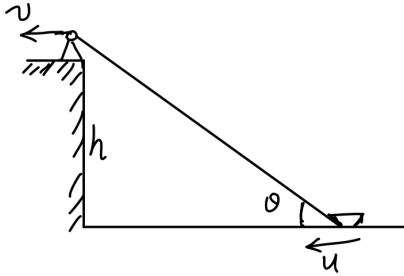


(1) ODE for kinematics

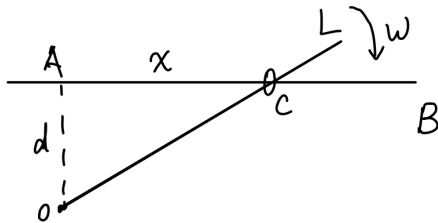
- Q1. In a certain motion of a particle along a straight line, the acceleration turns out to be related to the position of the particle according to the formula $a_x = \sqrt{kx}$, where $k > 0$ is a constant and $x > 0$. How does the velocity depend on x , if we know that for $v_x(x_0) = v_0$?

(2) Relative Motion

- Q2. A person standing on the bank is dragging rope with constant velocity v , when the angle between the rope and the water surface is θ , Find the velocity and the acceleration of the boat.



- Q3. A rigid stick OL is rotating with constant angular velocity ω Around a fixed point O, and is pushing a ring C to slide on the string AB. Find the velocity and the acceleration of ring C.



(3) Polar Coordinate system

- Q4. A particle moves along a hyperbolic spiral (i.e. a curve $r = c/\varphi$, where c is a positive constant), so that $\varphi(t) = \varphi_0 + \omega t$, where φ_0 and ω are positive constants. Find its velocity and acceleration (all components and magnitudes of both vectors).

Q5.

Four spiders are initially placed at the four corners of a square with side length a . The spiders crawl counter-clockwise at the same speed and each spider crawls directly toward the next spider at all times. They approach the center of the square along spiral paths. Find

- (a) polar coordinates of a spider at any instant of time, assuming the origin is at the center of the square.
- (b) the time after which all spiders meet,
- (c) the trajectory of a spider in polar coordinates.

(4) Trajectory and Curvature .

Q6.

A particle moves in the x - y plane so that

$$x(t) = at, \quad y(t) = bt^2,$$

where a, b are positive constants. Find its trajectory, velocity, and acceleration (its tangential and normal components).

Q7.

(solution provided) A disc of radius R rotates about its axis of symmetry (perpendicular to the disk surface) with constant angular velocity $\dot{\varphi} = \omega = \text{const}$. At the instant of time $t = 0$ a beetle starts to walk with constant speed v_0 along a radius of the disk, from its center to the edge. Find

- (a) the position of the beetle and its trajectory in the Cartesian and polar coordinate systems,
- (b) its velocity both systems,
- (c) its acceleration in both systems (Cartesian components, polar components, as well as tangential and normal components).
- (d) What is the distance covered by the beetle (write down the integral only, do not evaluate it)?
- (e) What is the curvature of the trajectory?