ID	Task Name	Duration (in days)	Dependencies T F	2   6 Nov 2016 S   S   M   T   W   T   F   S	13 Nov 2016 S S M T W T F S	20 Nov 2016 S S M T W T F	27 Nov 2016 S S M T W T F	4 Dec 2016 S S M T W T F	11 Dec 2016 S S M T W T F	18 Dec 2016 S S M T W T F	25 Dec 2016 S S M T W T F	1 Jan 2017 S S M T W T F	8 Jan 2017 S S M T W T F	15 Jan 2017 S S M T W T	FS
A1	Product specification	6	6 Days												
A2	Project managment risk managment	5	5 Da	5 Days											
А3	Traning in information design	5	A1 A2	o bays											
A4	Information design	5	A3		5 Days										
A5	Tutorial development	5	A1 A2	5 Days											
A6	Front-end design	8	A4 A5		8	Days	10 Days								
A7	Front-end deployment	10	A6				To Days								
A8	Testing (includes error handling and repairing of the front end	5	A7					5 Days							
A9	Development of game logic 1v1	10	A1 A2	10 Days											
A10	Deployment of game logic 1v1 into Javacsript code	14	A6 A9				14 Days								
A11	Testing of running code representing the game logic (fails handling and repairing)	8	A10						8 Days						
A12	Back-end coding	16	A1 A2	16 Days											
A13	Testing FCFS (fails handling and repairing)	10	A12			10	Days								
A14	Integration -back-end - front-end - application logic	12	A8 A11 A13							12 Days		5 Days			
A15	Testing integrated system (fails handling and reparing)	5	A14												
A16	Documentation	5	A15										5 Days		
A17	Prepare presentation	5	A15										5 Days		