

Sets

It is assumed that the elements of the sets are the numbers 1, 2, 3, ..., n. These numbers might, in practice, be indices into a symbol table in which the names of the elements are stored.

We assume that the sets being represented are *pairwise disjoint* (that is, if S_i and S_j , $i \neq j$, are two sets, then there is no element that is in both S_i and S_j).

For example, when $n = 10$, the elements can be partitioned into three disjoint sets:

- $S_1 = \{1, 7, 8, 9\}$
- $S_2 = \{2, 5, 10\}$
- $S_3 = \{3, 4, 6\}$

Figure shows one possible representation for these:

S1:

- 1 (representative)
 - 7
 - 8
 - 9

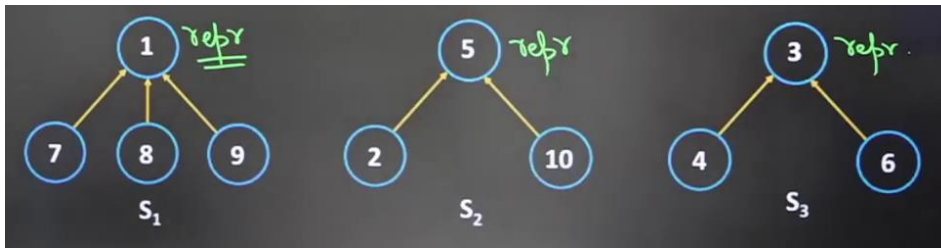
S2:

- 5 (repr)
 - 2
 - 10

S3:

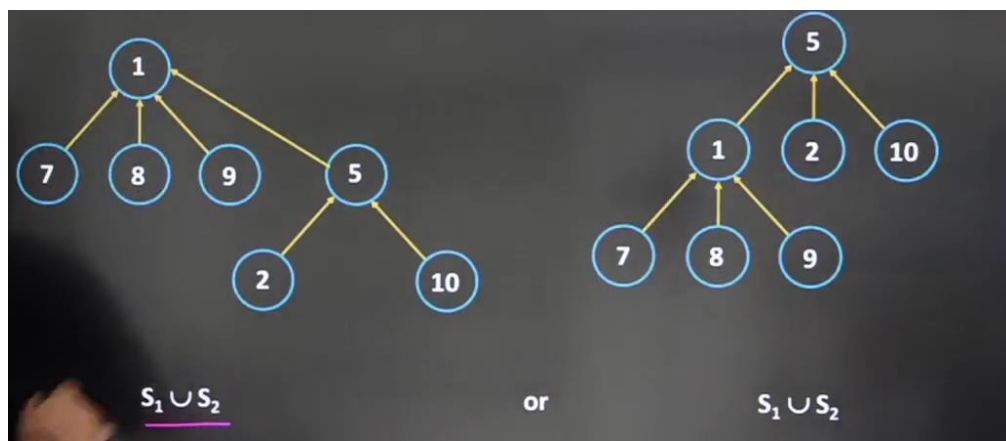
- 3 (repr)
 - 4
 - 6

Possible tree representation of sets



The operations we wish to perform on these sets are:

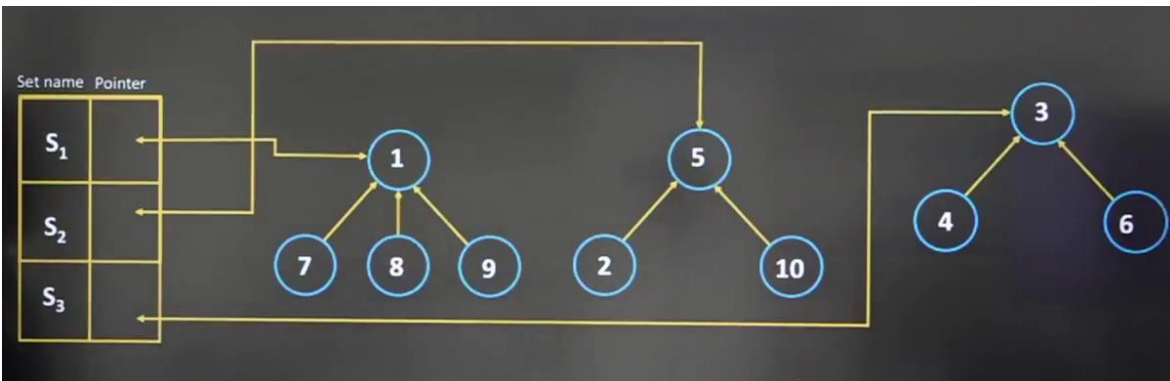
1. **Disjoint set union.** If S_i and S_j are two disjoint sets, then their union $S_i \cup S_j =$ all elements x such that x is in S_i or S_j . Thus, $S_1 \cup S_2 = \{1, 7, 8, 9, 2, 5, 10\}$. Since we have assumed that all sets are disjoint, we can assume that following the union of S_i and S_j , the sets S_i and S_j do not exist independently; that is, they are replaced by $S_i \cup S_j$ in the collection of sets.



2. **Find(i).** Given the element i , find the set containing i . Thus, 4 is in set S_3 , and 9 is in set S_1 .

Representation of Sets:

Data Representation:



Array-based Representation:

For $n = 10$, consider the sets:

- $S_1 = \{1, 7, 8, 9\}$
- $S_2 = \{2, 5, 10\}$
- $S_3 = \{3, 4, 6\}$

This can be represented using an array P such that:

i	1	2	3	4	5	6	7	8	9	10
$P[i]$	-1	5	-1	3	-1	3	1	1	1	5

Here, a negative value indicates that the element is the representative (root) of the set, and its magnitude shows the size (optional, not visible

here). A positive value points to the index of its parent (i.e., the representative of the set it belongs to).

This representation allows efficient implementation of **find** and **union** operations.

Algorithms:

Algorithm: Union(i, j){

```
    p[i] := j
}
```

Algorithm: Find(i){

```
    while (p[i] ≥ 0) do i := p[i];
    return i;
}
```

Optimizations

Path Compression (Optimized Find):

```
function Find(i):
    if p[i] < 0 then
        return i;
    else
        p[i] := Find(p[i]);
    return p[i];
```

This helps flatten the structure for faster future queries.

Union by Size (or Rank):

```
function Union(i, j):  
    iRoot := Find(i);  
    jRoot := Find(j);  
    if iRoot == jRoot then return;  
  
    if size[iRoot] > size[jRoot] then  
        p[jRoot] := iRoot;  
        size[iRoot] += size[jRoot];  
    else  
        p[iRoot] := jRoot;  
        size[jRoot] += size[iRoot];
```

(Note: The size can be encoded by negative values in $p[]$)

Time Complexity:

With both **Path Compression** and **Union by Rank/Size**:

- Each operation runs in **$O(\alpha(n))$** , where α is the **inverse Ackermann function**, which grows extremely slowly.

This makes the disjoint set data structure nearly constant time for practical purposes.