16    cout << "Thank you!";
17    return 0;
18 }
```

Program Output with Example Input Shown in Bold

This program has paused. Press Enter to continue. **[Enter]**
It has paused a second time. Please press Enter again. **[Enter]**
It has paused a third time. Please press Enter again. **[Enter]**
Thank you!

Working with Characters – string

❑ To find the **length of a string**:

- `length()`
- `size()`

Program Output:

enter your name Ali Nawaz

9

Note that white space is also counted in character count.

```
1  #include<iostream>
2  #include<string>
3  using namespace std;
4
5  int main()
6  {
7      string text;
8
9      cout << "enter you name ";
10
11     getline(cin,text);
12
13     cout << text.length();
14
15     // cout << text.size();
16
17     return 0;
18 }
```

Working with Characters – `string`

❑ To **concatenate** (join) multiple strings:

- Use addition (+) operator
- Combined assignment operator += can also be used

```
string FirstName = "Ali" ;  
string LastName = " Nawaz" ;
```

```
string FullName = FirstName + LastName;
```

Output is:

```
Ali Nawaz
```

Stream Manipulator

Stream Manipulators

❑ **Manipulators** are some **operators and functions** which **format output** display of numbers and string etc

❑ Examples of Stream Manipulators

- endl
 - fixed
 - scientific
 - setw()
 - setfill()
 - setprecision()
- } Stream Operators
- } Stream Functions

❑ Requires `iomanip` header file

Stream Manipulators

❑ setw() manipulator

- This Stream manipulator function sets the **minimum field width** on output
- Its syntax is `setw(integer)`

```
1 // Lecture 9: Stream Manipulator
2 // setw()
3
4 #include <iostream>
5 using namespace std;
6
7 int main()
8 {
9     cout << 1 << endl << 10 << endl << 100 << endl << 1000;
10
11     return 0;
12 }
```

Program Output:

```
1
10
100
1000
```

```
1 // Lecture 9: Stream Manipulator
2 // setw()
3
4 #include <iostream>
5 #include <iomanip> //header file for setw()
6 using namespace std;
7
8 int main()
9 {
10     cout << setw(5) << 1 << endl <<
11     setw(5) << 10 << endl <<
12     setw(5) << 100 << endl <<
13     setw(5) << 1000;
14
15     return 0;
16 }
```

Program Output:

```
1
10
100
1000
```

Stream Manipulators

❑ `setfill()` manipulator

- This stream manipulator is used **after** `setw()` manipulator function

```
1 // Lecture 9: Stream Manipulator
2 // setfill()
3
4 #include <iostream>
5 #include <iomanip> //header file manipulator
6 using namespace std;
7
8 int main()
9 {
10     cout << setw(5) << setfill('*') << 1 << endl;
11
12     return 0;
13 }
```

Program Output:

****1

Stream Manipulators

❑ `setprecision()` manipulator

- This stream manipulator is used with **floating point numbers** to set number of digits after decimal
- It may be used with `fixed` and `scientific`

Program Output:

```
0.123456
0.1235
0.123
1.235e-001
```

```
1 // Lecture 9: Stream Manipulator
2 // setprecision()
3
4 #include <iostream>
5 #include <iomanip> //header file manipulator
6 using namespace std;
7
8 int main()
9 {
10     float x=0.123456;
11
12     cout << fixed << x << endl;
13     cout << fixed << setprecision(4) << x << endl;
14     cout << setprecision(3) << x << endl;
15     cout << scientific << x << endl;
16
17     return 0;
18 }
```

Stream Manipulators

❑ `setiosflags (ios::format_flag)` Manipulator

➤ **Need `<ios>` library header file**

```
#include <ios>
```

❑ Examples

```
cout<<setiosflags (ios::showpos)<<16;  
+16
```

```
cout<<setiosflags (ios::scientific)<<234.564;  
2.34564e+002
```

```
cout<<resetiosflags (ios::scientific)<<234.564; // Need to reset after  
234.564
```


Practice Program

- ❑ Write a program to generate a grocery purchase receipt, as shown below:

Program Output:

```
Rice-----Rs. 100.00
Oil-----Rs. 200.32
Egg-----Rs. 160.00
Bread-----Rs.  80.50
Sugar-----Rs. 400.00
```