## ADS CCEE Mock Test2

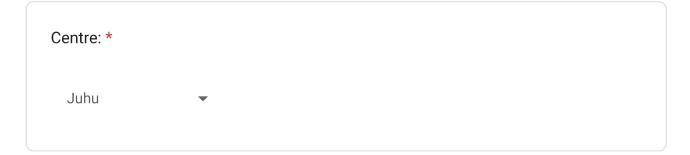
Total points 13/40 ?



0 of 0 points

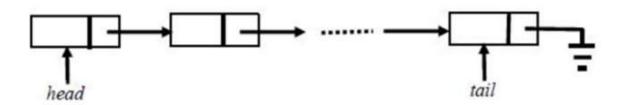
PRN: *	
1	

NAME: *	
<u>A</u>	



MCQ 13 of 40 points ✓ A queue is implemented using a non-circular singly linked list. The queue \*1/1 has a head pointer and a tail pointer, as shown in the figure. Let n denote the number of nodes in the queue. Let 'enqueue' be implemented by inserting a new node at the head, and 'dequeue' be implemented by deletion of a node from the tail.

Which one of the following is the time complexity of the most timeefficient implementation of 'enqueue' and 'dequeue, respectively, for this data structure?



- a)  $\Theta(1)$ ,  $\Theta(1)$
- **b**) Θ(1), Θ(n)
- c)  $\Theta(n)$ ,  $\Theta(1)$
- $\bigcirc$  d)  $\Theta(n)$ ,  $\Theta(n)$

X Which of the following are related to stack? \*

0/1

X

- () push
- pop
- LIFO
- All of the above

Correct answer

All of the above

★ Which of the following types of Linked List support forward and backward traversal?	<b>*</b> 0/1
A. Singly Linked List	×
B. Doubly Linked List	
C. Circular Singly Linked List	
D. All of these	
Correct answer	
C. Circular Singly Linked List	

```
✓ What this code is doing in a Binary search tree? *

                                                                                   1/1
    void do_job(BST node){
    If(node!=NULL)
           do_job (node.left());
           do_job (node.right());
           cout<<node.data;
    a) Traversing post-order
     b) Traversing pre-order
     c) Traversing in-order
     d) Finding the dept
```

:

✗ In-order, pre-order and post-order can be applied to *	0/1
<ul> <li>any trees</li> <li>only binary trees</li> <li>any trees other than binary trees</li> <li>None of the above</li> </ul> Correct answer	×
only binary trees	
✓ What is recurrence for worst case of QuickSort and what is the time complexity in Worst case?	*1/1
a. Recurrence is T(n) = T(n-1) + O(n) and time complexity is O(n2)	<b>✓</b>

b. Recurrence is T(n) = T(n-2) + O(n) and time complexity is O(n2)

c. Recurrence is T(n) = 2T(n/2) + O(n) and time complexity is  $O(n\log n)$ 

d. Recurrence is T(n) = T(n/10) + T(9n/10) + O(n) and time complexity is  $O(n \log n)$ 

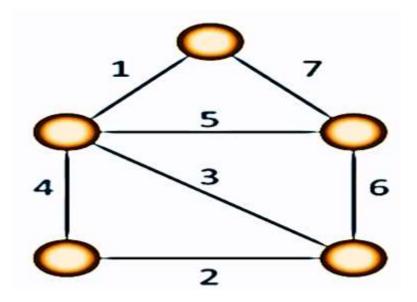
<u>:</u>

×	The Floyd-Warshall algorithm for all-pair shortest paths computation is based on	*0/1
	a. Greedy paradigm	×
0	b. Divide-and-Conquerparadigm.	
0	c. Dynamic Programing paradigm.	
0	d. neither Greedy nor Divide-and-Conquer nor Dynamic Programming paradigm	
Corr	ect answer	
•	c. Dynamic Programing paradigm.	
<b>✓</b>	A single array A[1MAXSIZE] is used to implement two stacks, The two stacks grow from opposite ends of the array. Variables top1 and top2	*1/1

- ✓ A single array A[1..MAXSIZE] is used to implement two stacks, The two stacks grow from opposite ends of the array. Variables top1 and top2 (top1 < top2) point to the location of the topmost element in each of the stacks, If the space is to be used efficiently, the condition for "stack full" is
- (top 1 = MAXSIZE/2) AND (top 2 = MAXSIZE/2 + 1)
- top 1 + top 2 = MAXSIZE
- $\bigcirc$  (top 1 = MAXSIZE/2) or (top 2 = MAXSIZE)

★ Consider the following undirected graph with edge weight as shown: \* 0/1

The minimum-weight spanning trees of the graph is ----



- **1**0
- 11
- 12
- 11.5

Correct answer

11

X

★ The minimum number of fields with each node of doubly linked list is *	0/1
1	×
O 2	
○ 3	
Correct answer	
3	
Inthe exploration of node is suspended as soon as new unexplored node is reached.	*0/1
BFS	×
O DFS	
O Prims algorithm	
Kruskal's algorithm	
Correct answer	
DFS	

Convert the following infix expression into their Postfix form * (X^Y)/(A*B)	0/1
<ul> <li>/^XY*AB</li> <li>XY^AB*/</li> <li>None of the above</li> </ul>	×
Correct answer	
✓ Given a binary-max heap. The elements are stored in an arrays as 25,14,16,13,10,8,12. What is the content of the array after two delete operations?	*1/1
a. 14,13,8,12,10	

b. 14,12,13,10,8

d. 14,13,12,10,8

c. 14,13,12,8,10

×	How much time is required by Prim's algorithm of Graph(G) & n is the number of vertices?	<b>*</b> 0/1
•	O(n)	×
0	O(n^2)	
0	O(log n)	
0	O(n long n)	
Corr	ect answer	
•	O(n^2)	
<b>/</b>	Queue can be used to implement *	1/1
<b>()</b>	radix sort	<b>✓</b>
0	quick sort	
0	recursion	
0	depth first search	

×	A binary search tree T contains n distinct elements. What is the time complexity of picking an element in T that is smaller than the maximum element in T?	*0/1
•	Θ(nlogn)	×
0	Θ(n)	
0	Θ(logn)	
0	Θ(1)	
Corr	ect answer	
•	Θ(1)	
×	Suppose each set is represented as a linked list with elements in arbitrary order. Which of the operations among union, intersection,	*0/1
	membership,and cardinality will be the slowest?	
•	membership,and cardinality will be the slowest?  Union only	×
<ul><li>O</li></ul>		×
<ul><li> </li><li> </li><li> </li></ul>	Union only	×
<ul><li></li></ul>	Union only Intersection, membership	×
Corr	Union only Intersection, membership Membership, cardinality	×
Corr	Union only Intersection, membership Membership, cardinality Union, intersection	×

×	Point mutations of strings str1 into str2 are *	0/1
© Corr	change a letter insert a letter or delete a letter Any one of the above ect answer Any one of the above	×
<b>~</b>	The concatenation of two lists is to be performed in $O(1)$ time. Which of the following implementations of a list should be used?	*1/1
<ul><li></li></ul>	<ul><li>a. Singly linked list</li><li>b. Doubly linked list</li><li>c. Circular doubly linked list</li><li>d. Array implementation of lists</li></ul>	<b>✓</b>

★ What is the recursive traversing of Pre-order traversal *	0/1
a) traverse the left subtree, visit the root node and traverse the right sub-tree	
b) visit the root node, traverse the left sub-tree, and traverse the right sub-tree	
c) traverse the left sub-tree, traverse the right sub-tree, and visit the root node	
d) None of the above	×
Correct answer	
b) visit the root node, traverse the left sub-tree, and traverse the right sub-tree	
★ What is the best case complexity of quick sort? *	0/1
<u>Ω(n)</u>	
⊕(logn)	×
$\Omega(n(\log n))$	
$\Omega(\log n)$	
Correct answer	
$\bigcirc$ $\Omega(n(\log n))$	

✓ What is the worst-case number of arithmetic operations performed by recursive binary search on a sorted array of size n?	*1/1
<b>○</b> Θ(√n)	
Θ(log2(n))	<b>✓</b>
O Θ(n2)	
<b>Θ</b> (n)	
An advantage of chained hash table (external hashing) over the open addressing scheme is	*0/1
a. Worst case complexity of search operations is less	
b. Space used is less	×
C. Deletion is easier	
d. None of the above	
Correct answer	
c. Deletion is easier	

In a doubly linked list, the number of pointers affected for an insertior operation will be	า *1/1
O 4	
O 0	
O 1	
None of the above	<b>✓</b>
The number of rotations required to insert a sequence of elements 9, 8, 7, 10 into an empty AVL tree is?	6, 5, *0/1
O	×
O 1	
O 2	
○ 3	
Correct answer	
3	

X A circularly linked list is used to represent a Queue. A single variable p is used to access the Queue. To which node should p point such that both the operations enQueue and deQueue can be performed in constant time? a) Rear node b) Front node c) Not possible with a single pointer d) Node next to front X Correct answer a) Rear node

X What is the worst-case performance of Selection sort algorithm? *	0/1
<ul> <li>O(log n)</li> <li>O(n* n)</li> <li>O(n)</li> <li>O(n log n)</li> <li>Correct answer</li> <li>O(n* n)</li> </ul>	×
✓ What is the use of Dijkstra's algorithm? *	1/1
<ul> <li>Job sequencing</li> <li>Find the minimum spanning tree</li> <li>Single source shortest path</li> <li>None of these</li> </ul>	<b>✓</b>

×	Which of the following condition is sufficient to detect cycle in a directed graph?	*0/1
0	There is an edge from currently being visited node to an ancestor of currently visited node in DFS forest.	
0	There is an edge from currently being visited node to an already visited node.	
•	Every node is seen twice in DFS.	×
0	None of the above	
Corr	rect answer	
•	There is an edge from currently being visited node to an ancestor of currently vis node in DFS forest.	ited
×	What is the time complexity of build Heap operation. Build Heap is used to build a max(or min) binary heap from a given array. Build Heap is used in Heap Sort as a first step for sorting	*0/1
0	a. O(nlogn)	
0	b. O(n2)	
•	c. O(logn)	×
0	d. O(n)	
Corr	rect answer	
0	d. O(n)	

×	A binary search tree T contains n distinct elements. What is the time complexity of picking an element in T that is smaller than the maximum element in T?	*0/1
0	$\Theta(n \log n)$	
0	Θ(n)	
<b>O</b>	$\Theta(\log n)$	×
0	Θ(1)	
Corr	ect answer	
•	Θ(1)	
×	Suppose you are given an array $s[1n]$ and a procedure reverse $(s, i, j)$ which is the reverse-order of elements in $s$ between positions $i$ and $j$ (both inclusive). What does the following sequence do, where $1 \le x < n$ : reverse $(s, 1, x)$ ;	*0/1
0	reverse (s, x+1, x);	
0	reverse (s, 1, n);	
•	Rotates s left by x positions	×
0	Leaves s unchanged	
Corr	ect answer	
	reverse (s, x+1, x);	

!

<b>✓</b>	In a complete k-ary tree, every internal node has exactly k children or no child. The number of leaves in such a tree with n internal nodes is:	*1/1
0	nk	
0	(n-1)k+1	
•	n(k-1)+1	<b>✓</b>
0	n(k-1)	
<b>/</b>	The following numbers are inserted into an empty binary search tree in the given order: 10, 1, 3, 5, 15, 12, 16. What is the height of the binary search tree (the height is the maximum distance of a leaf node from the root)?	*1/1
0	2	
0	3	<b>✓</b>
0	4	

!

×	What sorting algorithms have equal best case and worst case time complexity?	*0/1
0	heap and selection sort	
•	insertion sort & merge sort	×
0	merge sort and heap sort	
0	None of these	
Corr	ect answer	
•	merge sort and heap sort	
<b>~</b>	We have a binary heap on n elements and wish to insert n more elements (not necessarily one after another) into this heap. The total time required for this is	*1/1
0	a. Θ (logn)	
0	b. Θ (n)	<b>✓</b>
0	c. $\Theta$ (nlogn)	
0	d. $\Theta(n\ 2\ )$	

×	Consider an implementation of the unsorted single linked list. Suppose it has its representation with a head and a tail pointer (i.e. pointers to the first and last nodes of the linked list). Given the representation, which of the following operation can not be implemented in $O(1)$ time?	*0/1
<ul><li> </li><li> <th>Insertion at the front of the linked list.  Insertion at the end of the linked list.</th><th>×</th></li></ul>	Insertion at the front of the linked list.  Insertion at the end of the linked list.	×
0	Deletion of the front node of the linked list.	
O	Deletion of the last node of the linked list.	
Corr	rect answer	
•	Deletion of the last node of the linked list.	
×	Floyd-Warshall algorithm utilizes to solve the all-pairs shortest paths problem on a directed graph in time.	*0/1
0	a. Greedy algorithm, θ (V3)	
•	b. Greedy algorithm, θ (V2log n)	×
0	c. Dynamic Programming, θ (V3)	
0	d. Dynamic Programming, θ (V2 log n)	
Corr	rect answer	
•	c. Dynamic Programming, θ (V3)	

★ A Stack structure would require *	0/1
head pointer to remove an existing node	
tail pointer to add to a new node	×
both (a) and (b)	
None of the above	
Correct answer	
head pointer to remove an existing node	
X Merge sort uses strategy *	0/1
Merge sort uses strategy * backtracking	0/1
	0/1 <b>×</b>
backtracking	
<ul><li>backtracking</li><li>heuristic</li></ul>	
<ul><li>backtracking</li><li>heuristic</li><li>greedy</li></ul>	
<ul><li>backtracking</li><li>heuristic</li><li>greedy</li><li>divide and conquer</li></ul>	

This content is neither created nor endorsed by Google. - <u>Terms of Service</u> - <u>Privacy Policy</u>

## Google Forms