



MATLAB Functions and I/O

ENGR 151, Lecture 19: 17 Nov 14

Announcements

- ▶ Project 6 graded
- ▶ Project 7 out (mostly), due Wed 26 Nov
 - ▶ See spec and visit Cody site



Input/Output Question

Suppose we execute the script at right, and enter

$$1 + x/100$$

at the prompt.

What is output?

```
x = 38;  
y = input('Enter a number: ');  
disp(y);
```

- ☐ A 1.3800
- ☐ B 1
- ☐ C $1 + x/100$
- ☐ D nothing
- ☐ E Error: number expected



Input/Output Question ('s' option)

Suppose we execute the script at right, and enter

$$1 + x/100$$

at the prompt.

What is output?

```
x = 38;  
y = input('Enter a number: ', 's');  
disp(y);
```

- ☐ A 1.3800
- ☐ B 1
- ☐ C $1 + x/100$
- ☐ D nothing
- ☐ E Error: number expected



Input/Output Question (fprintf)

Suppose we execute the script at right, and enter

$1 + x/100$

at the prompt.

What is output?

```
x = 38;
y = input('Enter a number: ');
fprintf('%.0f', y);
```

- A** 1.3800
- B** 1
- C** $1 + x/100$
- D** nothing
- E** Error: number expected



Formatted Output

- ▶ The procedure `fprintf` provides fine control of how data is formatted for output to display or file
- ▶ General form for display output:

`fprintf(format_string, expr1, expr2, ...)`

- ▶ displays expression values as specified in the format string.
- ▶ Format string: literal string, with specifications to format each expression
- ▶ Example:

`fprintf('Average score: %-5.1f points.\n', avgScore)`



Format Specifiers

- ▶ General form for format specifier:

$\%{\textit{flag}}{\textit{width}}{\textit{.}}{\textit{precision}}{\textit{conversion}}$

- ▶ flag

- ▶ **+**: include sign (+/-)
- ▶ **-**: left justify
- ▶ **0**: pad with zeros

- ▶ width: field width (number of characters)

- ▶ precision: places after decimal point

- ▶ conversion: code for format option (*next...*)



Some Conversion Codes

- ▶ Numeric

- ▶ **%d** integer number
- ▶ **%e** exponential notation (lowercase e)
- ▶ **%E** exponential notation (uppercase E)
- ▶ **%f** fixed point notation
- ▶ **%u** integer (unsigned)

- ▶ Alphabetic

- ▶ **%C** single character
- ▶ **%S** string



Some Special Characters

► Use backslash (\) for escape sequence

- \t tab
- \n new line
- \\ backslash
- \% percent



fprintf Examples

```
num = 1234.56789;
```

```
fprintf('The number is %f !\n',num);
```

```
The number is 1234.567890 !
```

```
fprintf('The number is %e !\n',num);
```

```
The number is 1.234568e+03 !
```

```
fprintf('The number is %.1f !\n',num);
```

```
The number is 1234.6 !
```

```
fprintf('The number is %08.1f !\n',num);
```

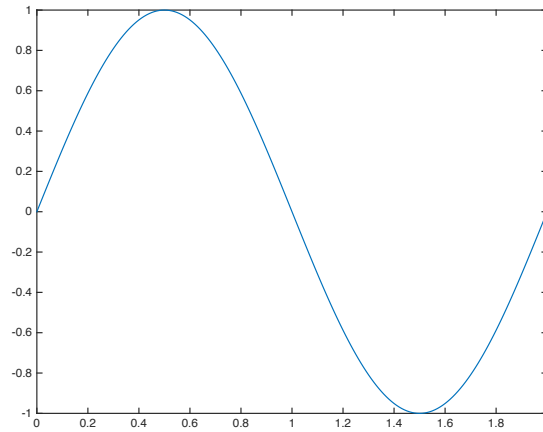
```
The number is 001234.6 !
```



Applying a Scalar Function to an Array

► What is the value of `sin(0:pi/2:2*pi)`?

- A. Error
- B. 0
- C. `[0 1 0 -1 0]`
- D. `[-1 1]`
- E. None of the above



Scalar Functions Apply Elt-by-Elt to Arrays

- `sin(0:pi/2:2*pi)` → `[0 1 0 -1 0]`
- `char(65:70)` → `ABCDE`
- `mod(1:10, 3)` → `[1 2 0 1 2 0 1 2 0 1]`
- `mod(10, 1:3)` → `[0 0 1]`
- `sin(eye(3)*pi/2)` → `[1 0 0; 0 1 0; 0 0 1]`



Applying a Scalar Function to Two Arrays

► What is the value of `mod(10:13, 1:4)` ?

- A. Error
- B. `[0 1 0 1]`
- C. `[0 0 1 2; 0 1 2 3; 0 0 0 0; 0 1 1 1]`
- D. `[0 0 0 0; 0 1 0 1; 1 2 0 1; 2 3 0 1]`
- E. None of the above



Trigonometric Functions

- `sin(x)` sine, x in radians
- `cos(x)` cosine, x in radians
- `tan(x)` tangent, x in radians
- `asin(x)` arcsine in radians
- `acos(x)` arccos in radians
- `atan(x)` arctan in radians
- `atan2(y,x)` arctan(y/x) over all quadrants



Other Mathematical Functions

- ▶ `abs(x)` absolute value
- ▶ `angle(x)` phase angle of a complex number
- ▶ `exp(x)` e^x
- ▶ `log(x)` natural logarithm
- ▶ `mod(x,y)` modulo function (remainder)
- ▶ `sqrt(x)` square root



Rounding Functions

- ▶ `ceil(x)` Ceiling (rounds up)
- ▶ `fix(x)` Rounds toward zero
- ▶ `floor(x)` Rounds down
- ▶ `round(x)` Rounds to nearest integer



String Conversions

- ▶ `char(x)` Converts numbers to characters using ASCII
- ▶ `double(x)` Converts character to number
- ▶ `int2str(x)` Converts `round(x)` to a string
- ▶ `num2str(x)` Converts a real number into a character string with a decimal
- ▶ `str2num(s)` Converts a string into a number



Vector Functions

- ▶ `length(v)` number of elts
- ▶ `min(v)` minimum elt
- ▶ `max(v)` maximum elt
- ▶ `sum(v)` sum over elts
- ▶ `prod(v)` product over elts
- ▶ `mean(v)` arithmetic average
- ▶ `median(v)` median
- ▶ `norm(v,p)` p-norm of vector
 $\text{sum}(\text{abs}(v).^p)^{(1/p)}$



Defining MATLAB Functions

- ▶ MATLAB supports *procedural abstraction*
- ▶ Define functions within .m files
- ▶ Function definition format:

```
function [outputs] = function_name (inputs)
% HI line: function name and short description
% comments documenting function behavior
%
Body
```



Function Parameters and Return Values

```
function [outputs] = function_name (inputs)
% HI line: function name and short description
% comments documenting function behavior
%
Body
```

- ▶ **inputs**: comma-separated list of argument variable names
 - ▶ variables passed **by value**
- ▶ **outputs**: list (comma- or space-separated) of output variable names
 - ▶ variables must be assigned in function body
 - ▶ on termination these values returned
- ▶ All names in function have **local scope**
 - ▶ Function cannot reference or modify variables in workspace scope



C++ Function and Corresponding MATLAB Function

```
double MyFun( double a, double b ){  
    return a*b*b;  
}
```

```
function c = MyFun( a, b )  
    c = a*b*b;  
end
```



Handling Vector Inputs

```
double MyFun( double a, double b ){  
    return a*b*b;  
}
```

Out of luck

```
function c = MyFun( a, b )  
    c = a.*b.*b;  
end
```

Now works



C++ Procedure and Corresponding MATLAB Function

```
void PrintThem( double a, double b ) {  
    cout << a << endl;  
    cout << b << endl;  
    return;  
}
```

```
function PrintThem( a, b )  
    disp(a);  
    disp(b);  
end
```



C++ Procedure and Corresponding MATLAB Function

```
void means(double a, double b,  
           double & c, double & d) {  
    c = sqrt(a*b);  
    d = 0.5*(a+b);  
    return;  
}
```

```
function [c, d] = means(a, b)  
    c = sqrt(a.*b);  
    d = 0.5*(a+b);  
end
```



Exercise

What is the MATLAB equivalent of this C++ procedure?

```
void process (vector <double> list, double & g,
             vector <double> & h) {
    for (int x=0; x<list.size(); x++) {
        h[x] = list[x]*3.0;
        if (x==0 or g < h[x]) g = h[x];
    }
}
```

```
function [g, h] = process( list )
% sorry I cannot help you

h = 3 * list;
g = max(h);
```



Exercise: Convert from MATLAB to C++

```
function [x, y] = SplitString(a)
s = floor(length(a)/2) ;
x = a(1 :s) ;
y = a(s+1:length(a));
```

```
void SplitString(const string & a,
                string & x, string & y)
{
    int s = a.size()/2;
    x = a.substr(0,s);
    y = a.substr(s,a.size()-s);
    return;
}
```



Subfunctions

- ▶ A function (.m) file may contain multiple function definitions
 - ▶ The first is the **primary function** and should correspond to the name of the file
 - ▶ Subsequent functions are called **subfunctions**
- ▶ Primary and subfunctions may call each other
 - ▶ regardless of order of appearance in file
 - ▶ only primary function may be called from main scope
- ▶ Each (sub)function has its own scope for local variables



Example: What is Output?

```
function [a,b] = FindStuff(A)
a = CountThis(A);
b = CountThat(A);

function count = CountThis(A)
count = sum(mod(A,2))

function count = CountThat(A)
a = 4
count = sum(~mod(A,3))
```

```
>> a=[1 2 3 4 5 6 9];
>> [this,that] = FindStuff(a)
```

this ?
that ?

A	B	C	D	E
1	2	3	4	5



Example MATLAB Program

- ▶ Write a program that:
 - ▶ prompts the user for the initial height and velocity of a ball at time zero and a duration.
 - ▶ plots the height and velocity of the ball over the duration.

$$v = g t + v_0$$

$$h = g t^2/2 + v_0 t + h_0$$



Gravity Program (comments)

- ▶ Start by commenting your program
 - ▶ comments should include a glossary of identifiers
- ▶ Comment individual segments of code as well

```
function gravity()  
% gravity computes, plots  
% the trajectory of a ball  
%  
% g = gravitational accel  
% x = positions of ball  
% x0 = initial position  
% v = velocities of ball  
% v0 = initial velocity  
% t = time  
% tmax = duration  
  
% set gravitational accel  
g = -9.8;
```



Gravity Program (input, calcs)

- ▶ Get input from user
- ▶ Make time vector
- ▶ Calculate velocity and position

```
% get input from user
x0 = input('Height: ');
v0 = input('Velocity: ');
tmax = input('Duration: ');

% set up time
t = 0:tmax/100:tmax;

% calculate velocity
v = v0 + g * t;

% calculate position
x = x0 + v0 * t ...
    + 0.5 * g * t .^ 2;
```



Gravity Program (plot)

- ▶ Get input from user
- ▶ Make time vector
- ▶ Calculate velocity and position
- ▶ Finally, plot results

```
% set up time
t = 0:tmax/100:tmax;

% calculate velocity
v = v0 + g * t;

% calculate position
x = x0 + v0 * t ...
    + 0.5 * g * t .^ 2;

% plot position, velocity
plot(t,x,'r-',t,v,'b:');
xlabel('time (s) ');
ylabel('h(m); v(m/s)');
legend('ht','velocity');
grid on;
```



Save/Load

- ▶ MATLAB provides facilities to save some or all of the current workspace state for later use.
- ▶ **save mydata**
 - ▶ Stores all data in current workspace variables to a file named `mydata.mat`
 - ▶ binary format readable only by MATLAB
- ▶ **load mydata**
 - ▶ Restores all data from `mydata.mat` to current workspace



Save/Load Selected Variables

- ▶ **save mydata x y {...}**
 - ▶ Stores data in specified variables to `mydata.mat`
- ▶ **load mydata x y {...}**
 - ▶ Restores data from specified variables from `mydata.mat` (if present) to current workspace



Save/Load Procedure Syntax

- ▶ `save(filename,var1,...)`
 - ▶ Example: `save('mydata','x','y')`
 - ▶ Stores data in specified variables to file with specified filename (using .mat as default extension)
- ▶ `load(filename,var1,...)`
 - ▶ Restores data from specified variables from specified file (if present) to current workspace



Save to ASCII file

- ▶ `save -ascii mydata.txt {vars...}`
- ▶ `load` assumes ASCII format unless extension is .mat
- ▶ **Limitations**
 - ▶ Data must be (0/1/2)-dimensional character or data array
 - ▶ All data is written as numbers
 - ▶ Imaginary part of complex numbers is lost
 - ▶ Variable names not saved
 - ▶ If using `load` to read data, all items must have the same number of columns



General File I/O

- ▶ MATLAB manages file input/output through file IDs
 - ▶ Numbers for tracking files used by a program

- ▶ To open a file:

```
file_id_var = fopen(filename);
```

```
file_id_var = fopen(filename, permission);
```

- ▶ Example:

```
fid = fopen('Myfile.txt', 'r');
```

- ▶ To close this file:

```
close(fid)
```

returns -1 if file open fails



Permissions (file open modes)

- ▶ **'r'** read only (default)
- ▶ **'w'** write to new or existing file
- ▶ **'a'** append to new or existing file

Type "help fopen" for full list of permissions



Formatted File I/O

- ▶ Use `fprintf` to output to files (optional first argument)

```
fid = fopen('Myfile.txt', 'w');  
fprintf(fid, 'It is %.2f meters long', num);
```

- ▶ Analogous function called `fscanf` used to read formatted data

```
decnum = fscanf(fid, '%d');
```

