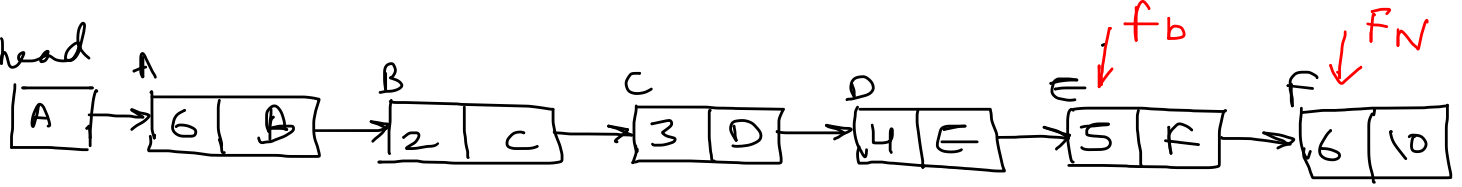
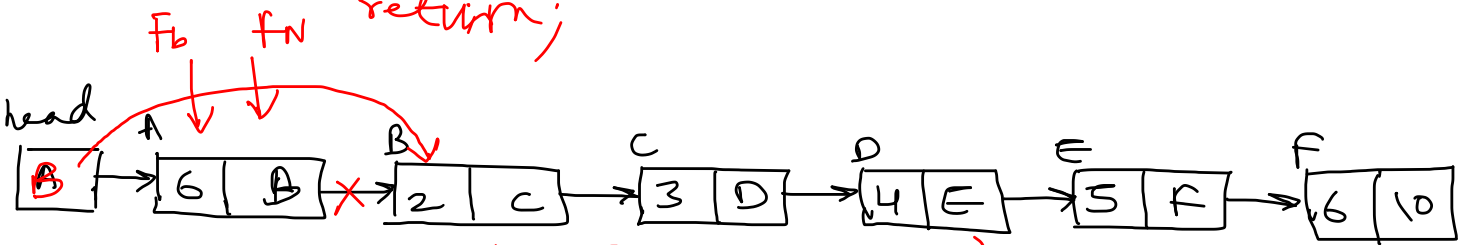
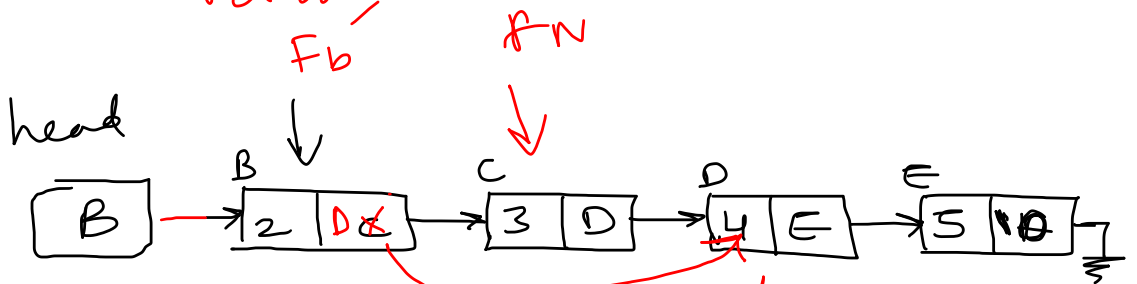


Last element :- if(fN->next == Null)

```
fb -> next = fN -> next;
free(FN);
return;
```




```
if( fb == fN) && (fN == *head)
{
    *head = fN -> next;
    free(fN);
    return;
}
```




```
fb -> next = fN -> next;
free(FN);
```