Himanshu Dudhatra

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EDUCATION

Dhirubhai Ambani institute of Information and Communication Technology Gandhinagar, Gujarat, India

Bachelor of Technology - Information and Communication Technology; CPI: 7.77

July 2019 - May 2023

Alpha Vidhya Sankul GSHEB; Merit: 92% Junagadh, Gujarat, India

2017 - 2019

SKILLS SUMMARY

• Languages: C, C++, HTML, CSS, JavaScript, SQL

• Technologies/Frameworks: ReactJS, NodeJS, ExpressJS, Firebase, MongoDB, PostgreSQL, Bootstrap, Tailwind CSS

• Tools: Visual Studio Code, GitHub, Postman, PgAdmin

• Soft Skills: Problem Solving, Event Management, Time Management, Communication, Leadership, Adaptability

LANGUAGES

Gujarati: NativeEnglish: FluentHindi: Fluent

PROJECTS

• Instagram Clone Web App: Independently developed an Instagram clone web application using React.js, Firebase, Tailwind CSS, and other technologies. Implemented features such as user sign-up/login, post creation, profile picture updates, follow/unfollow functionality, follower/following lists, comment addition, suggestions, user profiles, and logout. Demonstrated proficiency in full-stack development and the ability to create a functional and visually appealing web application. (April 2023)

Github: https://github.com/HimanshuDudhatra1110/instagram-clone-fullstackproject

- Database Management: Collaborated on a group project to create a relational database for an online Game Zone. Utilized PostgreSQL to design and create necessary tables, normalized data, executed data queries, and developed a Software Requirements Specification (SRS) for the project. Worked closely with team members to ensure proper database design and efficient data management. (Sep '21 Nov '21)
- Study Mobile phone interaction patterns among elderly and propose prototypes for easier screen based interaction(Human Computer Interaction): Conducted research in a group on mobile interaction patterns among elderly individuals, focusing on local participants. Gathered data through surveys and for locals conducted interviews to identify the challenges faced by elderly users in mobile phone interaction. Analyzed existing prototypes and solutions targeting these challenges and created research paper containing this study. (Apr '22 May '22)
- Simon Game: Independently developed a Simon game as part of a personal project. Implemented the game logic using JavaScript and created a web-based interface using HTML and CSS.

Interests

- Web Development Front end
- Problem Solving
- UI/UX prototyping
- Web analytics

Hobbies

- Exploring New Things / Expanding Knowledge
- Listening Music
- Gaming