Library Management System

1. Login Page



- If username or password is incorrect.

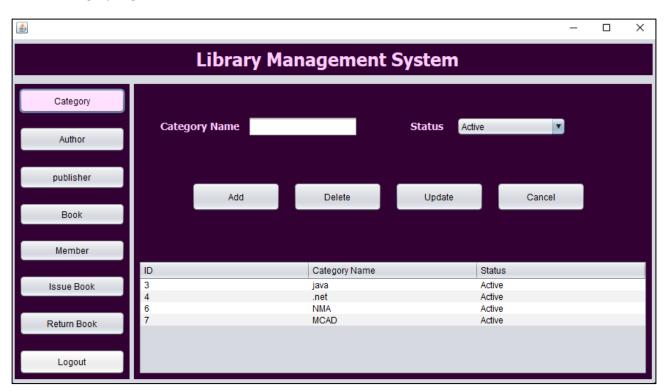


- If user detail is correct then it redirects main page

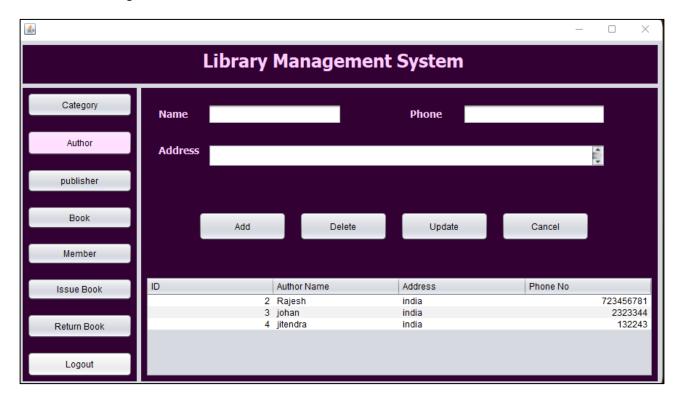
2. Main Page



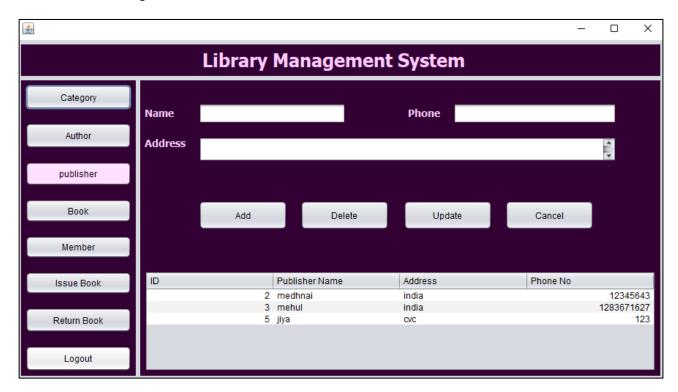
3. Category Page



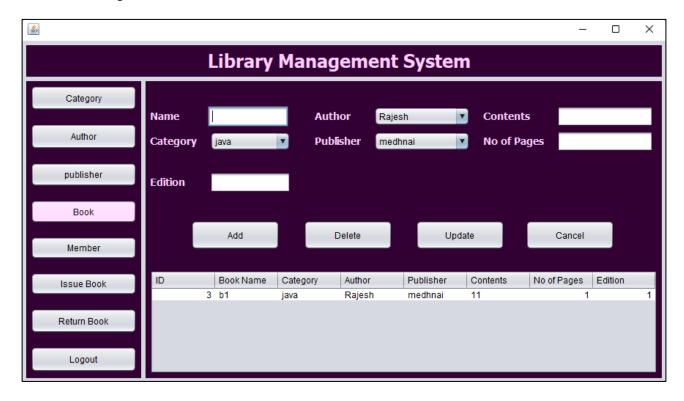
4. Author Page



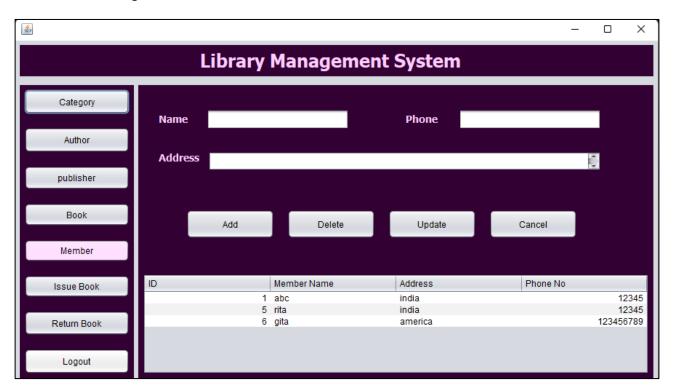
5. Publisher Page



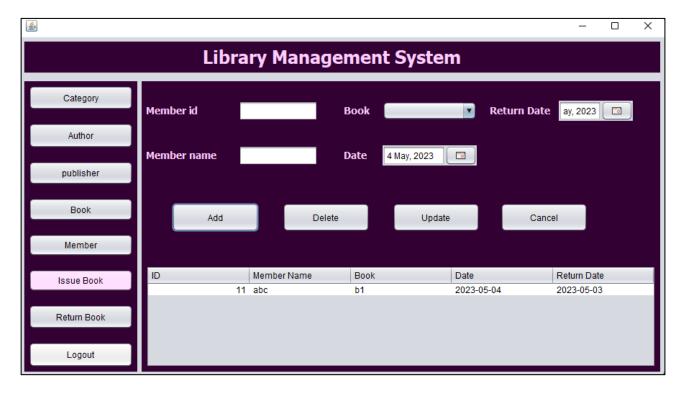
6. Book Page



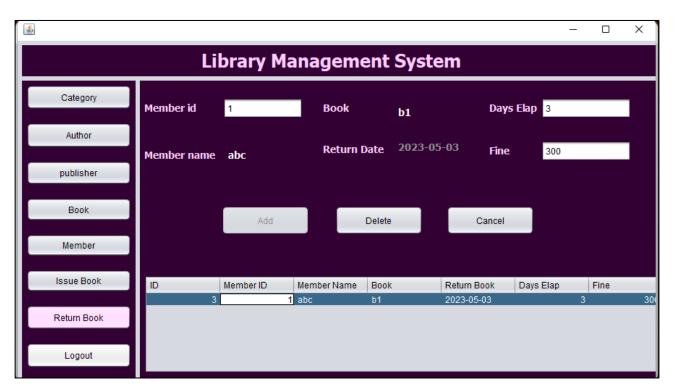
7. Member Page



8. Issue Book Page



9. Return Book



- For logout from the project click on **LOGOUT** button.

Sample code (Login Page)

```
package library.management.system.Slibrary;
import javax.swing.JOptionPane;
public class Login extends javax.swing.JFrame
  public Login()
    initComponents();
  }
  private void jButton2ActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
    System.exit(0);
  }
  private void jButton1ActionPerformed(java.awt.event.ActionEvent evt) {
    String Username=txtusername.getText();
    String pass= txtpass.getText();
    if(Username.equals("neha")&&pass.equals("7044") ||
Username.equals("jahanvi")&&pass.equals("7038") ||
Username.equals("hima")&&pass.equals("7002"))
      Main m=new Main();
      this.hide();
      m.setVisible(true);
    else
    JOptionPane.showMessageDialog(this,"Username or password incorrect");
    txtusername.setText("");
    txtpass.setText("");
    txtusername.requestFocus();
    }
  }
  private void txtusernameActionPerformed(java.awt.event.ActionEvent evt) {
    // TODO add your handling code here:
  }
  public static void main(String args[]) {
    /* Create and display the form */
    java.awt.EventQueue.invokeLater(new Runnable() {
      public void run() {
        new Login().setVisible(true);
      }
```

```
});
}

// Variables declaration - do not modify
private javax.swing.JButton jButton1;

private javax.swing.JButton jButton2;

private javax.swing.JLabel jLabel1;

private javax.swing.JLabel jLabel2;

private javax.swing.JLabel jLabel4;

private javax.swing.JPanel jPanel1;

private javax.swing.JPanel jPanel2;

private javax.swing.JPasswordField txtpass;

private javax.swing.JTextField txtusername;

// End of variables declaration
}
```