Mgr.Viktor Hilmer

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WORK EXPERIENCE

Mv, spol.

Jan 2022 - Dec 2023

Quality Assurance Tester

Bratislava, SK

Assuring that the product meets specified criteria before production release:

- test cases creation, updating and refactoring
- test data set creation
- thorough bug reports for the development team
- · bug reproduction
- suggesting expected behavior solutions for better user experience
- in-depth manual end-to-end testing and integration testing
- cooperation with the development and management teams

Game Tester.gg

Oct 2022 - Sep 2023

Game Tester

<u>Remote</u>

In this role, I tested video games, specifically focusing on UI/UX elements. If any bugs were identified, my responsibility was to document them and, if feasible, replicate the issues for further analysis.

Schnellecke Logistics

Jul 2023 - Dec 2023

IT Admin, Python Developer

Bratislava, SK

In my role at Schnellecke, I played a crucial role in overseeing and maintaining the smooth operation of a wide range of critical IT systems and hardware. This included managing and optimizing systems essential for efficient logistics and supply chain operations.

I also cooperated in Python programming to streamline and automate a wide range of processes, enhancing efficiency and productivity within the organization while simplifying the daily tasks of the employees.

EDUCATION

Faculty of Management, Comenius University

2017 - 2023

Bachelor's + Master's

- Bachelor's thesis: "Design of an Automatic Identification System of Employees"
- Master's thesis: "Application of Machine Learning in Analysis of Biometric Data"

SKILLS & INTERESTS

- **Skills:** QA, Software testing, Python, Cypress, Postman, HTML/CSS, UI/UX, Documentation, Bug tracking, Adobe suite
- Interests: Fitness, Football, Technologies, Videogames, Traveling, Graphic design