

## MACHINE

*Company*

## SEES

*String*

## SETS

*COMPANY* // the set of all possible company instances

## VARIABLES

*company*, // the set of company instances currently instantiated in the system

*company\_name* //B variable for the "name" attribute of a company

## INVARIANT

$company \subseteq COMPANY \wedge$

$company\_name \in company \rightarrow STR$

//attributes and references are modelled as relations/functions

//the type of function (partial/total, injective, surjective, bijective) depends on multiplicities

## INITIALISATION

$company := \emptyset \parallel company\_name := \emptyset$

## OPERATIONS

$company\_value \leftarrow \text{create\_company}(name\_value) \hat{=}$

### PRE

$name\_value \in STR$

### THEN

**ANY** *comp*

**WHERE**  $comp \in COMPANY - company$

**THEN**  $company := company \cup \{comp\} \parallel$

$company\_name(comp) := name\_value \parallel$

$company\_value := comp$

### END

END;

$\text{delete\_company}(company\_value) \hat{=}$

### PRE

$company\_value \in company$

### THEN

$company := company - \{company\_value\} \parallel$

$company\_name := \{company\_value\} \triangleleft company\_name$

END;

$name\_value \leftarrow \text{get\_company\_name}(company\_value) \hat{=}$

### PRE

$company\_value \in company$

### THEN

$name\_value := company\_name(company\_value)$

END;

$\text{set\_company\_name}(company\_value, name\_value) \hat{=}$

### PRE

```
    company_value ∈ company ∧  
    name_value ∈ STR  
THEN  
    company_name(company_value) := name_value  
END  
END
```