



School of Information Technologies

Faculty of Engineering & IT

PROJECT REPORT COVERSHEET - GROUP ASSESSMENT

Unit of Study: ELEC1601

Tutorial Time: 2020 S2 Monday 6:00PM

Group name: M18 Group 5

Assignment name: Group Project

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We realise that we may be asked to identify those portions of the work contributed by each of us and required to demonstrate our individual knowledge of the relevant material by answering oral questions or by undertaking supplementary work, either written or in the laboratory, in order to arrive at the final assessment mark.

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1. INTRODUCTION

The purpose of the project was to design a robot which could be both manually controlled by implementing a two way communication bluetooth system, and automatically navigate through a maze. The manual component involved connecting the master bluetooth to the joystick, which sends x and y values to the slave bluetooth on the robot, allowing the robot to be manually controlled. The automatic component utilises control flow logic, with a pair of infrared sensors and ultrasound sensor, to smoothly navigate through a maze.

2. PROJECT PROCESSES

2.1 Project Organisation

Our project was divided into two separate parts: manual control and maze navigation. We have planned out our project schedule on a weekly basis. In week 9 lab, We started coding and circuit connection to get each component working. In week 10 lab, our main goal was to achieve smooth navigation as well as improving joystick performance. In week 11 lab, we worked on bluetooth connection and improving navigation control flow.

Our main tools for project management were Zoom during labs and WeChat throughout the week. This allowed all members to update their progress on their assigned tasks, as well as collaborating and solving issues together as a team. At the end of every lab session, the source code was emailed to all team members. Furthermore, our progress was recorded on Trello, which allowed all team members to keep track of the project details.

2.2 Task Division

The manual part was divided into 4 main tasks: joystick, bluetooth connection, coding servo motor directions, manual control - joystick performance improvement. On the other hand the maze navigation was divided into 3 tasks: coding / circuit Connection - Infra-Red, automatic navigation - control flow logic improvement, movement function - adjust turning angles. On-campus students were involved in circuit connection and coding of both parts and were involved in the majority of the tasks , while online students were involved in the coding of the joystick performance improvement, servo motor directions, movement function - adjust turning angles and coding / circuit connection - joystick (manual).

2.3 Problems

When we worked on automatic navigation, one of the major issues was turning. Initially, we only had two pairs of infrared sensors, which we used for detecting the front and left. However, the right side was undefined, and had resulted in the robot having difficulty deciding which way to turn. Ultimately, we used an ultrasonic sensor to return the distance to the obstacle in front of the robot. And we used the infra-red sensors to return a boolean value indicating whether there was any obstacle on the left and right side respectively. This significantly improved its ability to navigate through the maze smoothly and effectively. With the manual part of the task, the main issue was that the center position vector $\langle X, Y \rangle$ of the joystick in idle mode was always different and fluctuating. This gave us a non-stable center position for the vector representing the speed when we were converting the values of the x and y axis into the speed of the servo motor. To resolve this issue, we simply used a constant base value for rescaling and assumed it to be a reasonable approximation. However, as a consequence, the actual servo speed was always off from its expected mapping speed.

3. MATERIALS

The materials and components that we used for our project are:

- 9-pin joystick x 1:

The X and Y axes are two 10k potentiometers which control 2D movement by generating analog signals. When the module is in working mode, it will output two analog values, representing two directions. Commonly used in video games controllers.

Operating Voltage: 5V/3.3V Compatible.

- IR LED and receiver pair x 2

It is suitable for use in infrared remote control units with high power requirements, free air transmission systems, infrared source for optical counters and card readers.

- Rover bot x 1

2 wheels smart robot car

- Ultrasonic sensor x 1

Ultrasonic sensors use SONAR to determine the distance of an object like bats do.

Operating voltage: 5V

- Bluetooth board x 2

A Serial Bluetooth module. It can be easily used with Arduino/Seeedstudio for transparent wireless serial communication.

Operating Voltage: 3.3V

- Resistors

- wires

- Batteries

- Buzzer x1

- Arduino breadboard set x 1

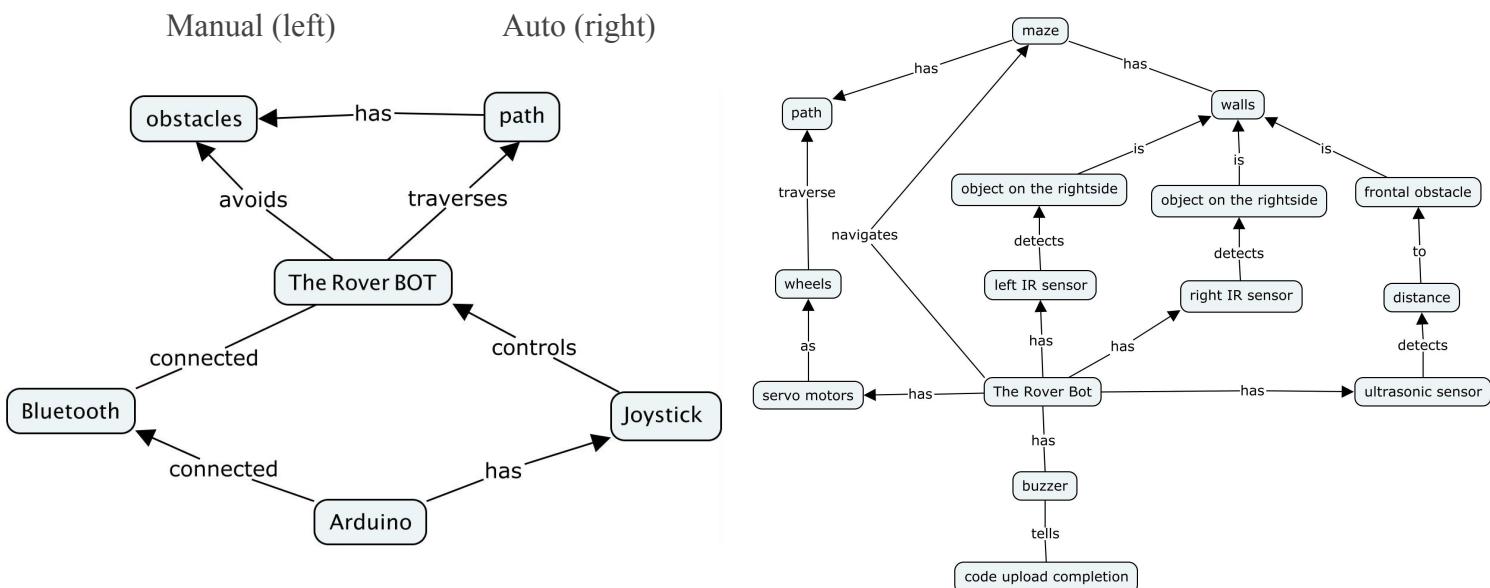
4. IMPLEMENTATION

Our group used separate code for the manual/automatic tasks. For the manual control part, we are using bluetooth so that the joystick connected to the Arduino board could control the robot remotely. For the maze navigation task, we are simply using the sensors with our code.

4.1 Knowledge Modelling - CMap

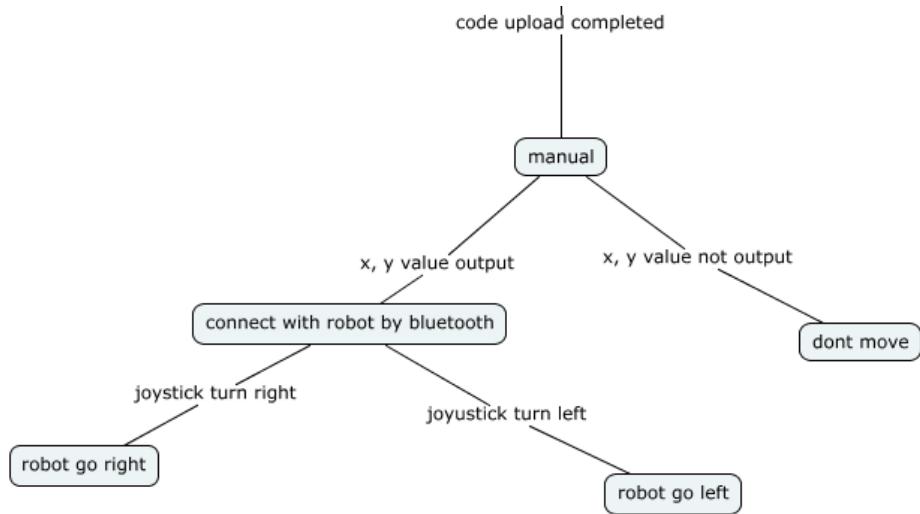
Manual (left)

Auto (right)

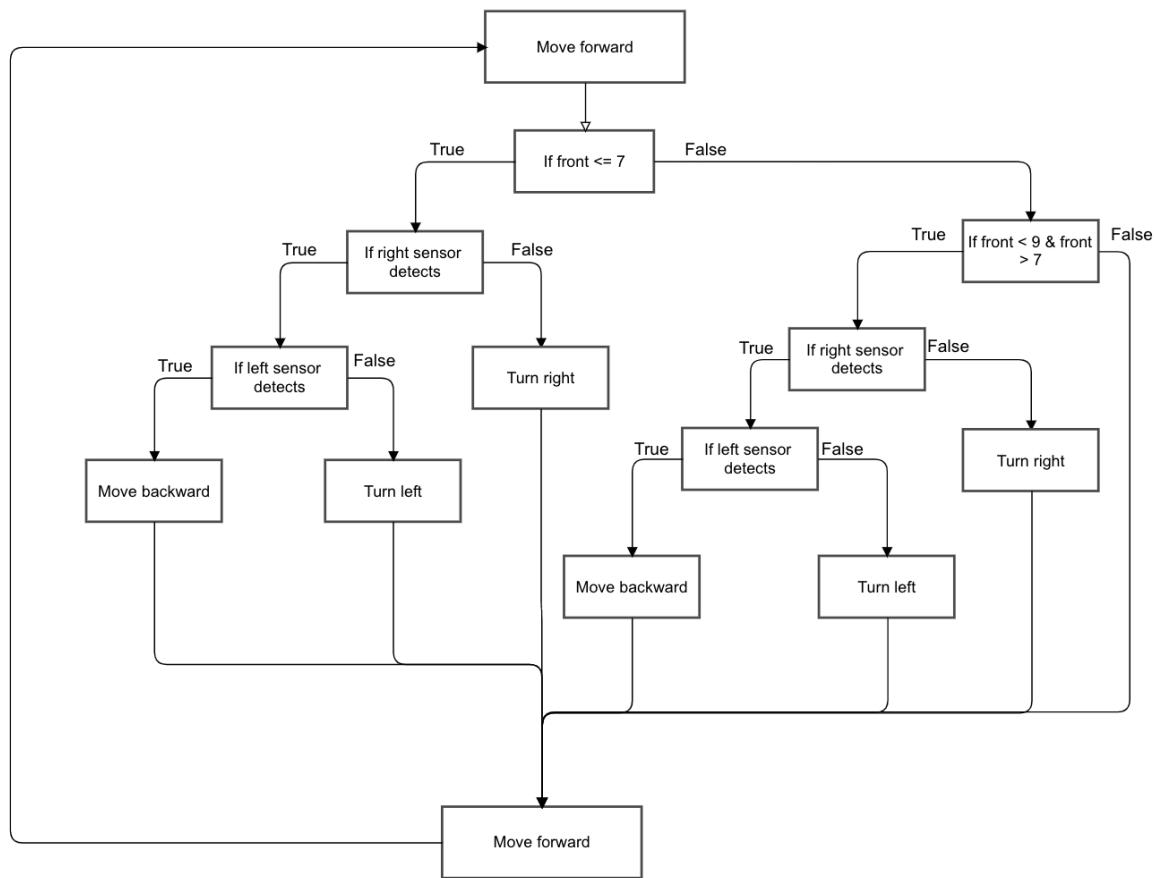


4.2 Flow Chart

4.2.1 Manual



4.2.2 Automatic



4.3 Pseudocode

4.3.1 Manual

[Remote control]

Declare bluetooth serial

Initialise variable for joystick and bluetooth

Program set up

 Set up joystick X,Y input pin

 Set up bluetooth master connection

 Send MasterMode through bluetooth connection

 Send MasterName through bluetooth connection

 Snd AutoConnection=False through bluetooth connection

 Flush bluetooth connection and wait

 Send Inquirable=True through bluetooth connection

 Flush bluetooth connection and wait

 Search bluetooth slave connection until found

 Read from bluetooth connection char by char

 Construct command and search SlaveName command

 Send connection command

 Read connection result until found

Auto-repeats main loop

 Read X,Y value from joystick

 Construct (X,Y,0) command

 Send (X,Y,0) command through bluetooth connection

 Wait until 100ms passed since last command sent

[Rover bot]

Declare left servo

Declare right servo

Declare bluetooth serial

Initialise variable for servo and bluetooth

Program set up

 Set up bluetooth slave connection

 Send SlaveMode through bluetooth connection

 Send SlaveName through bluetooth connection

 Snd AutoConnection=False through bluetooth connection

 Send AutoConnection=True through bluetooth connection

 Flush bluetooth connection and wait

 Send Inquirable=True through bluetooth connection

 Flush bluetooth connection and wait

Auto-repeats main loop

 Read from bluetooth connection until (X,Y,0) command is constructed

 Extract position vector <X,Y>

 If position vector is nearby center, stop both left and right servo motor

 Deattach left wheel from pin 13

 Deattach right wheel from pin 12

 Otherwise, use position vector to update left and right wheel speed

 Declare initial left wheel speed value

 Declare initial right wheel speed value

*Calculate radianz of position vector
Rescale radianz to speed adjustment
Calculate final speed value for left and right wheel
Attach left wheel from pin 13
Attach right wheel from pin 12
Update left wheel speed
Update right wheel speed*

4.3.2 Automatic

Declare left servo

Declare right servo

Initialise variable for frontal distance

Program set up

Play buzzer for one second

Attach left wheel to pin 13

Attach right wheel to pin 12

Set up left IR sensor

Set up right IR sensor

Set data rate to 9600 bps

Auto-repeats main loop

Update distance to the front wall

Check leftside for blockage

Check rightside for blockage

If frontal distance is less or equal to 7cm

If left is blocked by wall and right is clear

Move back for 2ms

Turn right for 4ms

Else if right is blocked and left is clear

Move back for 2ms

Turn left for 4ms

Else if both sides are blocked or both are clear

Move back for 2ms

Else if frontal distance is 7-9cm

Stop movement for 5ms

If left is blocked by wall and right is clear

Turn right for 6ms

Stop for 1ms

Otherwise just turn left for 2ms and stop for 1ms

Otherwise when frontal distance is greater than 9cm

Keep moving forward

Delay for 0.1ms

Function to set up ultrasonic sensor

Set pin 6 as output

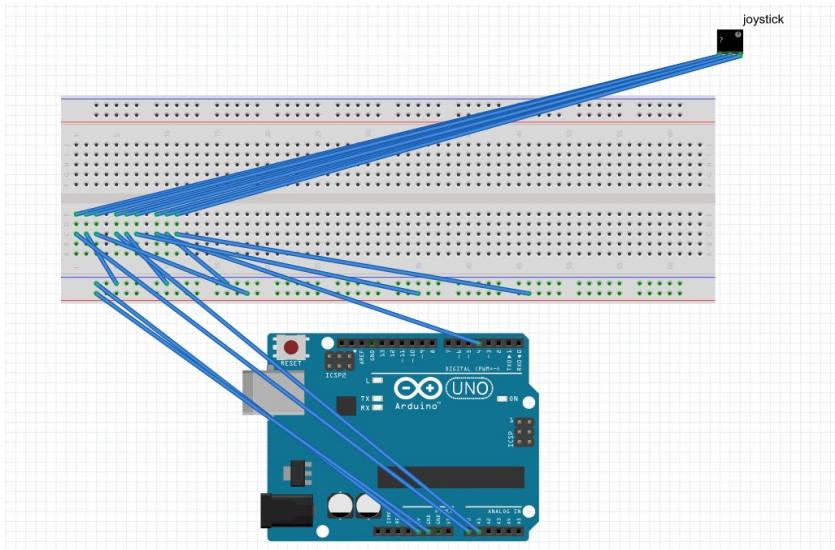
Set pin 5 as input

Measure distance

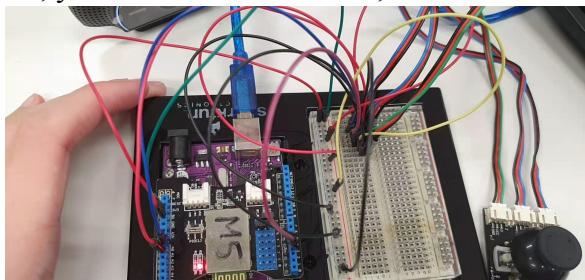
Return a distance in centimeter

4.4 Prototype (circuit diagrams)

4.4.1 Manual

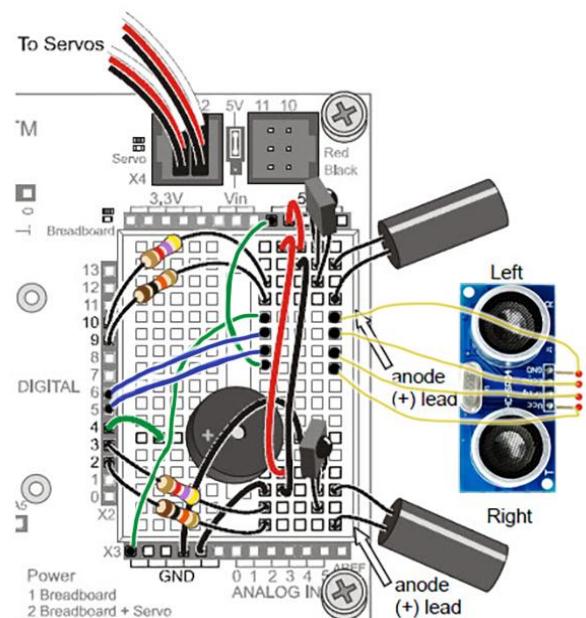


The above circuit diagram demonstrates our joystick connection to the Arduino breadboard. The joystick is connected to the Arduino board and it controls the robot's movement through bluetooth. There are 9 pins connected to the joystick. The e vcc pin is connected to the 5v, the GRD pin is connected to the ground; x axis is connected to A0, y axis is connected to A1, and z axis is connected to D4.

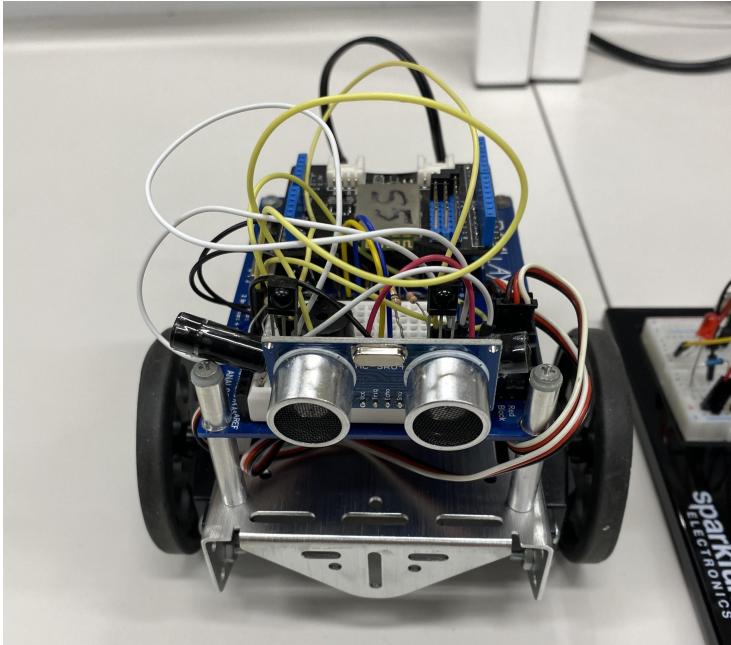


4.4.2 Automatic

For this part, we used the same circuit base as the one we learned in our week 7 lab [1]. Instead of the resistor they provided, we switched to two pairs of 4.7k and 10k resistors to reduce the sensitivity of the IR sensors, so that they detect a shorter distance. The buzzer rings for one second to indicate that our code has finished uploading. One IR sensor faces the left side to detect whether the path is blocked by the wall on the left side, and the other IR sensor does the same for the right side. On top of this model, we also use an ultrasonic sensor to measure the distance to the front end.



Here is a picture of our final robot:



5. CONCLUSION

5.1 Project Summary

Overall, our group was organised in a goal oriented manner. Due to our clearly defined weekly goals and reasonable task division, we were able to make significant progress each week. Within our limited given time of 3 weeks, we successfully put together a project that was able to finish its desired tasks, with an impressive task completion speed and minimal errors.

5.2 Improvement

For the manual part, we could synchronise the center vector position between master and slave, so that Rover bot can support the dynamic value to rescale and calculate servo speed. It could also alert if the center vector position is beyond the threshold from the theoretical value, since this will result in uneven sensitivity to control the servo motor.

For the maze navigation task, there were always a few bumps on the wall before we reached the end point. This was because while the robot was traversing the path automatically, we did not have any way to ensure that the robot was in the middle of the track. If we were given more time to improve this flaw, we could have replaced the IR sensors with a pair of ultrasonic sensors, so that the distance to both sides of the wall can also be measured. This can allow us to always position the robot in the middle of the path, and therefore avoid bumping into the wall.

6. BIBLIOGRAPHY

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2. <https://canvas.sydney.edu.au/courses/25935/pages/11-dot-3-4-robot-vision>
3. <https://canvas.sydney.edu.au/courses/25935/pages/servo-motor-and-boe-shield-bot-manual-navigation>
4. <https://learn.parallax.com/tutorials/robot/shield-bot/robotics-board-education-shield-arduino/chapter-4-boe-shield-bot-17>
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7. APPENDICES

Source code: https://github.sydney.edu.au/yyan6117/2020_S2_ELEC1601_M18G5
Trello: <https://trello.com/b/MdOngLcJ/2020elec1601m1805>