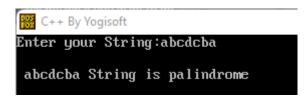
Program 1: Write a C Program to check if a Given String is Palindrome or Not String: ABCDCBA.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
void main()
{
 char s[200];
 int l,i,c=0;
 clrscr();
 printf("Enter your String:");
 scanf("%s",&s);
 l=strlen(s);
 for(i=0;i<1/2;i++)
 {
  if(s[i]==s[l-i-1])
  {
   C++;
 }
  if(c==i)
  {
   printf("\n %s String is palindrome",s);
  }
  else
  {
   printf("\n %s String is not palindrome",s);
```

```
}
getch();
}
```



Program 2: C program to print Fibonacci series using recursion.

```
#include<stdio.h>
#include<conio.h>
int Fibonacci(int);
void main(){
int n,i=0,c;
clrscr();
printf("Enter the number of elements:");
scanf("%d",&n);
printf("Fibonacci series :\n");
for(c=1;c<=n;c++){
 printf("%d\n",Fibonacci(i));
 i++;
}
getch();
int Fibonacci(int n){
if(n==0)
 return 0;
 else if(n==1)
 return 1;
 else
 return (Fibonacci(n-1)+Fibonacci(n-2));
}
```

```
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Enter the number of elements:10

Fibonacci series :
0
1
2
3
5
8
13
21
34
```

Program 3: Write a Program to convert string from lower case to upper case.

```
#include<stdio.h>
#include<conio.h>
void main(){
char str[50];
int i;
clrscr();
printf("Enter your String:");
gets(str);
for(i=0;str[i]!='\0';i++){
 if(str[i] >= 'a' && str[i] <= 'z'){}
 str[i]=str[i] - 32;
 }
printf("Uppercase string : %s",str);
getch();
}
```



Program 4: Write a C Program to Scan and Count the number of characters, words, and lines in a file.

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
void main(){
FILE * file;
char path[200];
char ch;
int characters, words, lines;
clrscr();
printf("Enter source file path:");
scanf("%s",path);
file=fopen(path,"r");
if(file==NULL){
 printf("\n Unable to open the file. \n");
 printf("Please check if file exists and you have read privilege.\n");
 exit(EXIT_FAILURE);
}
characters=words=lines=0;
```

```
while((ch=fgetc(file))!=EOF){
 characters++;
if(ch=='\n' | | ch=='\0')
 lines++;
if(ch==' ' || ch=='\t' || ch=='\n' || ch=='\0')
 words++;
}
if(characters > 0){
 words++;
lines++;
}
printf("\n");
printf("Total Characters = %d\n",characters);
printf("Total Words=%d\n",words);
printf("Total lines=%d\n",lines);
fclose(file);
getch();
}
```

```
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Enter source file path:file1.txt
Total Characters = 57
Total Words=11
Total lines=2
```

Program 5: Write a C program to identify whether a given line is a comment or not.

```
#include<stdio.h>
#include<conio.h>
void main(){
char com[100];
int i=2,a=0;
clrscr();
printf("\n Enter Comment:");
gets(com);
if(com[0]=='/'){
 if(com[1]=='/'){
 printf("\n The give string is a comment");
 }else if(com[1]=='*'){
 for(i=2;i<=100;i++){}
  if(com[i]=='*' && com[i+1]=='/'){
  printf("\n The give string is a Comment");
  a=1;
  break;
  }else{
  continue;
  }
  if(a==0)
  printf("\n it is not a comment");
```

```
}
}else{
 printf("\n It is not a comment");
}

getch();
}
```

```
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Enter Comment:/*this is a comment */

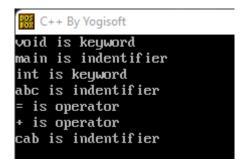
The give string is a Comment
```

Program 6: Write a C program to detect tokens.

```
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#include<ctype.h>
int isKeyword(char buffer[]){
char keywords[32][10] =
{"auto","break","case","char","const","continue","default",
"do", "double", "else", "enum", "extern", "float", "for", "goto",
"if", "int", "long", "register", "return", "short", "signed",
"sizeof", "static", "struct", "switch", "typedef", "union",
"unsigned", "void", "volatile", "while"};
int i, flag = 0;
for(i = 0; i < 32; ++i){
if(strcmp(keywords[i], buffer) == 0){
flag = 1;
break;
}
}
return flag;
}
void main(){
char ch, buffer[15], operators[] = "+-*/%=";
FILE *fp;
int i,j=0;
```

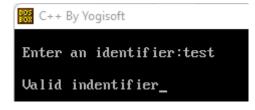
```
clrscr();
fp = fopen("test.txt","r");
if(fp == NULL){
printf("error while opening the file\n");
exit(0);
}
while((ch = fgetc(fp)) != EOF){
 for(i = 0; i < 6; ++i){
 if(ch == operators[i])
 printf("%c is operator\n", ch);
 }
 if(isalnum(ch)){
 buffer[j++] = ch;
 }
 else if((ch == ' ' | | ch == '\n') && (j != 0)){
 buffer[j] = '\0';
 j = 0;
 if(isKeyword(buffer) == 1)
 printf("%s is keyword\n", buffer);
 else
 printf("%s is indentifier\n", buffer);
 }
}
fclose(fp);
```

```
getch();
}
```



Program 7: Write a C program to test whether a given identifier is valid or not.

```
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
void main(){
char a[50];
int flag,i=1;
clrscr();
printf("\n Enter an identifier:");
gets(a);
if(isalpha(a[0]))
flag=1;
else
printf("\n Not a vaild identifier");
while(a[i]!='0'){
 if(!isdigit(a[1]) && !isalpha(a[i])){
 flag=0;
 break;
 i++;
}
if(flag==1)
printf("\n Valid indentifier");
getch();
}
```



Program 8: Write a lex program to find out total number of vowels, and consonants from the given input string.

```
%{
int ac=0;
int bc=0;
%}
%%
[aeiouAEIOU] {ac++;}
[a-zA-z] {bc++;}
%%
int yywrap() {}
int main()
{
 printf("Enter the string \n");
 yylex();
 printf("THe number of vowel are %d\n",ac);
 printf("The number of consonant is %d",bc);
 return 0;
}
```

```
Enter the string
this is easycodingzone
THe number of vowel are 8
The number of consonant is 12
```

Program 9: Write a C program to recognize strings under 'a*', 'a*b+', 'abb'.

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
void main()
{
char s[20],c;
int state=0,i=0;
clrscr();
printf("\n Enter a string:");
gets(s);
while(s[i]!='\setminus 0'){
 switch(state)
 {
 case 0: c=s[i++];
  if(c=='a')
  state=1;
 else if(c=='b')
 state=2;
  else
 state=6;
  break;
```

```
case 1: c=s[i++];
if(c=='a')
state=3;
else if(c=='b')
state=4;
else
state=6;
break;
case 2: c=s[i++];
if(c=='a')
state=6;
else if(c=='b')
state=2;
else
state=6;
break;
case 3: c=s[i++];
if(c=='a')
state=3;
else if(c=='b')
state=2;
else
state=6;
break;
case 4: c=s[i++];
if(c=='a')
state=6;
```

```
else if(c=='b')
state=5;
 else
state=6;
 break;
case 5: c=s[i++];
 if(c=='a')
state=6;
 else if(c=='b')
state=2;
 else
state=6;
break;
case 6: printf("\n %s is not recognised.",s);
exit(0);
}
}
if(state==1)
printf("\n %s is accepted under rule 'a'",s);
else if((state==2)||(state==4))
printf("\n %s is accepted under rule 'a*b+'",s);
else if(state==5)
printf("\n %s is accepted under rule 'abb'",s);
getch();
```

}

```
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Enter a string:aaaaabbbbb

aaaaabbbbb is accepted under rule 'a*b+'
```

Program 10: Write a C program to simulate lexical analyzer for validating operators.

```
#include<stdio.h>
#include<conio.h>
void main()
{
char s[5];
clrscr();
printf("\n Enter any operator:");
gets(s);
switch(s[0])
{
case'>': if(s[1]=='=')
printf("\n Greater than or equal");
else
printf("\n Greater than");
break;
case'<': if(s[1]=='=')
printf("\n Less than or equal");
else
printf("\nLess than");
break;
case'=': if(s[1]=='=')
printf("\nEqual to");
else
printf("\nAssignment");
break;
case'!': if(s[1]=='=')
```

```
printf("\nNot Equal");
else
printf("\n Bit Not");
break;
case'&': if(s[1]=='&')
printf("\nLogical AND");
else
printf("\n Bitwise AND");
break;
case'|': if(s[1]=='|')
printf("\nLogical OR");
else
printf("\nBitwise OR");
break;
case'+': printf("\n Addition");
break;
case'-': printf("\nSubstraction");
break;
case'*': printf("\nMultiplication");
break;
case'/': printf("\nDivision");
break;
case'%': printf("Modulus");
break;
default: printf("\n Not a operator");
}
getch();
```

}

