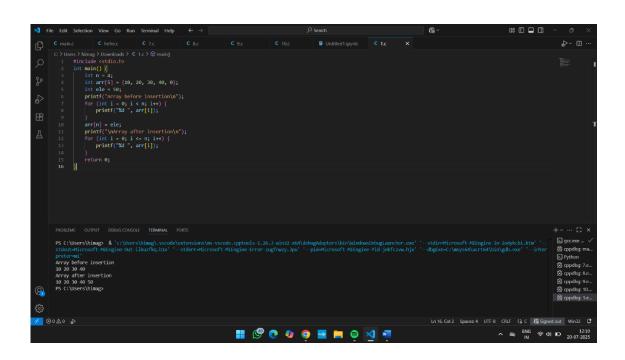
#### 1. (Insert an element)

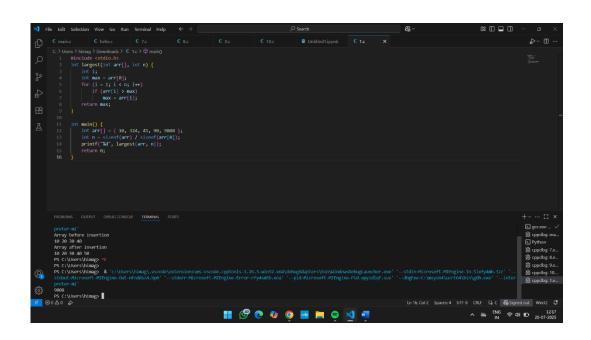
```
#include <stdio.h>
int main() {
  int n = 4;
  int arr[5] = {10, 20, 30, 40, 0};
  int ele = 50;
  printf("Array before insertion\n");
  for (int i = 0; i < n; i++) {
    printf("%d ", arr[i]);
  }
  arr[n] = ele;
  printf("\nArray after insertion\n");
  for (int i = 0; i \le n; i++) {
    printf("%d ", arr[i]);
  }
  return 0;
}
```



#### 2. (Largest Element)

```
#include <stdio.h>
int largest(int arr[], int n) {
    int i;
    int max = arr[0];
    for (i = 1; i < n; i++)
        if (arr[i] > max)
            max = arr[i];
    return max;
}

int main() {
    int arr[] = { 10, 324, 45, 90, 9808 };
    int n = sizeof(arr) / sizeof(arr[0]);
    printf("%d", largest(arr, n));
    return 0;
}
```



## 3. (2<sup>nd</sup> Largest Element)

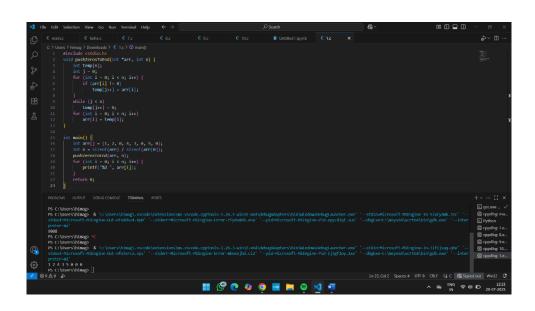
```
#include <stdio.h>
void sortDescending(int arr[], int n) {
  for(int i = 0; i < n-1; i++) {
     for(int j = i+1; j < n; j++) {
       if(arr[i] < arr[j]) {</pre>
         // Swap
          int temp = arr[i];
          arr[i] = arr[j];
          arr[j] = temp;
       }
     }
  }
}
int main() {
  int arr[] = {10, 20, 5, 8, 100, 75};
  int n = sizeof(arr) / sizeof(arr[0]);
  sortDescending(arr, n);
  int first = arr[0];
  int second = -1;
  for(int i = 1; i < n; i++) {
     if(arr[i] != first) {
       second = arr[i];
       break;
     }
  }
  if(second == -1)
     printf("No second largest element.\n");
```

```
else
    printf("Second largest element is %d\n", second);
return 0;
}
```

## 4. (Zeros)

```
#include <stdio.h>
void pushZerosToEnd(int *arr, int n) {
   int temp[n];
   int j = 0;
   for (int i = 0; i < n; i++) {
      if (arr[i] != 0)
        temp[j++] = arr[i];
   }
   while (j < n)
      temp[j++] = 0;
   for (int i = 0; i < n; i++)</pre>
```

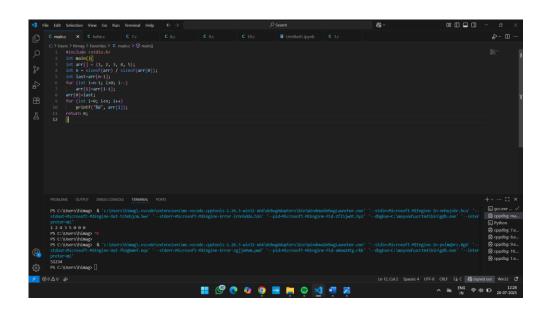
```
arr[i] = temp[i];
}
int main() {
  int arr[] = {1, 2, 0, 4, 3, 0, 5, 0};
  int n = sizeof(arr) / sizeof(arr[0]);
  pushZerosToEnd(arr, n);
  for (int i = 0; i < n; i++) {
     printf("%d ", arr[i]);
  }
  return 0;
}</pre>
```



## 5. (Rotate array)

```
#include <stdio.h>
int main(){
int arr[] = {1, 2, 3, 4, 5};
int n = sizeof(arr) / sizeof(arr[0]);
```

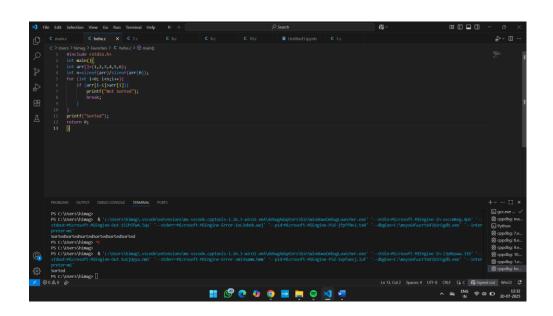
```
int last=arr[n-1];
for (int i=n-1; i>0; i--)
    arr[i]=arr[i-1];
arr[0]=last;
for (int i=0; i<n; i++)
    printf("%d", arr[i]);
return 0;
}</pre>
```



#### 6. (Check if array is sorted)

```
#include <stdio.h>
int main(){
int arr[]={1,2,3,4,5,6};
int n=sizeof(arr)/sizeof(arr[0]);
for (int i=0; i<n;i++){
  if (arr[i-1]>arr[i]){
    printf("Not Sorted");
    break;
```

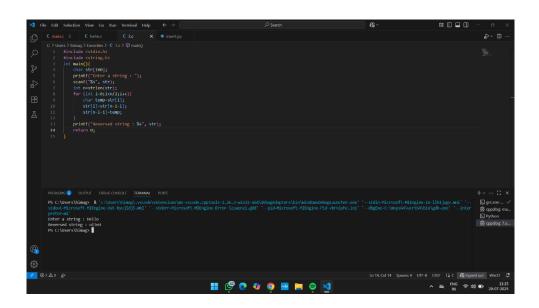
```
}
printf("Sorted");
return 0;
}
```



#### 7. (Reverse a string)

```
#include <stdio.h>
#include <string.h>
int main(){
    char str[100];
    printf("Enter a string : ");
    scanf("%s", str);
    int n=strlen(str);
    for (int i=0;i<n/2;i++){
        char temp=str[i];
        str[i]=str[n-1-i];
        str[n-i-1]=temp;</pre>
```

```
}
printf("Reversed string : %s", str);
return 0;
}
```



## 8. (Palindrome)

```
#include <stdio.h>
#include <string.h>
int main(){
    char str[100];
    printf("Enter a string : ");
    scanf("%s",str);
    int n=strlen(str);
    int s=1;
    for (int i=0; i<n/2; i++){
        if (str[i]!=str[n-i-1]){
            s=0;
            break;
    }
}</pre>
```

```
}

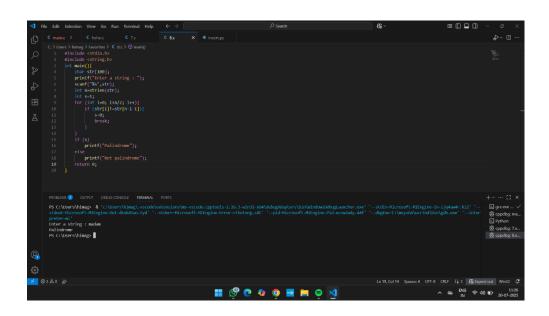
if (s)

printf("Palindrome");

else

printf("Not palindrome");

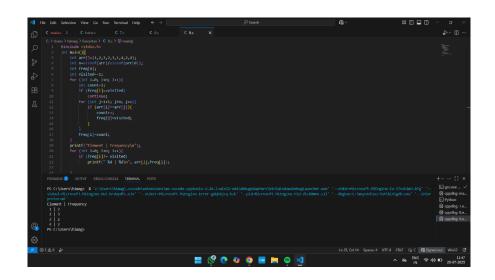
return 0;
}
```



## 9. (Frequency of Elements)

```
#include <stdio.h>
int main(){
  int arr[]={1,2,3,2,3,1,4,2,4};
  int n=sizeof(arr)/sizeof(arr[0]);
  int freq[n];
  int visited=-1;
  for (int i=0; i<n; i++){
    int count=1;</pre>
```

```
if (freq[i]==visited)
       continue;
    for (int j=i+1; j<n; j++){
       if (arr[i]==arr[j]){
         count++;
         freq[j]=visited;
       }
     }
    freq[i]=count;
  }
  printf("Element \mid Frequency \n");\\
  for (int i=0; i<n; i++){
    if (freq[i]!= visited)
       printf(" %d | %d\n", arr[i],freq[i]);
  }
  return 0;
}
```



# 10. (Reverse an array)

```
#include <stdio.h>
int main(){
    int a[]={1,2,3,4,5};
    int n = sizeof(a)/sizeof(a[0]);
    int temp;
    for (int i=0; i<n/2; i++){
        temp=a[i];
        a[i]=a[n-i-1];
        a[n-i-1]=temp;
    }
    printf("Reversed array : ");
    for (int i=0; i<n; i++)
        printf("%d", a[i]);
    return 0;
}</pre>
```

