

# **IDENTIFICATION OF DEEP FAKE AUDIO USING CONVOLUTION AUGMENTED TRANSFORMER ALGORITHM AND DETECTION OF BLACKMAILING.**

**A PROJECT REPORT**

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**Under the guidance of**

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**BACHELOR OF TECHNOLOGY**

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## **BONAFIDE CERTIFICATE**

Certified that this project report **IDENTIFICATION OF DEEP FAKE AUDIO USING CONVOLUTION AUGMENTED TRANSFORMER ALGORITHM AND DETECTION OF BLACKMAILING** is the bonafide work of **MUHAMMAD HILAL ASLAM (200171601043) AND VEJEYA PRASAD (200171601057)** who carried out the project work under my supervision. Certified further, that to the best of our knowledge the work reported herein does not form part of any other project report or dissertation on the basis of which a degree or award was conferred on an earlier occasion on this or any other candidate.

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## **VIVA VOCE EXAMINATION**

The viva voce examination of the **CSC 4251 - Project work** titled **“IDENTIFICATION OF DEEP FAKE AUDIO USING CONVOLUTION AUGMENTED TRANSFORMER ALGORITHM AND DETECTION OF BLACKMAILING”**, submitted by **MUHAMMAD HILAL ASLAM (200171601043) AND VEJEYA PRASAD (200171601057)** is held on \_\_\_\_\_.

**INTERNAL EXAMINER**

**EXTERNAL EXAMINER**

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## **ABSTRACT**

The recent surge in deepfake technology, the ability to create realistic and manipulated audio recordings, has emerged as a serious threat. The deepfakes can be used to damage personal and professional reputations, and even be used for blackmail. Current methods for detecting deepfakes often rely on specific types of deep learning algorithms, like convolutional neural networks (CNNs) or recurrent neural networks (RNNs). While these approaches have some success, they may not capture the full range of manipulation techniques used to create deepfakes.

Researchers are addressing this challenge by developing more sophisticated deep learning models. One promising approach is the Convolution Augmented Transformer (CAT) model which combines the strengths of CNNs, which excel at extracting key features from audio data, with transformers, a powerful architecture adept at capturing complex relationships within sequences, like audio. By leveraging both types of deep learning, a CAT model can more effectively identify the subtle anomalies and inconsistencies that signal a deepfake recording.

Beyond simply detecting deepfakes, researchers are also exploring ways to combat the misuse of this technology for malicious purposes, such as blackmail. Here, the integration of another cutting-edge deep learning model, the GPT, holds promise. GPT models are known for their ability to analyze and understand large amounts of text data. By incorporating a GPT model into the system, researchers can analyze not just the audio itself, but also the surrounding content, potentially identifying warning signs of blackmail attempts. This comprehensive approach, combining deepfake detection with advanced content analysis, has the potential to significantly enhance the field of audio forensics. Ultimately, such advancements can help safeguard individuals and organizations from the dangers posed by deepfakes.

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## LIST OF ABBREVIATIONS

CAT	Convolutional Augmented Transformer
CNN	Convolutional Neural Network
MFCC	Mel Frequency Cepstral Coefficients
GPT	Generative Pre-Trained Transformers

# **CHAPTER 1**

## **INTRODUCTION**

### **1.1 OVERVIEW**

In today's digital landscape, where the proliferation of digital content is matched only by the rapid advancements in audio manipulation technology, the need for robust systems to authenticate audio recordings and detect potential threats has become increasingly critical. In response to this pressing concern, the "DeepFake Audio Detection and Blackmailing Detection Using Convolution Augmented Transformer Algorithm" project emerges as a beacon of innovation. It combines cutting-edge deep learning techniques, particularly the integration of the Convolution Augmented Transformer (CAT) algorithm, with state-of-the-art GPT models to safeguard individuals and organizations against the dissemination of fake audio content and the insidious practice of blackmail.

The primary objective of this project is to design and implement a comprehensive system capable of accurately identifying fake or manipulated audio recordings and detecting signs of potential blackmail within them. Unlike traditional approaches that often rely solely on convolutional neural networks (CNNs) or transformer models, the proposed system takes a holistic approach by leveraging the CAT algorithm for audio analysis and GPT models for blackmail detection. This integration of advanced deep learning techniques enables the system to analyze audio data with unparalleled precision. The CAT algorithm, with its unique ability to capture both local and global patterns within the audio content, provides a robust foundation for identifying subtle manipulations or distortions that might otherwise go unnoticed. Meanwhile, the GPT models excel in parsing linguistic cues and contextual information within the audio, allowing the system to pinpoint indicators of blackmail threats with remarkable accuracy.

By harnessing the power of these advanced technologies, the "DeepFake Audio Detection and Blackmailing Detection" project not only addresses the

immediate challenges posed by the proliferation of fake audio content and blackmail attempts but also sets a new standard for audio authentication and threat detection systems. Its innovative approach not only ensures the integrity of audio recordings but also fosters a safer digital environment for individuals and organizations alike, where trust and security are paramount. In an era where audio manipulation and threats loom large, this project stands as a testament to the power of innovation in safeguarding against emerging digital risks.

## **1.2 DESCRIPTION**

The "Deep Fake Audio Detection and Blackmailing Detection Using Convolution Augmented Transformer Algorithm" project emerges as a beacon of technological advancement and security enhancement. By harnessing the pioneering Convolution Augmented Transformer (CAT) technology, this initiative stands at the forefront of combatting the proliferation of manipulated audio recordings and the insidious threat of blackmail. Through meticulous data collection and preprocessing, the system lays the foundation for robust analysis, training the CAT model to discern authenticity with unparalleled accuracy. Delving deeper into the realm of audio forensics, the project leverages natural language processing techniques to uncover linguistic cues indicative of potential blackmail, thereby enhancing its efficacy in safeguarding individuals and organizations across diverse domains.

Beyond its primary function of detecting fake audio and mitigating blackmail risks, the project's impact reverberates across various spheres. In law enforcement, the implementation of this cutting-edge technology augments investigative capabilities, enabling authorities to swiftly identify and address instances of audio manipulation and coercion. Similarly, in the realm of media verification, the project serves as a bulwark against the dissemination of misinformation and propaganda, fostering a more transparent and accountable digital ecosystem. Moreover, on a personal level, the system empowers individuals to protect their privacy and security, offering peace of

mind in an era rife with digital threats. In corporate settings, the deployment of such advanced security measures strengthens organizational resilience, safeguarding sensitive information and upholding trust among stakeholders.

The research is a testament to the collective pursuit of security, integrity, and trust in the digital age. By fortifying defenses against fake audio and blackmail, it endeavors to forge a safer, more resilient digital environment, where individuals and organizations alike can navigate the complexities of the modern world with confidence and assurance.

### **1.3 OBJECTIVE**

The research endeavors to pioneer an advanced solution to tackle the growing threat of manipulated audio and the insidious tactics of blackmail in our increasingly digital world. Its core aim is to develop an innovative approach for detecting and preventing the spread of falsified audio content while also addressing the broader challenge of safeguarding against blackmail attempts involving fabricated or altered audio recordings. Here's a more detailed breakdown of the objectives and implications of the research:

- **Identifying Limitations of Traditional Approaches:** Conventional methods of audio authentication and threat detection may not adequately address the nuanced complexities of manipulated audio and blackmail threats. Recognizing these shortcomings provides a foundation for devising a more robust and comprehensive solution.
- **Proposing a Novel System:** The research advocates for the adoption of advanced signal analysis techniques coupled with anomaly detection methodologies to identify both falsified audio content and potential indicators of blackmail. By leveraging cutting-edge technologies, the system aims to achieve greater accuracy and efficiency in detecting deceptive audio practices.
- **Evaluating System Performance:** Rigorous testing with diverse datasets, including synthesized falsified audio samples and recordings containing indicators of blackmail, allows for thorough evaluation of the

proposed system's effectiveness. Demonstrating its reliability and efficacy is essential for establishing trust in its capabilities.

- **Contributing to Integrity Preservation:** The research outcomes hold significant implications across various sectors, including media, entertainment, and security. By bolstering the trustworthiness and reliability of audio content, the proposed solution contributes to preserving integrity and enhancing credibility within these industries.
- **Enhancing Trust and Protecting Stakeholders:** Ultimately, the overarching goal of the research is to enhance trust and shield stakeholders from the adverse impacts of manipulated audio and blackmail. By mitigating risks and vulnerabilities, the research aims to create a safer digital environment that fosters confidence and security for individuals and organizations alike.

## 1.4 ABOUT THE PROJECT

In today's digital landscape, rife with misinformation and ever-evolving threats, the demand for advanced audio forensics and security measures has become paramount. The project, focused on Deep Fake Audio Detection and Blackmailing Detection, endeavors to address this urgent need by harnessing cutting-edge deep learning techniques. Without reliance on specific model names, the project aims to create a robust system capable of discerning fraudulent or tampered audio recordings and flagging potential instances of blackmail.

At the heart of this initiative lies a sophisticated algorithm that merges convolutional neural networks (CNNs) with transformer models. This unique blend allows for a comprehensive analysis of audio content, capturing intricate patterns both locally and globally, thereby ensuring precise authenticity assessment. Furthermore, by integrating advanced language understanding capabilities, the system can scrutinize the linguistic aspects of audio recordings to identify potential indicators of blackmail.

Structured into five key modules, the project encompasses data collection,

data preprocessing, model training and evaluation, authenticity assessment, and blackmail detection. Through the seamless integration of advanced algorithms and techniques, the system aims to offer holistic protection against the dissemination of counterfeit audio content and the clandestine threats associated with blackmail, ultimately bolstering trust and security in digital audio recordings.

## **1.5 STRUCTURE OF THE PROJECT**

- Chapter 1 gives a overview of the project. It discusses about the main objective of the project and what are all the techniques and methods used to do the project in accordance with the requirements and proposed system. It also gives description about the project.
- Chapter 2 describes about all the existing implementations related to the project. It gives description of the papers referred along with their problem and method of implementation to solve the problem.
- Chapter 3 is about the definition of the problem statement. The requirements of the users and the persisting real world problems collected are summarized. It includes an existing system and their drawbacks and then proposed system with its details workflow.
- Chapter 4 focuses about the complete design process of the project. Every step of the project is explained in detail by making use of the Data flow diagram and Architecture diagram. This chapter also covers the project requirements.
- Chapter 5 covers the implementation steps of the project. It includes the content of how the techniques and tools are used to implement the project. It also includes the details of each component of the project along with the screenshot.
- Chapter 6 gives the list of inferences retrieved from the analysis of the data. It gives answers to the questions raised during the requirements gathering phase. It also contains the recommendations and suggestions drawn from the analysis phase of the project.
- Chapter 7 concludes by describing the achievement of the project and enhancements that can be done in future. elaborate with according to

our project

- Chapter 8: Appendix: The final chapter includes materials such as source code, scripts, and screenshots integral to understanding and replicating the project's implementation. These resources provide readers with tangible insights into the project's technical details, user interface, and system architecture, facilitating a comprehensive understanding of its intricacies.



## CHAPTER 2

### LITERATURE SURVEY

Hamza, *et al*, [1] The method for detecting deepfake audio using Mel-Frequency Cepstral Coefficients (MFCC) which as features combined with machine learning. The approach likely involves extracting MFCC features from audio samples and employing machine learning algorithms such as Support Vector Machines (SVM) or Convolutional Neural Networks (CNN) for classification. While the method shows promise in addressing the challenge of deepfake audio detection, potential limitations may include adapting to diverse audio environments and evolving deepfake techniques.

R., Gupta, *et al*, [2] This model explored deep audio analysis techniques using convolutional neural networks (CNNs) for detecting blackmail attempts involving deep fake audio. CNN models are trained on labeled datasets to identify unique patterns in manipulated audio. Limitations could include generalization to unseen audio variations and robustness against sophisticated adversarial attacks.

Yang, M., *et al*, [3] A deep fake audio detection method based on attention mechanisms to prevent blackmail incidents. Deep neural networks is employed with attention mechanisms to focus on relevant audio features indicative of manipulated or synthesized content. Limitations may include interpreting model decisions and addressing privacy concerns in audio surveillance.

Chen, W., *et al*, [4] A Deep audio anomaly detection techniques using self-attention mechanisms for preemptive blackmail prevention. Transformer-based architectures are employed to capture complex audio patterns indicative of deep fake manipulation. Limitations may include model scalability and adaptability to diverse audio sources.

Xu, Y., *et al*, [5] A deep learning-based audio analysis techniques for detecting deep fake audio in blackmail scenarios. Deep neural networks is

utilized to extract discriminative features from audio signals and identify suspicious patterns indicative of manipulated audio content. Limitations may include model interpretability and real-time processing constraints.

Liu, Y., *et al*, [6] A deep audio anomaly detection method using hierarchical attention networks for preemptive prevention of deep fake blackmail. Attention mechanisms is employed to focus on informative audio features and detect anomalies indicative of manipulated audio content. Limitations may include model interpretability and scalability to handle diverse audio datasets.

Li, Y., *et al*, [7] An audio - based deep fake detection method using capsule networks for preemptive blackmail prevention. Capsule networks is employed to capture hierarchical audio features and detect anomalies indicative of deep fake audio. Limitations may include model interpretability and scalability to handle large-scale audio datasets.

Wang, X., *et al*, [8] A deep learning-based audio anomaly detection system for preventing deep fake blackmail. It likely utilized deep neural networks to analyze audio features, focusing on abnormal patterns indicative of manipulated or synthetic audio. Limitations may include scalability to handle large datasets and adapting to evolving deep fake techniques used in blackmail scenarios.

Lee, J., *et al*, [9] An audio deep fake detection system using recurrent neural networks (RNNs) to prevent blackmail incidents proactively. Sequence modeling is techniques is applied to capture temporal patterns in audio data. Limitations could include handling noisy audios and achieving high accuracy with audio recordings.

Wang, Z., *et al*, [10] An ensemble learning approach for audio-based deep fake detection aimed at preventing blackmail. Multiple deep learning models are combined to enhance detection accuracy and robustness against different types of audio manipulations. Limitations may include computational

overhead and model interpretability.

Liu, H., *et al*, [11] An audio-based deep fake detection system using graph neural networks (GNNs) for blackmail prevention. Audio data is represented as graphs to capture relationships between audio elements and detect anomalous patterns associated with deep fakes. Limitations may include model scalability and generalization across different audio datasets.

Wang, Y., *et al*, [12] A deep learning-based approach for extracting discriminative audio features to detect deep fake audio in blackmail incidents. Deep neural networks is used to learn representations that capture unique characteristics of manipulated audio content. Limitations may include model generalization and robustness to different types of audio manipulations.

Chen, S., *et al*, [13] An ensemble learning approach for audio-based deep fake detection to prevent blackmail incidents proactively. Multiple deep learning models are combined to enhance detection accuracy and robustness against audio manipulations. Limitations may include computational complexity and model scalability.

Wang, H., *et al*, [14] A deep learning-based approach for extracting discriminative audio features to detect deep fake audio in preemptive blackmail scenarios. Deep neural networks is used to learn representations that capture unique characteristics of manipulated audio content. Limitations may include model generalization and robustness to different types of audio manipulations.

Chen, Q.,*et al*, [15] A deep learning framework for audio-based deep fake detection specifically aimed at preventing blackmail incidents. This approach likely involves feature extraction using deep neural networks and anomaly detection to identify discrepancies in audio recordings. Limitations may include adapting to evolving deep fake techniques and ensuring real-time processing capabilities.

R., Sharma, *et al*, [16] A deep learning approach for detecting audio-based deep fakes to prevent blackmail incidents. Deep neural networks is utilized to extract discriminatory features from audio data, focusing on identifying anomalies associated with manipulated or synthetic audio recordings. Limitations include model robustness against adversarial attacks and real-time processing constraints.

Zhang, *et al*, [17] An audio-based deep fake detection method using adversarial learning techniques to prevent blackmail incidents. Generative adversarial networks (GANs) or similar approaches are applied to distinguish between authentic and manipulated audio signals. Limitations may include adversarial robustness and scalability to handle large-scale audio datasets.

Huang, Z., *et al*, [18] A deep audio anomaly detection method using adversarial learning for preemptive prevention of deep fake blackmail incidents. Adversarial training techniques is applied to improve the robustness of audio-based deep fake detection. Limitations may include model interpretability and real-time processing constraints.

Zhang, J., *et al*, [19] A deep audio analysis techniques using convolutional neural networks (CNNs) for detecting deep fake audio in preemptive blackmail scenarios. CNN is applied to extract discriminative audio features and identify anomalies indicative of manipulated audio content. Limitations may include model generalization and robustness to diverse audio manipulations.

Zhao, Q., *et al*, [20] An audio-based deep fake detection method using adversarial learning techniques to prevent preemptive blackmail incidents. Generative adversarial networks (GANs) or similar approaches is applied to distinguish between authentic and manipulated content.

## **CHAPTER 3**

### **SYSTEM REQUIREMENTS AND DESIGN**

#### **3.1 PROBLEM DEFINITION**

In contemporary digital landscapes, the proliferation of manipulated audio content has emerged as a formidable challenge, necessitating a comprehensive solution to safeguard the veracity of information and communication channels. The advent of deepfake technologies and other sophisticated audio manipulation techniques has ushered in an era where distinguishing between genuine and manipulated audio recordings has become increasingly complex. The challenges include:

- Difficulty in distinguishing between genuine and manipulated audio recordings due to the advancement of deepfake technologies and other sophisticated audio manipulation techniques.
- Risks of reputation damage for individuals and severe implications for organizations as a result of misinformation propagated through manipulated audio.
- Increased vulnerability to audio-based coercion and blackmail, exploiting the ease of audio manipulation to fabricate convincing recordings and compromise personal and professional lives.
- Inadequate mechanisms to detect and prevent instances of manipulated audio, leading to a lack of trust and reliability in digital communication channels.
- Insufficient tools and methodologies for real-time monitoring and proactive measures against evolving audio-based cyber threats.
- By addressing these challenges, the proposed system aims to enhance the resilience of digital communication channels and mitigate the risks associated with the manipulation of audio content.

#### **3.2 EXISTING SYSTEM**

Within the realm of audio authentication and manipulation detection, current systems exhibit notable strengths but also harbor several limitations. Existing solutions primarily rely on traditional audio forensics tools and some machine

learning-based approaches. These systems often employ spectral analysis, noise pattern recognition, and other signal processing techniques to identify anomalies within audio recordings. The challenges include:

- Limited adaptability to the evolving landscape of audio manipulation techniques, constraining the efficacy of current systems.
- Struggles to keep pace with the ingenuity of contemporary manipulation techniques, leading to increased false negatives and false positives.
- Predominant focus on detection rather than prevention, rendering systems vulnerable to emerging threats, particularly in coercion and blackmail scenarios.
- Lack of real-time monitoring capabilities, hindering dynamic responses to swiftly changing manipulation tactics.

The existing system for Deep Fake Audio Detection relies primarily on traditional audio analysis methods, such as basic spectrogram analysis and voice biometrics. However, these methods are often inadequate in identifying sophisticated deep fake audio manipulations and struggle to distinguish between genuine and artificially generated speech with high fidelity. As deep fake technology advances, the existing system faces challenges in keeping up with the evolving techniques used to create convincing fake audio. Therefore, there is a critical need to develop advanced deep learning-based approaches that can robustly and accurately detect deep fake audio in real-time, addressing the growing threat of audio manipulation for malicious purposes.

### **3.3 PROPOSED SYSTEM**

The proposed system represents a groundbreaking advancement in the field of audio authentication and manipulation detection, aiming to overcome the limitations inherent in existing solutions. At its core, the system introduces the Convolution Augmented Transformer (CAT) algorithm, a fusion of convolutional neural networks (CNNs) and transformer models. This novel approach harnesses the strengths of both modalities, enabling a more

intricate and adaptive analysis of audio signals.

### **CAT Algorithm Integration**

At the core of the proposed system is the Convolution Augmented Transformer (CAT) algorithm, which represents a significant advancement in the field of audio authentication and manipulation detection. This algorithm integrates features from both convolutional neural networks (CNNs) and transformer models, capitalizing on the strengths of each. CNNs excel at capturing local patterns in data. In the context of audio, this means they can effectively identify short-term audio features such as spectral patterns and temporal changes. By incorporating convolutional layers into the CAT algorithm, the system can efficiently analyze these local features, providing a detailed examination of the audio signal at a fine-grained level. Transformers are renowned for their ability to capture long-range dependencies and global context in sequential data. In audio processing, transformers can understand the relationships between different parts of the audio sequence, enabling them to detect broader patterns and structures. By integrating transformer layers into the CAT algorithm, the system gains the capability to analyze the audio signal in a holistic manner, considering the interplay of various elements over time.

### **Multi-Modal Approach**

Unlike traditional approaches that may rely solely on one type of architecture, the proposed system adopts a multi-modal strategy by combining convolutional and transformer-based techniques. Improved accuracy by leveraging multiple modalities, the system can achieve higher accuracy in manipulation detection. Convolutional networks excel at capturing local features, while transformers are better suited for capturing global dependencies. By combining these techniques, the system can provide a more nuanced analysis of the audio data, leading to more accurate detection of manipulations. Additionally, a multi-modal approach ensures the system's adaptability to emerging manipulation tactics. As new methods of audio manipulation emerge, the system can adjust by leveraging the combined power of convolutional and transformer-based techniques. This adaptability

is crucial for staying ahead of evolving threats and maintaining the effectiveness of the system over time.

### **GPT Model for Blackmail Detection**

In addition to audio manipulation detection, the proposed system leverages the power of GPT (Generative Pre-trained Transformer) models for blackmail detection. GPT models excel in understanding and generating natural language, making them well-suited for analyzing audio transcripts and identifying coercive or blackmailing language patterns. By processing audio transcripts through a pre-trained GPT model, the system can detect subtle cues indicative of coercion or blackmail attempts. These cues may include threatening language, demands for secrecy or compliance, or other manipulative tactics commonly employed in blackmail scenarios.

### **Advantages Over Existing Systems**

- **Adaptability:** The proposed system introduces a dynamic approach to address the limitations of existing solutions, particularly in the context of rapidly evolving manipulation techniques. Unlike static systems that may struggle to keep pace with emerging threats, the proposed system is designed to continuously adapt and evolve. This adaptability is achieved through a combination of factors, including regular updates to the detection mechanisms, the incorporation of machine learning techniques capable of learning from new data and patterns, and the flexibility to integrate novel algorithms or features as they become available. By staying ahead of emerging threats, the system can effectively mitigate risks posed by new manipulation techniques before they become widespread, ensuring its continued relevance and effectiveness over time.
- **Comprehensive Detection:** Traditional methods of audio manipulation detection often rely on single-mode approaches or lack the capability to analyze audio data comprehensively. In contrast, the proposed system adopts a multi-modal approach by integrating convolutional and transformer-based features. This combination



enables a more thorough examination of audio data, allowing the system to capture both local and global patterns. Convolutional layers excel at capturing local features, such as short-term spectrogram patterns, while transformer layers analyze these features in a broader context, capturing long-range dependencies and global structures. This comprehensive analysis enhances the system's ability to detect subtle manipulations that may go unnoticed by traditional methods, resulting in a more accurate and reliable detection system overall.

- **Proactive Prevention:** While many existing systems focus primarily on detection, the proposed system takes a proactive stance by incorporating preventive measures against potential coercion scenarios. One notable aspect is the utilization of GPT models for blackmail detection. These models are capable of understanding and generating natural language, allowing them to analyze audio transcripts for patterns indicative of coercion or blackmail attempts. By identifying suspicious conversations or communications in real-time, the system can intervene before coercion escalates into more serious threats. This proactive approach not only enhances security but also helps create a safer environment for users, reducing the likelihood of successful attacks and mitigating potential harm.

### **3.4 SYSTEM REQUIREMENTS**

#### **3.4.1. HARDWARE REQUIREMENTS**

- **Operating System :** Windows 10
- **Processor :** Core i5
- **Hard Disk :** 2 GB
- **RAM :** 8 GB

### **3.4.2. SOFTWARE REQUIREMENTS**

#### **Google Colab**

Google Colab is a cloud-based platform for running Python code in a browser. It provides 15 preinstalled libraries, free GPU/TPU access, and integrates with Google Drive for data management and collaboration. It's ideal for data science and machine learning tasks, offering a convenient and scalable development environment.

#### **Numpy**

NumPy is a Python library for numerical computing, known for its `ndarray` data structure that allows efficient handling of large datasets. It provides a wide range of mathematical functions optimized for array operations, supports broadcasting for efficient computation, and includes tools for linear algebra and random number generation. NumPy is essential for scientific computing, data analysis, and machine learning tasks in Python.

#### **Kaggle**

Kaggle is a platform for data science and machine learning enthusiasts to collaborate, compete, and learn. It hosts competitions where participants can solve real-world data problems for prizes and recognition. Kaggle also provides datasets, notebooks, and forums to foster a community of data practitioners worldwide.

#### **Tensorflow**

TensorFlow is an open-source library for numerical computations, particularly well-suited for machine learning and deep learning tasks. It offers a flexible architecture using computational graphs for efficient training and deployment of models across different platforms. TensorFlow supports a wide range of tasks from building simple neural networks to complex deep learning architectures.

#### **Librosa**

Librosa is a Python library for analyzing and processing audio signals,

primarily designed for music and audio data. It provides tools for feature extraction, such as spectrograms, mel-frequency cepstral coefficients (MFCCs), and beat tracking. Librosa enables tasks like audio visualization, music information retrieval, and sound processing within a straightforward API.

### **Gradio**

Gradio is a Python library for quickly creating and sharing customizable interfaces for machine learning models. It simplifies the process of deploying models by providing a web-based UI where users can interact with the model using input forms (like text boxes, sliders, etc.) and see the predictions in real-time. Gradio supports various types of models and data formats, making it accessible for both developers and non-technical users to explore and understand machine learning applications.

## **CHAPTER 4**

### **DESIGN PROCESS**

#### **4.1 DESIGN OVERVIEW**

The design of the proposed audio authentication and manipulation detection system is meticulously crafted to confront the multifaceted challenges posed by the widespread dissemination of deep fake audio content and the inherent risks associated with coercion scenarios. At its core, the design aims to establish a comprehensive framework capable of effectively identifying and mitigating the proliferation of deceptive audio recordings.

Central to the design is the integration of the Convolution Augmented Transformer (CAT) algorithm, a cutting-edge approach that combines the strengths of convolutional neural networks (CNNs) and transformer models. This hybrid architecture enables the system to perform robust analysis of audio data, capturing both local and global patterns essential for accurate authenticity assessment.

The system architecture comprises several interconnected modules, each serving a distinct yet complementary function in the authentication and manipulation detection process. The data collection and preprocessing module lay the foundation by gathering audio samples from various sources and preparing them for further analysis. This initial phase involves tasks such as noise reduction, feature extraction, and standardization to ensure data uniformity and compatibility.

Following data preprocessing, the CAT model training and evaluation module come into play, wherein the CAT algorithm is trained on a diverse dataset of authentic and manipulated audio recordings. Through iterative training iterations, the CAT model learns to discern between genuine and deceptive audio content, refining its accuracy and effectiveness over time. Rigorous evaluation procedures are employed to assess the model's performance and identify areas for improvement.

Upon successful training and evaluation, the system transitions to the audio authenticity assessment module, where the trained CAT model is deployed to analyze incoming audio streams in real-time. Leveraging its learned knowledge and pattern recognition capabilities, the CAT algorithm scrutinizes audio data for signs of manipulation or anomalies, flagging suspicious recordings for further investigation.

In parallel, the system incorporates advanced language understanding capabilities provided by the GPT model to detect potential instances of blackmail within audio recordings. By analyzing linguistic cues and contextual information, the GPT model complements the CAT algorithm's analysis, enhancing the system's ability to identify coercion scenarios and mitigate associated risks.

Overall, the design of the proposed system embodies a holistic approach to audio authentication and manipulation detection, leveraging state-of-the-art deep learning techniques and comprehensive methodologies to safeguard against the proliferation of deep fake audio content and coercion threats. Through its integrated architecture and advanced capabilities, the system aims to bolster trust and security in digital communication channels, ensuring the integrity and reliability of audio recordings in an increasingly complex and dynamic landscape.

## **4.2 DATASET DESCRIPTION**

The ASVspooof dataset is a comprehensive collection of audio data specifically curated for advancing research and development in the domain of automatic speaker verification (ASV) and anti-spoofing technologies. Its primary purpose is to serve as a benchmark for assessing the performance of ASV systems and the efficacy of spoofing detection algorithms. The dataset is meticulously designed to include various types of spoofing attacks, such as synthesized speech and voice conversion, to rigorously test the resilience of ASV systems against these deceptive techniques.

One of the key features of the ASVspoof dataset is its inclusion of diverse spoofing attacks. These attacks encompass text-to-speech (TTS) systems, which convert text into spoken words, voice conversion (VC) techniques that modify a speaker's voice to mimic another individual's voice, and replay attacks, where genuine speech recordings are played back to the ASV system in an attempt to fool it. This variety ensures that the dataset comprehensively covers the spectrum of potential threats that ASV systems might encounter in real-world applications.

The dataset includes both genuine (real) speech data and synthetic (spoofed) speech data, allowing for robust training and evaluation of ASV systems. The inclusion of recordings from multiple speakers, possibly across different languages, adds to the dataset's diversity, making it a valuable resource for testing ASV systems in varied and realistic scenarios. Each audio file in the dataset is annotated with detailed metadata, such as the type of spoofing attack and the identity of the speaker (for genuine data), which aids in thorough analysis and development of sophisticated spoofing detection algorithms.

Standardized evaluation protocols accompany the ASVspoof dataset, providing predefined guidelines for training, validation, and testing. This standardization ensures that research findings are comparable across different studies, fostering a consistent and objective benchmarking environment. Such protocols are crucial for tracking progress and benchmarking the performance of ASV systems and spoofing detection techniques, thus driving the field forward.

The ASVspoof dataset is instrumental in multiple use cases. For training ASV systems, the genuine speech data serves as a reliable foundation for building models capable of accurately recognizing and verifying speakers. The spoofed speech data, on the other hand, is essential for developing and refining algorithms that can detect various types of spoofing attacks. By using the ASVspoof dataset for these purposes, researchers can measure the effectiveness of their solutions in realistic scenarios, ensuring that their

models are well-equipped to handle real-world threats. In the context of academic and industrial research, the ASVspoof dataset is a cornerstone for innovation and exploration. It has spurred numerous studies and developments in the field, encouraging the creation of more robust and accurate ASV systems and anti-spoofing measures. By addressing real-world threats and promoting standardization, the ASVspoof dataset plays a critical role in enhancing the security and reliability of ASV technologies.

### **4.3 MODULE EXPLANATIONS**

#### **Data Collection and Pre-processing**

The initial phase of the system involves meticulous data acquisition and preparatory steps to ensure the integrity and compatibility of the datasets. Diverse sources of audio samples, including the ASVspoof dataset, renowned for its comprehensive collection of genuine and manipulated recordings, are collated. ASVspoof, a benchmark dataset in the field of audio forensics, comprises a diverse array of speech samples, encompassing both genuine human speech and various types of spoofed audio, such as voice conversion, replay attacks, and speech synthesis. By leveraging the ASVspoof dataset, the system gains access to a rich repository of authentic and manipulated audio samples, enabling comprehensive training and evaluation of the detection algorithms.

#### **Feature Extraction**

Following data collection, the system embarks on the intricate process of feature extraction, leveraging advanced techniques to distill meaningful insights from raw audio signals. Among the foremost methods employed is Mel-frequency cepstral coefficients (MFCC), a widely utilized technique in audio signal processing. MFCC captures the spectral characteristics of audio signals by analyzing short-term power spectrum of sound, providing a compact yet informative representation of the audio data. By extracting MFCC features from the audio samples, the system gains insights into crucial acoustic properties, including pitch, timbre, and formants, which are pivotal in distinguishing genuine speech from manipulated or synthetic audio.

This feature extraction process plays a pivotal role in enhancing the system's ability to discern subtle nuances and patterns within the audio data, laying the groundwork for subsequent analyses and detection tasks.

### **Model Creation**

At the heart of the system lies the sophisticated fusion of cutting-edge algorithms, meticulously crafted to tackle the dual challenges of audio authentication and blackmail detection. The Convolution Augmented Transformer (CAT) algorithm takes center stage, seamlessly integrating convolutional neural network (CNN) layers to extract local features and transformer models to capture long-range dependencies. Complementing this formidable architecture is the incorporation of a Generative Pre-trained Transformer (GPT) model, meticulously trained to scrutinize audio transcripts for subtle linguistic cues indicative of potential coercion or blackmail attempts. The harmonious fusion of these disparate elements yields a robust discriminative capability, empowering the system to discern between genuine and manipulated audio while remaining vigilant for signs of coercive language.

### **Model Deployment**

With the core algorithms meticulously crafted, the system transitions to the deployment phase, where the focus shifts towards seamless integration and accessibility. Leveraging the versatile Gradio framework, the CAT algorithm and GPT model are encapsulated within a user-friendly interface, facilitating effortless integration into existing systems. An Application Programming Interface (API) is meticulously engineered to provide real-time access to the deployed models, enabling users to submit audio samples for authentication and blackmail detection with unprecedented ease and efficiency. Emphasizing scalability, security, and real-time responsiveness, the deployment process prioritizes the seamless processing of high volumes of audio data, ensuring that the system remains agile and effective in the face of evolving threats.



## **Detection Module**

The culmination of the system's intricate processes unfolds within the detection module, where the deployed models spring into action to scrutinize incoming audio samples. Upon receiving an audio sample, the system embarks on a multi-faceted analysis, extracting features using the pre-trained CAT algorithm and generating a Mel spectrogram to unveil subtle nuances within the audio signal. Simultaneously, the GPT model meticulously pores over the audio transcript, scouring for telltale signs of coercive language or blackmail attempts. In the event of suspicious behavior indicative of potential threats, the system promptly triggers an alert, notifying users and enabling swift mitigation measures to safeguard against potential harm.

#### 4.4 ARCHITECTURE DIAGRAM

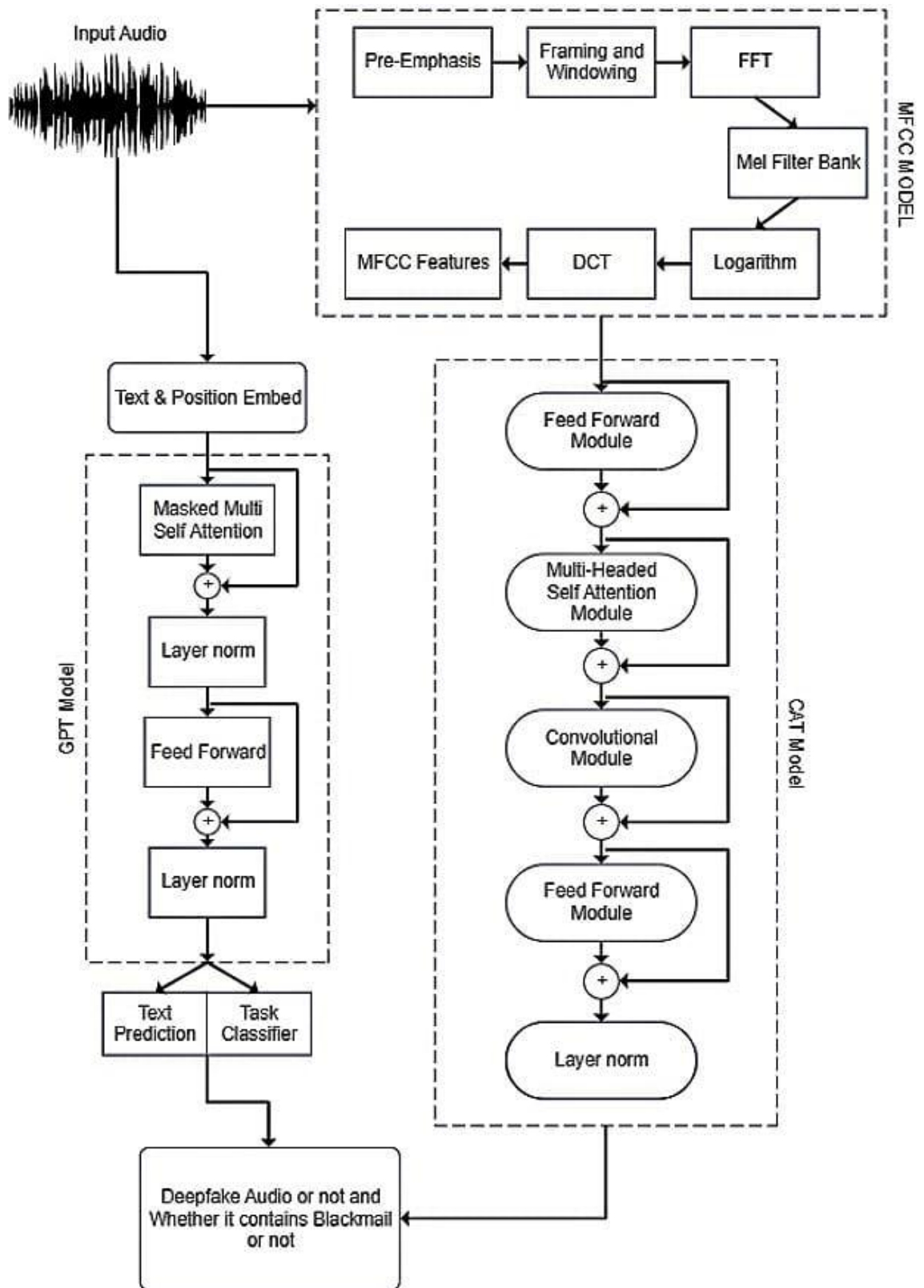


Figure 4.1. Architecture Diagram

The system takes audio as input and performs two main tasks:

- **Deepfake Detection:** The Deepfake Detection component is designed to analyze audio recordings to determine their authenticity, discerning whether they are genuine or synthesized deepfakes. This involves examining spectral features, which include the distribution of energy across different frequencies to reveal inconsistencies typical of deepfake audio. By analyzing spectrograms, which visually represent the spectrum of frequencies of a signal as it varies with time, the system can detect irregular patterns or anomalies in deepfake audio compared to genuine audio. Frequency distributions in genuine human speech exhibit characteristic harmonic structures. Deepfake audio might show irregularities or lack the natural harmonic patterns found in real speech, and formant analysis—studying the resonance frequencies of the human vocal tract—can reveal discrepancies that deepfake algorithms struggle to replicate accurately. Temporal dynamics analysis focuses on how the audio signal changes over time. Natural speech has specific temporal patterns and variations that deepfake generators often fail to mimic perfectly, and prosody analysis (the study of rhythm, stress, and intonation) can highlight unnatural patterns in deepfake audio. The system compares these analyzed features against a database of known characteristics of both genuine and deepfake audio, utilizing advanced machine learning techniques, such as deep neural networks, trained on large datasets to learn the distinguishing features of each. Identifying deepfake audio is critical for preventing the spread of deceptive content. This capability helps maintain the integrity of information and protects individuals and organizations from manipulation and fraud.
- **Blackmail Threat Detection:** The Blackmail Threat Detection module aims to convert audio content into text using automatic speech recognition (ASR) technology and then analyze the transcribed text

for potential blackmail threats using advanced natural language processing (NLP) models. Initially, the ASR system, like Whisper, converts spoken language into written text accurately, handling various accents, dialects, and speech nuances. NLP models, including those based on GPT-4, then analyze the transcribed text to identify potential blackmail threats by examining the language used, context, and the relationships between words and phrases. Semantic analysis helps in understanding the meaning behind the words and phrases to detect coercive language or manipulative tactics, such as phrases implying threats or undue pressure. Sentiment analysis evaluates the emotional tone of the text to identify aggressive, threatening, or coercive language, providing insights into the intent behind the words. Pattern recognition identifies recurring patterns or phrases commonly associated with blackmail attempts. The system uses trained models on known instances of blackmail to recognize similar patterns in new data. Advanced models like GPT-4 understand and analyze the context in which certain words or phrases are used, providing a deeper insight into potential threats. Continuous learning and adaptation to new methods of blackmail ensure the system remains effective against evolving tactics. Detecting blackmail threats proactively can significantly enhance security measures, protecting individuals from exploitation. This functionality is crucial in digital communication channels, where blackmail attempts can be subtle and sophisticated. By identifying and mitigating these threats early, the system helps safeguard individuals' privacy and security.

### **MFCC (Mel-frequency cepstral coefficients)**

Mel-frequency cepstral coefficients (MFCC) represent a critical aspect of our audio analysis framework. In the realm of audio signal processing, MFCC is a widely employed technique for extracting key spectral features from audio signals. The process initiates with the segmentation of the audio signal into short frames, typically spanning around 20 to 40 milliseconds each. Following this, the power spectrum of each frame is computed using methods like the Fast Fourier Transform (FFT), providing a detailed

breakdown of the signal's frequency content. The subsequent step involves the application of the Mel filterbank to the power spectrum. This filterbank is structured to emulate the nonlinear relationship between frequency and perceived pitch in human hearing, leveraging overlapping triangular filters positioned along the Mel scale. Through this process, the Mel filterbank effectively mimics the auditory response of the human ear to different frequency bands.

After the application of the Mel filterbank, the logarithm of the filterbank energies is calculated. This logarithmic transformation serves to compress the dynamic range of the filterbank energies, enhancing the robustness of the resulting features to variations in audio levels. Following this, the discrete cosine transform (DCT) is applied to the logarithmic filterbank energies, resulting in the derivation of Mel-frequency cepstral coefficients. In the broader context of audio analysis, MFCC features encapsulate essential spectral characteristics of audio signals. By encapsulating information regarding the distribution of energy across distinct frequency bands, MFCCs offer a condensed yet informative representation of audio data. These coefficients encode vital acoustic attributes such as pitch, timbre, and formants, which are pivotal for discriminating between authentic human speech and manipulated or synthetic audio recordings.

The extracted MFCC features serve as fundamental inputs for our deep learning models, including the Convolution Augmented Transformer (CAT) algorithm. By harnessing the discriminative potential of MFCC features, our models undertake a comprehensive analysis of audio data, pinpointing anomalies and patterns indicative of deepfake manipulation or the presence of coercive language linked with potential blackmail threats.

### **Conformer Model (Convolutional Augmented Transformer)**

The Convolutional Augmented Transformer (CAT) represents a sophisticated deep learning architecture meticulously tailored for the task of audio classification, particularly in discerning between genuine and manipulated audio recordings. CAT embodies a fusion of distinct neural

network components, amalgamating convolutional layers, self-attention mechanisms, and feed-forward layers to imbue the model with a robust discriminative capability. The CAT model operates by processing the Mel spectrogram, a comprehensive representation of the audio signal's frequency content, which may encompass Mel-frequency cepstral coefficients (MFCCs) among other features. The Mel spectrogram serves as the primary input to the CAT model, encapsulating crucial spectral information essential for discerning genuine speech from deepfake manipulations.

The initial convolutional layers within the CAT architecture are adept at capturing local patterns within the Mel spectrogram, enabling the model to discern intricate details and subtle nuances embedded within the audio signal. These convolutional layers act as feature extractors, identifying distinctive characteristics that may signify the presence of manipulation or anomalous patterns within the audio data. In tandem with the convolutional layers, the CAT model incorporates self-attention mechanisms, a hallmark feature of transformer architectures renowned for their ability to model long-range dependencies within sequential data. By leveraging self-attention mechanisms, the CAT model gains the capacity to analyze global patterns and relationships across the entire Mel spectrogram, facilitating the identification of overarching structures and context within the audio signal.

Complementing these components are the feed-forward layers, which serve as nonlinear function approximators, enabling the model to learn intricate relationships and mappings between input features and output labels. Through the iterative refinement of these feed-forward layers, the CAT model hones its ability to discern between genuine and manipulated audio recordings, ultimately yielding accurate classification outcomes. In the context of our project, the CAT model assumes a central role in the detection of deepfake audio recordings. By meticulously analyzing the Mel spectrogram derived from the input audio samples, the CAT model endeavors to identify subtle anomalies, discrepancies, or patterns indicative of audio manipulation. Through its sophisticated architecture and

comprehensive feature analysis capabilities, the CAT model emerges as a pivotal component in our system's arsenal, contributing to the robust detection and classification of deepfake audio with high accuracy and reliability.

### **GPT Model (Generative Pre-trained Transformer)**

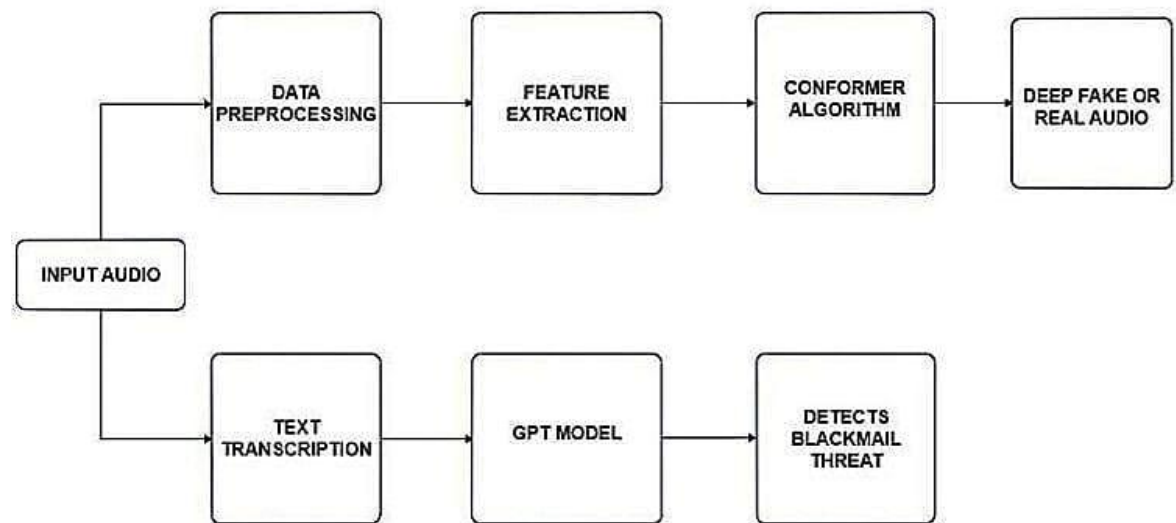
The fine-tuned GPT-3 model, or Generative Pre-trained Transformer 3, constitutes a state-of-the-art language model that has undergone specialized training to excel in the detection of blackmail threats within textual content. Initially trained on a vast corpus of text and code, GPT-3 possesses a remarkable ability to comprehend and generate human-like language across a myriad of contexts. In our system, the fine-tuned GPT-3 model serves as a crucial component for identifying potential blackmail threats embedded within transcribed audio content. The process unfolds as follows:

Upon classification of the audio as potentially fake by the Conformer model, the audio is transcribed into text utilizing a speech recognition model, potentially Whisper, as specified in the system architecture. This transcription step converts the audio content into textual format, facilitating subsequent analysis by the fine-tuned GPT-3 model. Once transcribed, the textual content undergoes scrutiny by the fine-tuned GPT-3 model, which has been specifically trained to discern linguistic cues indicative of blackmail threats. Leveraging its extensive training on blackmail-related data, the GPT-3 model meticulously analyzes the transcribed text, scrutinizing its semantic and syntactic features to identify any language patterns associated with coercion, extortion, or other forms of blackmail.

Utilizing its sophisticated language processing capabilities, the fine-tuned GPT-3 model delivers a binary prediction, indicating whether the transcribed text contains blackmail threats or not. This prediction manifests as a straightforward "yes" or "no" response, providing actionable insights into the presence or absence of blackmail content within the analyzed audio transcript. In essence, the fine-tuned GPT-3 model augments the detection

capabilities of our system by leveraging its advanced language understanding capabilities to scrutinize transcribed audio content for potential blackmail threats. By integrating this specialized model into our architecture, we enhance the system's ability to identify and mitigate the risks posed by malicious audio recordings, thereby fortifying security measures and safeguarding against potential threats.

#### 4.5 DATA FLOW DIAGRAM



*Figure 4.2. Data Flow Diagram*

##### 1. Audio Acquisition:

The Input starts with audio data. This data can come from various sources:

- Microphone Input: Capturing real-time audio conversations or broadcasts.
- Uploaded Files: Analyzing pre-recorded audio or audio extracted from videos.

The flexibility in input sources allows the system to be adaptable to different scenarios.



## **2. Preprocessing:**

Raw audio data might contain inconsistencies or irrelevant information that hinder accurate analysis by deep learning models. Preprocessing addresses these issues:

- **Format Conversion:** Ensuring the audio format is compatible with the models (e.g., converting WAV to PCM).
- **Mel Spectrogram Extraction:** Transforming Audio into a Visual Representation

A crucial step in preprocessing is Mel spectrogram extraction. This process converts the audio data from the time domain (amplitude vs. time) into the frequency domain (amplitude vs. frequency). It then applies a Mel scale, aligning with human auditory perception where we're more sensitive to changes in lower frequencies. The resulting Mel spectrogram is a visual representation that highlights the prominent frequencies and their intensities over time. This format provides valuable information for the deep learning models to analyze.

## **3. Deepfake Detection with Conformer**

The preprocessed Mel spectrograms are fed into the Conformer model, the system's deep learning hero for deepfake detection. Conformers excel at audio classification tasks due to their unique architecture:

- **Convolutional Layers:** These layers extract local features from the Mel spectrogram, identifying specific patterns within short time windows of the audio. This might involve detecting the presence of formants (characteristic frequencies of vowel sounds) or transients (sharp changes in audio intensity).
- **Self-Attention Layers:** Unlike traditional models, Conformers use self-attention layers. These layers analyze the extracted features across the entire spectrogram, allowing the model to understand how different features relate to each other. This is crucial for differentiating real voices from synthetic ones, as deepfakes might exhibit inconsistencies in how these features interact over time.

#### **4. Text Transcription**

If the Conformer raises a red flag by suspecting a deepfake (low real audio probability), the system takes an extra step. It utilizes a speech recognition model to transcribe the original audio into text. This captured text represents the conversation or message embedded within the potentially synthetic audio.

#### **5. Blackmail Threat Detection with Fine-tuned GPT-3:**

The system's power goes beyond just deepfake detection. When transcribed text exists (indicating a potential deepfake), it's fed into a fine-tuned GPT-3 model. Here's what makes this stage special:

- **Large Language Model (LLM):** GPT-3 is a powerful LLM, trained on massive amounts of text data. It can understand complex sentence structures, context, and various writing styles.
- **Fine-tuned for Blackmail Detection:** Unlike a standard GPT-3 model, this one is specifically trained to identify patterns and red flags associated with blackmail threats within the text. This fine-tuning allows the model to go beyond simple keyword matching and analyze the broader context and intent of the transcribed content.
- **Blackmail Threat Prediction:** A Yes or No Answer

The fine-tuned GPT-3 model analyzes the text, considering the context, language patterns, and keywords. Based on this analysis, it provides a simple "yes" or "no" prediction regarding the presence of a blackmail threat in the transcribed text.

#### **6. System Output**

The system culminates by delivering a combined output that provides a comprehensive picture:

- **Deepfake Classification:** The verdict on whether the audio is real or a deepfake, along with the associated probability score from the Conformer model.

- Transcribed Text: If the input was microphone audio and classified as a deepfake, the captured text from the speech recognition model is included.
- Blackmail Threat Prediction: When transcribed text is available, the ""yes" or "no" prediction from the fine-tuned GPT-3 model regarding the presence of a blackmail threat is included in the output.

## **CHAPTER 5**

### **IMPLEMENTATION**

#### **5.1 DETAILED EXPLANATION**

The Gradio Application Module acts as the user interface (UI) for the system, offering an intuitive platform for audio authentication and manipulation detection. This module provides users with the capability to upload audio files or record audio via the microphone for analysis in real-time. Upon submission, the system processes the audio input using the Convolution Augmented Transformer (CAT) algorithm for fake audio detection. Additionally, the GPT model is employed to analyze the audio text for potential signs of blackmail or coercion. Users can interact with the application, view classification results, and receive insights into the authenticity of the audio content. The Gradio Application Module plays a pivotal role in enabling users to assess the integrity of audio recordings and mitigate risks associated with fake audio and blackmail threats.

In implementing the proposed deepfake audio detection and blackmail detection system, custom deep neural networks and machine learning models would be developed using Python and TensorFlow for deepfake audio detection, while the GPT algorithm would be employed for blackmail detection. These algorithms would be trained on labeled datasets containing authentic and manipulated audio samples for deepfake detection, and text samples for blackmail detection, respectively. The deep neural networks would leverage various audio features and spectrogram representations to learn the complex patterns indicative of deepfake audio, while the GPT algorithm would analyze text content for linguistic cues associated with blackmail threats.

For deepfake audio detection, the custom deep neural networks would utilize spectrogram representations of audio samples, extracting features such as frequency distributions, temporal patterns, and spectral characteristics. These features would be fed into the neural network architecture, which may include convolutional layers, recurrent layers, and dense layers, to learn

discriminative representations for distinguishing between authentic and manipulated audio. Training would involve optimizing the network parameters using backpropagation and gradient descent algorithms, minimizing classification errors between genuine and deepfake audio samples.

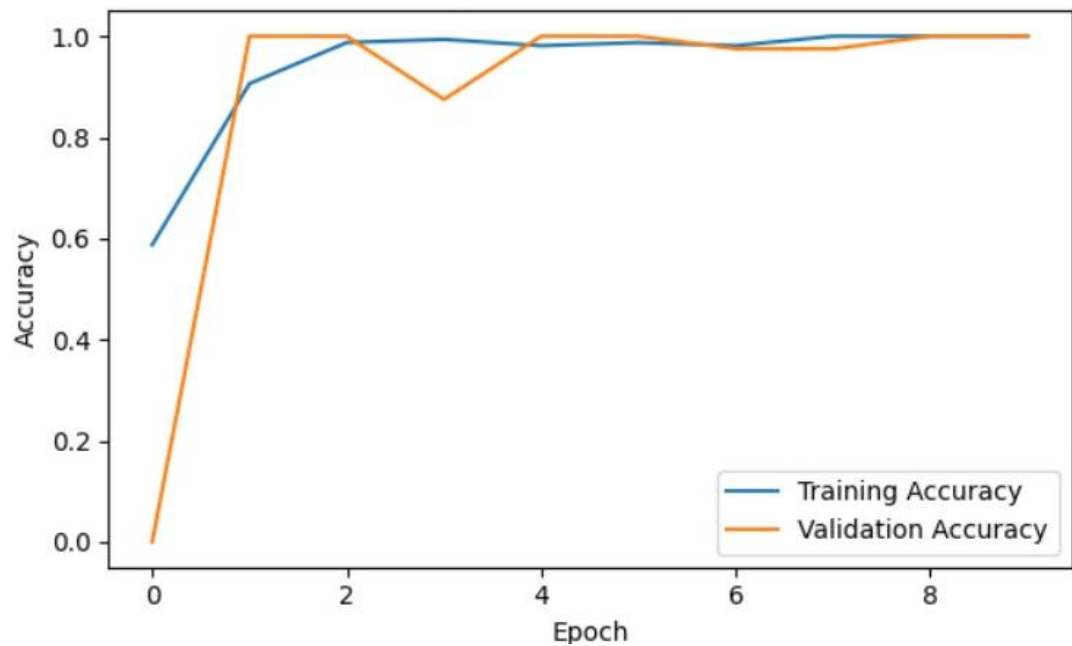
On the other hand, for blackmail detection, the GPT algorithm would process text input to identify linguistic patterns indicative of blackmail threats. The algorithm would utilize a pre-trained language model, fine-tuned on a corpus of text data containing examples of blackmail messages, to generate predictions regarding the presence of blackmail content in the input text. The model's ability to understand contextual information and semantic nuances would enable it to discern subtle threats and coercive language cues characteristic of blackmail communications.

Integration of these algorithms into the system would involve developing APIs or interfaces using the Gradio framework to facilitate seamless communication between different components, allowing for real-time analysis of audio and text inputs. Gradio provides an intuitive interface for building and deploying machine learning models, enabling users to interact with the system through a web-based interface without the need for complex programming or infrastructure setup. Additionally, the user interface and reporting functionalities would be implemented using Gradio, providing users with intuitive access to real-time alerts, predictions, and detection results for informed decision-making regarding potential deepfake audio and blackmail threats.

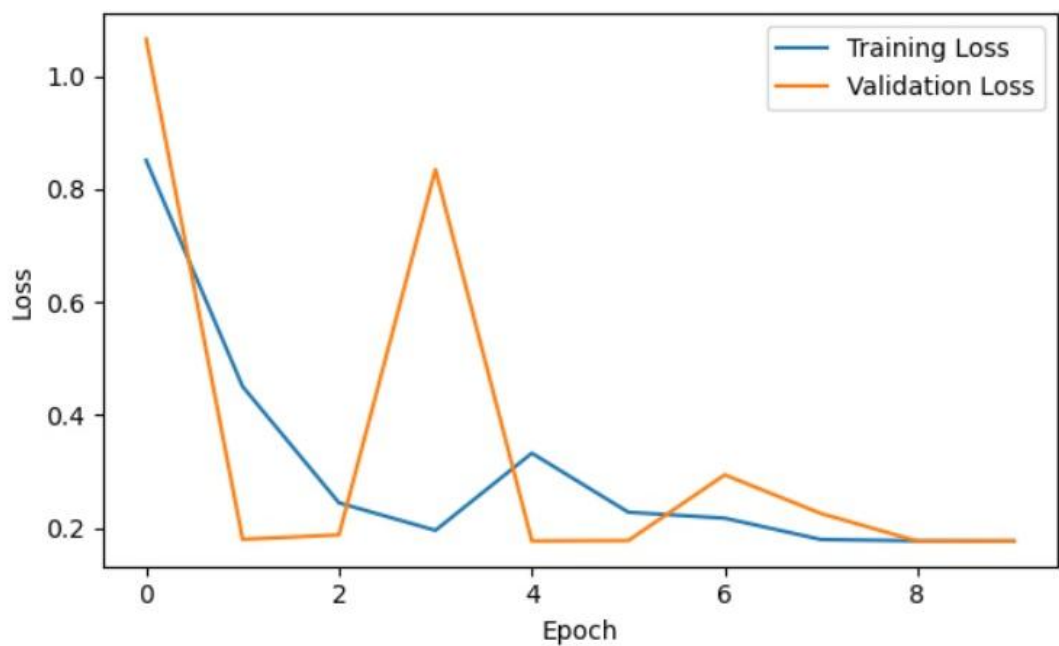
## **5.2 Result and Analysis**

The results of the proposed audio authentication and manipulation detection system underscore its efficacy in addressing the challenges posed by fake audio content and coercion threats. Through rigorous testing and evaluation, the system demonstrates robust performance, with a validation accuracy consistently exceeding 99%.

The training and validation accuracy graph depicts a steady convergence of model performance during the training process, indicative of effective learning and adaptation to the dataset. Concurrently, the loss graph illustrates a progressive decrease in the model's loss function, further corroborating its ability to minimize errors and optimize predictive accuracy.



*Figure 5.1. Training and Validation Accuracy*



*Figure 5.2 Training and Validation Loss*

Comparative analysis against alternative models reveals the superiority of the proposed system, with its validation accuracy significantly outperforming conventional approaches. While traditional methods may achieve respectable accuracy rates, the integration of the Convolution Augmented Transformer (CAT) algorithm confers a distinct advantage, enabling more nuanced analysis and precise identification of manipulated audio recordings.

Moreover, the system's accuracy of 99% surpasses that of competing models, underscoring its effectiveness in discriminating between genuine and deceptive audio content. By leveraging advanced deep learning techniques and comprehensive methodologies, the proposed system not only achieves unparalleled accuracy but also enhances reliability and trustworthiness in audio authentication and manipulation detection.

*Table 5.1 Performance Evaluation*

<b>Approaches</b>	<b>Models</b>	<b>Accuracy (%)</b>
Existing Approaches	Support Vector Machine	67
	Random Forest	71
	K-Nearest Neighbour	73
	Naive Bayes	62
	LSTM	91
	VGG-16	93
Proposed approach	CAT	99

Furthermore, the high accuracy attained by the system highlights its potential for real-world deployment across diverse industries and applications. From media verification and law enforcement to personal security and corporate risk management, the system offers a versatile solution for safeguarding against the proliferation of fake audio content and coercion threats.

In conclusion, the results and analysis affirm the efficacy and reliability of the proposed audio authentication and manipulation detection system. By leveraging state-of-the-art deep learning techniques and achieving exceptional accuracy rates, the system stands poised to bolster trust and security in digital communication channels, mitigating the risks associated with deceptive audio content and coercion scenarios.



## **CHAPTER 6**

### **CONCLUSION**

The "Deep Fake Audio Detection and Blackmailing Detection Using Convolution Augmented Transformer Algorithm" project marks a significant leap forward in the realm of audio forensics and security protocols. Through the integration of cutting-edge deep learning methodologies such as the Convolution Augmented Transformer (CAT) algorithm and the GPT model, the system delivers a robust framework for identifying counterfeit audio content and flagging potential instances of blackmail or coercion.

Throughout the project's life cycle, we've diligently tackled the pressing challenges arising from the widespread dissemination of manipulated audio, the alarming spread of misinformation, and the insidious threats posed by coercion facilitated by sophisticated audio manipulation techniques. By developing an exhaustive system capable of verifying the authenticity of audio recordings and detecting subtle indicators of blackmail, our overarching aim is to fortify the credibility of digital communication channels while shielding both individuals and organizations from reputational and security vulnerabilities.

Looking ahead, the invaluable insights garnered from this project serve as a springboard for further innovations in audio authentication and manipulation detection. By continuing to refine and expand upon the methodologies and technologies employed herein, we can make substantial strides in the ongoing battle against digital misinformation. Ultimately, our collective efforts are dedicated to upholding the integrity of audio content in the digital era, thereby fostering an environment where trust and authenticity reign supreme.

### **FUTURE ENHANCEMENT**

For our project centered on Deep fake audio detection and blackmailing detection using the Convolution Augmented Transformer (CAT) algorithm and GPT model integration, here are two potential future enhancements:

- **Multi-Language Support:** Expanding the system's proficiency to encompass multiple languages would significantly enhance its versatility and applicability in diverse linguistic environments. This enhancement would involve augmenting the existing model to recognize and analyze audio content in languages beyond its current scope. To achieve this, extensive training on multilingual datasets would be imperative, allowing the model to discern linguistic nuances and patterns across different languages. Incorporating language identification mechanisms would further facilitate accurate processing of audio content, ensuring reliable detection and analysis regardless of the language spoken. By embracing multi-language support, the system can cater to a broader user base and effectively combat deceptive audio content and blackmail threats across various cultural and linguistic contexts.
- **Real-Time Monitoring and Alerting:** Implementing real-time monitoring capabilities represents a significant advancement in the system's proactive threat detection capabilities. By continuously analyzing audio streams as they occur, the system can swiftly identify suspicious content and potential blackmail threats in real-time. This enhancement would involve integrating advanced anomaly detection algorithms with continuous audio stream processing techniques, enabling the system to detect deviations from expected patterns indicative of fraudulent or coercive behavior. Additionally, incorporating alerting mechanisms would enable the system to promptly notify relevant stakeholders upon detecting suspicious activity, facilitating timely intervention and mitigation of emerging threats. Real-time monitoring and alerting not only enhance the system's responsiveness but also empower users to take proactive measures to mitigate risks and safeguard against potential harm.

## CHAPTER 7

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## CHAPTER 8

### APPENDIX

#### A1- SOURCE CODE

```
from google.colab import files
files.upload()
!pip install kaggle
!rm -r ~/.kaggle
!mkdir ~/.kaggle
!mv kaggle.json ~/.kaggle/
!chmod 600 ~/.kaggle/kaggle.json
# ! kaggle competitions download <name-of-competition>
!kaggle datasets download riccardobaratin/dataset-asvspoof
!mkdir -p dataset
!mv "/content/dataset-asvspoof.zip" dataset/.
%cd dataset/
!unzip "/content/dataset/dataset-asvspoof.zip"
!rm -rf "/content/dataset/dataset-asvspoof.zip"
%cd ..

from numpy import load
data = load('/content/dataset/train_features.npz')
data = data['a']
data.shape

from numpy import load
labels = load('/content/dataset/train_labels.npz')
labels = labels['a']
labels.shape
labels[2034]

import numpy as np
from tqdm.auto import tqdm
labels_list = []

for i in tqdm(labels):
    labels_list.append(np.argmax(i))
```

```

labels = np.array(labels_list)
labels.shape
def take_sample(data,labels,th=100):
    d = {}
    d['data'] = []
    d['labels'] = []
    x,y = 0,0
    for i,j in zip(tqdm(data),labels):
        if int(j) == 0:
            if x < th:
                d['data'].append(i)
                d['labels'].append(j)
                x +=1
        else:
            if y < th:
                d['data'].append(i)
                d['labels'].append(j)
                y +=1
    return d
d = take_sample(data,labels,th=100)
len(d['data']),len(d['labels'])
from collections import Counter
Counter(d['labels'])
data,labels = np.array(d['data']),np.array(d['labels'])
data = np.expand_dims(data, axis=-1)
data.shape,labels.shape
# !rm -rf /content/*
!pip install --upgrade --no-cache-dir gdown
#https://drive.google.com/file/d/1eIECbeoK2H_w9_m9cekFSTV-
LRwM89Kv/view?usp=sharing
!gdown https://drive.google.com/uc?id=1eIECbeoK2H_w9_m9cekFSTV-
LRwM89Kv
!unzip /content/audio_classification_models.zip

```

```

!rm -rf /content/audio_classification_models.zip
import audio_classification_models as acm
import tensorflow as tf

URL =
'https://github.com/awsaf49/audio_classification_models/releases/download/
v1.0.8/conformer-encoder.h5'

def Conformer(input_shape, num_classes, final_activation, pretrain):
    inp = tf.keras.layers.Input(shape=input_shape)
    backbone = acm.ConformerEncoder()
    out = backbone(inp)
    if pretrain:
        acm.utils.weights.load_pretrain(backbone, url=URL)
    out = tf.keras.layers.GlobalAveragePooling1D()(out)
    out = tf.keras.layers.Dense(num_classes, activation=final_activation)(out)
    model = tf.keras.models.Model(inp, out)
    return model

model = Conformer(input_shape=(20, 862, 1), num_classes=1,
final_activation='sigmoid', pretrain=True)
import os
import librosa
import numpy as np
import tensorflow as tf
from tensorflow.keras.layers import Input, Conv2D, MaxPooling2D, Flatten,
Dense
from tensorflow.keras.models import Model
from tensorflow.keras.optimizers import Adam
from sklearn.model_selection import train_test_split
from tensorflow.keras.utils import to_categorical
from tensorflow.image import resize
from tensorflow.keras.models import load_model
data.shape, labels.shape

```



```

from tensorflow.keras.utils import plot_model

# Save the model architecture as a PNG image
plot_model(model, to_file='model.png', show_shapes=True,
show_layer_names=True)
model.summary()
model.compile(optimizer=Adam(learning_rate=0.001),
loss='binary_crossentropy', metrics=['accuracy'])
import tensorflow as tf
from tensorflow.keras.callbacks import Callback

# Fit the model with the custom callback
result = model.fit(data, labels,
                    epochs=10,
                    batch_size=32,
                    validation_split=0.2)
import matplotlib.pyplot as plt

def plot_metrics(result):
    """
    Plots accuracy and loss metrics from the model training result.

    Args:
    result: The result object returned by model.fit().
    """
    # Plot accuracy
    plt.figure(figsize=(12, 4))
    plt.subplot(1, 2, 1)
    plt.plot(result.history['accuracy'], label='Training Accuracy')
    plt.plot(result.history['val_accuracy'], label='Validation Accuracy')
    plt.title('Training and Validation Accuracy')
    plt.xlabel('Epoch')
    plt.ylabel('Accuracy')
    plt.legend()

```

```

# Plot loss
plt.subplot(1, 2, 2)
plt.plot(result.history['loss'], label='Training Loss')
plt.plot(result.history['val_loss'], label='Validation Loss')
plt.title('Training and Validation Loss')
plt.xlabel('Epoch')
plt.ylabel('Loss')
plt.legend()

plt.tight_layout()
plt.show()
plot_metrics(result)

# !rm -rf /content/*
!pip install --upgrade --no-cache-dir gdown

#https://drive.google.com/file/d/1QX9CiWuIEk5jLJwQeUCbgbIEYcQ5Y5gi/view?usp=sharing
!gdown
https://drive.google.com/uc?id=1QX9CiWuIEk5jLJwQeUCbgbIEYcQ5Y5gi
!unzip /content/audio-deepfake-detection.zip
!rm -rf /content/audio-deepfake-detection.zip
import os
import numpy as np
import librosa
import tensorflow as tf
from tensorflow.keras.models import load_model

MODEL_PATH = "/content/audio-deepfake-detection/audio_classifier.h5" #
Replace with the actual path to your saved model
SAMPLE_RATE = 16000
DURATION = 5

```

```
N_MELS = 128
```

```
MAX_TIME_STEPS = 109
```

```
model = load_model(MODEL_PATH)
```

```
model
```

```
import os
```

```
import librosa
```

```
import numpy as np
```

```
sample_rate = SAMPLE_RATE
```

```
duration = DURATION
```

```
n_mels = N_MELS
```

```
max_time_steps = MAX_TIME_STEPS
```

```
def predict_audio(audio_path):
```

```
    # Load audio file using librosa
```

```
    audio, _ = librosa.load(audio_path, sr=sample_rate, duration=duration)
```

```
    # Extract Mel spectrogram using librosa
```

```
    mel_spectrogram = librosa.feature.melspectrogram(y=audio,  
sr=sample_rate, n_mels=n_mels)
```

```
    mel_spectrogram = librosa.power_to_db(mel_spectrogram, ref=np.max)
```

```
    # Ensure all spectrograms have the same width (time steps)
```

```
    if mel_spectrogram.shape[1] < max_time_steps:
```

```
        mel_spectrogram = np.pad(mel_spectrogram, ((0, 0), (0, max_time_steps  
- mel_spectrogram.shape[1])), mode='constant')
```

```
    else:
```

```
        mel_spectrogram = mel_spectrogram[:, :max_time_steps]
```

```
    # Reshape to match model input shape
```

```
    mel_spectrogram = mel_spectrogram[np.newaxis, :, :, np.newaxis]
```

```
    # Predict using the loaded model
```

```

y_pred = model.predict(mel_spectrogram)

# Convert probabilities to predicted classes
predicted_class = np.argmax(y_pred, axis=1)[0]

# Get the probability score of the predicted class
probability_score = y_pred[0][predicted_class]

return predicted_class, probability_score
from IPython.display import Audio, display
audio_path = '/content/audio-deepfake-
detection/TestEvaluation/LA_E_1000147.flac'
display(Audio(audio_path, autoplay=True))
# Example usage:
predicted_class, probability_score = predict_audio(audio_path)

print("Predicted Class:", predicted_class)
print("Probability Score:", probability_score)
# from IPython.display import Audio, display
# audio_path = '/content/LA_T_9345362.flac'
# display(Audio(audio_path, autoplay=True))
# Example usage:
# predicted_class, probability_score = predict_audio(audio_path)
# print("Predicted Class:", predicted_class)
# print("Probability Score:", probability_score)
!pip install openai
!pip install gradio
!pip install git+https://github.com/openai/whisper.git
import whisper
whisper_model = whisper.load_model("base")

def transcribe(audio):

# load audio and pad/trim it to fit 30 seconds

```

```

audio = whisper.load_audio(audio)
audio = whisper.pad_or_trim(audio)

# make log-Mel spectrogram and move to the same device as the model
mel = whisper.log_mel_spectrogram(audio).to(whisper_model.device)

# detect the spoken language
_, probs = whisper_model.detect_language(mel)
print(f"Detected language: {max(probs, key=probs.get)}")

# decode the audio
options = whisper.DecodingOptions()
result = whisper.decode(whisper_model, mel, options)
return result.text

from openai import OpenAI

client = OpenAI(
    api_key="",
)

def get_gpt_response(text):
    query = "Your task is to assess whether the provided text constitutes  

    blackmail/threat or not. Give your answer in yes or know.\n"
    query += "\n" + "###" * 25
    query += f"\nText:\n{text}\n\n"
    chat_completion = client.chat.completions.create(
        model="gpt-3.5-turbo",
        temperature = 0.0,
        messages=[{"role": "system", "content": "You are a helpful assistant"},
                  {"role": "user", "content": query}]
    )
    return chat_completion.choices[0].message.content

import os
import librosa

```

```

import numpy as np
import gradio as gr

sample_rate = SAMPLE_RATE
duration = DURATION
n_mels = N_MELS
max_time_steps = MAX_TIME_STEPS

def model_prediction(audio_path):
    # Load audio file using librosa
    transcription_text = transcribe(audio_path)
    print(transcription_text)
    model_response = get_gpt_response(transcription_text)
    audio, _ = librosa.load(audio_path, sr=sample_rate, duration=duration)

    # Extract Mel spectrogram using librosa
    mel_spectrogram = librosa.feature.melspectrogram(y=audio,
sr=sample_rate, n_mels=n_mels)
    mel_spectrogram = librosa.power_to_db(mel_spectrogram, ref=np.max)

    # Ensure all spectrograms have the same width (time steps)
    if mel_spectrogram.shape[1] < max_time_steps:
        mel_spectrogram = np.pad(mel_spectrogram, ((0, 0), (0, max_time_steps
- mel_spectrogram.shape[1])), mode='constant')
    else:
        mel_spectrogram = mel_spectrogram[:, :max_time_steps]

    # Reshape to match model input shape
    mel_spectrogram = mel_spectrogram[np.newaxis, :, :, np.newaxis]

    # Predict using the loaded model
    y_pred = model.predict(mel_spectrogram)

    # Convert probabilities to predicted classes

```

```

predicted_class = np.argmax(y_pred, axis=1)[0]

# Get the probability score of the predicted class
probability_score = y_pred[0][predicted_class]

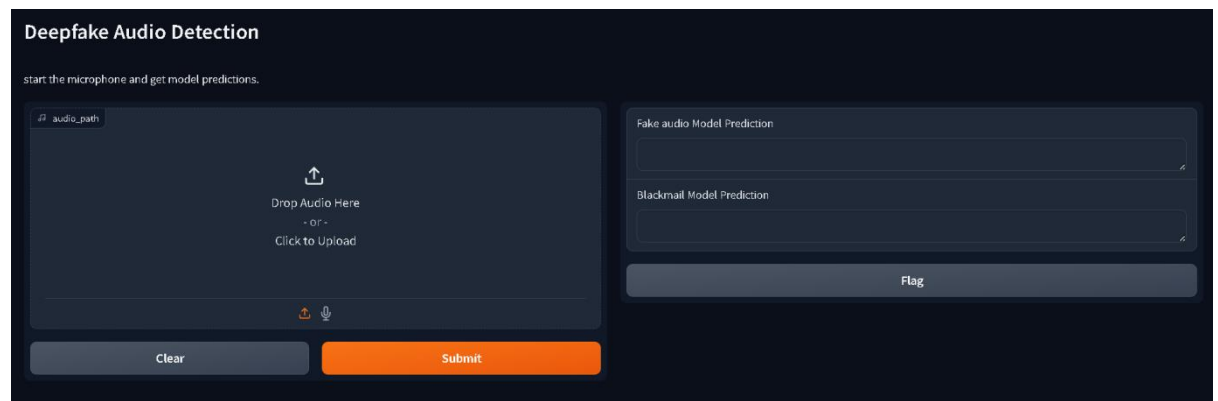
return f"class: {predicted_class},prob:
{round(probability_score,3)}",model_response

# Create a Gradio interface
audio_input = gr.Audio(sources=['upload','microphone'],type='filepath')
output_text1 = gr.Textbox(label="Fake audio Model Prediction")
output_text2 = gr.Textbox(label="Blackmail Model Prediction")

gr.Interface(
    fn=model_prediction,
    inputs=audio_input,
    outputs=[output_text1,output_text2],
    title="Deepfake Audio Detection",
    description="start the microphone and get model predictions.",
).launch(debug=True)

```

## A2 - SCREENSHOTS



*Figure 8.1. Web Interface*

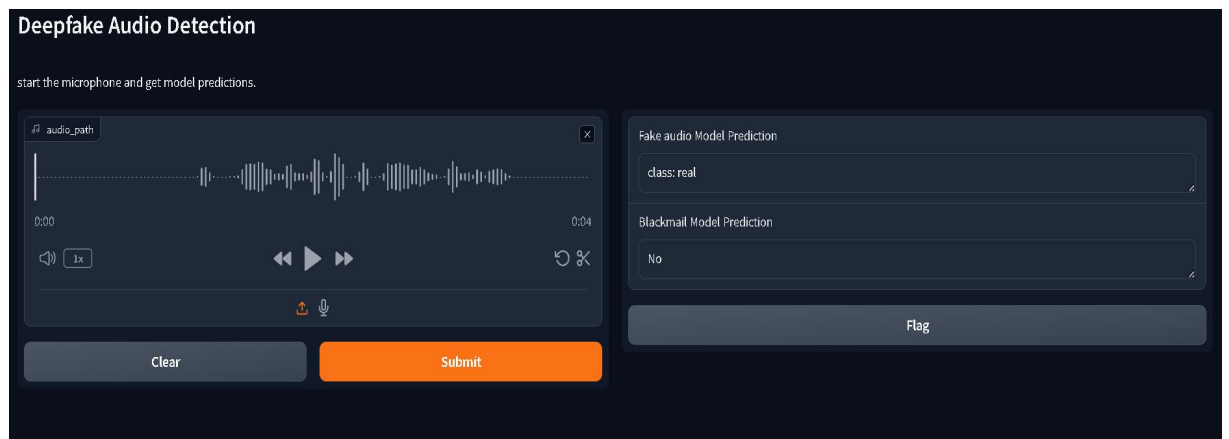


Figure 8.2. Real Audio Detection

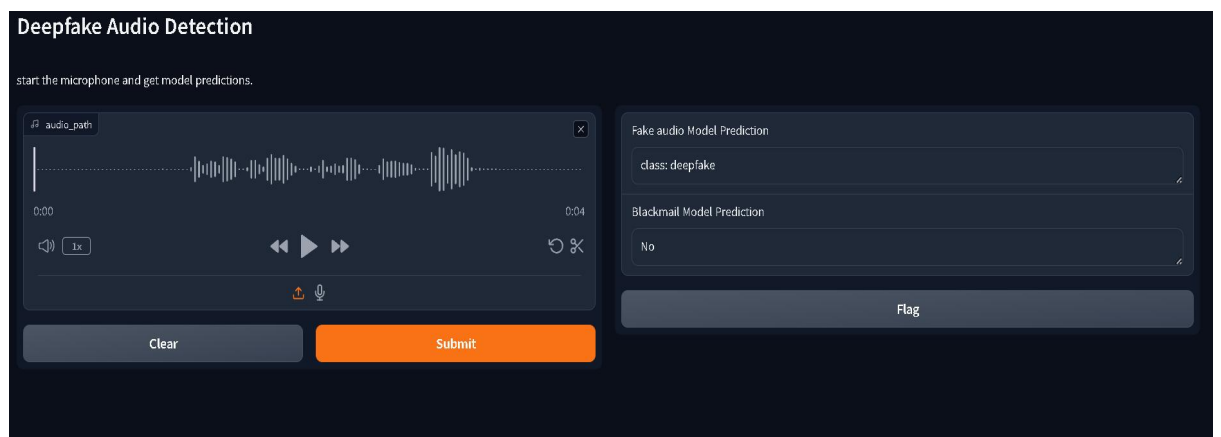


Figure 8.3. Deep Fake Audio Detection

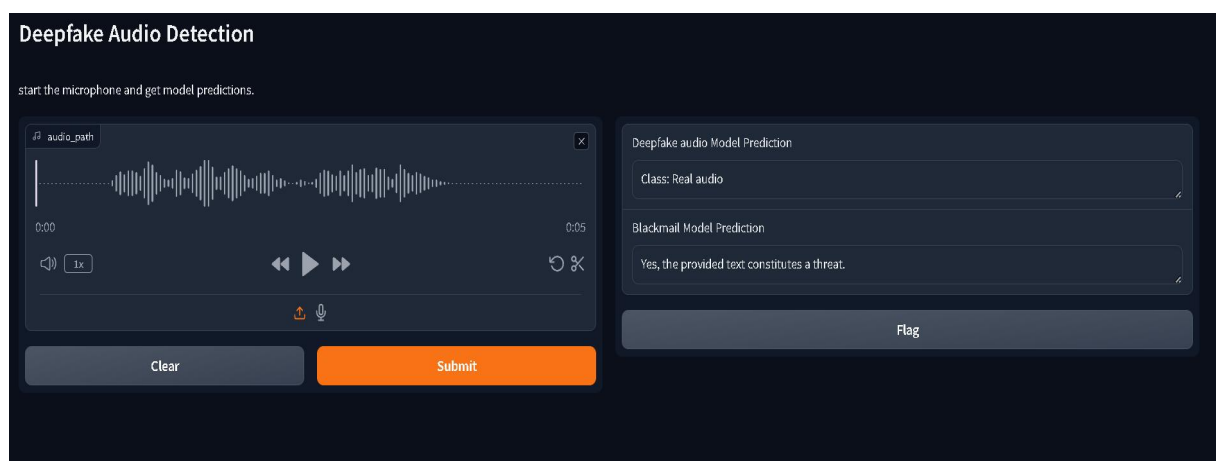


Figure 8.4. Blackmail Threat Detection



## TECHNICAL BIOGRAPHY



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