

## Working with Git and Github



Git is a Source Code Management (SCM) system. It lays the foundation for code trust by providing a secure way to review and monitor code changes. Each project will be represented by a repository. They are represented by a hidden folder in your project named .git. Git uses repositories to keep track of all changes made to files in the project's folder. Each change is called a commit. Collaboration is supported by online Git services, such as Github or Gitlab. Over these, many developers can independently work on issues, features and bug fixes.

Git in a nutshell

- Cheatsheet I - Local Repositories -

## Overview of a local Git development workflow



1) Create a new repository with 'git init'



2) Add new files and create an initial commit with 'git add <filename>' and 'git commit -m "<message>"



3) Create a new branch with 'git branch <br/>
and change to it with 'git checkout <br/>
branchname > '



4) Make changes, stage with 'git stage <filename>' and commit them with 'git commit -m "'<message>"



- 5) Merge the changes into the initial branch with 'git checkout master' and 'git merge <branchname>'
- 6) Check what changes were made with 'git log'. You can also check a single file's history using 'git blame <filename>'



See local changes: 'git diff [<filename>]'



Revert local changes: 'git checkout -- .'



Revert a commit 'git revert < commit-hash>' (get commit # with 'git log')



Remove a tracked file: 'git rm --cached <filename>' ('git reset' if not comitted yet)



Delete a local branch:

git branch -d <branchname>



Stash changes and re-apply \*:

'git stash' + 'git stash pop'

\* Stashing means: Temporarily store away changes made without committing them. This is useful when pulling remote changes that conflict with local, uncommitted changes