

MÔ HÌNH PHẦN MỀM PHÂN LỚP

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CONTENT

- ▶ Software architecture
- ▶ Layers
- ▶ Tiers

SOFTWARE ARCHITECTURE

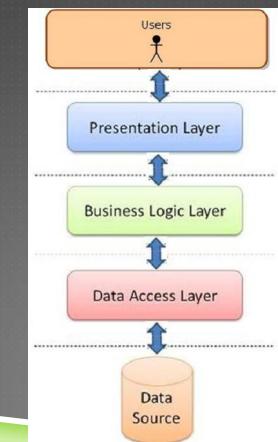
▶ *Software architecture is an abstraction, or a high-level view of the system. It focuses on aspects of the system that are most helpful in accomplishing major goals, such as **reliability**, **scalability**, and **changeability**. The architecture explains how you go about accomplishing those goals*

Software architecture is a blueprint of your application

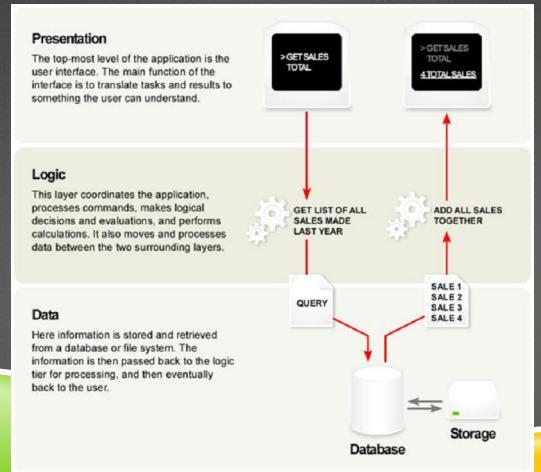
LAYERS AND TIERS

- ▶ Logical Separation
and
- ▶ Physical Separation

MULTI-LAYER ARCHITECTURE



3-TIER ARCHITECTURE



DATA ACCESS LAYER (DAL)

- ▶ A set of classes used to encapsulate data access methods
 - ▶ CRUD (Create Read Update and Delete) operations as well as any other methods
 - ▶ Accessing data from a data store (known as Data Layer). DAL's primary job is to communicate with the Data layer, which can be any RDBMS, set of XML files, text files, and so on.
 - ▶ The DAL layer should not contain any specific logic in its classes, and it should be used like a "utility" or "helper" class to fetch and store data to and from a data store.
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DATA ACCESS LAYER

- ▶ *Data Access* layer provides an interface between the business logic and the database
 - ▶ *Data Access* layer interacts with the data management tier to retrieve, update, and remove information
 - ▶ *Data Access* layer doesn't actually manage or store the data
 - ▶ *Data Access* logic components may connect to the database directly using a data access API such as ADO.NET
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BUSINESS LOGIC LAYER (BLL)

- ▶ Contains the business logic and set of operational rules particular to the application and talks to the data access layer (DAL) to:
 - ▶ fetch data on which it has to apply rules
 - ▶ save updated data after applying rules to it
 - ▶ perform operations and validate data
 - ▶ BLL usually presents the data to the higher Layers (like a GUI layer) after performing business rules on it. This layer may also include error handling, logging, and exception handling strategies, besides encapsulating all the business rules of the project.
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BUSINESS LOGIC LAYER (CONT.)

- ▶ Some main methods need on a object:
 - ▶ Create new data
 - ▶ Update data
 - ▶ Delete data
 - ▶ Check data exists
 - ▶ Get all data in table
 - ▶ Get detail data with correlative key
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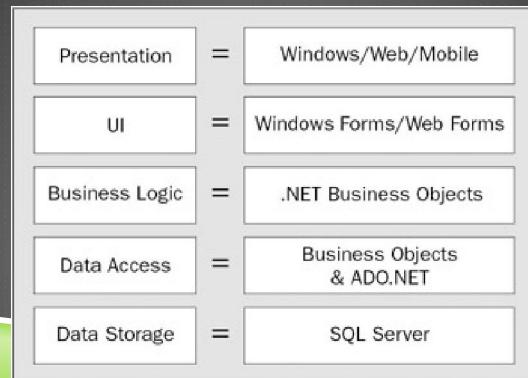
UI LAYER

- ▶ UI layer contains the graphical display components
 - ▶ Functionality
 - ▶ Restrict the types of input a user can enter
 - ▶ Perform data entry validation
 - ▶ Perform simple mapping and transformations of the information provided by the user controls to values needed by the underlying components
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N-LAYER PROJECT OF THICK-CLIENT

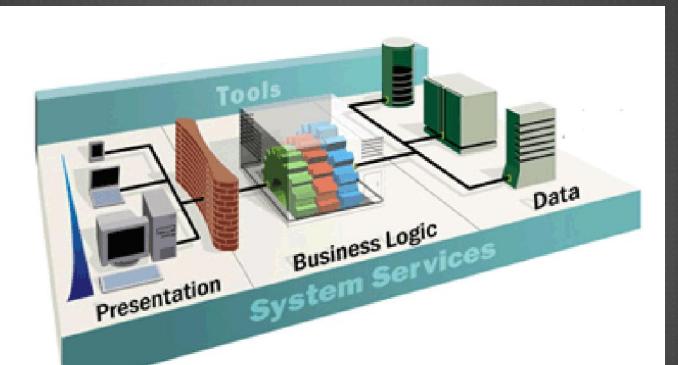
- ▶ User Interface forms (Window forms or Web forms) as the Presentation layer
- ▶ Business logic code as the Business Layer (BL)
- ▶ Data access code as the Data Access Layer (DAL)
- ▶ The physical database as the Data Layer (DL)

LOGIC MODEL FRAMEWORK DESIGN



MULTI-TIER ARCHITECTURE

PHYSICAL SEPARATION

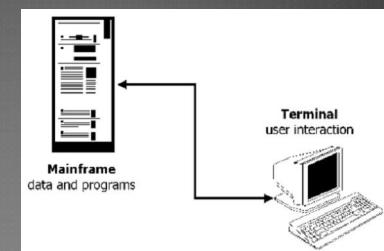


EVOLUTION TO THE 3-TIER ARCHITECTURE



SINGLE TIER ARCHITECTURE

- ▶ Time of Huge “Mainframe”
- ▶ All Processing in Single Computer
- ▶ All Resources Attached to the same Computer
- ▶ Access Via Dumb Terminals



SINGLE TIER – ADVANTAGES & DISADVANTAGES

► Advantages

- ▶ Simple
- ▶ Uncomplicated
- ▶ Quick

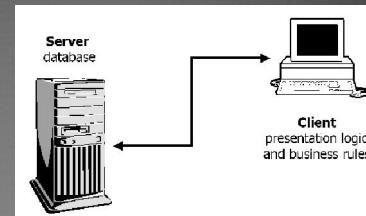
► Disadvantages

- ▶ Very Expensive
- ▶ Difficult to maintain
- ▶ Difficult to reuse

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DUAL TIER ARCHITECTURE

- ▶ The Personal Computer
- ▶ Necessity of Providing Personal Software
- ▶ The Client Server Model was Born!!
- ▶ Logical System Components – Most of which are on the Client



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DUAL TIER – ADVANTAGES & DISADVANTAGES

• Advantages

- Less Expensive than Mainframe

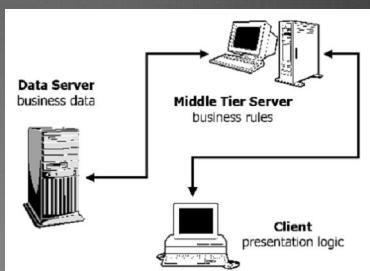
• Disadvantages

- The Connections to the Database Server are very Expensive
- One can only connects a limited number of users to a server before Database Server spends more time managing connections than processing requests
- Cost-ineffective. Many users only use their connections 2-3% of the time.

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3-TIER ARCHITECTURE

- ▶ These Applications runs on the Traditional Client/Server Model But from a Application server.
- ▶ Client only Displays the GUI and data, but has no part in producing results
- ▶ Database Server Serves to few Connections



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3-TIER ARCHITECTURE

- ▶ A three-way interaction in a client/Server environment
- ▶ The User Interface is stored in the Client.
- ▶ The Business Application Logic is Stored in one or more Servers.
- ▶ The Data is Stored in a Database Server.

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3-TIER ADVANTAGES

• Scalability

- The Application Servers can be deployed on many machines
- The Database no longer requires a connection from every client.

• Reusability

- If a standard object is employed, the specific language of implementation of middle tier can be made transparent.

• Data Integrity

- The middle tier can ensure that only valid data is allowed to be updated in the database.

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3-TIER ADVANTAGES

- Improved Security
 - Since the client doesn't have direct access to the database, Data layer is more secure.
 - Business Logic is generally more secure since it is placed on a secured central server.
- Reduced Distribution
 - Changes to business logic only need to be updated on application servers and need not to distributed on clients
- Improved Availability
 - Mission Critical Applications can make use of redundant application servers and redundant application servers, so it can recover from network or server failures.

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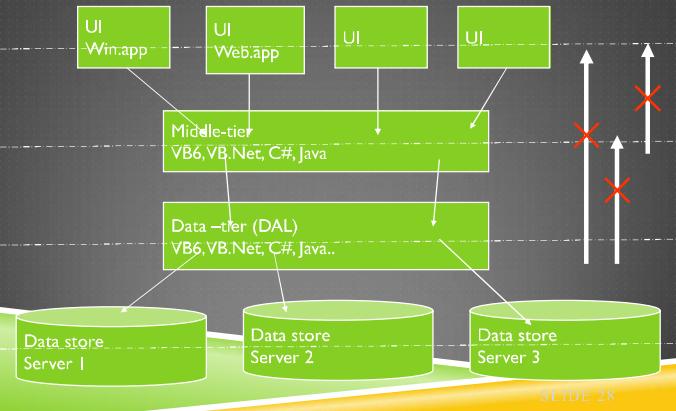
3-TIER DISADVANTAGES

- Increased Complexity / Effort
 - ▶ In General 3-tier Architecture is more complex to build compared to 2-tier Architecture.
 - ▶ Point of Communication are doubled.

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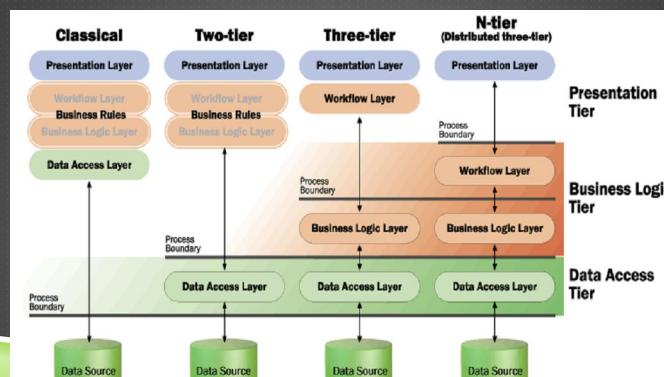
SOFTWARE ARCHITECTURE LAYERS & TIERS

SOFTWARE ARCHITECTURE IN LOGIC AND PHYSIC



SLIDE 28

LOGICAL & PHYSICAL SEPARATION



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WEB BASED APPLICATIONS

- We have a built-in 3-tier architecture by default.
 - ▶ The presentation tier is the client-side browser (instead of Windows forms),
 - ▶ the code (assuming you have web forms, BL, and DAL in one assembly) is the Application tier,
 - ▶ the physical database is the Data tier.

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SINGLE TIER—SINGLE LAYER MODEL

- ▶ .NET Project (ASPX project) compiling into a DLL in the /bin folder and under a single namespace: MyApp
- ▶ No. of project files: 1
- ▶ No of namespaces: 1

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SINGLE TIER—TWO LAYER MODEL

- ▶ The UI code into one namespace, and the BL and DAL into another namespace.
- ▶ ASP.NET Web Project that has two folders:
- ▶ **Code:** This folder will have class files containing business logic and data
- ▶ access code under a single namespace, say MyApp.Code
- ▶ **Web:** This folder will have the user controls, ASPX pages, and other presentation-related code under the namespace, say MyApp.Web

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SINGLE TIER—THREE LAYER MODEL

- ▶ In this model, we logically break BL and DAL in different namespaces, introducing cleaner code separation
- ▶ ASP.NET Web Project that has logical separation between presentation, business logic and data access code:
- ▶ All presentation code will be under the MyApp.Web namespace (Layer 1).
- ▶ Furthermore, the single project can have two folders:
- ▶ Business (Layer 2): for business logic code, with namespace MyApp.Code.Business
- ▶ DAL (Layer 3): for data access code, with namespace MyApp.Code.DAL

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TWO TIER MODEL

- ▶ create two projects, one normal web project for UI code, and another class library project for the BL and DAL code.
- ▶ The solution will have:
- ▶ ASP.NET Web Project having GUI and presentation code (Tier 1)
- ▶ A class library project having business logic and data access coding under a single namespace, MyApp.Code; no separate namespaces for business logic
- ▶ and data access code (Tier 2)

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TWO TIER—TWO LAYER MODEL

- ▶ The solution will have:
- ▶ ASP.NET Web Project having Presentation Layer coding in ASPX and ASCX files, under the namespace, MyApp.Web (Tier 1)
- ▶ A class library project having two folders (Tier 2):
- ▶ Business: for business logic code, with namespace MyApp.Code.Business (Layer 1)
- ▶ DAL: for data access code, with namespace MyApp.Code.DAL (Layer 2)

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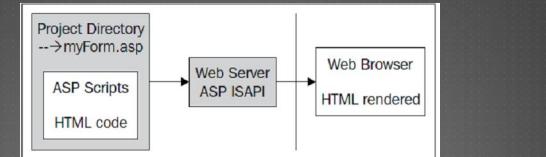
THREE TIER MODEL

- ▶ The solution will have:
- ▶ ASP.NET Web Project having Presentation Layer coding in ASPX and ASCX files, under namespace MyApp.Web (Tier 1)
- ▶ A class library project having business logic code, with namespace, MyApp.Code.Business (Tier 2)
- ▶ A class library project DAL for data access code, with namespace, MyApp.Code.DAL (Tier 3)

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EXAMPLES

1-TIER 1-LAYER ARCHITECTURE

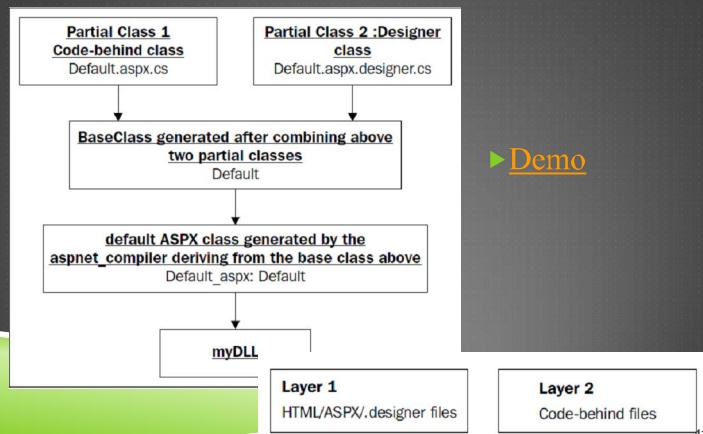


▶ [Demo](#)

INLINE CODING - DISADVANTAGES

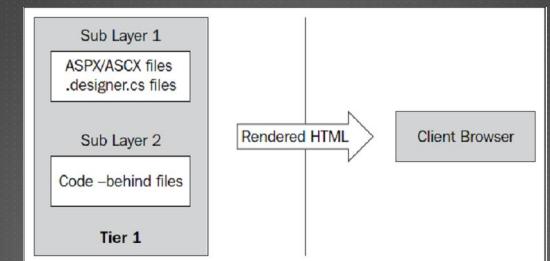
- ▶ No separation of business logic, data access code, and presentation (HTML)
- ▶ Code re-use
- ▶ Source Code Control (SCC) problems
- ▶ Compilation model
- ▶ Maintenance issue

CODE-BEHIND MODEL



▶ [Demo](#)

CODE-BEHIND MODEL



- ▶ From the given diagram, we can see that we still have one single physical DLL, but the UI code itself is logically separated into two layers — one in the markup code and the other in the code-behind file

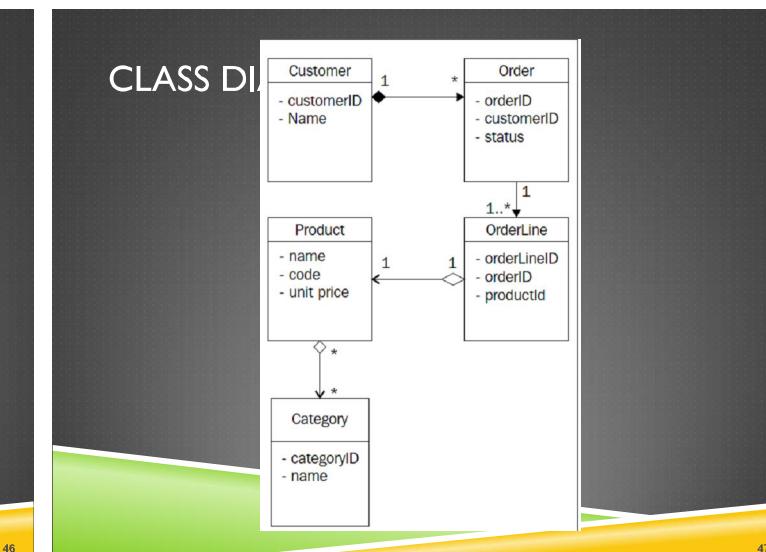
DATA SOURCE CONTROLS



► Demo

DATA SOURCE CONTROLS

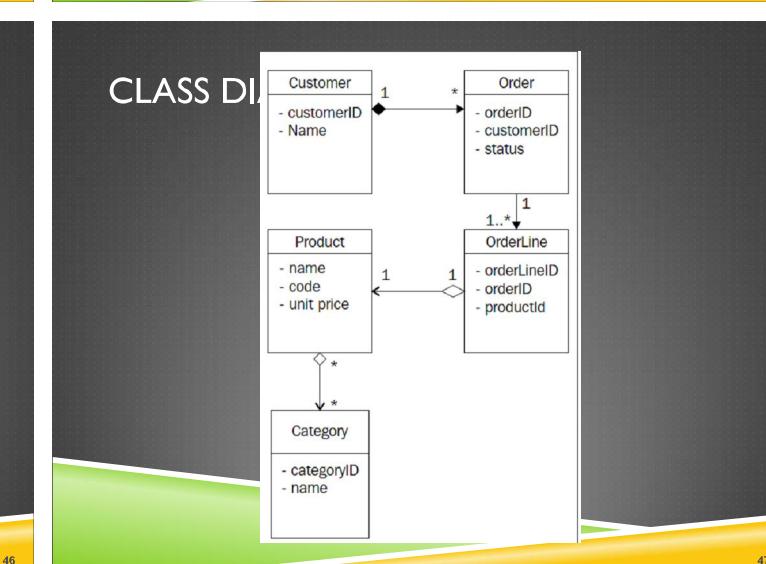
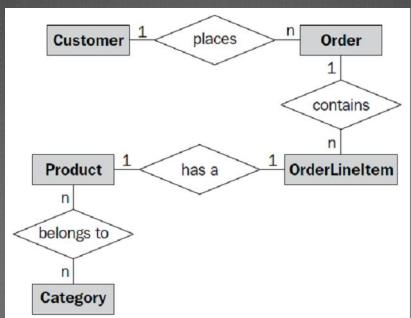
- ▶ Good for turning out applications quickly
- ▶ But we lose finer control over data-access



1-TIER N-LAYER ARCHITECTURE



ER - DIAGRAM



2-LAYER ARCHITECTURE

- ▶ UI-layer with ASPX and code-behind classes
- ▶ Data access classes under a different namespace but in the same project (DAL)

► Demo

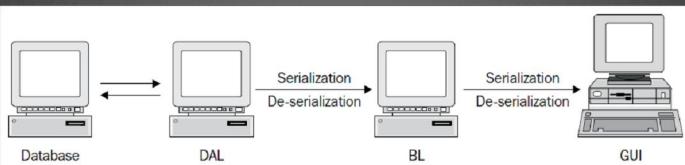
3-LAYER ARCHITECTURE

- ▶ UI-layer with ASPX and code-behind classes
- ▶ Business classes under a different namespace but in the same project (BL)
- ▶ Data access classes under a different namespace but in the same project (DAL)

▶ [Demo](#)

N-TIER M-LAYER ARCHITECTURE

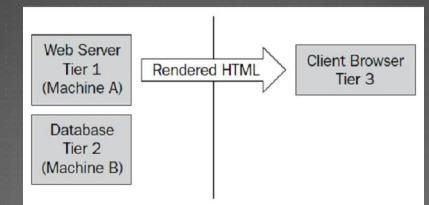
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3 - TIER



UI + BL + DAL
All code in one assembly

UI → BL → DAL
Code distributed in multiple assemblies

TIERS

- ▶ Presentation tier: client-side browser
- ▶ UI tier: Web project having ASPX/ASCX, code-behind files
- ▶ Data access and business logic tier: in a separate class library project
- ▶ [Data tier: the physical database]

DO IT

1. Create a new ASP.NET Web project in Visual Studio 2008 and name it **OMS.WebTier**.
2. This main web project contains UI classes (aspx files) of the 3-layers projects.
3. Create a new class library project named **OMS.CodeTier** that will hold the business logic as well as data access files.
4. Move all of the files from the BL and DAL folders we used in the 3-layers project into this new class library project. We just need to modify the namespaces used (we will see the code to do this soon).
5. Add a reference to this class library project in the main web project.

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