Contact

ant.rodrigues1999@gmail.com

www.linkedin.com/in/hienadev
(LinkedIn)

Top Skills

Shaders

Shader Creation

Arduino

Languages

Spanish (Limited Working)

English (Native or Bilingual)

Portuguese (Native or Bilingual)

Certifications

EF SET English Certificate 82/100
(C2 Proficient)

Honors-Awards

2nd Place Games for Good

1st Place Bibliogamers - ZX
Spectrum

"The Special is 42 2024" Award -
Magical Intern

Best EPIC-WE 2024 Game - Puss in
Books

1st Place Retro Horror Game Jam -
Heed my Call

António Rodrigues

Gameplay Developer
Lisboa, Lisbon, Portugal

Summary

I love building games with Unity and C#, blending creativity with
problem-solving.
Always experimenting and learning, I'm not afraid to take on
challenges and grow from them.
Collaboration drives me—I enjoy sharing ideas, asking questions,
and helping my team succeed.

Experience

Universidade Lusófona - Centro Universitário Lisboa
Hei-Lab - VR and Software Developer
April 2023 - Present (2 years 1 month)

Main Responsibilities: Develop VR applications in Unity for psychology studies,
helping users face phobias and assess cognitive functions. Built software
to test attention span, memory, and other psychological factors in research
settings.

Escola Básica/School Vasco da Gama
School Assistant
March 2022 - September 2022 (7 months)

Main Responsabilities: Worked as staff for the school, taking care of children
from 1st to 4th grade after classes and developing activities.

INE
Census Taker
February 2021 - July 2021 (6 months)
Lisbon, Lisbon, Portugal

Main Responsabilities: Collect Census data by visiting individual homes.

Vodafone
Customer Service Assistant
August 2020 - March 2021 (8 months)
Lisbon, Portugal

Main Responsabilities: Costumer support and solving customers problems effectively.

Education

Universidade Lusófona - Centro Universitário Lisboa
Videogames, Computer Games and Programming Skills · (September 2022 - July 2025)

42 Lisboa
 · (July 2021 - February 2022)