Modeling and Virtual Prototyping

Mathematical Modeling

A mathematical model can be

- Analytical
- Numerical
- Fuzzy model

A mathematical model can be governed by

- Fluid mechanics
- Heat transfer
- Thermodynamics
- Solid mechanics
- Solid model

Example of mathematical models

- Cross-sections of a beam under bending.
- A simple cylindrical bar loaded with torsion
- A beam loaded with direct shear
- To determine the maximum bending (axial) stress which develops in the beam due to the loading

Example of mathematical models

- Estimate the volume flow rate to select a pump for a prototype hydraulic system
- Estimate the bird-striking force to design a prototype protecting structure for an airplane
- To estimate the work done by a prototype engine

MODELING OF PHYSICAL SYSTEMS

A SIMPLE MODEL TO ESTIMATE AIR FLOW RATE

The model for powder mass flow rate (g/s) can be estimated to be

$$\dot{M} = 2\rho A_{\rm d} r V_{\rm m}$$

where

r = feed screw helix lead (mm)

 $\rho = \text{powder density (gm/mm}^3)$

 $A_{\rm d}$ = the cross-sectional area (mm²)

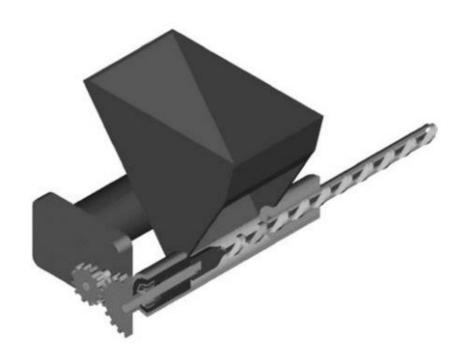
 $V_{\rm m} = \text{motor speed (rev/s)}$



An air flow meter

MODELING OF PHYSICAL SYSTEMS

DESIGN AND PROTOTYPE A POWDER FEEDER



Design a screw-type powder feeder

If a high-school student wants to choose between different colleges, when considering college ranking, location, specialty, expense, try to find the relative importance of the following criteria: college ranking, location, specialty, and expense. Complete the following table.

	College Ranking	Location	Specialty	Expense	Total
College ranking					
Location	0				
Specialty	1	1			
Expense	0	1	0		

Continuing the last question, if another student wants to select one of these four colleges but the four factors in sequence are: college ranking, specialty, location, and expense, help him to make the selection.

	College Ranking	Location (mile)	Specialty	Expense (\$) (per year)
Α	3	2200	Satisfying	55,000
В	35	1100	Very good	34,000
C	48	Local	Good	18,000
D	120	600	Very good	8,000

A SIMPLE MODEL TO ESTIMATE AIR FLOW RATE

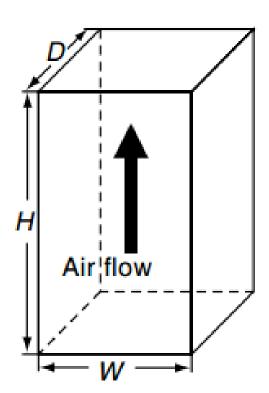
This example is to find the air flow volume of a chamber with a ventilation dock

It is necessary to find the flow in order to determine the fan required to pump the air out of the chamber

the air flow is equal to DW(dH/dt).

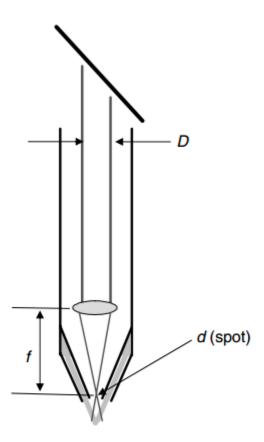
the flow velocity ,H, per unit time or

dH/dt.



The air flow model: Volume $(V) = H \times W \times D$ per unit time.

USE A LASER BEAM MODEL TO REDESIGN A NOZZLE



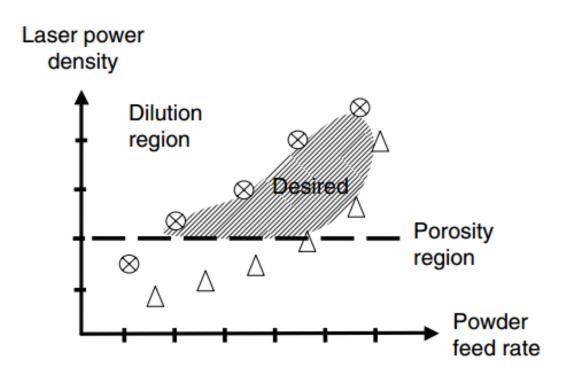
A schematic diagram of a nozzle assembly for a laser deposition system.

CONTROL OF DEPOSITED BEAD IN LASER CLADDING

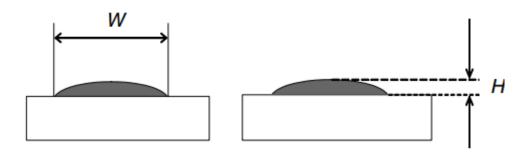
Summary of Experimental Results for a Laser Deposition Process

Heating Times as a Function of Power for a 0.025 mm Melt Depth in Nickel

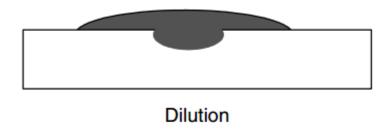
Power density (W/mm ²)	5	50	500	2000
Surface temp (°C)	1456	1469	1590	1960
Melting time (s)	23.1	0.236	2.8E-3	2.6E-4



Desired parameter graph for laser-material interaction.



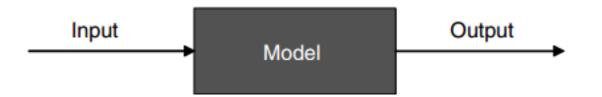
Model of a laser deposited bead.



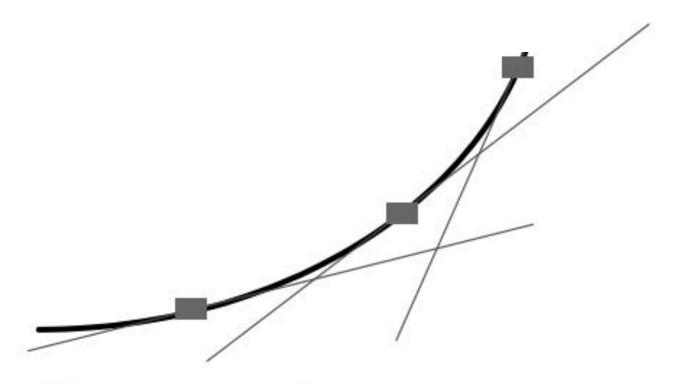
Dilution in laser cladding.

The properties of the model can be one or a combination of the following:

- Continuous or discrete time
- (Non) linear
- (Non) stationary
- (Non) causal
- (Non) deterministic
- (Un) stable
- systematic error
- Variance or random error



A black box model.



Piece-wise linearization of a function.

PRODUCT MODELING

A product model is a model of a product metric that is a representation, simplification, or estimation of a product's realization to aid in making product decisions.

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to aid in making product decisions

To prepare a product model, the following steps can be followed:

- Step 1: Model preparation to map or relate the customer need/weights to the product functions
- Step 2: *Model prioritization* to identify the functions that relate most strongly to the customer needs
- Step 3: Model quantification to choose the metrics (engineering characteristics) that may be used to quantify the material, energy, or signal flows for these functions, and to identify target values for these metrics based on benchmarking results

Questions such as the following should be examined:

- What is the problem really about?
- What implicit expectations and desires are involved?
- Are the customer's needs, requirements, and constraints truly appropriate?
- What characteristics or properties must the product have?
- What characteristics or properties must the product not have?
- What are the technical conflicts inherent in the design task?
- What aspects of the design task should be quantified now?
- Are there any other features of the product?

EXAMPLE 3.15: PRODUCT MODELING FOR RETRACTABLE EARPHONES

What is the problem really about?

- The real reason this product is needed is that earphones are often removed when users are using the product
- They should not get caught on something.
- When the earphones are removed and stuffed into a pocket
- The cord should not get tangled.

What implicit expectations and desires are involved?

- It is expected that the usability, comfort, and portability of the device will not be affected by using this product.
- Assume the circular part of the device must be less than 1.5 in.
- It must be less than 0.75 in. thick.

Are the customer's needs, requirements, and constraints truly appropriate?

Yes.

Generally the reason MP3 players and pocket radios are chosen in the first place is that they are small and light weight, which make them comfortable and easy to accommodate on the go.

•

What characteristics properties must the product have?

The product must be comfortable and easily operated.

What characteristics properties must the product not have?

The product must not be bulky and awkward for the user.

The retractable device must not make it feel like someone is trying to pull the earphones out of the user's ears while he or she is using them.

.

What are the technical conflicts inherent in the design task?

- one will probably use a coil spring to provide the rotational reaction to wind the cord. The coil to only accommodate as few rotations as possible in winding and unwinding, but to do this the diameter of the spool that the cord is wound around needs to be large.
- Making the spool large means that the package size must increase.

What aspects of the design task should be quantified now?

- The total length of the cord,
- The envelope for the retracting device.
- Acceptable tension on the cord the retracting device can exert while the earphones are in use.





Technical Details

Item Weight	99.8 g
Item model number	Retractabe Earphones
Special features	In-ear
Weight	99.8 Grams
Colour	White

PRODUCT MODELING FOR A BINDER CLIP

Questions	Answer	Interpretation
1. What is the need?	Binder clip	Clip together papers that other paperclips cannot handle
For official use or personal use? "For official use" needs to be formal and not	Official	
3. For use where people can see or general use?	General	Need not be exclusive
4. For holding how many pieces of paper?	50–100	Should be rigid and probably hold 150 pieces of paper
Ease of use?	Easy	Should have good leverage
6. Compactness?	No concern	Can give enough length for leverage and strong material for rigidity
7. Cost?	Average	Metal should not be too costly and should not have a complicated design procedure or manufacturing technology

Find Solution

☐ A new computer mouse pad will be designed. Use this mouse as an example to write down technical questions (What is the problem really about? What implicit expectations and desires are involved?

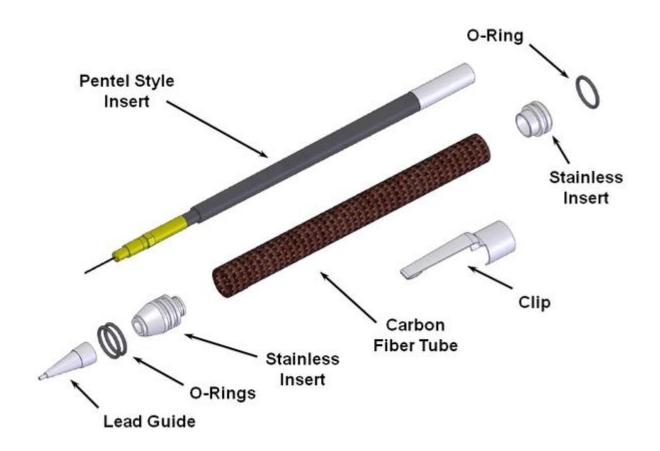






☐ Develop a product model for a mechanical pencil.



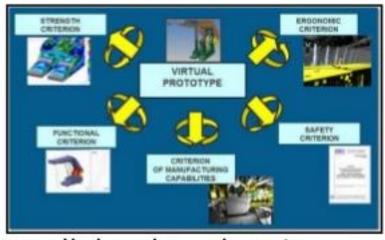


Why Virtual Prototyping?

- Multiphysics software can also be imported into the prototype for assessing phenomena such as static and dynamic structural forces
- Effects of electromagnetic radiation from radar, either onboard or from external sources can be solved

Advantages of Virtual Prototyping

- Instrumental tool in shortening time to market
- Allows design, manufacturing, and marketing to work in



- marketing to work in parallel rather than in series
- As parts are designed, they become part of a database that can be used for inventory management

USING COMMERCIAL SOFTWARE FOR VIRTUAL PROTOTYPING

Many types of commercial software are excellent virtual prototyping tools, and often they start with a CAD (computer aided design) model to define the product geometry.

CAD models could be wire frame, surface model, or solid model.

Virtual prototyping software

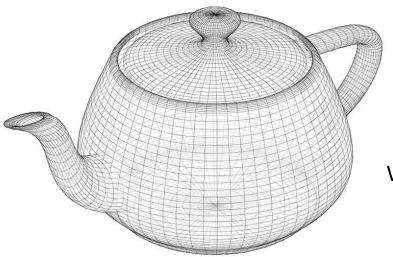
MASTER CAM DEL CAM

Modeling Software

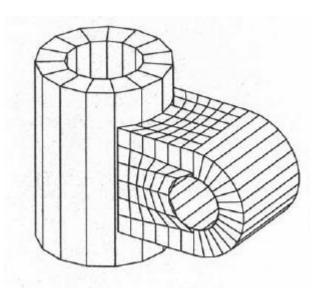
CATIA PROE UNIGRAPHICS

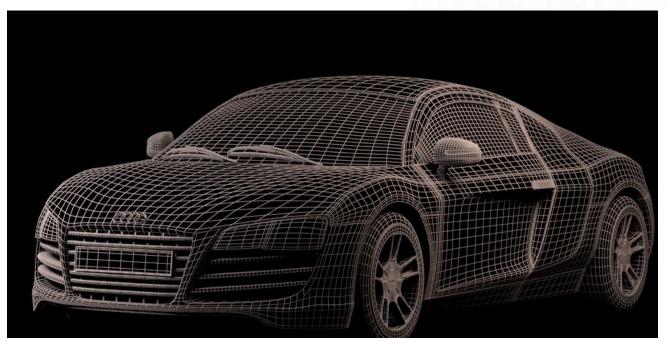
Analysis software

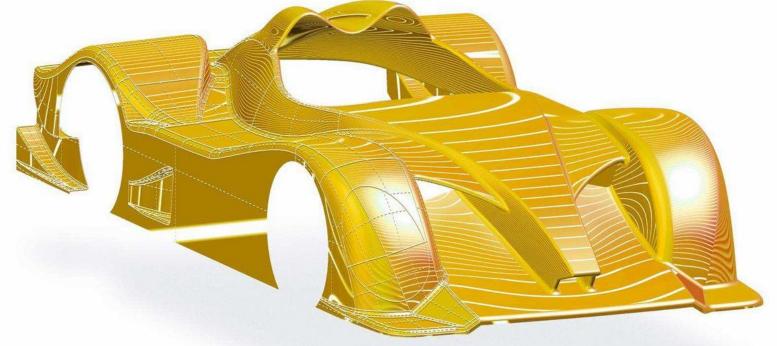
ANSYS DEFORM 3D Hypermesh





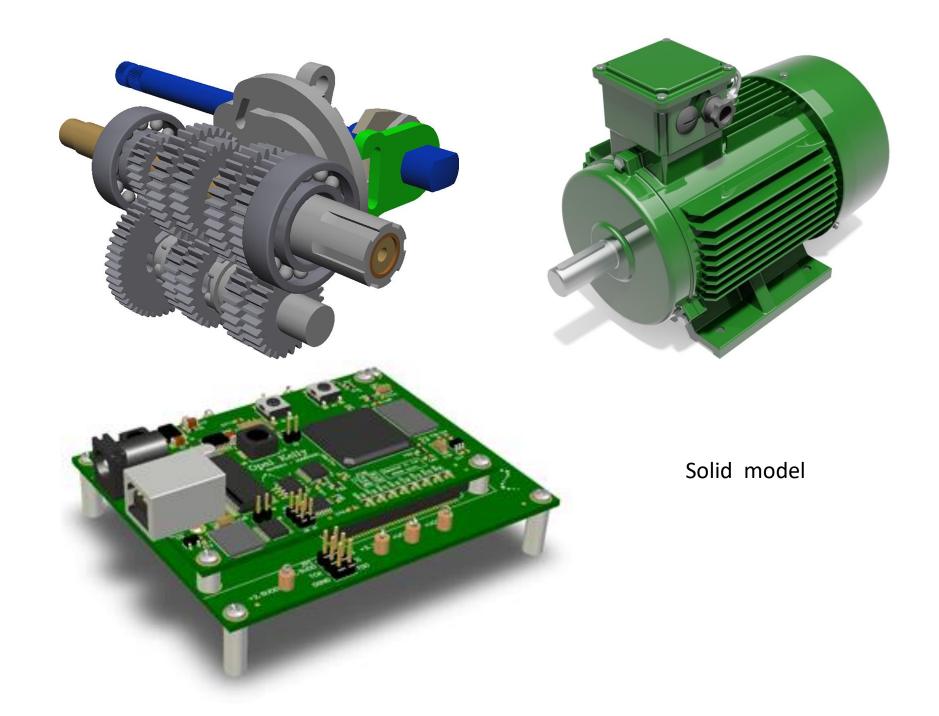




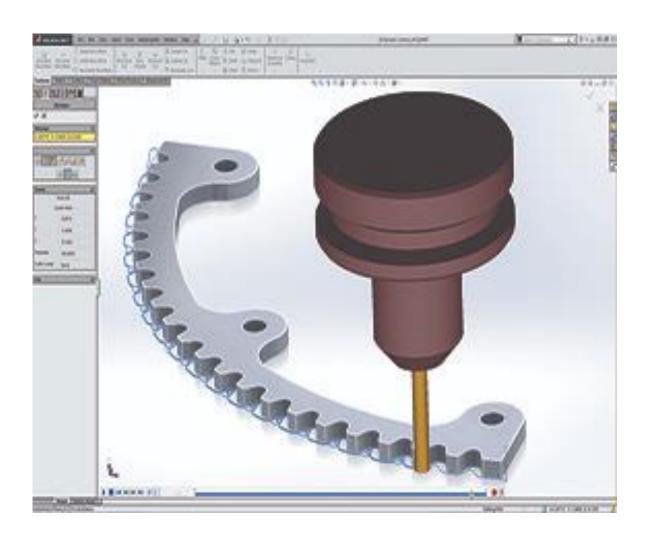


Surface model

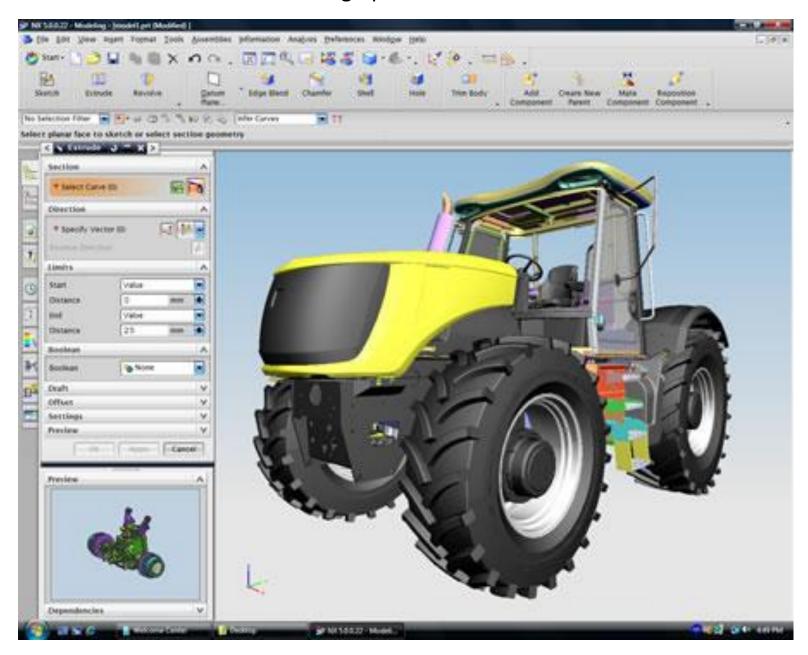




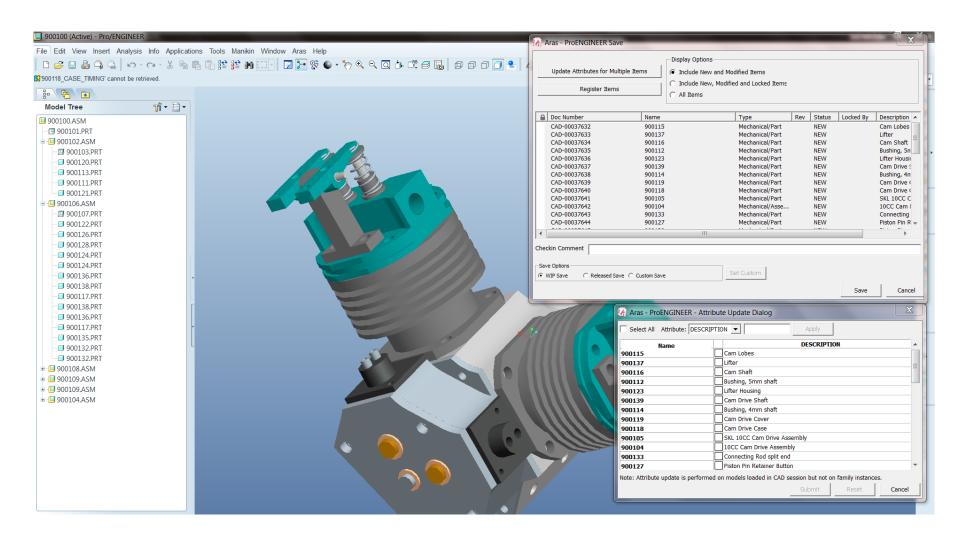
Master CAM



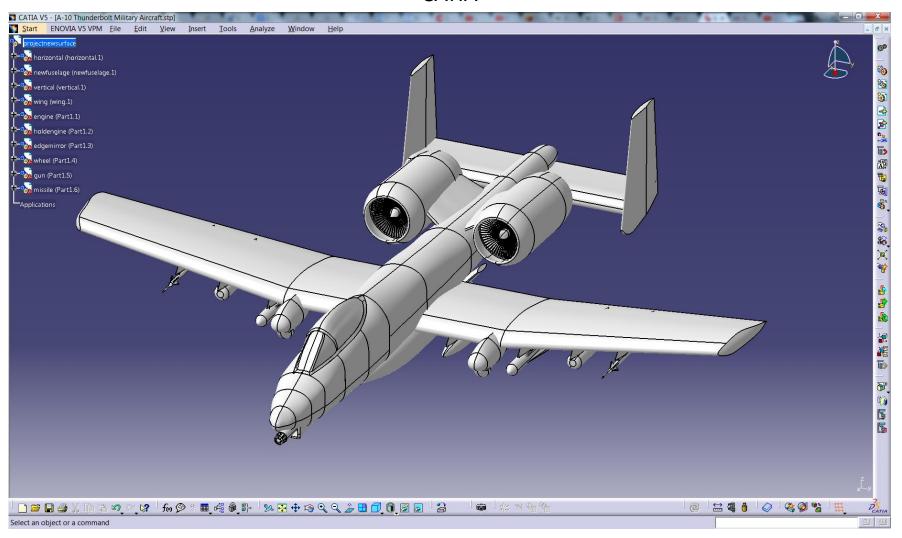
Unigraphics



PRO-E



CATIA



The traditional model of industrial operation starts from the following sequence:

- 1. Sales and marketing
- 2. Product development
- 3. Design
- 4. Analysis
- 5. Release the design
- 6. Planning
- 7. Tooling
- 8. NC program
- 9. Product control
- 10. Fabrication
- 11. Inventory

The impact of the current technology has changed the way industry operates, and the steps have been greatly reduced

- 1. Sales and marketing
- 2. Product definition
- 3. Product and process definition
- 4. Pre-assembly
- 5. Build inspection

One major application of CAD is in concurrent engineering:

A systematic approach to creating a product design that considers all elements of the product life cycle from conception through disposal.

Concurrent engineering defines simultaneously the product:

- Its manufacturing processes.
- All other required life-cycle processes, such as logistic support.
- It allows different groups to create individual parts of a mechanical design at different locations and at different stages of the design process.

For instance,

one user might be designing an electrical component.

Another person is testing it for installation or maintainability.

A third person is performing training on that same component.

The benefits of concurrent engineering include

- Reduction of the time needed for implementing a new product into production
- ☐ Reduction of the time-to-market
- ☐ Substantial improvement of product quality
- ☐ Quicker reaction to customer requirements
- ☐ Cost reduction
- ☐ Profitability improvement.

DYNAMIC ANALYSIS FOR PROTOTYPE MOTION EVALUATION

The simulation includes real-time collision detection and dynamic response.

Simulate the test dummy's response during collision to understand how the human body may be impacted during a car accident.

FINITE ELEMENT ANALYSIS FOR PROTOTYPE STRUCTURE EVALUATION

FEA is a computer-based numerical technique for calculating the strength and behavior of engineering structures.

It can be used to calculate

- Deflection
- Stress
- Vibration
- Buckling behavior
- Elastic deformation
- Plastic deformation

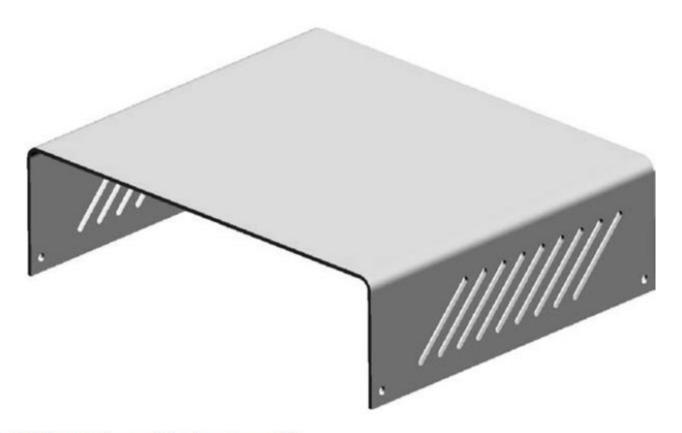


FIGURE 3.49 Top section of the box assembly.

SL7520, the following properties were inputted:

Mass density = 0.0426 lbm/in.³ Young's modulus = 450,000 psi Poisson's ratio = 0.33 Shear modulus = 415,000 psi Yield strength = 9,200 psi

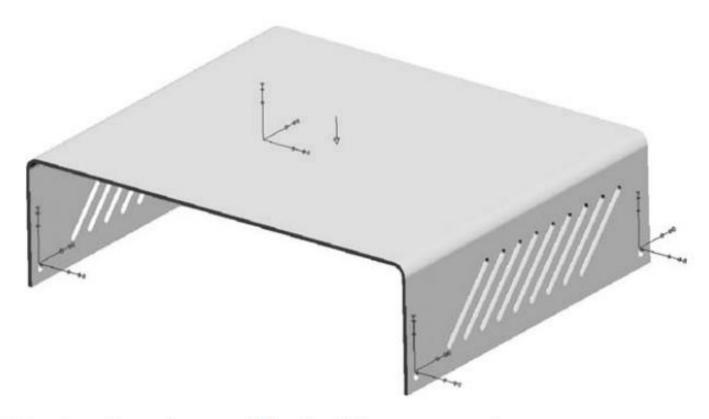


FIGURE 3.50 Load and boundary condition for FE on upper section.

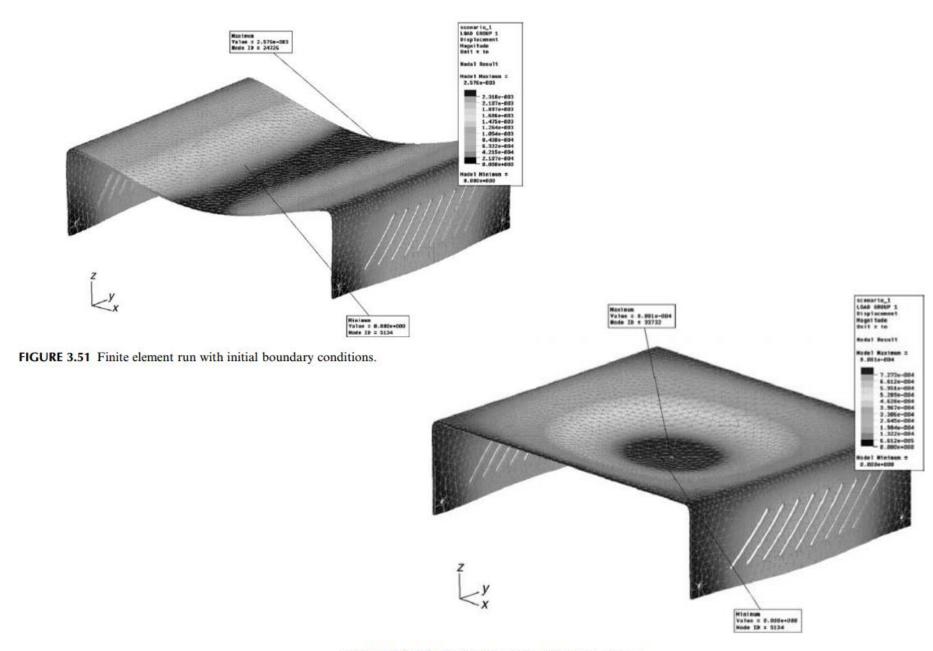


FIGURE 3.53 Finite element deflection model.

Virtual prototyping is combining the virtual environment with engineering design to allow a designer to play an active role in the design sensitivity and optimization process.

Virtual reality is a system that provides a non-real environment but gives the feeling of real sense.

An example of a virtual reality application

Training program to train drivers on safe operation of a forklift truck in a busy
and complex real warehouse environment.
Biogen demo was created to visualize the process of how the patient's health
improved when he took new drugs and how the these drugs reacted with DNA
and brain cells.
Virtual real estate is another such example to visualize different properties on
a 3D map where the user can move around the plots and look for desired
features.

Technology requirements

- Hardware capable of rendering real-time 3D graphics and stereo sound.
- · Input devices to sense user interaction and motion.
- Output devices to replace user's sensory input from the physical world with computergenerated input.
- Software to handle real-time input/output processing, rendering, simulation, and access to the world database

A virtual environment for this type of application may involve all or part of the following functions:

- (1) The designer can observe a visual representation of the virtual parts and equipment involved;
- (2) The designer can interactively manipulate a virtual part or equipment component through interface devices, and the virtual part or component will react according to the force or motion the designer provides;
- (3) The designer can feel the objects and hear sounds from the virtual work cell

To implement a virtual environment system for parts handling applications, at least two major enabling technologies are needed:

- 1. Simulation technology to model and process the interaction between objects in the virtual world.
- 2. Human–machine interface technology to effectively generate the appropriate sensory output of the simulation system to the user, and receive the input command from the user.

- What can commercial software do in a product design and prototyping process?
- Can the current software replace a physical prototype? If yes, to what level?
- What types of software are available for virtual prototyping?
- How can the dynamic behavior of a product be simulated in a CAD model?
- How to evaluate the response of a part subjected to an external load?