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Mathematical Foundation - 2

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Answer - 1 Konigsberg Problem:

Konigsberg bridge problem, a recreational mathematical puzzle, set in the old Prussian city of Konigsberg (now Kaliningrad, Russia), that led to the development of the branches of mathematics known as topology and graph theory.

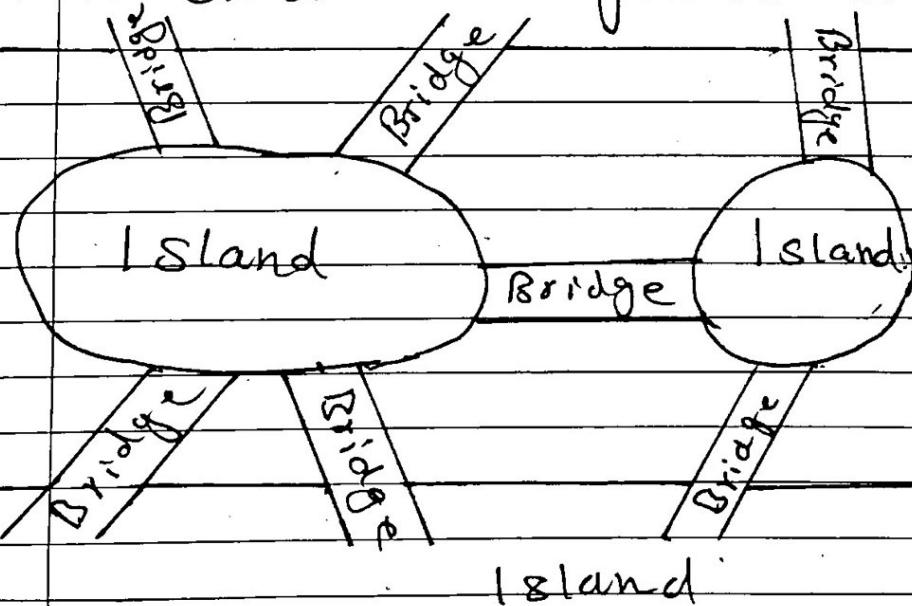
In the early 18 century, the citizens of Konigsberg spent their days walking on the intricate arrangement of bridges across the waters of the Pregel (Pregolya) River, which surrounded two central land mass (an island) was connected by two bridges to the bank of the Pregel and also by two bridges to the upper bank, while the

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other landmass (which split the Preger into branches) was connected to the lower bank by one bridge and to the upper bank by one bridge for total of seven bridges(7). The question arose of whether a citizen could take a walk through the town in such a way that each bridge would be crossed exactly once.

Island



In 1735 the swiss mathematician Leonhard Euler presented a

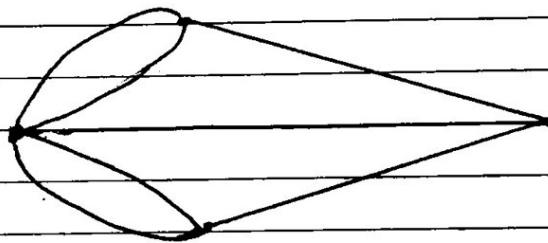
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solution to this problem, concluding
that such a walk was impossible.

To decide the path Euler assumes

the 'bridges' as 'edges' and 2 land
as 'vertex' which is connected with
which vertex is connected with which
bridge.



This kind of graph came in result after
that 'Euler' observed that whenever one
enters a vertex by a bridge, then
leaves the vertex by a bridge. so if
every bridge is to be walked once, it
follows that, for each land mass, the

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number of bridges touching land mass

would be even. However all the

four landmasses in a konigsberg problem

are touched by an odd no. of bridges.

So it proved that the problem has
no solution.

In modern graph theory, an Eulerian

path traverses each edge of a graph

once and only once. Thus, Euler's claim

that a graph possessing such a path

has at most two vertices of odd

degree was the first theorem in

graph theory.

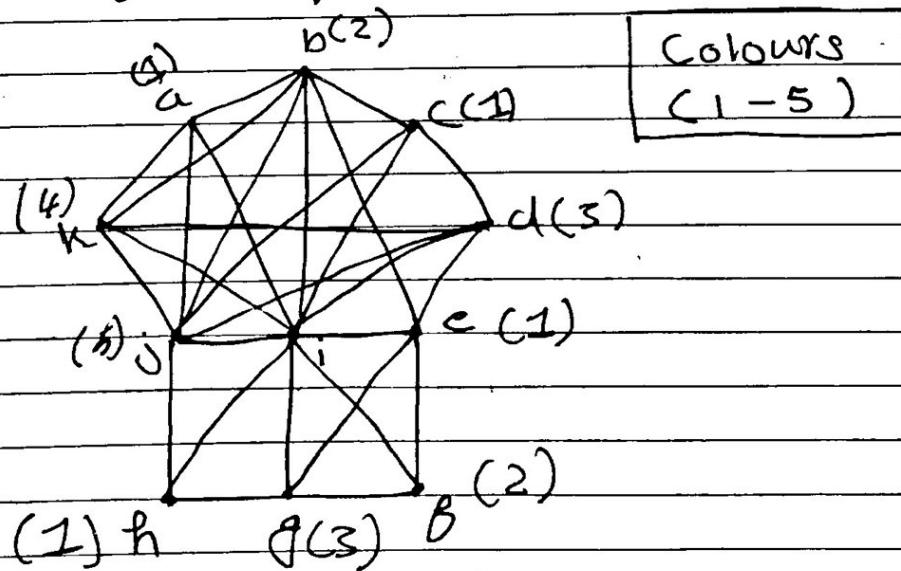
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Answer 2: Chromatic Number of the Graph:

Chromatic no. of graph is known by colouring all the vertex of a graph in which no adjacent vertices of a graph are of same colour.

The minimum number of colour used to colour all the vertex by following the above condition is chromatic number of the graph.



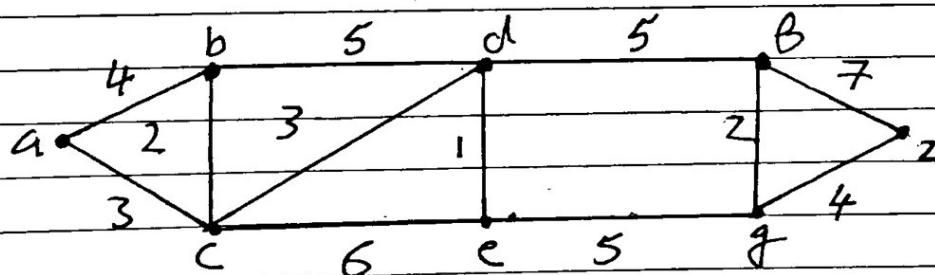
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vertex	Colour
a	(1) (Black)
b	(2) (Blue)
c	(1) (Black)
d	(3) (Green)
e	(1) (Black)
f	(2) (Blue)
g	(3) (Green)
h	(1) (Black)
i	{4} (red)
j	(5) (purple)
k	{4} (red)

Total 5 colours are used to colour all vertices of the graph.

Answer 3 - Length of shortest path a-z



Shortest path from 'a' to 'z' starting from 'a' by Dijkstra algorithm

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	a	b	c	d	e	f	g	z
on start \Rightarrow	0	∞	∞	∞	∞	∞	∞	∞
$\{a\}$	0	4	3	∞	∞	∞	∞	∞
$\{a, b\}$	0	4	$\boxed{3}$	9	∞	∞	∞	∞
$\{a, b, c\}$		3	$\boxed{6}$	9	∞	∞	∞	
$\{a, b, c, d\}$			6	7	11	∞	∞	
$\{a, b, c, d, e\}$				$\boxed{7}$	11	14	18	
$\{a, b, c, d, e, f\}$					$\boxed{11}$	13	18	
$\{a, b, c, d, e, f, g\}$						12	16	
$\{a, b, c, d, e, f, g, z\}$							16	

The shortest distance from a to z
is (a, e, d, e, g, z) i.e 16

Answer 4 - Given \rightarrow G is connected graph
connected simple planar graph

\therefore By Euler formula $\Rightarrow V - E + R = 2$ (i)

where $R =$ regions

$V =$ vertices

$E =$ edges

\therefore According to handshaking lemma
sum of degree of all regions = 2E

$$\sum(R) = 2 \times E \rightarrow (ii)$$

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In the question it is given that
 $v \geq 3$ hence -

degree of each region ≥ 3
sum of degrees all regions $\geq 3r$

$$\text{i.e } \sum \deg(r) \geq 3r$$

But we know that according to (11) ...

$$\sum \deg(r) = 2e$$

$$2e \geq 3r$$

$$\frac{2}{3}e \geq r \text{ or } r \leq \frac{2}{3}e$$

Put in \rightarrow (i)

$$2 = v - e + r$$

$$2 = v - e + \frac{2e}{3} \quad 3e = 3v - 6 + 2e$$

$$e \leq 3v - 6 \quad \text{proved}$$

Answer - 5 Euler Circuit: graph

will contain an euler circuit

if all the vertices have even

degree & starting & ending point

must be same.

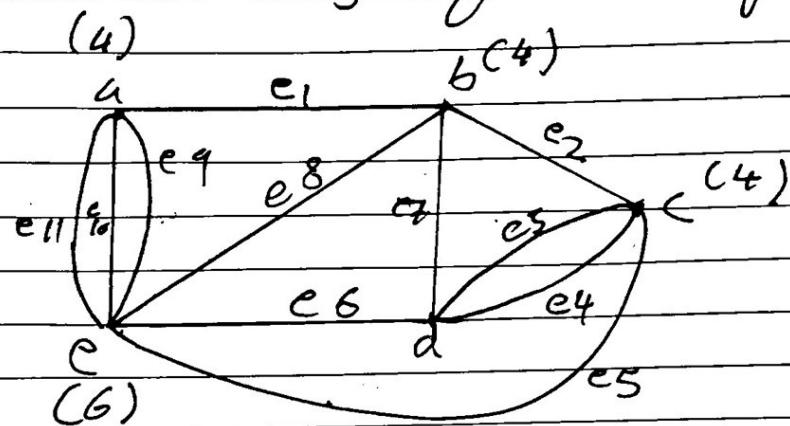
Euler Path: graph will contain

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an Euler path if it contains at most two vertices of odd degree.

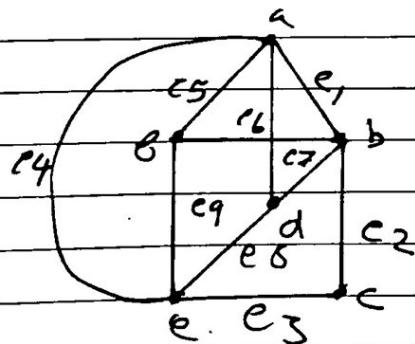
(i)



This graph contains Euler circuit.
as each vertex has even degree.

Path : $a \rightarrow c_1 \rightarrow b \rightarrow c_2 \rightarrow c \rightarrow c_3 \rightarrow d \rightarrow e_4 \rightarrow c \rightarrow c_5 \rightarrow e \rightarrow e_8 \rightarrow d \rightarrow c_7 \rightarrow b \rightarrow e_8 \rightarrow e \rightarrow e_9 \rightarrow a \rightarrow e_{10} \rightarrow e_{11} \rightarrow a$

(ii)



This graph contains Euler's path because there are exactly two vertices 'f' and 'd' that are odd and all others are even.

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Path: $\beta \rightarrow e_5 \rightarrow a \rightarrow e_1 \rightarrow b \rightarrow e_2 \rightarrow c \rightarrow e_3$
 $\rightarrow e \rightarrow e_4 \rightarrow a \rightarrow e_7 \rightarrow d \rightarrow e_8 \rightarrow e \rightarrow e_9$
 $\rightarrow f \rightarrow e_6 \rightarrow b \rightarrow e_8 \rightarrow d$

Answer 6: From Euler formula we know that

$$V - E + R = 2 \rightarrow ①$$

According to the handshaking lemma

$$\sum \deg(v) = 2E$$

$$4 \times 25 = 2E$$

$$100 = 2E$$
$$E = 50$$

Put $V=25$, $E=50$ in $\rightarrow ①$

$$V - E + R = 2$$

$$25 - 50 + R = 2$$

$$R = 25 + 50 - 25$$

$$R = 27$$

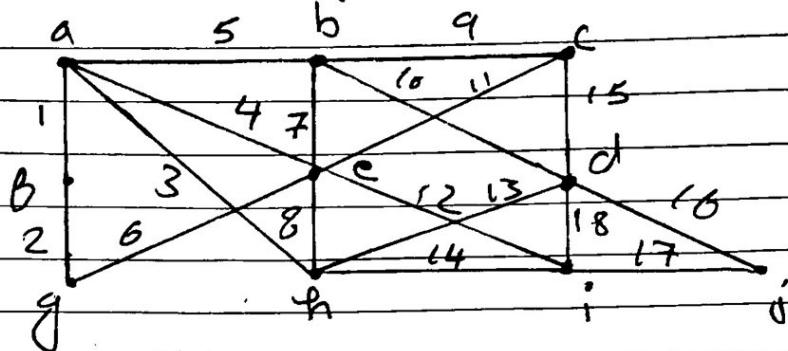
\Rightarrow There are 27 regions

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Answer 7: Euler's formula

$$r = e - v + 2 \quad \textcircled{1}$$



Total edges = 18

Total vertices = 10

Now put in $\textcircled{1}$

$$r = 18 - 10 + 2$$

$$(b) - r = 10 \Rightarrow \text{Total regions} \Rightarrow 10$$

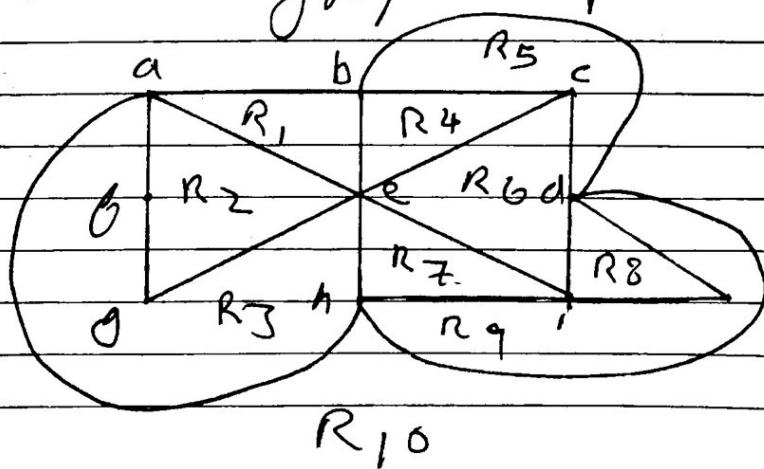
Now for the above graph to proof as
planar $e \leq 3v - 6$

$$18 \leq 3(10) - 6$$

$$18 \leq 30 - 6$$

$$18 \leq 24$$

Yes the graph is planer.



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$$\text{Total region} = 10 \quad \text{--- (a)}$$

from (a) & (b)
 $a = b$

Hence proved

The graph is planar & has 10 regions and Euler formula applies to the graph.

Now the proof of Euler's formula

$$R = C - V + 2$$

$$L \cdot H \cdot S = r \quad | R \cdot H \cdot S = C - V + 2$$

By method of Induction

Step 1: Basic step, $n=1$, $C=1$
 $V=2, R=1$

By putting $R \cdot H \cdot S$

$$R \cdot H \cdot S = 1 - 2 + 2 = 1 = L \cdot H \cdot S$$

(i) Base \rightarrow true in P(1) True

(ii) Inductive step $\rightarrow k \rightarrow \text{True}$
 $k+1 \rightarrow \text{True} (\text{assume})$

Step 2: Induction step

Assume for k is True

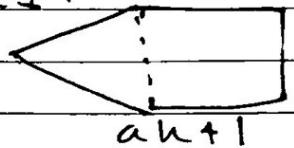
$$C_k \rightarrow R_k = C_k - V_k + 2 \quad \text{(i)}$$

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Let (a_{k+1}, b_{k+1}) be the edge that is added to G_k

result $\Rightarrow G_{k+1}$

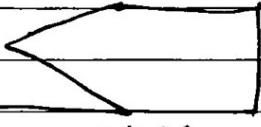
case 1:  $r_{k+1} = r_k + 1$
 $e_{k+1} = e_k + 1$
 $v_{k+1} = v_k$

Thus $r_{k+1} = e_k + 1 - v_k + 1 + 2$

~~$r_{k+1} = e_{k+1} - v_k + 2 \Rightarrow$~~
 $r_k = e_k - v_k + 2$

Hence the result is true

Case 2:



$r_{k+1} = r_k, e_{k+1} =$
 e_{k+1}
 $v_{k+1} = v_k + 1$

Now $r_{k+1} = e_{k+1} - (v_k + 1) + 2$

$r_k = e_k - v_k + 2$

As we assumed for k is true

for all n values the result is true.