### **Noakhali Science and Technology University**



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### Lab Report: Code Size & Code Structure

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### Determining Code Size for SPL-II Projected:

#### Lines of Code (LOC)

| Definition            | Lines of code are the "source code" of the program, |
|-----------------------|---|
|                       | and one line may generate one machine instruction   |
|                       | or several depending on the programming language    |
| Measurement Procedure | Automated Program                                   |
| Value                 | 15244   |

### Commented lines of code (CLOC)

| Definition            | A comment is a programmer-readable explanation or annotation in the source code of a computer program. |
|-----------------------|--|
| Measurement Procedure | Automated Program  |
| Value                 | 5600   |

#### Non commented lines of code (NCLOC)

| Definition            | The number of physical lines that contain at least one character which is neither a whitespace nor a tabulation nor part of a comment. |
|-----------------------|--|
| Measurement Procedure | Manually   |
| Value                 | 9644   |

### Executable Lines of Code(ELOC)

| Definition            | Executable Lines of Code (ELOC) is the number of executable lines of code in a class (component) or a function. |
|-----------------------|---|
| Measurement Procedure | Automated Program   |
| Value                 | 8296  |

#### Blank Lines of Code

| Definition            | Blank Lines represent lines without any statement or symbol. They are present in code to increase readability and clarity. |
|-----------------------|--|
| Measurement Procedure | Automated Program  |
| Value                 | 1348   |

#### Density of comments

| Definition            | Comment density is the percentage of comment        |
|-----------------------|---|
|                       | lines in a given source code base, that is, comment |
|                       | lines divided by total lines of code.               |
| Measurement Procedure | Manually  |
| Value                 | 5600/ 8296=0.6750                                   |

#### Halstead's Approach

| Definition            | Halstead's theory is an analytical estimation |
|-----------------------|---|
|                       | technique to measure the size, development    |
|                       | effort, and development cost of software      |
|                       | products                                      |
| Measurement Procedure | Size of vocabulary η =η1 + η2                 |
|                       | where,  |
|                       | η = number of vocabulary in a program         |
|                       | η1 = number of unique operators               |
|                       | η2 = number of unique operands                |
|                       | Length of program N = N1 + N2                 |
|                       | Where,  |
|                       | N = Length of program                         |
|                       | N1= Total occurrences of operators            |
|                       | N2 = Total occurrences of operands            |
|                       | Program Volume (V), V= N x log2η              |
| Value                 | n1: 332                                       |
|                       | n2: 12991                                     |
|                       | N1: 13881                                     |
|                       | N2: 44852                                     |
|                       | Program Length (N): 58733                     |
|                       | Vocabulary Size (n): 13323                    |
|                       | Program Volume (V): 539214.5666963514         |
|                       |   |

### Number of bytes of computer storage

| Definition            | Number of bytes used in the computer storage for the program text. |
|-----------------------|--|
| Measurement Procedure | Manually   |
| Value                 | 876,895,133  |

#### Number of characters

| Definition | Character is alphabets of written code. |
|------------|---|
| Туре       | Automated program                       |

| Value | 1332596 |
|-------|---------|
|       |         |

### Average number of characters per Class

| Definition | Average number of characters per class. Average |  |  |
|------------|---|--|--|
|            | character = total characters/ total class       |  |  |
| Туре       | Manually  |  |  |
| Value      | 1332596/16=83287.25                             |  |  |

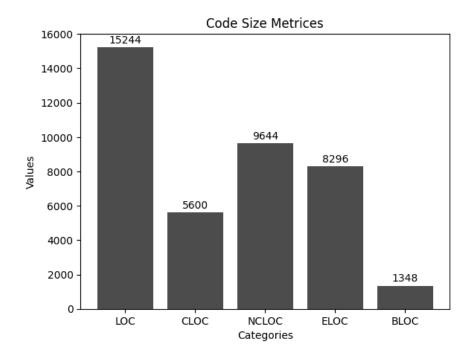


Figure 1: Code Size

| Class             | LOC | CLOC | NCLOC | BLOC | ELOC |
|-------------------|-----|------|-------|------|------|
| Change.php        | 63  | 3    | 53    | 7    | 53   |
| Code.php          | 140 | 47   | 72    | 21   | 72   |
| CodeLogin.php     | 51  | 2    | 42    | 7    | 42   |
| DbConnection.php  | 3   | 0    | 3     | 0    | 3    |
| Dynamic.php       | 139 | 47   | 79    | 13   | 79   |
| Education.php     | 72  | 3    | 62    | 7    | 62   |
| Index.php         | 165 | 13   | 132   | 20   | 132  |
| LogIn.php         | 97  | 1    | 85    | 11   | 85   |
| Logout.php        | 5   | 0    | 5     | 0    | 5    |
| Predict.php       | 12  | 4    | 7     | 1    | 7    |
| Process.php       | 95  | 6    | 76    | 13   | 76   |
| Register.php      | 83  | 1    | 64    | 18   | 64   |
| Txttosign.php     | 96  | 2    | 83    | 11   | 83   |
| Updateprofile.php | 66  | 1    | 53    | 12   | 53   |
| Final-pre.py      | 588 | 113  | 475   | 34   | 475  |
| Sign.py           | 14  | 0    | 12    | 2    | 12   |

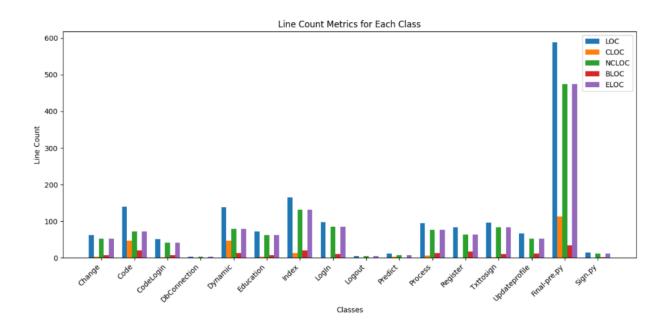


Figure 2: Code Size per Class

#### **Code Structure Measurement:**

The estimation of a software's structural qualities is crucial for both the product's maintenance and the development effort. Understanding the complexity involved in changing one product into another, testing a product, or forecasting the external software attributes from early internal product measures is made easier by looking at the structure of requirements, design, and code.

### **Types of Measurement:**

The structure of software can be measured using

- **Control-flow structure** It is the sequence in which instructions are executed in a program.
- Data-flow structure It is the behavior of the data as it interacts with the program.

We have used Cyclomatic Complexity measurement to understand the complexity of our system.

### **Cyclomatic Complexity Measurement:**

The Cyclomatic complexity defines the number of independent paths in the basis set of the program that provides the upper bound for the number of tests that must be conducted to ensure that all the statements have been executed at least once.

There are three methods of computing Cyclomatic complexities.

**Method 1**: The Cyclomatic complexity, V (G) for a flow graph G can be defined as V

$$(G) = E - N + 2$$

Where: E is the total number of edges in the flow graph. N is the total number of nodes in the flow graph.

Method 2: The Cyclomatic complexity V (G) for a flow graph G can be defined as V

$$(G) = P + 1$$

Where: P is the total number of predicate nodes contained in the flow G.

## **Cyclomatic Complexity of Each Class:**

## Txttosign.php

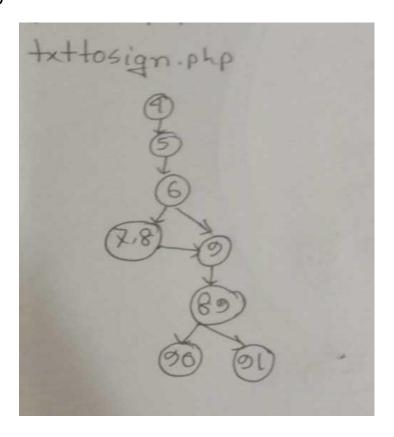


Figure 3: txttosign DD-Graph

### Complexity:

Method 1: E - N+2

= 8 - 8+2

# dynamic.php

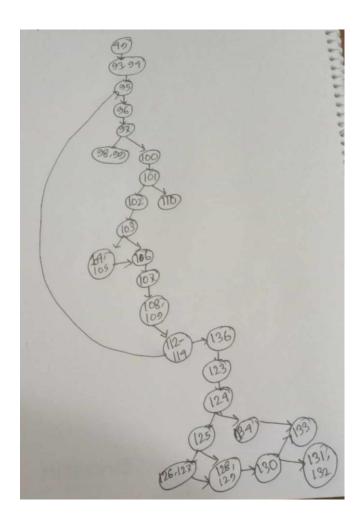


Figure 4: dynamic DD-Graph

## Complexity:

Method 1: E - N+2

= 29 - 26+2

# Login.php

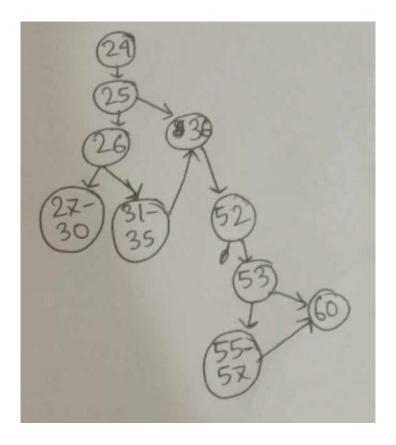


Figure 5: LogIn DD-Graph

## Complexity:

Method 1: E - N+2

= 11 - 10+2

# Education.php

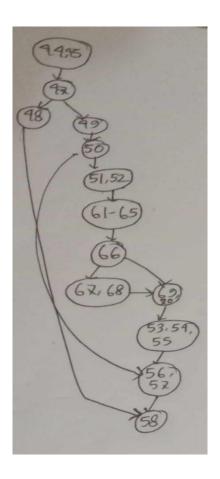


Figure 6: Education DD-Graph

## Complexity:

Method 1: E - N+2

= 15 - 13+2

# Sign.py

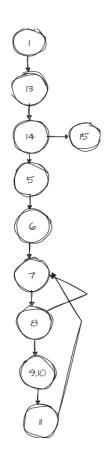


Figure 7: Sign DD-Graph

## Complexity:

Method 1: E - N+2

= 11 - 10+2

# Register.php

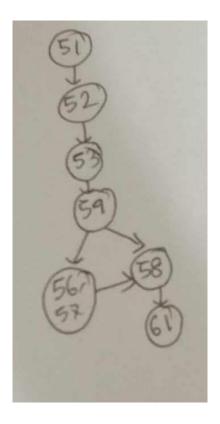


Figure 8: Register DD-Graph

# Complexity:

Method 1: E - N+2

= 7 - 7+2

# Index.php

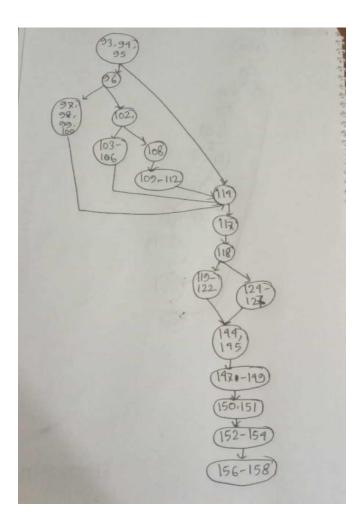


Figure 9: Index DD-Graph

## Complexity:

Method 1: E - N+2

= 20 - 17+2

# Process.php

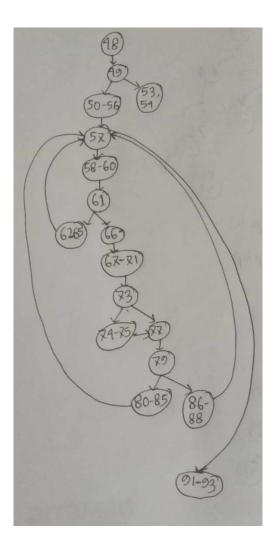


Figure 10: Process DD-Graph

## Complexity:

Method 1: E - N+2

= 20 - 17+2