

# OpenLCB test plan for the Message Network Standard

The OpenLCB Group

February 8, 2024

## 1 Introduction

This note documents the procedure for testing an OpenLCB implementation against the OpenLCB Message Network Standard.

The tests are traceable to specific sections of the Standard.

The testing assumes that the Device Under Test (DUT) is being exercised by other nodes on the message network, e.g. is responding to enquiries from other parts of the message network.

## 2 Required Equipment

See the separate “Installing the OpenLCB Test Software” document for initial installation and set up of the test program.

For proper operations, these tests require that only one node be present and communicating.

If a direct CAN connection will be used, a supported USB-CAN adapter <sup>1</sup> is required. Connect the adapter to the DUT using a single UTP cable and connect two CAN terminators.

Provide power to the DUT using its recommended method.

## 3 Set Up

The following steps need to be done once to configure the test program:.

1. Start the test configuration program.

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<sup>1</sup>See “Installing the OpenLCB Test Software”

2. Select “Set Up DUT”.
3. Get the Node ID from the DUT<sup>2</sup>
4. Enter that Node ID into the program.
5. Configure the test program for the USB-CAN adapter’s device address or the TCP hostname and port.
6. Quit the test program and reply “Y” to ”Save configuration?” when prompted.

The following steps need to be done at the start of each testing session.

1. Check that the DUT is ready for operation.
2. Start the test program.

## 4 Message Network Procedure

Select “Message Network testing” in the test program, then select each section below in turn. Follow the prompts for when to reset/restart the node and when to check outputs against the node documentation.

### 4.1 Node Initialized testing

This section tests the interaction in Standard section 3.4.1 Node Initialization.

It does this by having the test operator reset/restart the DUT and then checking that a Node Initialized message is received and

1. The Node Initialized message is the first message received.<sup>3</sup>
2. The message indicates its source is the DUT.
3. The message uses the appropriate MTI<sup>4</sup> for whether PIP indicates the node uses the Simple Protocol or not.

### 4.2 Verify Node testing

This section tests the interaction in Standard section 3.4.2 Node ID Detection.

It does this by

1. Sending a global Verify Node ID message and checking the reply.

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<sup>2</sup>Where do we require this to be marked on a node?

<sup>3</sup>See Section 3.2 of the Standard

<sup>4</sup>See Section 3.3.1 of the Standard

- (a) The reply message indicates its source is the DUT.
  - (b) The reply message contains the Node ID of the DUT in its data field.
  - (c) The reply message uses the appropriate MTI <sup>5</sup> for whether PIP indicates the node uses the Simple Protocol or not.
- 2. Sending a Verify Node ID message addressed to the DUT and checking the reply.
  - (a) The reply message indicates its source is the DUT.
  - (b) The reply message contains the Node ID of the DUT in its data field.
  - (c) The reply messages uses the appropriate MTI for whether PIP indicates the node uses the Simple Protocol or not.
- 3. Sending a Verify Node ID message addressed to a different address from the DUT and checking for the absence of a reply.

### 4.3 Protocol Support Inquiry testing

This section tests the interaction in Standard section 3.4.3 Protocol Support Inquiry and Response.

It does this by

- 1. Sending a Protocol Support Inquiry message to the node, and checking for the resulting Protocol Support Response message.
  - (a) The reply message is addressed to the testing node.
  - (b) The reply message indicates its source is the DUT.

The test displays the resulting list of supported protocols for checking against the DUT's documentation.

- 2. Sending a Protocol Support Inquiry message addressed to a different address from the DUT and checking for the absence of a reply.

### 4.4 Optional Interaction Rejected testing

This section tests the interaction in Standard section 3.5.1 Reject Addressed Optional Interaction.

It does this by sending an unallocated MTI <sup>6</sup> addressed to the DUT and checking for the Optional Interaction Rejected message in reply.

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<sup>5</sup>See Section 3.3.3 fo the Standard

<sup>6</sup>Initially 0x048. Others may be added in the future for an eventual test of all possible unallocated MTIs

1. The reply message is addressed to the testing node.
2. The reply message indicates its source is the DUT.
3. The reply message carries at least four bytes of content, with the third and fourth bytes carrying the original MTI.

#### **4.5 Duplicate Node ID Discovery testing**

This section tests the interaction in Standard section 3.5.4 Duplicate Node ID Discovery.

It does this by sending a global Verify Node message with the source ID set to the DUT's ID.

It then checks for the well-known global event. If it finds that, the test passes. If not, it prompts the operator to confirm that indication has been made "using whatever indication technology is available", e.g. via LEDs.

### **5 Frame Level Procedure**

This section is only applicable to implementations what use a CAN-format link layer implementation, e.g. via a USB-CAN adapter or by using Grid Connect coding over a TCP/IP link. See Standard section 7.

All tests in the prior section are assumed to have passed before these tests are run, as they depend on message-layer behaviors.

In general, proper operation of the frame level is checked by exercising it through the message level in the tests above and in subsequent documents. We limit ourselves here to testing atypical behaviors.

#### **5.1 Reserved Field Handling**

This section discusses the reserved bit fields described in Standard section 3.1.1.

The CAN implementation does not carry bits 15-14 nor bit 12 of the MTI. The full 12 bit of the rest of the MTI are tested in other sections of this test plan.

However, in a CAN implementation, the 0x1\_0000\_0000 bit is reserved, send as 1, don't check on receipt.

To check this, the tester sends a Verify Node ID Global with zero in the 0x1\_0000\_0000 bit. It then checks:

1. That a Verified Node ID message frame is received from the DUT under test,

2. That the 1\_0000\_0000 bit in that frame is a one.