## Design Movie Booking app

- User signin/signup/sessions
- Onboarding City, Theaters, movies
- Booking Flow movie, theaters, timings, ....
- Payment & Tickets

#### Expectations:

- DB entities & relationships DB store
- Microservices comm & transactions
- Scale 10M concurrent users.

### Paymentmanager

CreatePayment()

## Payment

- 1. TypeOfPayment
- 2. Gateway
- 3. Amount amount
- 4. Calculate

(Loadbalancers, HPA

Client -> (Messaging queue) -> Backend\_Server-> (Caching layer) -> DB(RDBMS - Read Replicas - 8, Write replica - 1)

#### **Tickets**

Show, HallNumber, {Seat ID,}, ShowTimings, UserID,

## Entities 👍



1. User -

String name

IsSigned bool

Email

Password key {name\_email}

Inherited: Annyonymous\_user, Signedin\_user)

# 2. UserManagement

Method - CreateUser(), SignIn(),

# Redis: UserID\_Email\_LogInTime:

## Cron

- BookingTheaterManager
- UpdateTheaterDetails(theater\_id)

Select \* from BookingTheater where id = theater\_id

3. BookingTheater

theater\_id

Hall

Movies

ShowTimings (DD:MM:YY: Time)

Location

Seats 1 2 3 4 CreateShow() 2 3 4 5

4. Halls

hall\_id

Movie

Timings

<>Seat

5. Seat

**Timings** 

Movie

Hall\_id

6.