Have you ever wondered how your favorite apps like **Instagram, YouTube**, or even your **calculator** work behind the scenes? Today, you're going to take the first step towards understanding how software is actually made.

Think about this — your **mobile phone, smartwatch, ATM,** even the **microwave** at home... all of them are controlled by code. But what is this 'code'? Today, we'll begin learning the language that helps control machines — C Programming.

Day 0: C Programming Introduction & Setup

BY HIMAYOUN

1. What is Programming?

- Definition: A way to instruct the computer to perform specific tasks.
- Sub-topics:
- Computers understand only binary (0s and 1s).
- Programming languages help humans give instructions in a readable form.
- Real-life analogy: Programming is like giving a recipe to a cook.

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2. What is C and Where is it Used?

- Definition: C is a general-purpose, procedural programming language developed in the 1970s.
- Sub-topics:
- - Features: Fast, low-level memory access, structured language.
- - Where it's used:
- Operating systems (UNIX/Linux)
- Embedded systems
- Microcontrollers
- System-level programming





3. Structure of a Basic C Program

```
#include<stdio.h>
int main() {
    printf("Hello, World!\n");
    return 0;
}
```

- Sub-topics:
- #include<stdio.h>: for input-output functions
- int main(): Entry point
- printf(): Print statement
- return 0;

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4. IDE Setup

- You can teach Turbo C, Code::Blocks, or VS Code + GCC.
- Turbo C:
- - Traditional choice, simple for beginners
- Code::Blocks:
- · Clean UI, built-in compiler
- VS Code + GCC:
- Modern and flexible
- Install VS Code, GCC
- Setup environment variables
- Install C/C++ extensions

5. Write and Run First Program

```
#include<stdio.h>
int main() {
    printf("Hello Larry Batch!\n");
    return 0;
}
```

- Demonstrate:
- - Save .c file
- Compile and run
- - Show common syntax errors

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Hands-on Practice

- Print your name using printf()
- - Print Welcome message
- Create a syntax error and explain how to fix it

BY LARRY

Goals for the Day

- - Understand what programming and C are
- - Compile and run basic programs
- - Understand program structure
- - Get familiar with an IDE