


splash_screen



```
graph LR; A[splash_screen] --> B[ft_putstr_fd]
```

A diagram showing a call from a function to another. On the left, a gray rectangular box contains the text 'splash_screen'. A blue arrow points from the right side of this box to the left side of a white rectangular box on the right. This white box contains the text 'ft_putstr_fd'. Both boxes have a thin black border.

ft_putstr_fd