# **Milestone 1: Paper Selection Proposal**

# **Habib University**

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# **Paper Identification:**

The Telephone k-Multicast Problem

Authors: Daniel Hathcock, Guy Kortsarz, and R. Ravi

Venue: Accepted in APPROX 2024

**Source:** arXiv:2410.01048

#### **Problem Statement & Motivation:**

In the Telephone Model, a root node must disseminate a message to a set of terminals in as few rounds as possible, with each informed node calling exactly one neighbor per round. This paper focuses on the k-multicast variant (reaching any k out of t terminals), which is highly relevant to applications like distributed databases and sensor networks, where not all nodes require simultaneous updates.

# **Key Contributions (Directed Graphs):**

- Low-Poise Tree Construction: Builds a multicast tree minimizing "poise" (height + maximum node degree).
- Greedy Decomposition: Iteratively finds disjoint "good" trees covering about  $\sqrt{k}$  terminals each, connecting them via shortest paths to achieve an additive  $\tilde{O}(k^{1/2})$  approximation.
- Set Cover with Matroid Constraints: If the greedy phase is insufficient, the algorithm reframes coverage as a set cover problem under partition matroid constraints, leveraging submodular maximization to control degree and height.

## **Project Focus & Comparative Evaluation:**

- **Implementation:** Recreate the directed solution, coding the greedy packing and matroid-constrained set cover components in Python (e.g., using NetworkX).
- **Comparison:** Adapt classic shortest-path algorithms (Bellman–Ford, Dijkstra) for multicast and compare round complexity, maximum node degree, and communication cost.
- **Testing:** Evaluate on synthetic and real-world directed graphs (where available).

# **Anticipated Challenges & Mitigation:**

• Implementing the greedy decomposition and partition matroid set cover may be complex; starting with simplified versions and using clear pseudocode/flowcharts will reduce errors.

## **Justification & Expected Impact:**

- Relevance: Central to distributed computing and synchronization tasks.
- Novelty: Combines greedy strategies with matroid-based set covering to approximate an optimal schedule.
- Outcome: A robust multicast algorithm that potentially outperforms standard shortest-path methods in directed networks.