



## Chapter 1

# Introduction and mathematics of cryptography

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# Objectives

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- To define three security goals
- To define security attacks that threaten security goals
- To define security services and how they are related to the three security goals
- To define security mechanisms to provide security services
- To introduce two techniques, cryptography and steganography, to implement security mechanisms.

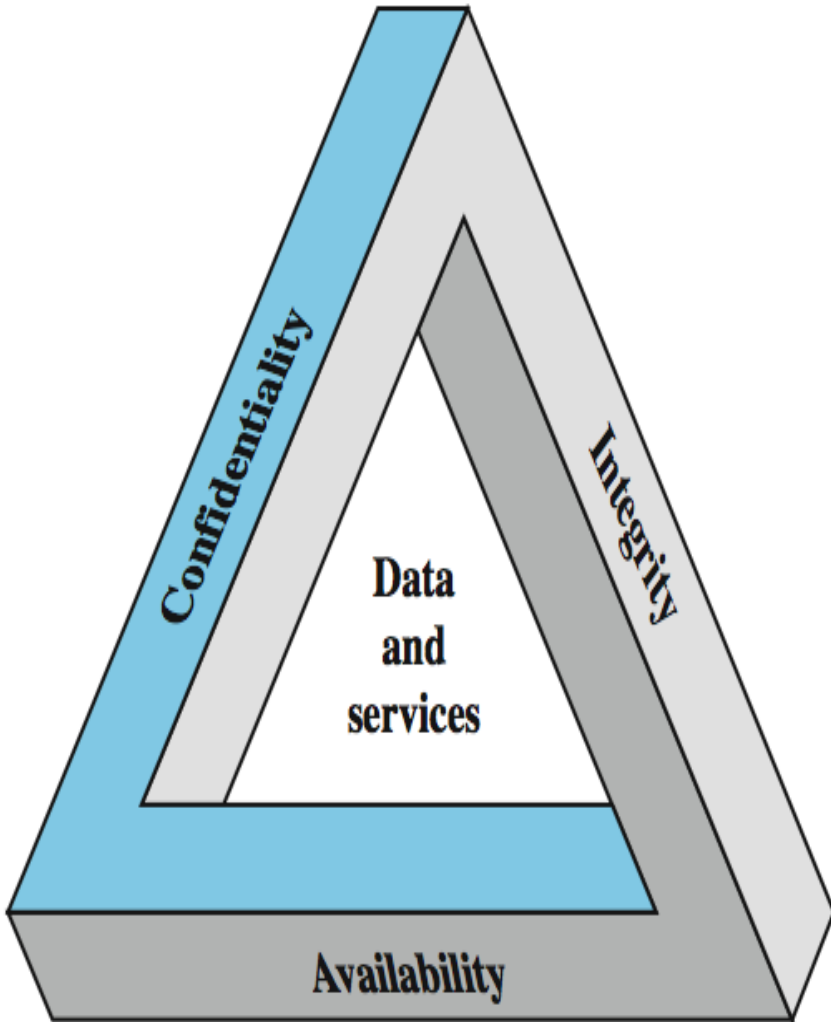


# Computer Security

- The protection afforded to an automated information system in order to attain the applicable objectives of **preserving the integrity, availability and confidentiality** of information system resources (includes hardware, software, firmware, information and telecommunication) **NIST 1995**].

# Three Key Objectives


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- Confidentiality (student grades)
  - Data confidentiality
  - Privacy
- Integrity (patient information)
  - Data integrity
  - System integrity
- Availability (authentication service)
- Additional concepts
  - Authenticity
  - Accountability

# Computer Security Challenges

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- Not simple
  - Must consider potential attacks
  - Procedures used counter-intuitive
  - Involve algorithms and secret info
  - Must decide where to deploy mechanisms
  - Not perceived on benefit until fails
  - Requires regular monitoring
  - Too often an after-thought
  - Regarded as impediment to using system



# Aspects of Security

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- 3 aspects of information security:
  - **security attack**
  - **security mechanism: detect, prevent, recover**
  - **security service**
- terms
  - *threat* – a potential for **violation of security**
  - *attack* – an **assault** on system security, a deliberate attempt to **evade** security services



# Cryptographic Attacks

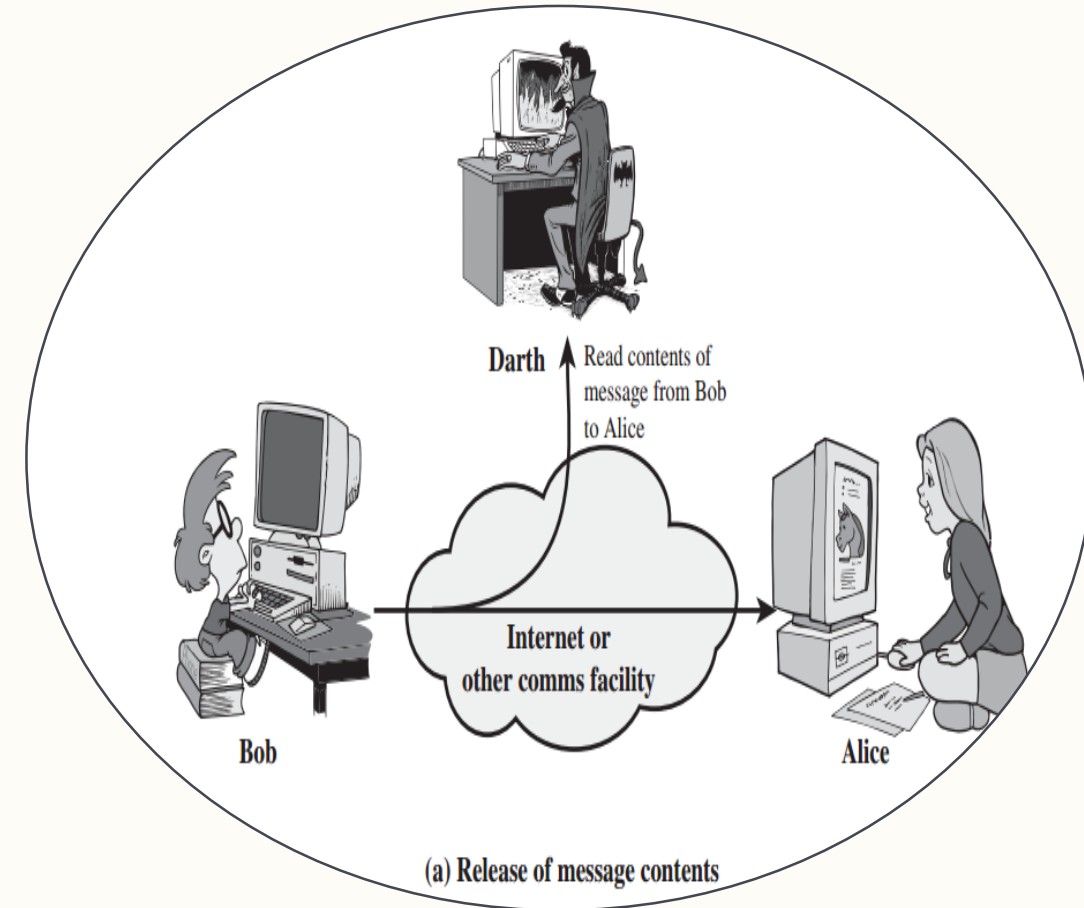
The attacks are classified into two types:

- ❖ *Passive attacks* do not involve any **modifications to the contents** of an original message
  - ❖ Release of message content
  - ❖ Traffic analysis
- ❖ In *Active attacks* the contents of the **original message are modified** in some way.
  - ❖ Masquerade
  - ❖ Modification of message
  - ❖ Replay
  - ❖ Denial of service

# Passive Attacks (1)

## Release of Message Contents

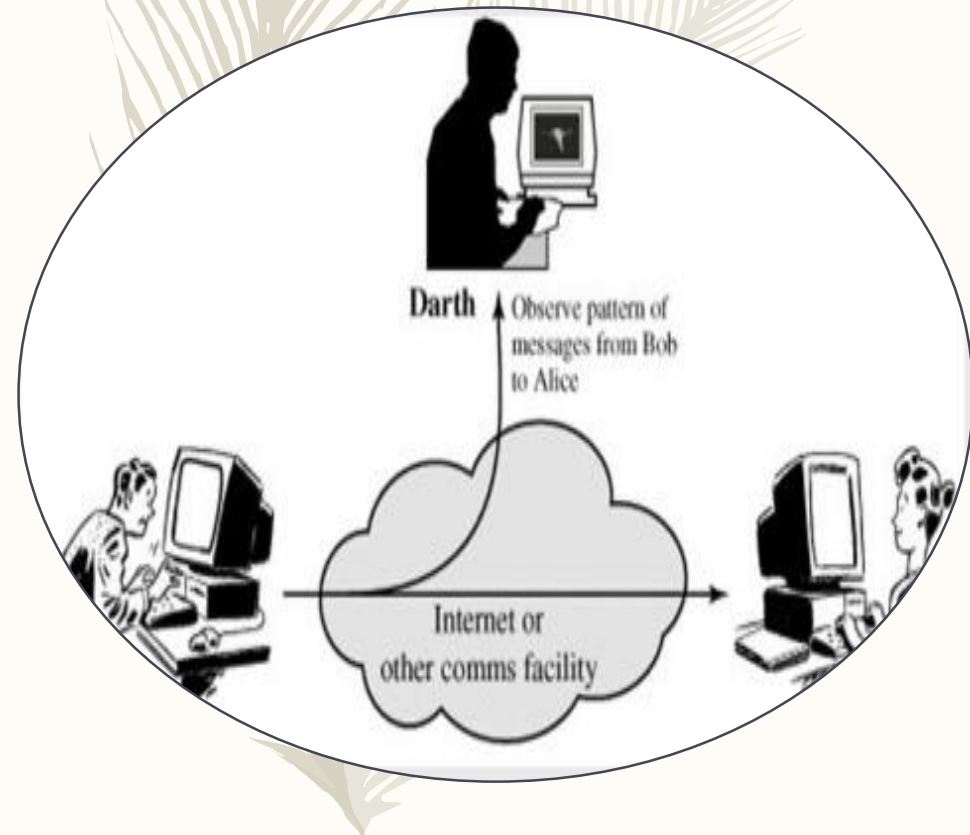
A passive attack **monitors the contents** of the transmitted data. When the messages are exchanged neither the sender nor the receiver is aware that a third party may capture the messages.






# Passive Attacks (2)

## Traffic Analysis



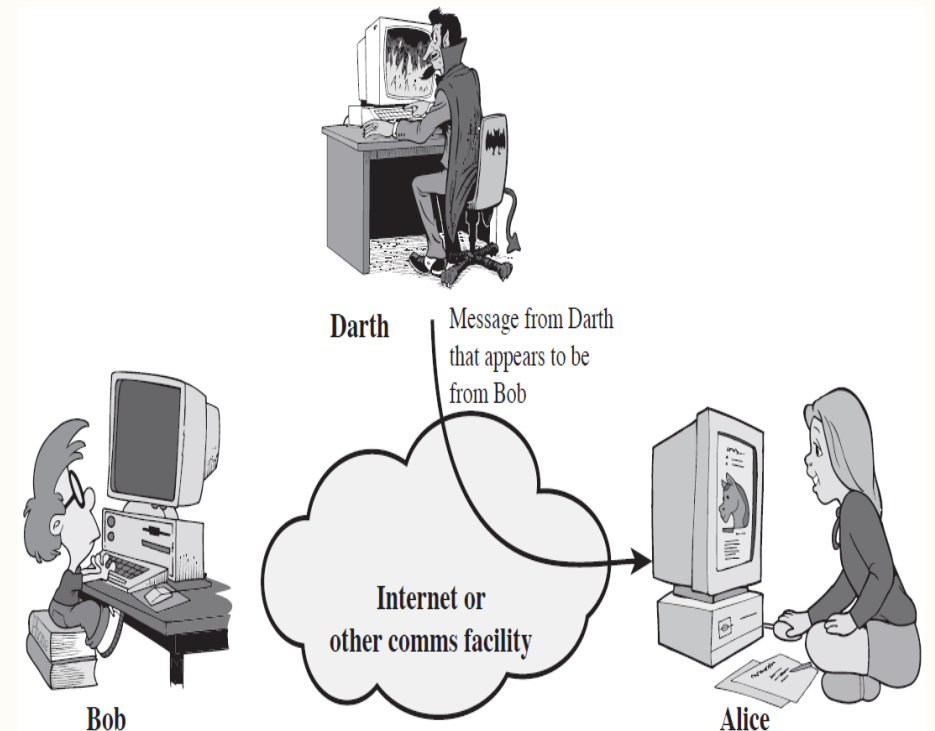
Traffic analysis is the process of **intercepting and examining messages** in order to deduce information from **patterns in communication**.

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- ❖ Passive attacks do not affect system resources
    - ❖ Eavesdropping, monitoring
  - ❖ Two types of passive attacks
    - ❖ Release of message contents
    - ❖ Traffic analysis
  - ❖ Passive attacks are very difficult to detect
    - ❖ Message transmission apparently normal
      - ❖ *No alteration of the data*
    - ❖ Emphasis on prevention rather than detection
      - ❖ *By means of encryption*

# Active Attacks (1)

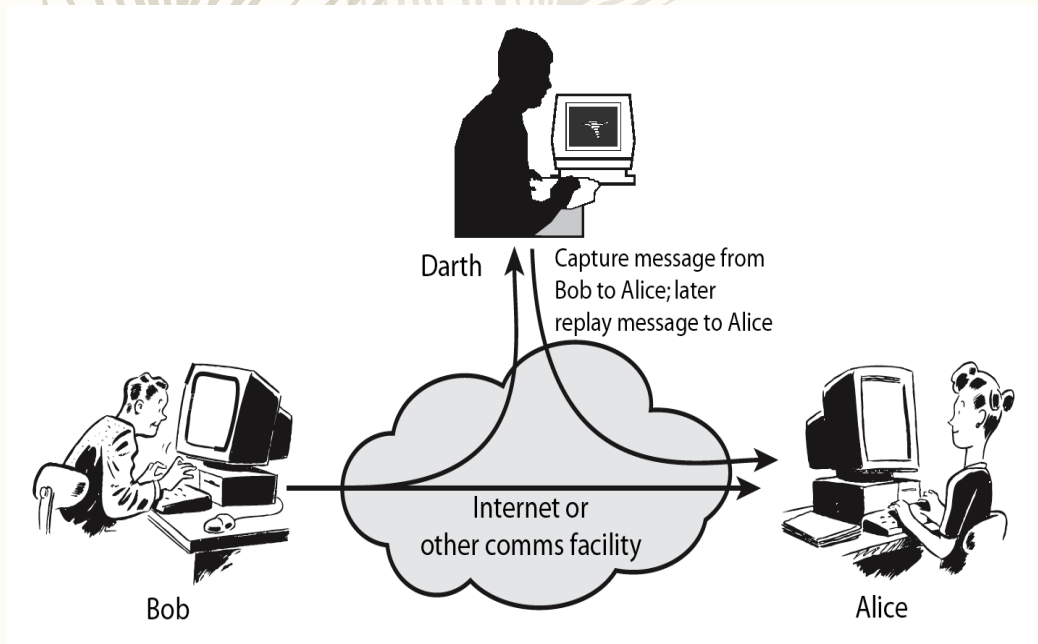
## Masquerade

A masquerade attack is any attack that uses a **forged identity** (such as a network identity) to **gain unofficial access** to a personal or organisational computer.



# Active Attacks (2)

## Replay

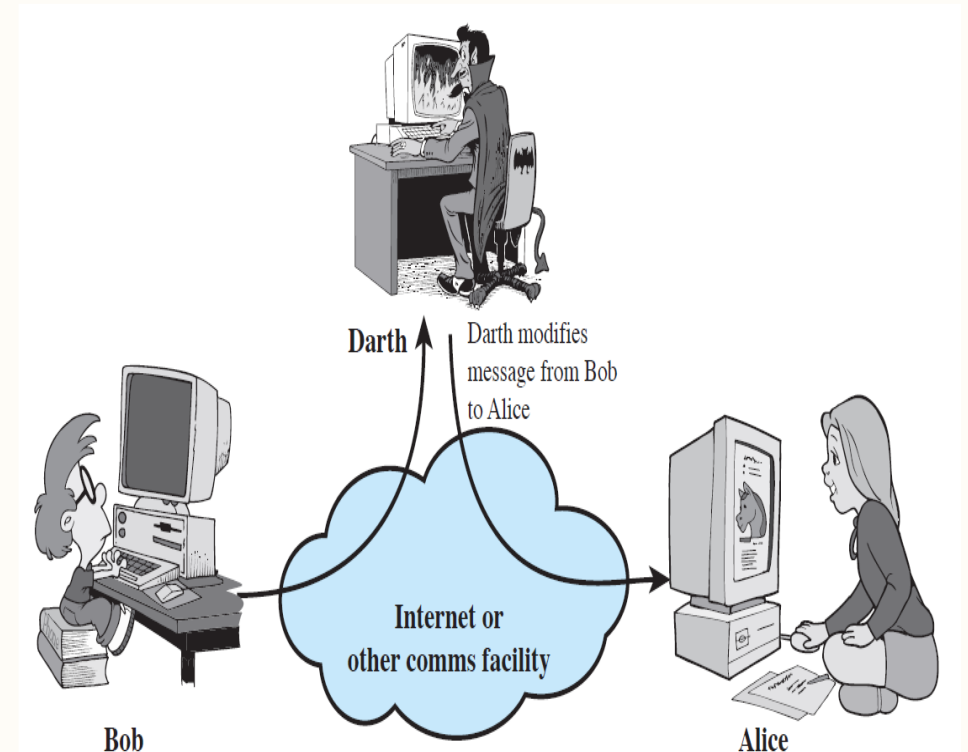


A replay attack (also known as playback attack) is a form of network attack in which a valid data transmission is **maliciously or fraudulently repeated** or delayed.

# Active Attacks (3)

## Modification of Messages

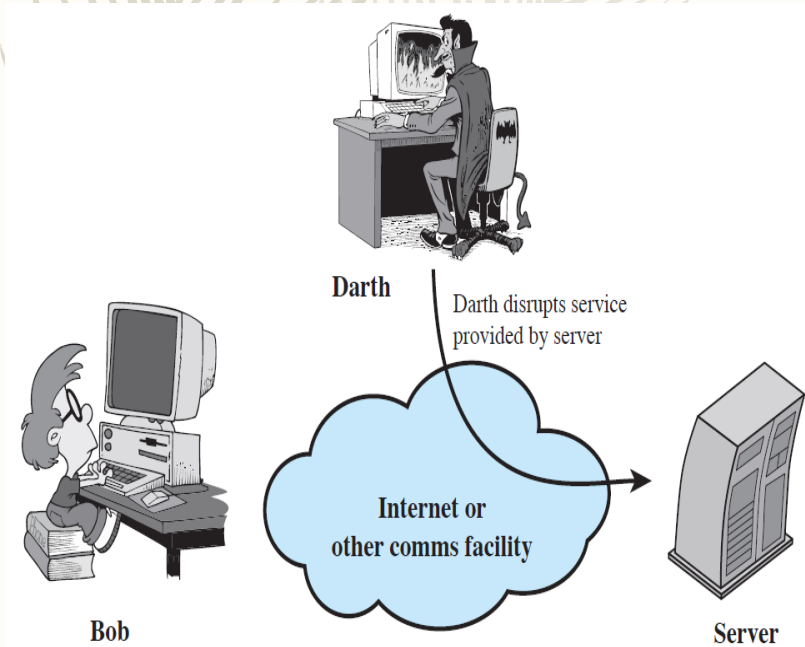
In a message modification attack, an intruder **alters packet header addresses** to direct a message to a different destination or **modify the data** on a target machine. ...






# Active Attacks (4)

## Denial of Service



A Denial-of-Service (DoS) attack is an attack meant to shut down a machine or network, making it **inaccessible to its intended users**.

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- ❖ Active attacks try to **alter system** resources or affect their operation
    - ❖ **Modification** of data, or creation of false data
  - ❖ Four categories
    - ❖ Masquerade
    - ❖ Replay
    - ❖ Modification of messages
    - ❖ Denial of service: preventing normal use
      - ❖ *A specific target or entire network*
  - ❖ Difficult to prevent
    - ❖ The goal is to detect and recover

# Model for Network Security

