

▼ OOPS

Colab Link - <https://colab.research.google.com/drive/1xfYU8Qv5BwKftUFQ0yq5vVDQIW1VoSrl?usp=sharing>

```
class Student:
    pass
```

```
s1 = Student()
```

```
s1
```

```
<__main__.Student at 0x7f574cfc7f50>
```

```
type(s1)
```

```
__main__.Student
```

```
s2 = Student()
```

```
s2
```

```
<__main__.Student at 0x7f574ad261d0>
```

```
# attributes/properties
```

```
s1.name = "Rahul"
```

```
s2.name = "Anant"
```

```
s1.name
```

```
'Rahul'
```

```
s2.name
```

Saving...



```
class Student:
    # dunder function (init)
    def __init__(self):
        self.name = "placeholder"
```

```
s1 = Student()

s1.name

'placeholder'

s2 = Student()

s2.name

'placeholder'

s1.name = "Anant"

s1.name

'Anant'

s2.name

'placeholder'

class Student:
    # dunder function (init)
    def __init__(self):
        self.name = "placeholder"

s = Student()
print(s)

<__main__.Student object at 0x7f574acedad0>
<__main__.Student object at 0x7f574acedad0>

class Student:
    # dunder function (init)
    def __init__(self):
        self.name = "placeholder"

    def __str__(self):
        return f"Student's name is {self.name}"

print(s)

Student's name is placeholder

class List:
```

Saving...



```
def __init__(self):
    pass

def __str__(self):
    return
```

```
l = [1, 2, 3, 4]
```

```
print(l)
```

```
[1, 2, 3, 4]
```

```
class Student:
    # dunder function (init)
    def __init__(self):
        name = "placeholder"
```

```
s = Student()
```

```
s.name
```

```
-----
AttributeError                                Traceback (most recent call last)
<ipython-input-43-98b019fbfe94> in <module>()
----> 1 s.name

AttributeError: 'Student' object has no attribute 'name'
```

SEARCH STACK OVERFLOW

```
class Student:
    # dunder function (init)
    def __init__(self, name_value):
        self.name = name_value

    def __str__(self):
        return f"Student's name is {self.name}"
```

```
s = Student("Anant")
```

Saving...

```
'Anant '
```

```
s2 = Student("Parth")
```

```
s2.name
```

```
'Parth'
```

```
print(s)
```

```
Student's name is Anant
```

```
print(s2)
```

```
Student's name is Parth
```

```
s3 = Student()
```

```
-----
TypeError                                Traceback (most recent call last)
<ipython-input-51-88c31a65a5cc> in <module>()
----> 1 s3 = Student()
```

```
TypeError: __init__() missing 1 required positional argument: 'name_value'
```

SEARCH STACK OVERFLOW

```
class Student:
    # dunder function (init)
    def __init__(self, name_value="placeholder"):
        self.name = name_value

    def __str__(self):
        return f"Student's name is {self.name}"
```

```
s = Student("Anant")
print(s)
```

```
Student's name is Anant
```

```
s = Student()
print(s)
```

```
Student's name is placeholder
```

```
class Vehicle:
    def __init__(self, name):
```

Saving...



```
v = Vehicle("minivan")
```

```
v.name
```

```
'minivan'
```

```
Vehicle.__init__(v, "suv")
```

```
v.name
```

```
'suv'
```

```
class Student:
```

```
    def __init__(name_value, self):
        name_value.name= self
```

```
s = Student("Anant")
```

```
s.name
```

```
'Anant'
```

```
class Student:
```

```
    # dunder function (init)
    def __init__(self, new_name, new_roll_num):
        self.name = new_name
        self.roll_num = new_roll_num
```

```
    def __str__(self):
        return f"Student's name is {self.name} and roll number is {self.roll_num}"
```

```
s1 = Student("Anant", 1)
```

```
s2 = Student("Mudit", 2)
```

```
print(s1)
```

```
print(s2)
```

```
Student's name is Anant and roll number is 1
```

```
Student's name is Mudit and roll number is 2
```

```
class Student:
```

```
    counter = 0 # class variable
    # dunder function (init)
    def __init__(self, new_name):
        self.name = new_name
        Student.counter += 1
```

```
    def __str__(self):
```

Saving...



```
        return f"Student's name is {self.name} and roll number is {self.roll_num}"
```

```
s1 = Student("Anant")
```

```
s2 = Student("Mudit")
```

```
s3 = Student("Mohit")
```

```
print(s1)
print(s2)
print(s3)
```

```
Student's name is Anant and roll number is 1
Student's name is Mudit and roll number is 2
Student's name is Mohit and roll number is 3
```

```
Student.counter
```

```
3
```

```
print(s1.counter)
print(s2.counter)
print(s3.counter)
```

```
3
3
3
```

```
print(s1.roll_num)
print(s2.roll_num)
print(s3.roll_num)
```

```
1
2
3
```

```
Student.counter = 1000
```

```
Student.counter
```

```
1000
```

```
print(s1.counter)
print(s2.counter)
print(s3.counter)
```

```
1000
1000
1000
```

Saving...



```
counter = 100
```

```
def __init__(self, newName):
    self.name = newName
    Student.counter += 1
    self.rollNum = Student.counter
```

```

def __str__(self):
    return f"{self.rollNum}. {self.name}"

s1 = Student("Anant")
s2 = Student("Mudit")
s3 = Student("Priya")

print(s1)
print(s2)
print(s3)

101. Anant
102. Mudit
103. Priya
-----

s1.counter = 10000

print(Student.counter)
print(s1.counter)
print(s2.counter)
print(s3.counter)

103
10000
103
103

class Vehicle:
    country = "India"

    def __init__(self, name, mileage):
        self.name = name
        self.mileage = mileage

    def __str__(self):
        return 'Vehicle Name={} \nMileage={}'.format(self.name, self.mileage)

v1 = Vehicle("minivan", 10)

print(v1.country)
v1.country = "USA"
print(Vehicle.country)

Saving... X

India
USA

class Student:
    counter = 0

    def __init__(self, newName):

```

```
        self.name = newName
        Student.counter += 1
        self.rollNum = Student.counter

    def __str__(self):
        return f"{self.rollNum}. {self.name}"

    def intro(self):
        print(f"Hello my name is {self.name}")

s = Student("Anant")
s.intro()

    Hello my name is Anant

# create a class Account
# id, bal (get it as an argument)
# a1, id=1, bal=100
# a2 id=2, bal=0

class Account:

    counter = 0

    def __init__(self, opening_bal=0):
        Account.counter += 1
        self.id = Account.counter
        self.bal = opening_bal

    def __str__(self):
        return f"Account Number: {self.id}, Account Balance: {self.bal}"

a1 = Account(100)
a2 = Account()

print(a1)
print(a2)

    Account Number: 1, Account Balance: 100
    Account Number: 2, Account Balance: 0
```

Saving...



```
    def __init__(self, opening_bal=0):
        Account.counter += 1
        self.id = Account.counter
        self.bal = opening_bal

    def __str__(self):
```



```
        return f"Account Number: {self.id}, Account Balance: {self.bal}"

    def deposit(self, amount):
        self.bal += amount

a1 = Account(100)
a2 = Account()
a1.deposit(50)
print(a1)
print(a2)

Account Number: 1, Account Balance: 150
Account Number: 2, Account Balance: 0
```

```
class Account:
    counter = 0
    def __init__(self, opening_bal=0):
        Account.counter += 1
        self.id = Account.counter
        self.bal = opening_bal

    def __str__(self):
        return f"Account Number: {self.id}, Account Balance: {self.bal}"

    def deposit(self, amount):
        if amount > 0:
            self.bal += amount

    def withdraw(self, amount):
        if amount > 0 and self.bal >= amount:
            self.bal -= amount
            return True
        else:
            return False

a1 = Account(100)
a2 = Account()
a1.deposit(50)
a2.withdraw(30)
print(a1)
print(a2)

Account Number: 1, Account Balance: 150
Account Number: 2, Account Balance: 0
```

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```
counter = 0
def __init__(self, opening_bal=0):
    Account.counter += 1
    self.id = Account.counter
    self.bal = opening_bal

def __str__(self):
    return f"Account Number: {self.id}, Account Balance: {self.bal}"
```

```

def deposit(self, amount):
    if amount > 0:
        self.bal += amount

def withdraw(self, amount):
    if amount > 0 and self.bal >= amount:
        self.bal -= amount
        return True
    else:
        return False

def __repr__(self):
    return f"{self.id}"

# def __myspecialdunder__(self):
#     print("This is special")

a1 = Account(100)
a2 = Account()
a1.deposit(50)
a2.withdraw(30)
print(a1)
print(a2)

```

```

Account Number: 1, Account Balance: 150
Account Number: 2, Account Balance: 0

```

```

str(a2)

'Account Number: 2, Account Balance: 0'

```

```

a2.__str__()

'Account Number: 2, Account Balance: 0'

```

```

repr(a2)

'2'

```

```

a2.__repr__()

```

Saving...



```

# Inheritance

```

```

class Account:
    counter = 0
    def __init__(self, openingBal=0):
        Account.counter += 1

```

```
        self.id = Account.counter
        self.bal = openingBal
        self.num_transactions = 0
        self.max_transactions = 5

    def deposit(self, amount):
        if amount >= 0 and self.num_transactions < self.max_transactions:
            self.bal += amount
            self.num_transactions += 1

    def withdraw(self, amount):
        if amount >= 0 and self.bal >= amount and self.num_transactions < self.max_
            self.bal -= amount
            self.num_transactions += 1

    def __str__(self):
        return f"Acc {self.id} has Rs.{self.bal}"

    def __repr__(self):
        return f"{id}"

class SavingsAccount(Account):
    pass

class CurrentAccount(Account):
    pass

s1 = SavingsAccount()

c1 = CurrentAccount()

print(s1)

    Acc 1 has Rs.0

print(c1)

    Acc 2 has Rs.0

s1.deposit(100)



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    Acc 1 has Rs.100

s1.deposit(20)

print(s1)
```

```
Acc 1 has Rs.120
```

```
s1.deposit(40)
```

```
print(s1)
```

```
Acc 1 has Rs.160
```

```
s1.deposit(100)
```

```
print(s1)
```

```
Acc 1 has Rs.260
```

```
s1.deposit(50)
```

```
print(s1)
```

```
Acc 1 has Rs.310
```

```
s1.deposit(100)
```

```
print(s1)
```

```
Acc 1 has Rs.310
```

```
class Account:
    counter = 0
    def __init__(self, openingBal=0):
        Account.counter += 1
        self.id = Account.counter
        self.bal = openingBal
        self.num_transactions = 0
        self.max_transactions = 5

    def deposit(self, amount):
        if amount >= 0 and self.num_transactions < self.max_transactions:
            self.bal += amount
            self.num_transactions += 1

    def withdraw(self, amount):
        if amount >= 0 and self.bal >= amount and self.num_transactions < self.max_transactions:
            self.bal -= amount
            self.num_transactions += 1

    def __str__(self):
        return f"Acc {self.id} has Rs.{self.bal}"
```

Saving...



```

def __repr__(self):
    return f"{id}"

class SavingsAccount(Account):
    pass

class CurrentAccount(Account):
    def __init__(self):
        self.max_transactions = 100

s1 = SavingsAccount()
s1.deposit(100)
s1.deposit(4)
print(s1)

```

Acc 1 has Rs.104

```

c1 = CurrentAccount()
c1.deposit(100)
c1.deposit(4)
print(c1)

```

```

-----
AttributeError                                Traceback (most recent call last)
<ipython-input-174-c3483529a6e0> in <module>()
      1 c1 = CurrentAccount()
----> 2 c1.deposit(100)
      3 c1.deposit(4)
      4 print(c1)

<ipython-input-172-a727d00559aa> in deposit(self, amount)
      9
     10     def deposit(self, amount):
----> 11         if amount >= 0 and self.num_transactions <
self.max_transactions:
     12             self.bal += amount
     13             self.num_transactions += 1

```

AttributeError: 'CurrentAccount' object has no attribute 'num_transactions'

SEARCH STACK OVERFLOW

```

class Account:
    counter = 0
    def __init__(self, openingBal=0):
        Account.counter += 1

        self.num_transactions = 0
        self.max_transactions = 2

```

```

def deposit(self, amount):
    if amount >= 0 and self.num_transactions < self.max_transactions:
        self.bal += amount
        self.num_transactions += 1

```

```

def withdraw(self, amount):
    if amount >= 0 and self.bal >= amount and self.num_transactions < self.max_
        self.bal -= amount
        self.num_transactions += 1

def __str__(self):
    return f"Acc {self.id} has Rs.{self.bal}"

def __repr__(self):
    return f"{id}"

class SavingsAccount(Account):
    pass

class CurrentAccount(Account):
    def __init__(self):
        super().__init__()
        self.max_transactions = 5

s1 = SavingsAccount()
s1.deposit(100)
s1.deposit(4)
s1.deposit(1000)
print(s1)

    Acc 1 has Rs.104

s1 = CurrentAccount()
s1.deposit(100)
s1.deposit(4)
s1.deposit(1000)
print(s1)

    Acc 2 has Rs.1104

# Private Variables - __anant
# Polymorphism - calculate_interest()

```

```
class Account:
```

Saving...



```

def __init__(self, openingBal=0):
    Account.counter += 1
    self.id = Account.counter
    self.bal = openingBal
    self.numTrans = 0
    self.maxTrans = 2

```

```

def deposit(self, amount):
    if amount >= 0 and self.numTrans < self.maxTrans:
        self.bal += amount
        self.numTrans += 1

def withdraw(self, amount):
    if amount >= 0 and self.bal >= amount and self.numTrans < self.maxTrans:
        self.bal -= amount
        self.numTrans += 1

def getInterest(self): # new
    pass

def __str__(self):
    return f"Acc {self.id} has {self.bal}" # new --> self.__bal

def __repr__(self):
    return f"{id}"

class SavingsAccount(Account):
    def __init__(self):
        super().__init__()

    def getInterest(self): # new - Interest calculation for Savings Account
        interest = self.bal*0.07
        print(f"Interest on Account {self.id} is {interest}")

class CurrentAccount(Account):
    def __init__(self):
        super().__init__()
        self.maxTrans = 3

    def getInterest(self): # new - Interest calculation for Current Account
        interest = (self.bal*0.05)/self.numTrans
        print(f"Interest on Account {self.id} is {interest}")

l = [1, 2, 3, 4]
l.some_attr = "Anant" # asked by Shubham, need to check

```

```

-----
AttributeError                                Traceback (most recent call last)
<ipython-input-185-37a1c5f13165> in <module>()
      1 l = [1, 2, 3, 4]

```

Saving...



```

l has no attribute 'some_attr'

```

```

#__customsOMEMETHODS__, shared by Lakshmi, need to check again

```

✓ 0s completed at 23:57 ● ✕

Saving... ✕