

# ESC201: INTRODUCTION TO ELECTRONICS

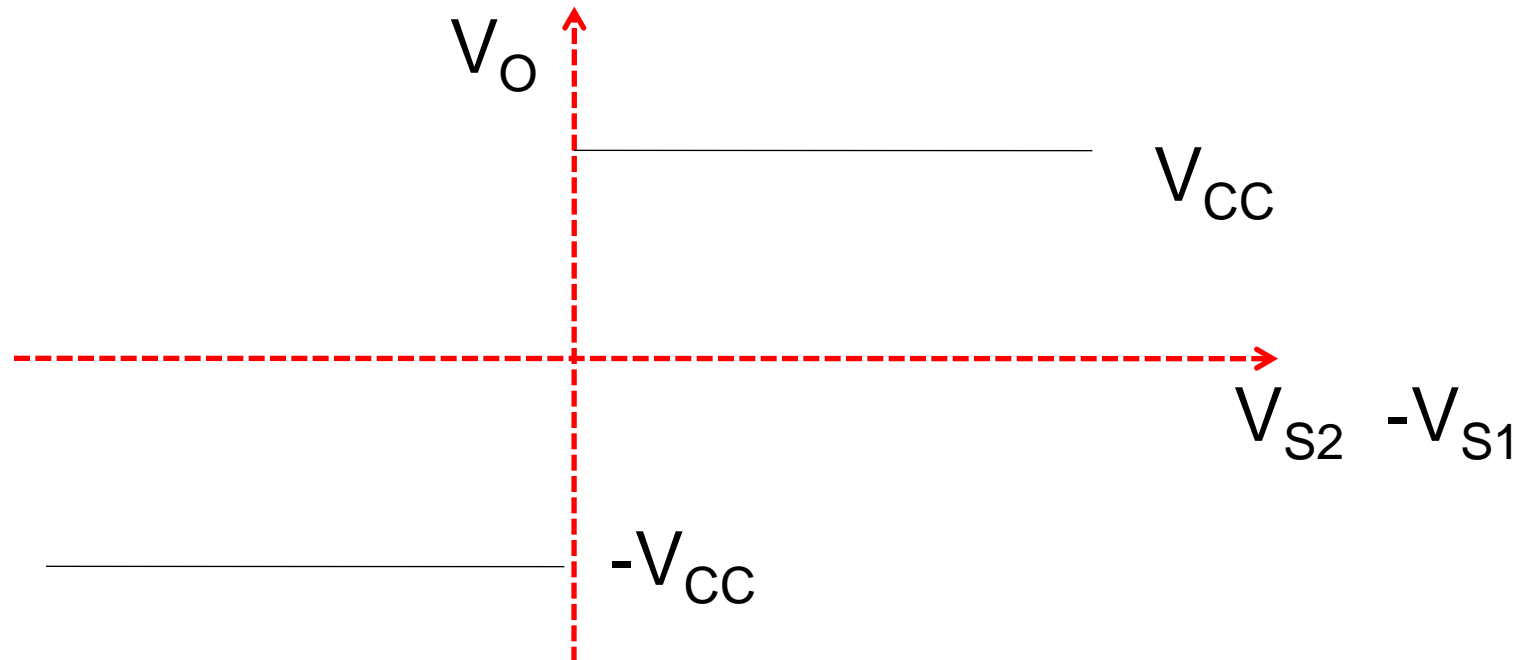
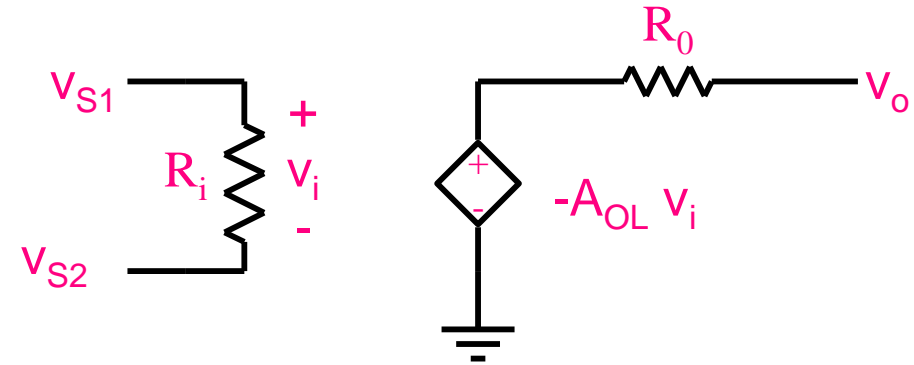
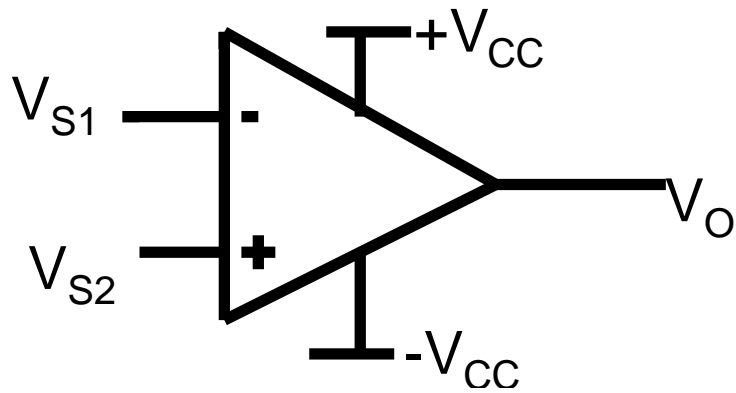
## MODULE 6: DIGITAL CIRCUITS



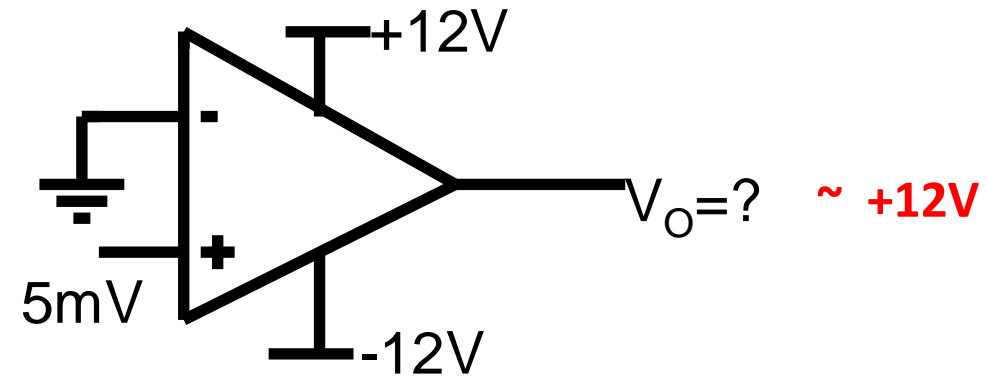
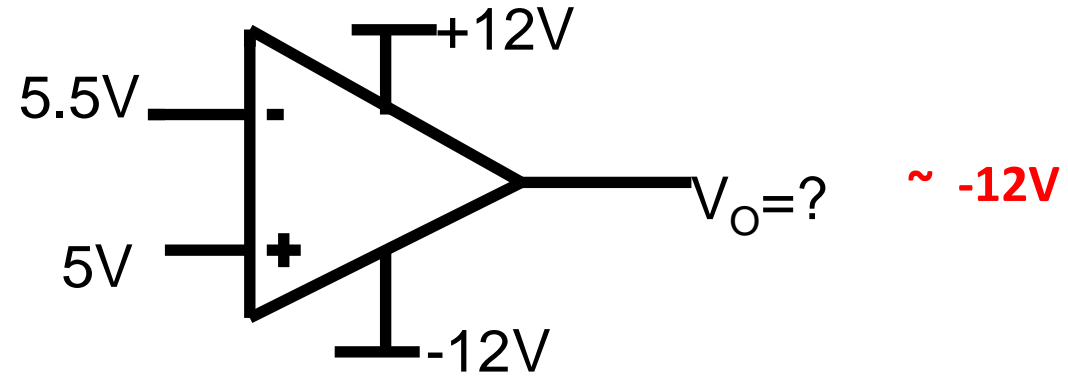
**Dr. Shubham Sahay,  
Associate Professor,  
Department of Electrical Engineering,  
IIT Kanpur**

# Comparator

Open Loop condition

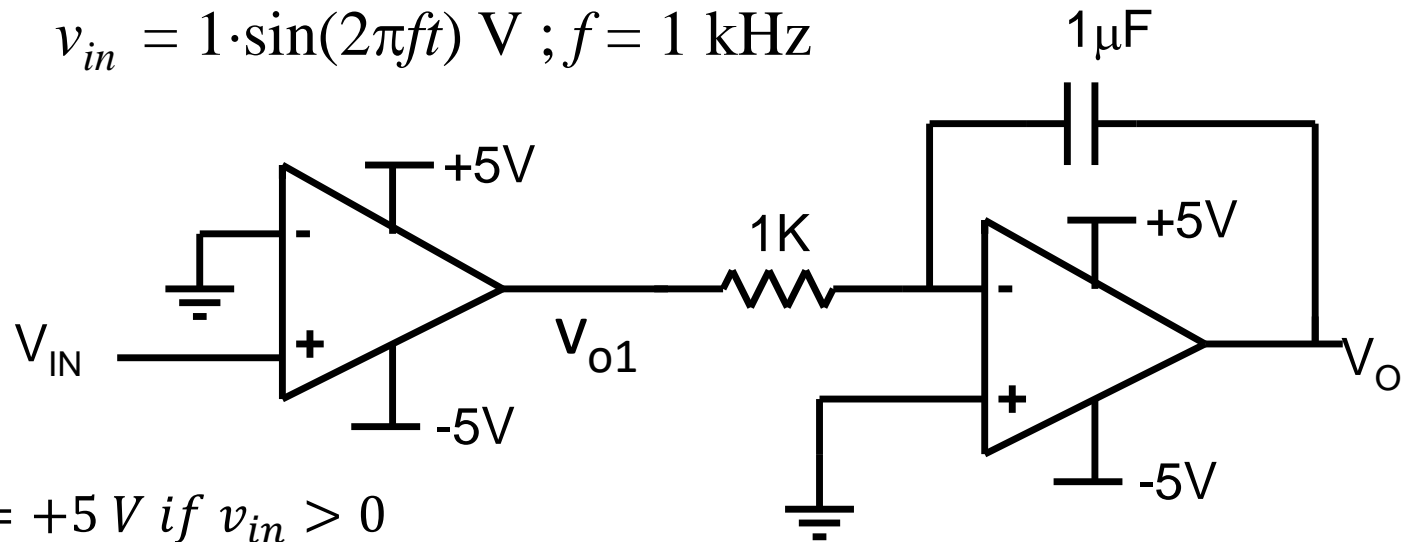


### Example 1



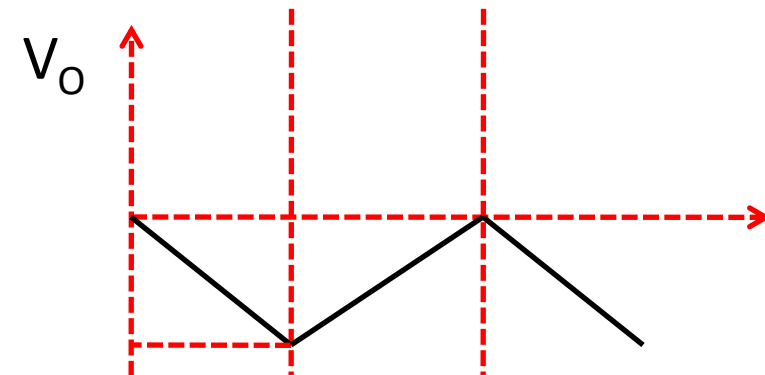
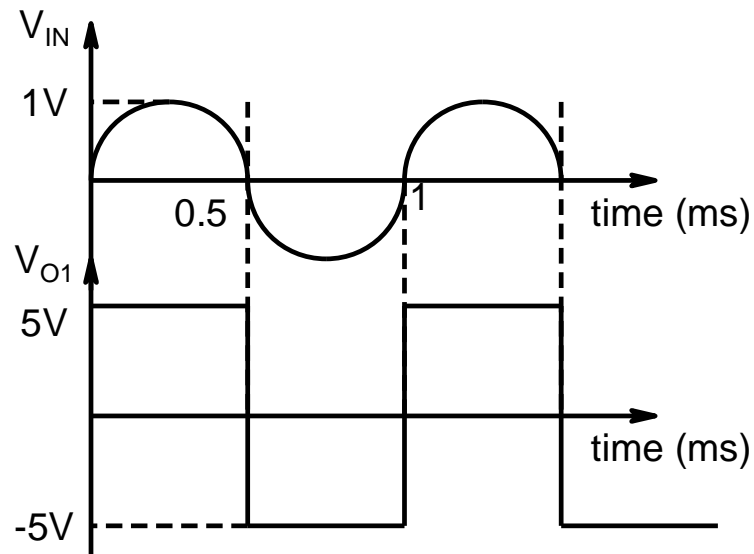
## Example 2

$$v_{in} = 1 \cdot \sin(2\pi ft) \text{ V} ; f = 1 \text{ kHz}$$



$$V_{O1} = +5 \text{ V if } v_{in} > 0$$

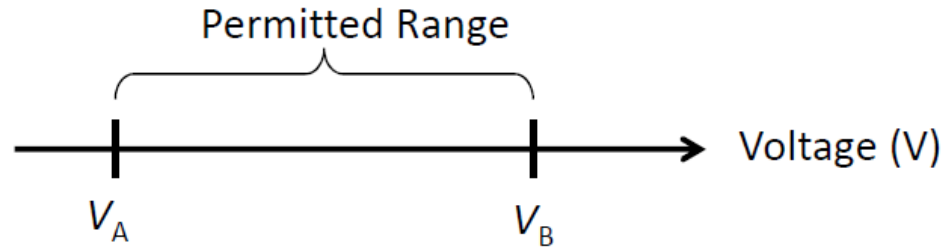
$$= -5 \text{ V if } v_{in} < 0$$



# ANALOG AND DIGITAL

- Analog: Continuous amplitude signals.
  - If the voltage at a node (w.r.t. ground) is between  $V_A$  and  $V_B$

Infinite values of voltage between  $V_A$  and  $V_B$  possible



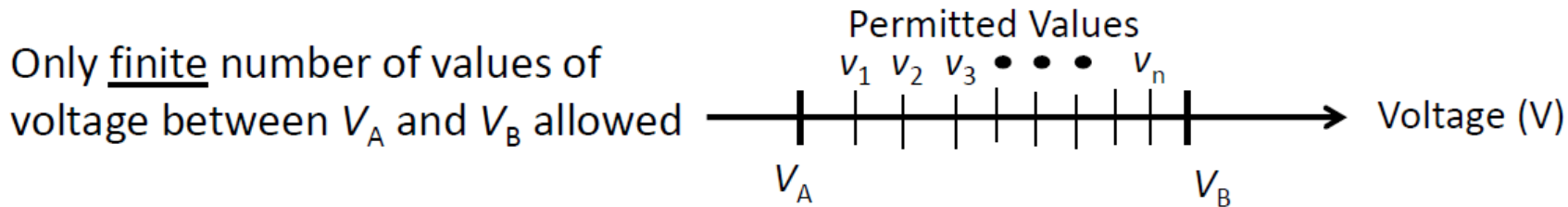
George Boole 1815-1864



Wikipedia

Served as first professor of mathematics at Queen's College, Cork, Ireland

- Digital: Discrete amplitude signals.
- Obtained via sampling of Analog signals or quantization.
  - Only discrete values of current and voltage in a range allowed



Claude Shannon 1916 -2001



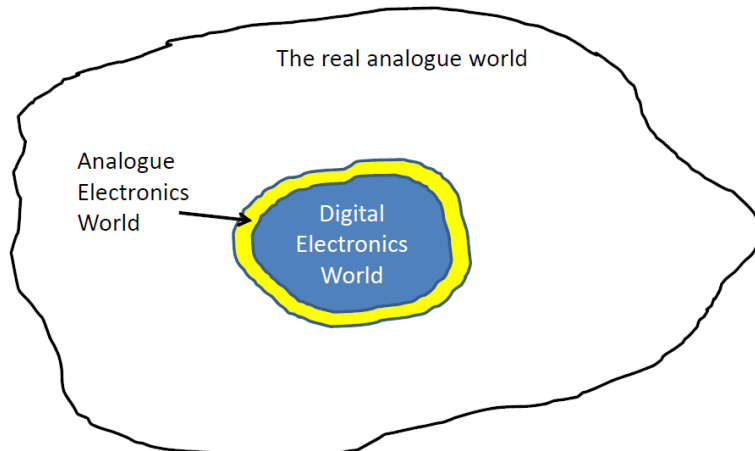
Wikipedia


Primarily Bell Labs and later MIT

- Digital: digit means finger, 10 fingers: base 10 numbers represented with 10 symbols (digits) 0,1....9.
- Even two digits (symbols) sufficient for arithmetic operations: George Boole: Boolean Algebra (1847).
- Foundation for Digital Electronics: MS thesis of Claude Shannon (1937).
- Father of information theory, worked with relay switches.

# WHY DIGITAL?

- **Noise Margin**
- Levels separated by large distance: less impact of noise.
- **Robustness**
- **Scalability**
- Analog circuit technology stuck at 28 nm, Digital already at 3 nm.
- **Data Storage**
- Analog data is continuous: huge amount of data.
- **Ease of data handling**
- Analog signal processing is too resource intensive.
- **Fidelity/Regeneration**

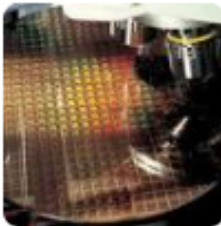


 MacRumors

## Apple Supplier TSMC Readies 2nm Chips for 2024

TSMC's manufacturing capabilities are also considerably more advanced than rival companies like Intel, which have been mired by delays and ...

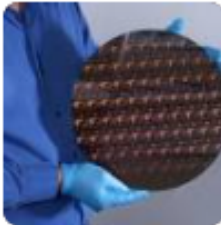
3 days ago



 Indiatimes.com


## How IBM Built World's First 2-Nanometer Chip During Covid-19 Pandemic

A couple of months ago, IBM unveiled a world's first, a semiconductor design breakthrough – something that even Intel, Apple or Samsung hadn't ...



# NUMBERS

They can be represented in many ways!

		Base
Egypt		10
Babylon		10 + 60
Indian	 and many other varieties	10
Western Arabic Numerals	0 1 2 3 4 5 6 7 8 9	10

## Some Non-10 based bases

Languages in the Nigerian Middle Belt Janji, Gbiri-Niragu, Piti, and the Nimbria dialect of Gwandara; Chepang language of Nepal, and the Mahl dialect of Maldivian; dozen-gross-great gross counting; 12-hour clock and months timekeeping; years of Chinese zodiac; foot and inch; Roman fractions; penny and shilling	12
Basque, Celtic, Maya, Muisca, Inuit, Yoruba, Tlingit, and Dzongkha numerals; Santali, and Ainu languages; shilling and pound	20
Undecimal – Māori (NZ), Pangwa (Tanzania)	11
Roman	I V X L C D M

# Positional Notation for Number

A positional notation is commonly used to express numbers

$$(\dots a_n a_{n-1} \dots a_2 a_1 a_0 \cdot a_{-1} a_{-2} \dots a_{-m+1} a_{-m} \dots)_r$$

 radix point

$$= \dots a_n r^n + a_{n-1} r^{n-1} \dots + a_2 r^2 + a_1 r^1 + a_0 r^0 + a_{-1} r^{-1} + a_{-2} r^{-2} + \dots + a_{-m+1} r^{-m+1} + a_{-m} r^{-m} + \dots$$

$$= \sum_{i: -\infty}^{\infty} a_i r^i$$

- Here  $r$  is called the **base** or **radix**,  $a_i$  are coefficients and index  $i \in \mathbf{I}$  here
- To represent numbers, the radix is chosen as a positive integer.
- $a_i \in \mathbf{I}$  and  $0 \leq a_i < r$
- When representing integers, the  $(a_i = 0) \quad \forall \quad i < 0$



# Decimal Numbers

For decimal number representation, base or radix  $r = 10$

‘International Form of Indian Numerals’ or ‘Western Arabic Numerals’ or ‘European Numerals’ symbols used to represent decimal numbers are (0,1,2,3,4,5,6,7,8,9)

$$(2009)_{10} = 2 \times 10^3 + 0 \times 10^2 + 0 \times 10^1 + 9 \times 10^0$$

$$(123.24)_{10} = 1 \times 10^2 + 2 \times 10^1 + 3 \times 10^0 + 2 \times 10^{-1} + 4 \times 10^{-2}$$



decimal point

This form of representation is the most popular in the world today

The symbols used might vary, but the mathematical concept is the same

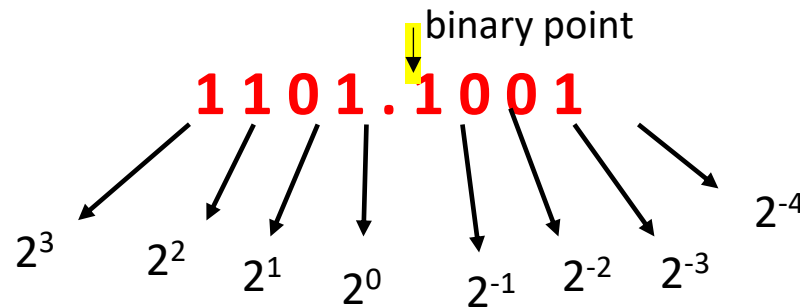
# Binary Numbers

- A binary system of representation uses a base of 2
- It is the smallest base we can use to represent all numbers
- It requires only two symbols 0, 1 to represent all the numbers
- Each symbol is called a **bit (symbol b)**

$$(1101)_2 = 1 \times 2^3 + 1 \times 2^2 + 0 \times 2^1 + 1 \times 2^0$$

Which decimal number does this correspond?

$$(1101)_2 = 1 \times 8 + 1 \times 4 + 0 \times 2 + 1 \times 1 = 13$$



$2^{-1}$	$2^{-2}$	$2^{-3}$	$2^{-4}$	$2^{-5}$	$2^{-6}$
0.5	0.25	0.125	0.0625	0.03125	0.015625

$2^0$	1
$2^1$	2
$2^2$	4
$2^3$	8
$2^4$	16
$2^5$	32
$2^6$	64
$2^7$	128
$2^8$	256
$2^9$	512
$2^{10}$	1024 (K)*
$2^{20}$	1048576 (M)

\* **K**  $\equiv 2^{10}$  but **k**  $\equiv 10^3$   
 (both are referred as kilo)

## Examples

### Developing Fluency with Binary Numbers

Binary

Decimal

1 1 0 0 1 = ?

25

1100001 = ?

64+32+1=97

0.101 = ?

0.5+0.125=0.625

11.001 = ?

3+0.125=3.125

# An Octal System

An octal system of representation uses a base of 8

It needs 8 symbols which may be (0,1,2,3,4,5,6,7) – a subset of decimal symbols

$$(2007)_8 = 2 \times 8^3 + 0 \times 8^2 + 0 \times 8^1 + 7 \times 8^0$$

What decimal number does it represent?

$$(2007)_8 = 2 \times 512 + 0 \times 64 + 0 \times 8 + 7 \times 1 = (1031)_{10}$$

What binary number does it represent?

$$(2007)_8 = (010\ 000\ 000\ 111)_2$$

Notice the ease of conversion from binary to octal (and vice versa)

# A Hexadecimal System

Number	Symbol
0	0
1	1
2	2
3	3
4	4
5	5
6	6
7	7
8	8
9	9
10	A
11	B
12	C
13	D
14	E
15	F

A hexadecimal system uses a base of 16

Colloquially shortened to 'hex' system

$$(2BC9)_{16} = 2 \times 16^3 + B \times 16^2 + C \times 16^1 + 9 \times 16^0$$

How do we convert it into decimal number representation?

$$\begin{aligned}(2BC9)_{16} &= 2 \times 4096 + 11 \times 256 + 12 \times 16 + 9 \times 1 \\ &= (11209)_{10}\end{aligned}$$

How do we represent the number in binary?

$$(2BC9)_{16} = (0010\ 1011\ 1100\ 1001)_2$$

- Notice ease of conversion from hex to binary (and vice versa)
- Eight bits (or two hex symbol equivalent in binary) is called: a **byte** (symbol B)
- Four bits (or one hex symbol equivalent in binary) is called: a **nibble**
- Hex representation is compact to depict large numbers

### Example 1

#### Converting decimal integer to binary representation

Convert 45 to binary number

$$(45)_{10} = b_n b_{n-1} \dots b_0$$

$$45 = b_n 2^n + b_{n-1} 2^{n-1} \dots b_1 2^1 + b_0$$

Divide both sides by 2

$$\frac{45}{2} = 22.5 = b_n 2^{n-1} + b_{n-1} 2^{n-2} \dots b_1 2^0 + b_0 \times 0.5$$

$$22 + 0.5 = b_n 2^{n-1} + b_{n-1} 2^{n-2} \dots + b_1 2^0 + b_0 \times 0.5$$

$$\Rightarrow b_0 = 1$$

Example 1 (continued)

$$22 + 0.5 = b_n 2^{n-1} + b_{n-1} 2^{n-2} \dots + b_1 2^0 + b_0 \times 0.5 \quad \Rightarrow b_0 = 1$$

$$22 = b_n 2^{n-1} + b_{n-1} 2^{n-2} \dots + b_2 2^1 + b_1 2^0$$

Divide both sides by 2

$$\frac{22}{2} = 11 = b_n 2^{n-2} + b_{n-1} 2^{n-3} \dots + b_2 2^0 + b_1 \times 0.5 \quad \Rightarrow b_1 = 0$$

$$11 = b_n 2^{n-2} + b_{n-1} 2^{n-3} \dots + b_3 2^1 + b_2 2^0$$

$$5.5 = b_n 2^{n-3} + b_{n-1} 2^{n-4} \dots + b_3 2^0 + 0.5b_2 \quad \Rightarrow b_2 = 1$$

$$5 = b_n 2^{n-3} + b_{n-1} 2^{n-4} \dots + b_4 2^1 + b_3 2^0$$

Example 1 (continued)

$$5 = b_n 2^{n-3} + b_{n-1} 2^{n-4} \dots b_4 2^1 + b_3 2^0$$

$$2.5 = b_n 2^{n-4} + b_{n-1} 2^{n-5} \dots b_4 2^0 + 0.5b_3 \quad \Rightarrow b_3 = 1$$

$$2 = b_n 2^{n-4} + b_{n-1} 2^{n-5} \dots b_5 2^1 + b_4 2^0$$

$$1 = b_n 2^{n-5} + b_{n-1} 2^{n-6} \dots b_5 2^0 + 0.5b_4 \quad \Rightarrow b_4 = 0$$

$$\Rightarrow b_5 = 1$$

$$(45)_{10} = b_5 b_4 b_3 b_2 b_1 b_0 = 101101$$



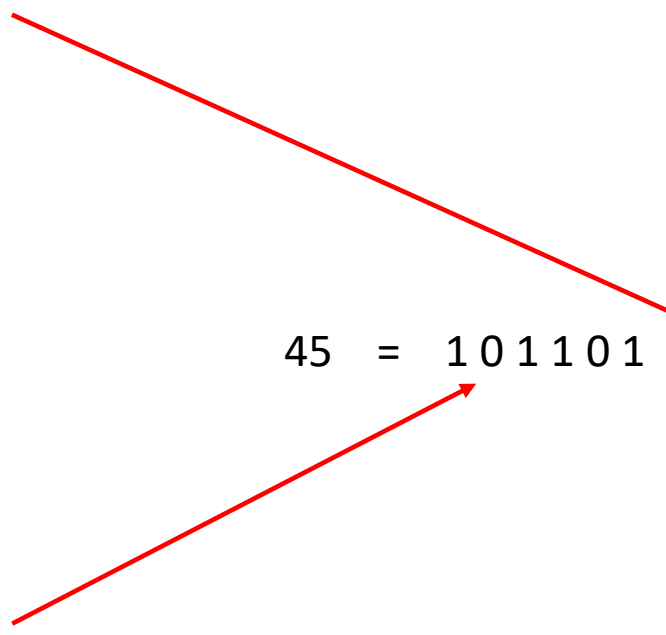
## Example 1 (continued)

### Converting decimal integer to binary representation

Method of successive division by 2

45	remainder
22	1
11	0
5	1
2	1
1	0
0	1

45 = 101101



## Example 2

Convert  $(153)_{10}$  to octal number system

$$(153)_{10} = (b_n b_{n-1} \dots b_0)_8$$

$$(153)_{10} = b_n 8^n + b_{n-1} 8^{n-1} \dots b_1 8^1 + b_0$$

Divide both sides by 8

$$\frac{153}{8} = 19.125 = b_n 8^{n-1} + b_{n-1} 8^{n-2} \dots b_1 8^0 + \frac{b_0}{8} \Rightarrow \frac{b_0}{8} = 0.125 \Rightarrow b_0 = 1$$

153	remainder
19	1
2	3
0	2

$$153 = (231)_8$$

### Example 3

#### Converting a fraction in decimal to binary representation

Convert  $(0.35)_{10}$  to binary number

$$(0.35)_{10} = 0.b_{-1}b_{-2}b_{-3}\dots\dots b_{-n}$$

$$0.35 = 0 + b_{-1}2^{-1} + b_{-2}2^{-2} + \dots\dots b_{-n}2^{-n}$$

Note that  $\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots \leq 1$

If it is 0.1111111... or 1 recurring, the number is equal to 1.0

How do we find the  $b_{-1} b_{-2} \dots$  coefficients?

Multiply both sides by 2

$$0.7 = b_{-1} + b_{-2}2^{-1} + \dots\dots b_{-n}2^{-n+1} \quad \Rightarrow \quad b_{-1} = 0$$

$$0.7 = b_{-2}2^{-1} + b_{-3}2^{-2} + \dots\dots b_{-n}2^{-n+1}$$

### Example 3 (continued)

$$0.7 = b_{-2}2^{-1} + b_{-3}2^{-2} + \dots b_{-n}2^{-n+1}$$

Multiply both sides by 2

$$1.4 = b_{-2} + b_{-3}2^{-1} + \dots b_{-n}2^{-n+2} \Rightarrow b_{-2} = 1$$

$$0.4 = b_{-3}2^{-1} + b_{-4}2^{-2} \dots b_{-n}2^{-n+2}$$

$$0.8 = b_{-3} + b_{-4}2^{-1} \dots b_{-n}2^{-n+3} \Rightarrow b_{-3} = 0$$

$$1.6 \Rightarrow b_{-4} = 1; \quad 1.2 \Rightarrow b_{-5} = 1; \quad 0.4 \Rightarrow b_{-6} = 0; \quad 0.8 \Rightarrow b_{-6} = 0; \dots$$

It keeps recurring after this.

$$\text{So } (0.35)_{10} = (0.010110011001\dots)_2 = (0.010110011)\overline{010110011}$$

We represent bits till we get sufficient accuracy as required or are allowed

#### Example 4

#### Converting decimal fraction to binary number

0.125 = ?

0 .	125	
		x2
0 .	25	
		x2
0 .	5	
		x2
1 .	0	

0.125 = (.001)<sub>2</sub>

0.8125 = ?

0 .	8125	
		x2
1 .	625	
		x2
1 .	25	
		x2
0 .	5	
		x2
1 .	0	

0.8125 = (.1101)<sub>2</sub>

# More on Binary Representation

decimal	2bit	3bit	4bit	5bit
0	00	000	0000	00000
1	01	001	0001	00001
2	10	010	0010	00010
3	11	011	0011	00011
4		100	0100	00100
5		101	0101	00101
6		110	0110	00110
7		111	0111	00111
8			1000	01000
9			1001	01001
10			1010	01010
11			1011	01011
12			1100	01100
13			1101	01101
14			1110	01110
15			1111	01111

Least significant bit or **LSB**

1011000111

Binary digit = bit

Most significant bit or **MSB**

The above is a 10 bit binary number

A 10 bit number can represent:

- 1024 numbers
- These could be 0 to 1023

N-bit binary number can represent

- $2^N$  numbers
- numbers from 0 to  $2^N - 1$

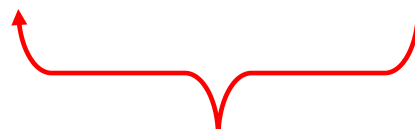
# Hex to Binary and Binary to Hex

Number	Symbol
0(0000)	0
1(0001)	1
2(0010)	2
3(0011)	3
4(0100)	4
5(0101)	5
6(0110)	6
7(0111)	7
8(1000)	8
9(1001)	9
10(1010)	A
11(1011)	B
12(1100)	C
13(1101)	D
14(1110)	E
15(1111)	F

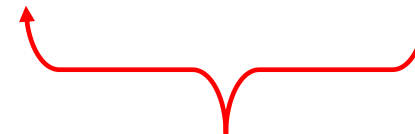
$$(b_7 b_6 b_5 b_4 b_3 b_2 b_1 b_0)_b = (h_1, h_0)_{Hex}$$

$$b_7 2^7 + b_6 2^6 + b_5 2^5 + b_4 2^4 + b_3 2^3 + b_2 2^2 b_1 2^1 + b_0 = h_1 16^1 + h_0$$

$$(b_7 2^3 + b_6 2^2 + b_5 2^1 + b_4) 2^4 + (b_3 2^3 + b_2 2^2 b_1 2^1 + b_0) = h_1 16^1 + h_0$$



$$h_1$$



$$h_0$$

$$(10110011)_b = (1011)(0011) = (B3)_{Hex}$$

$$(110011)_b = (11)(0011) = (33)_{Hex}$$

$$(EC)_{Hex} = (1110)(1100) = (11101100)_b$$

# Binary Addition

$$\begin{array}{r} 0 \\ \hline 0 \\ \hline 0 \end{array}$$

$$\begin{array}{r} 1 \\ \hline 0 \\ \hline 1 \end{array}$$

$$\begin{array}{r} 0 \\ \hline 1 \\ \hline 1 \end{array}$$

$$\begin{array}{r} 1 \\ \hline 1 \\ \hline 10 \end{array}$$

$$\begin{array}{r} 1 \\ 1 \\ \hline 1 \\ \hline 11 \end{array}$$

$$\begin{array}{r} 101 \\ \hline 110 \\ \hline 1011 \end{array}$$

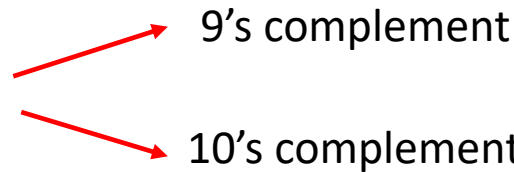
$$\begin{array}{r} 1101 \\ + 1110 \\ \hline 11011 \end{array}$$

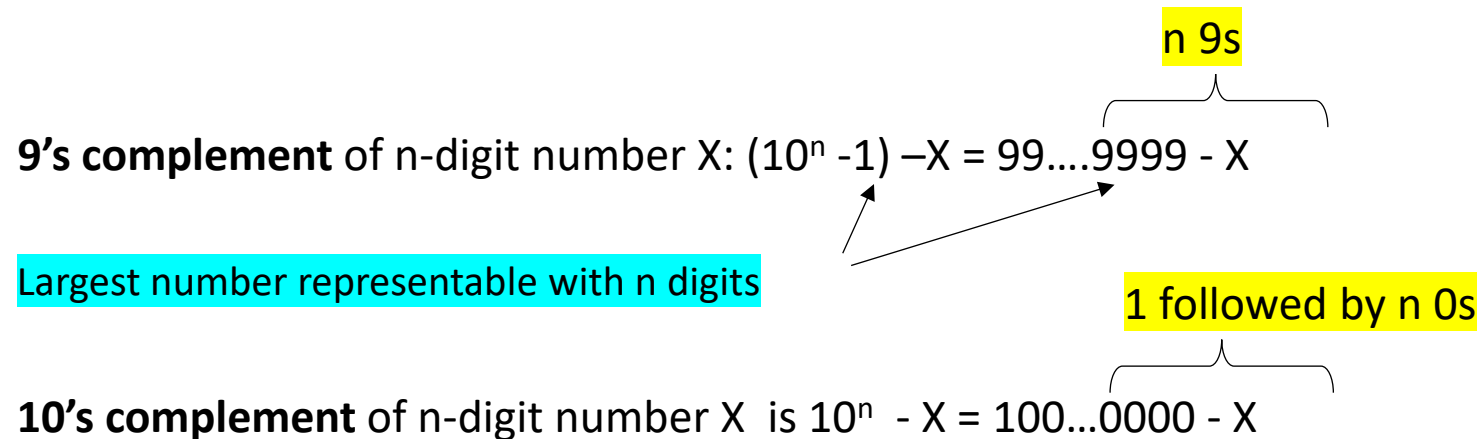


# Complements of Numbers

- Pairing up of numbers in given number-space
- Complement of complement is original number
- For  $n$  digits representation of number  $X$  with base  $r$  :
  - $(r-1)$ 's complement  $\rightarrow (r^n - 1) - X$ 
    - Each digit of  $X$  is subtracted from  $r$
  - $r$ 's complement  $\rightarrow r^n - X$
- This can be useful to pair up numbers
- For example, defining positive and negative numbers

# Complements of Decimal Numbers

Decimal system: 

**9's complement** of n-digit number X:  $(10^n - 1) - X = 99\dots9999 - X$   
  
Largest number representable with n digits  
**10's complement** of n-digit number X is  $10^n - X = 100\dots0000 - X$

## Example

9's complement of 85 ?  $(10^2 - 1) - 85 = 99 - 85 = 14$

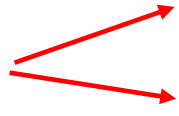
10's complement of 85 ?  $10^2 - 85 = 15$  which is (9's complement) + 1

## Example

9's complement of 123 =  $999 - 123 = 876$

10's complement of 123 =  $1000 - 123 = 877 = (9's \text{ complement of } 123) + 1$

# 1's Complement of a Binary Number

Binary system:  1's complement  
2's complement

1's complement of n-bit number X is  $(2^n - 1) - X$        $= \overbrace{11\dots1111}^{n \text{ 1s}} - X$

## Example

1's complement of 1011 ?       $(2^4 - 1) - 1011 = 1111 - 1011 = 0100$

1's complement is simply obtained by flipping a bit (changing 1 to 0 and 0 to 1)

## Example

1's complement of 1001101 = ?      0110010

# Finding 2's Complement of a Binary Number

## Basic Definition

2's complement of n-bit number X is  $2^n - X$   $\overbrace{= 100\dots0000}^{\text{1 followed by n 0s}} - X$

i.e., 2's complement is 1's complement + 1

## Example

2's complement of 1010 =  $10000 - 1010 = 0110$

2's complement of 1010 = (1's complement of 1010) + 1 =  $0101 + 1 = 0110$

## Another algorithm to find 2's complement of a binary number:

Leave all least significant 0's as they are,

leave first 1 unchanged

and then flip all subsequent bits

## Examples

2's complement of

110010  $\leftrightarrow$  001110

101101100  $\leftrightarrow$  010010100

1011  $\leftrightarrow$  0101

# Arithmetic Including Negative Numbers

- A digital system has finite number of bits
- For  $n$  bits available,  $2^n$  unique numbers can be represented
- There is need to be able to represent negative number
- We would like a link between negative and positive number
  - Likely to make the math easy
- We would like to have a unique representation of zero
- We would like to do arithmetic (addition and subtraction)
- Positive and negative numbers are generated during arithmetic operations
- Finite size available to represent numbers will bring in constraints
- But we want to optimise as much as possible within the constraints

# Representing Positive and Negative Numbers

Extra bit needed to carry sign information  
“MSB” is often the sing bit

One option  
Sign bit = 0 represents non-negative nos.  
Sign bit = 1 represents negative numbers

decimal	Signed Magnitude
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
-0	1000
-1	1001
-2	1010
-3	1011
-4	1100
-5	1101
-6	1110
-7	1111

decimal	Signed 1's complement
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
-7	1000
-6	1001
-5	1010
-4	1011
-3	1100
-2	1101
-1	1110
0	1111

decimal	Signed 2's complement
0	0000
1	0001
2	0010
3	0011
4	0100
5	0101
6	0110
7	0111
-8	1000
-7	1001
-6	1010
-5	1011
-4	1100
-3	1101
-2	1110
-1	1111

Unique zero representation

$2^{n-1} - 1$   
positive nos.

2's comp. of  
0 and -8 are  
themselves

$2^{n-1}$   
negative nos.